

FOR WHOM THE DIE ROLLS

December 2012

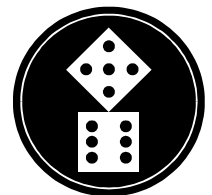
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Issue 197

This page has been added to the PDF copy so that reports that appear on facing pages in the paper copy are shown side-by-side.



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INSIDE STORY

This is FOR WHOM THE DIE ROLLS #197, a game playing magazine for game players, published by Keith Thomasson, 14 Stepnells, Marsworth, Near Tring, Herts, HP23 4NQ. This issue costs £2.00 (including postage).

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START

Welcome to issue #197. This is the end-of-the-year issue, and another one that has turned around quite quickly. Mind you, with fewer games to deal with, that does become easier.

I was asked if I was going to do anything special for the 200th issue. Well, it seems the most special thing I can do is to keep going beyond that number, although quite how far remains to be seen. The zine does get me a press pass for the Essen show in October, although the value of that has diminished somewhat as they no longer allow the press in as early as they used to. The pass for the car park outside the front entrance is not to be sneezed at, but this is unlikely to be sufficient reason on its own to keep the zine alive. One thing is definitely changing - the cost of paper copies will come down in the new year as it gets smaller.

I have had few comments on the closing of the waiting lists. John Marsden kindly commented that he would miss FWTDR greatly, while in his zine, Ode, he wondered if this, combined with a lack of response to Steve Thomas' attempts to get an 18xx going there, signified the end of postal 18xx. Well, not while Minstrel, ...mais n'est-ce pas la gare? and Save Your XXs For Me are still going. I haven't given up 18xx completely, but I am running more games by email than in the zine these days.

I was asked if I would start the Outpost game with those that were on the list, but this kind of misses the point of closing the lists and slowing things down. If I start a game that will take 18-24 months to complete, it does make it hard to wind down, if that is indeed what is going to happen.

I plan to look at which games will translate to the web site with email orders. Outpost is one I have considered in the past. I just need to work out how best to handle the auctions without making them drag on for ages. Oh, and not to mention the niggly problem of making the adjudicator generate the web pages so that it doesn't take ages to update those.

I've had nothing from Tony Wilcock for a couple of months, so I have to wonder if he is well. His sub has also expired, so I may end up running his last game of Acquire to completion by drawing random tiles for him. If anyone has news, do let me know.

Braetach joins us in wishing you all a Merry Christmas and a Happy New Year. That's actually his body-double on the cover - he probably wouldn't sit still long enough to let this picture be taken. ☆



7 WONDERS 1

And the first Age endeth.

ROUND 6

Age I - Card 6 The discard pile contains 7 Age I cards

Mike Reeves	Marketplace
Lyndon Gurr	Stockade
Jim Reader	Pawnshop
Allan Stagg	Apothecary (pays Pete 2 for cloth)
Pete Campbell	Scriptorium (pays Allan 1 for Papyrus)
(John Boocock)	Loom
Kevin Lee	Wonder Stage 1

Mike	Lyndon	Jim	Allan	Pete	(John)	Kevin
2 coins/4 VP	8 coins/7 VP	1 coins/10 VP	7 coins/10 VP	3 coins/5 VP	7 coins/5 VP	2 coins/2 VP
Marketplace		Altar		Marketplace		
Trading Post	Baths	Pawnshop	Apothecary	Barracks		
Guard Tower	Stockade	Barracks	Scriptorium	Apothecary	Altar	
			Workshop	Scriptorium	Theatre	
Military Conflict after Age I - Strength first, with VP tokens received below						
1	1	2	0	1	0	0
1	-1	2	-2	2	-1	-1

Orders required Age II cards are passed to the right
 Your first card for Age II, to play, build a Wonder stage or discard for 3 coins



1825-X31	Private companies never close in 1825.	SR8
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Stock Round 8

John Shelley	Willem	Mike	(John Boocock)	Lionel
+ GSWR/Dir	+ NER new	+ GNR new	✗	+ LNWR pool
+ GSWR new	+ NER new	+ GNR new	✗	- A&F private + GCR new
+ GSWR new	✗	+ GNR new	✗	✗
+ GSWR new	✗	✗	✗	✗
+ GSWR new {floated}	✗	✗	✗	✗
+ Cal new {gains Dir}	✗	✗	✗	✗
+ GSWR new	✗	✗	✗	✗
✗	<i>Priority for SR9</i>			

Cash Flow	b/f	SR8	c/f	Value	%	Certs
Lionel Robbins	352	-251	101	2,707	27.6	18
John Shelley	583	-545	38	2,067	21.1	17
Willem Moene	182	-164	18	1,855	18.9	17
Mike Hutton	228	-213	15	2,007	20.4	16
(John Boocock)	444	0	444	1,179	12.0	6

Portfolio	Privates	LNWR	Mid	NER	NBR	Cal	L&YR	GNR	GCR	GSWR
Lionel Robbins	-	5D	-	-	1	1	7D	-	7	-
John Shelley	TWW	-	-	-	8D	4D	-	-	-	7D
Willem Moene	C&HP	-	5	8	-	2	2	-	-	-
Mike Hutton	-	1	5D	-	1	-	1	10D	-	-
(John Boocock)	L&M	2	-	-	-	3	-	-	-	-
Bank (new)	-	-	-	4	-	1	-	3	4	10
Price (new)	-	100	82	82	76	76	71	71	71	67
Bank (pool)	A&F S&D	3	-	-	-	-	-	-	-	-
Price (pool)	-	180	160	71	160	55	142	71	71	67
Company credit	-	240	270	270	70	340	10	0	160	670
Tokens	-	2	1	3	2	2	2	2	3	3
Trains	-	4.3	3	5	4.3	4.4	3T.3	5	5	-

Bank cash: 14,384 Certificate limit: 18 Trains: 3 x '5', 2 x '6'...
 Also 1 x '3T', 2 x 'U3'

Three Operating Rounds between Stock Rounds

Tile	Tile number/Availability											
1/2	2/-	3/2	4/4	5/4	6/4	7/5	8/8	9/9	55/2	56/2	69/2	114/1
115/1	12/1	13/1	14/4	15/4	16/2	17/1	18/2	19/2	20/1	21/1	22/1	23/5
24/5	25/-	26/2	27/1	28/3	29/3	30/1	31/1	52/2	35/1	34/1	38/4	39/3
40/2	41/3	42/3	43/3	44/3	45/-	46/1	47/3	63/-	64/1	65/1	66/3	67/1
68/1	118/1	119/1										

1825
Units 2-3

Game X31
 Referee:
 Keith Thomasson

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Orders required for the following rounds	<i>By the early deadline</i>
OR12, OR13	<i>Adjudication can pause between rounds if requested</i>



1829-A30	Just the one share purchase.	SR13
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Stock Round 13

Lionel	(John Boocock)	Pete	Rob	John Shelley
+ Dover Steam Packet	✗	✗	✗	✗
✗	Priority for SR14			

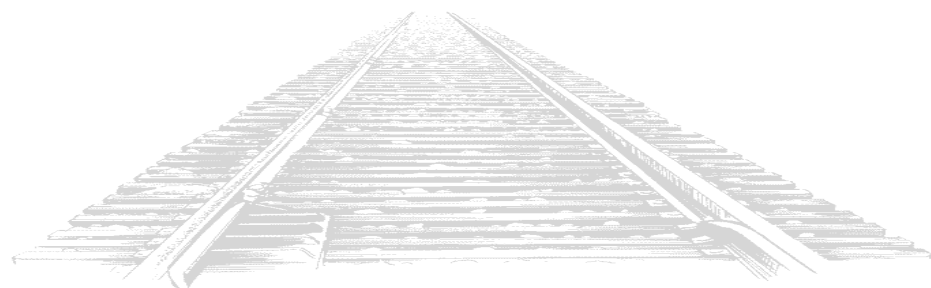
Cash Flow	b/f	SR13	c/f	Value	%	Certs
Pete Campbell	1,057	0	1,057	4,183	21.3	17
Rob Thomasson	2,522	0	2,522	4,926	25.1	17
John Shelley	1,174	0	1,174	3,831	19.5	18
Lionel Robbins	1,134	-900	234	4,228	21.5	18
(John Boocock)	1,227	0	1,227	2,461	12.5	11

Portfolio	Priv/SP	LNWR	GWR	Mid	LSWR	GNR	LBSC	GER	GCR	L&YR
Pete Campbell	Holyhead	4D	2	-	-	4	5D	-	-	3
Rob Thomasson	-	1	5D	-	-	-	-	5D	9D	-
John Shelley	Harwich	1	1	7D	-	-	1	2	-	7D
Lionel Robbins	Hull, Preston, Dover	3	2	2	-	5D	-	3	1	-

⊛ (John Boocock)

Bank (new)	-	-	-	-	-	-	-	-	-	-
Price (new)	100	90	82	76	71	67	64	61	58	-
Bank (pool)	-	-	-	5	-	-	-	-	-	-
Price (pool)	225	200	100	67	126	112	126	61	64	-
Company credit	300	30	880	180	100	200	10	10	120	-
Tokens	3	3	1	3	2	2	1	1	1	1
Trains	-	5.4	5	7	4	5	4	5.4	5.4	-
Bank cash: 13,786	Certificate limit: 18				Trains: 3 x 7					

Tiles	Tile number/Availability												Four Operating Rounds between Stock Rounds																																						
1/2	2/2	3/2	4/4	5/3	6/4	7/4	8/6	9/10	10/3	12/-	13/1	14/-	15/1	16/1	17/1	18/-	19/2	20/1	21/1	22/-	23/1	24/1	25/-	26/2	27/1	28/-	29/1	30/-	31/1	32/-	33/1	34/-	35/-	36/1	37/1	38/3	39/1	40/1	41/-	42/2	43/-	44/1	45/1	46/1	47/1	48/1	49/-	50/2	51/-	60/-	67/2



Orders required for the following rounds	By the early deadline
OR20, OR21	Adjudication can pause between rounds if requested



1830-S32 A '5' train, sir Not just yet... **OR5 - OR6**

OR5	Pres	Lay	Run	Pay	Notes	Price	Credit	Trains
B&O	WM	53:I15:1	210	Yes	-	112B▲	155	3 3
NYNH	DS	54:G19:1	100	Yes	①	82D▲	460	3
PRR	JS	9:H8:3	110	Yes	-	69G▲	360	3
NYC	AR	18:E21:3	150	Yes	-	71F▲	54	4
B&M	AR	57:F22:3	160	Yes	①	67H▲	348	4 4
C&O	AR	69:G7:1	80	Yes	-	50J▲	129	3

Notes: ① 80 to the bank for terrain costs

OR6	Pres	Lay	Run	Pay	Notes	Price	Credit	Trains
B&O	WM	14:J14:2	220	Yes	-	126B▲	170	3 3
NYNH	DS	8:F18:2	100	Yes	-	90D▲	460	3
NYC	AR	8:D18:4	150	Yes	-	75F▲	54	4
PRR	JS	9:H6:3	110	Yes	①	70G▲	353	3
B&M	AR	15:F22:6	180	Yes	-	68H▲	384	4 4
C&O	AR	9:G9:3	80	Yes	-	60I▲	199	3

Notes: ① 40 to John for the SVR private

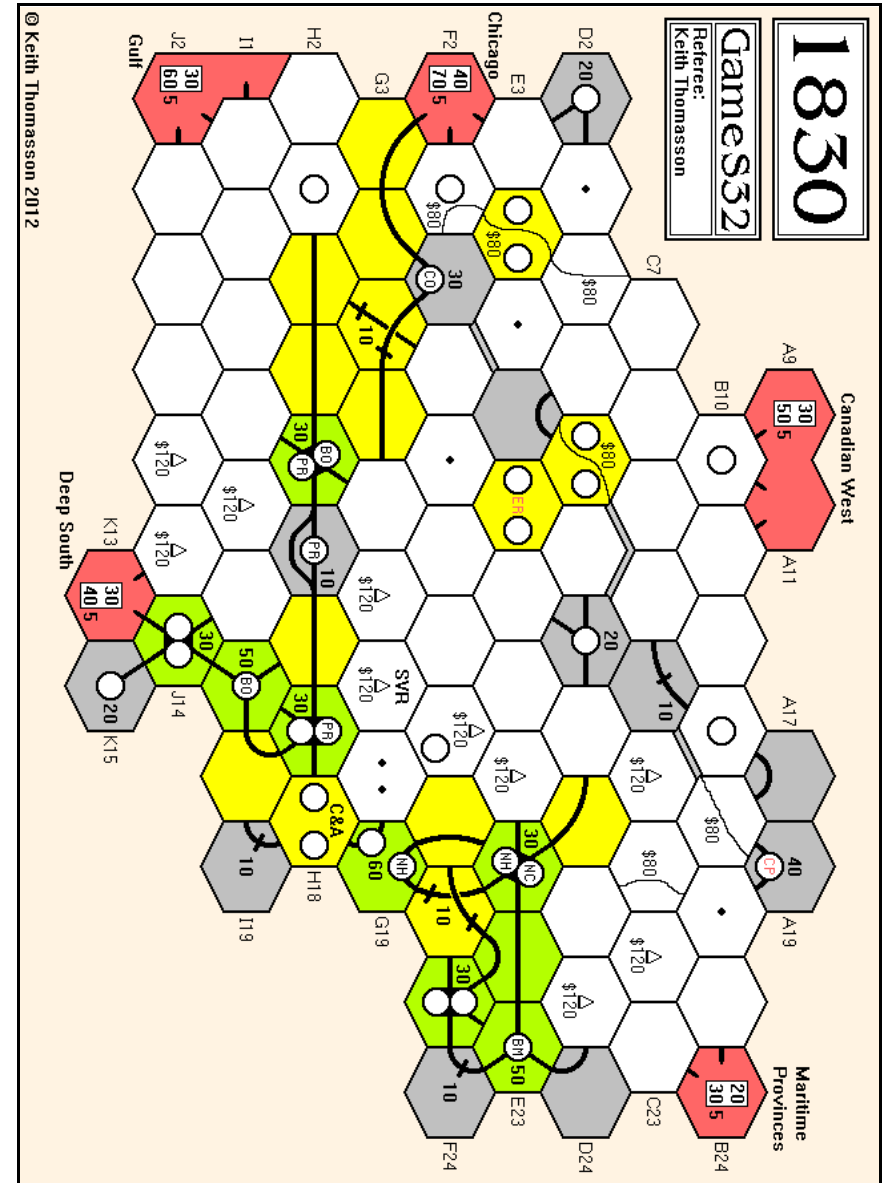
Cash Flow	b/f	OR5	OR6	c/f	Value	%	Certs
Don Smith	18	106	107	231	1,057	21.6▼	7
Adam Romoth	10	194	204	408	1,378	28.1▲	9-11
Willem Moene	30	164	140	304	1,320	26.9▼	6-7
John Shelley	28	165	18	1346	1,146	23.4▼	8-9

Portfolio	Privates	B&M	B&O	C&O	CPR	Erie	NYC	NYNH	PRR
Don Smith	C&A	-	1	-	-	-	-	6P	-
Adam Romoth	-	5P	-	3P	-	-	6P	-	-
Willem Moene	-	-	6P	1	-	2P	-	-	-
John Shelley	-	1	2	1	-	-	-	-	6P

Bank (new)	2	1	-	10	8	4	4	1
Price (par)	67	100	71	100	67	76	67	67
Bank (pool)	2	-	5	-	-	-	-	3
Price (pool)	68H	126B	60I	100A	75F	90D	70G	
Company credit	384	170	199		54	460	353	
Tokens	1	1	2		3	-	1	
Trains	4 4	3 3	3		4	3	3	

Bank cash: 9,091 Certificate limit: 16 Trains: 1 x 4 / 3 x 5
 Current operating order: B&O, NYNH, PRR, NYC, B&M, C&O

Tiles		Tile number/Availability											Two Operating Rounds between Stock Rounds	
1/1	2/1	3/2	4/2	7/3	8/4	9/3	55/1	56/-	57/4	58/2	69/-	14/-		
15/-	16/1	18/-	19/1	20/1	23/3	24/3	25/1	26/1	27/1	28/1	29/1	53/-		
54/-	59/2													



Orders required for the following round *By the early deadline*
 SR5



1856-E31

Possibly the last round of chopping and changing.

SR8

Stock Round 8

Rob	Don	Adam	Mark	John
+ CV new	- 2 CGR {↔}	+ TGB new	- 2 GW (▼200D)	+ BBG new
+ CGR pool	+ WGB new	+ TGB new	+ CGR new	- 2 CGR {↔}
- 1 CV (▼110C)	✗	+ BBG new	+ CGR pool	✗
+ CGR pool	✗	+ CGR pool	+ CGR pool	✗
- 1 CV (▼100D)	✗	✗	+ CGR pool	✗
+ CGR pool	✗	✗	+ BBG pool	✗
- 1 CV (▼90E)	✗	✗	+ BBG new	✗
+ WR pool	✗	✗	✗	✗
- 1 GW (↔)	✗	✗	✗	✗
✗	Priority for SR9			

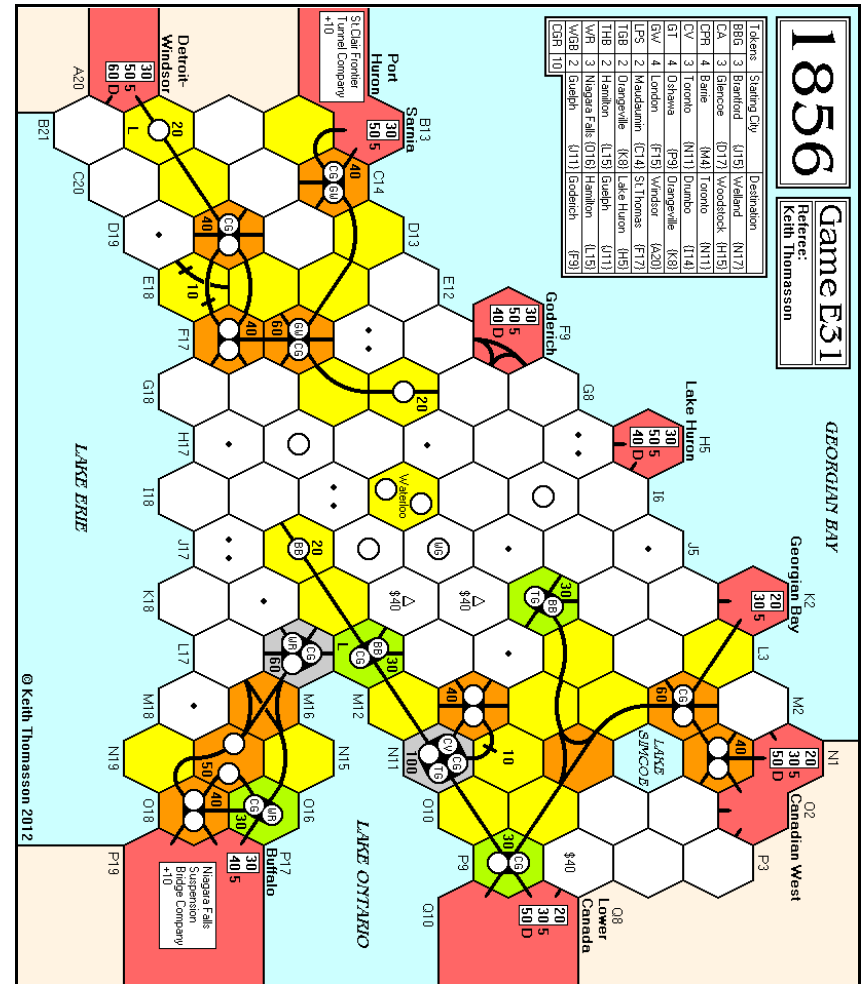
Cash Flow	b/f	SR8	c/f	Value	%	Certs
Adam Romoth	633	-400	233	2,223	22.1▲	11
Mark Frueh	409	-250	159	2,384	23.7▲	10½
John Shelley	848	-125	723	2,088	20.7▼	11
Rob Thomasson	922	-505	417	2,567	25.5▲	11
Don Smith	4	100	104	804	8.0▲	5½

Portfolio	BBG	CV	GW	TGB	WGB	WR	CGR
Adam Romoth	1	1	5P	4	-	-	2
Mark Frueh	2	-	-	-	-	5P	9P
John Shelley	6P	6P	-	-	-	1	-
Rob Thomasson	-	-	-	6P	-	2	8
Don Smith	-	-	-	-	6P	-	1

Bank (new)	1	-	-	-	4	-	-
Price (par)	100	90	70	100	100	75	100
Bank (pool)	-	3	5	-	-	2	-
Price (pool)	100B	90E	200D	150A	100A	225C	100A
Company credit	135	330	353	409	1,000	235	937
Tokens	-	2	2	-	2	1	1
Trains	D	5	5	5	-	6	-

Bank cash: 6,965 Certificate limit: 11 Trains: 1 x '6', Diesels
 Current operating order: WR, GW, TGB, BBG, WGB, CGR, CV

Titles	Tile number/Availability		Three Operating Rounds between Stock Rounds									
1/1	2/1	3/2	4/3	5/2	6/2	7/5	8/6	9/6	55/1	56/-	57/1	58/3
69/1	14/3	15/1	16/1	17/1	18/1	19/1	20/1	23/4	24/4	25/1	26/1	27/1
28/1	29/1	59/2	120/1	121/2	59/1	40/1	41/3	42/2	43/2	44/1	45/2	46/2
47/1	63/2	64/1	65/-	66/1	67/1	68/1	70/1	122/1	125/-	126/-	127/-	123/-
124/-												



Orders required for the following rounds *By the early deadline*
 OR13, OR14 *Adjudication can pause between rounds if requested*



1861-F31

When laying two tiles,
only one can be an upgrade.

OR11 - OR13

OR11	Pres	Lay	Run	Pay	Notes	Price	Credit	Loans	Trains
MKN	PC	9:A14:3	8:D19:3	360	Yes	① ② ③	300A	698	- 5
NW	LG	-	-	770	Yes	④	270A	808	- 7 5
SE	LR	47:C4:2	8:D3:2	-	-	① ⑤	200B	55	- 5+5E
SW	LR	4:F19:2	8:E20:6	410	Yes	① ⑥	200C	489	- 6 2+2
GRR	DS	-	-	380	Yes	-	180B	84	- 6
MK	PC	-	-	360	Yes	⑦	120E	82	- 8 5

- Notes:
- ① 20 to the bank for a second tile lay
 - ② 40 to the bank for terrain costs
 - ③ 1,000 to the bank for an '8' train
 - ④ 200 to the bank for a token in D1
 - ⑤ 1,500 to the bank for a '5+5E' train
 - ⑥ 600 to the bank for a '2+2' train
 - ⑦ 300 to the MKN for an '8' train

OR12	Pres	Lay	Run	Pay	Notes	Price	Credit	Loans	Trains
MKN	PC	801:C20:5	-	340	Yes	①	330A	234	- 5 2+2
NW	LG	-	-	770	Yes	-	300A	1,039	- 7 5
SW	LR	-	-	750	Yes	-	220C	714	- 6 2+2
SE	LR	-	-	680	Yes	-	220B	191	- 5+5E
GRR	DS	-	-	380	Yes	-	200B	84	- 6
MK	PC	-	-	730	Yes	-	135E	82	- 5

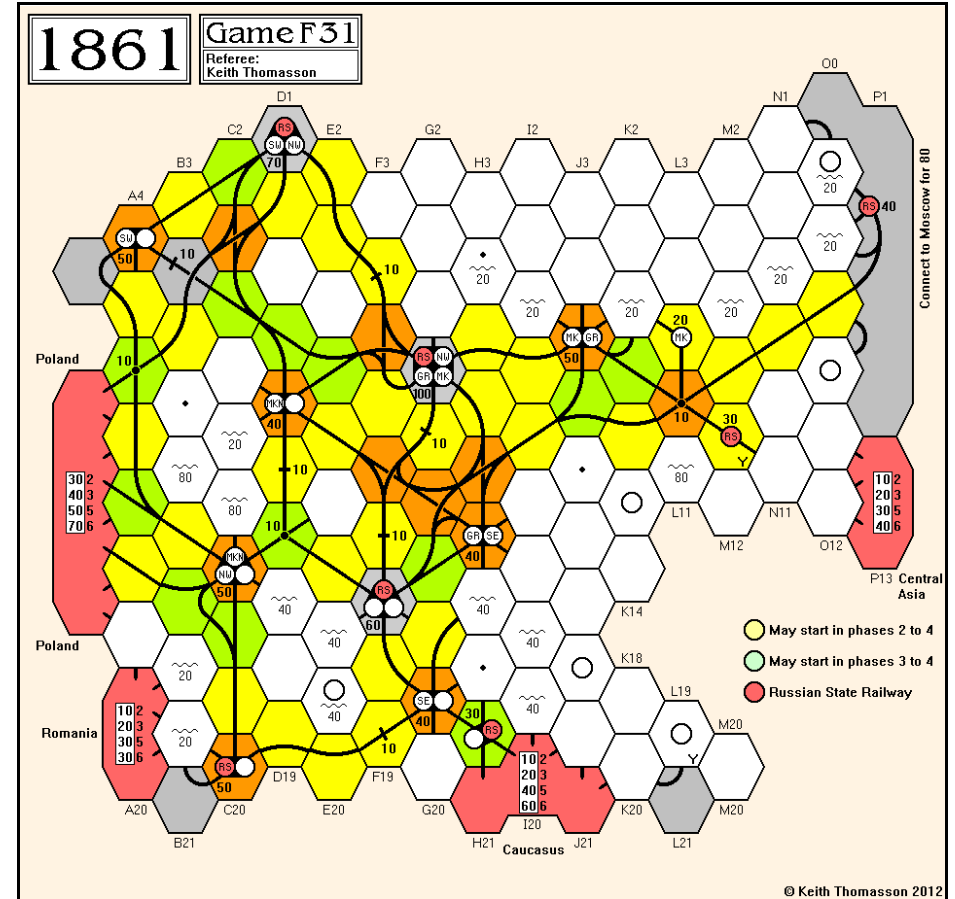
- Notes: ① 600 to the bank for a '2+2' train

OR13	Pres	Lay	Run	Pay	Notes	Price	Credit	Loans	Trains
MKN	PC	-	-	580	Yes	-	360A	466	- 5 2+2
NW	LG	-	-	770	Yes	-	330A	1,270	- 7 5
SW	LR	-	-	750	Yes	-	245C	939	- 6 2+2
SE	LR	-	-	680	Yes	-	245B	327	- 5+5E
GRR	DS	-	-	280	Yes	-	220B	84	- 6
MK	PC	-	-	730	Yes	-	150E	82	- 8 5

Portfolio	GRR	MK	MKN	MVR	NW	SE	SW	RSR	
Willem Moene	-	-	-	-	-	1	-	-	
Don Smith	6D	-	1	-	1	1	-	-	
Pete Campbell	-	6D	5D	-	-	-	1	-	
Lyndon Gurr	4	1	-	-	6D	-	-	-	
Lionel Robbins	-	1	-	-	-	6D	6D	-	
Bank (new)	-	-	4	10	3	2	3	-	
Bank (pool)	-	2	-	-	-	-	-	-	
Price	220B	150E	360A	-	330A	245B	245C	-	
Company credit	84	82	466	-	1,270	327	939	-	
Loans	-	-	-	-	-	-	-	-	
Tokens	-	-	1	4	-	1	1	-	
Trains	6	8.5	5.2+2	-	7.5	5+5E	6.2+2	8.7.5	
Bank cash: 2,614	Certificate limit: 13								Trains: 7.8

Apologies for an error on the tile list last time - there were no type 63 tiles left.

Cash Flow	b/f	OR11	OR12	OR13	c/f	Value	%	Certs
Willem Moene	617	0	68	68	753	998	5.0	1
Don Smith	172	341	407	431	1,351	3,606	18.1	8
Pete Campbell	22	437	683	803	1,945	4,890	24.6	10
Lyndon Gurr	49	650	687	687	2,073	5,083	25.6	10
Lionel Robbins	87	282	931	931	2,231	5,321	26.7	11



More than one person tried to use the same track twice in the area west of Moscow (G8). This may explain why some dividends were lower than planned. It probably did not affect the result, which gives congratulations to Lionel. We will round up next time.

1st	Lionel Robbins	5,321	26.7%
2nd	Lyndon Gurr	5,083	25.6%
3rd	Pete Campbell	4,890	24.6%
4th	Don Smith	3,606	18.1%
5th	Willem Moene	998	5.0%



1861-E33

With nothing to do in the stock round, we moved on a bit further.

SR3 - MR1

Stock Round 3

Don	Mike	Lyndon	Pete	John
x	x	x	x	x
Priority for SR4				

OR5	Pres	Lay	Run	Pay	Notes	Price	Credit	Loans	Trains
N	JS	-	-	80	Half	100F▲	194	-	2
MNN	DS	-	-	70	Half	100F▲	75	-	2
KK	LG	-	-	60	Half	90F▲	35	-	2 2
KR	LG	-	-	70	Half	80G▲	75	-	3 2
SPW	MH	88:A8:2	-	80	Half	65H▲	225	-	-
OK	PC	635:C14:1	9:B19:4	70	Half	65H▲	55	-	2
KB	PC	7:B15:2	24:C16:4	80	Half	65H▲	110	-	2
RO	MH	-	-	70	Half	65G▲	0	-	2 2
MV	JS	24:G12:1	-	60	Half	60H▲	21	-	2

- Notes:
- ① 85 to the KR for a '2' train
 - ② 225 to the bank for a '3' train
 - ③ 20 to the bank for a second tile lay
 - ④ 20 to the bank for terrain costs
 - ⑤ 75 to the SPW for a '2' train
 - ⑥ Loan redeemed

Merger Round 1

OK and KB merge to form the SW - Pete buys 2 shares, John and Lyndon buy 1 share

Cash Flow	b/f	SR3	OR5	MR1	c/f	Value	%	Certs
Mike Hutton	192	0	115	0	307	687	22.5▲	4
Lyndon Gurr	167	0	65	-120	112	572	18.7▲	3
Pete Campbell	247	0	90	-240	97	622	20.3▼	4
John Shelley	152	0	95	-120	127	642	21.0▲	4
Don Smith	222	0	55	0	277	537	17.6▼	2

Portfolio	Privates	N	KK	KR	MNN	MV	RO	SPW	SW
Mike Hutton	TSR WVR	-	-	-	-	-	2D	2D	-
Lyndon Gurr	-	-	2D	2D	-	-	-	-	1
Pete Campbell	BSSC	-	-	-	-	-	-	-	4D
John Shelley	MRR	2D	-	-	-	2D	-	-	1
Don Smith	MYR	-	-	-	2D	-	-	-	-

Bank (new)	-	-	-	-	-	-	-	-	4
Bank (pool)	-	-	-	-	-	-	-	-	-
Price	100F	90F	80G	100F	60H	65G	65H	120D	-
Company credit	194	35	75	75	21	0	225	645	-
Loans	-	-	-	-	-	-	-	-	-
Tokens	-	-	-	-	-	-	-	-	1
Trains	2	2.2	3.2	2	2	2.2	-	2.2	-

Bank cash: 12,810 Certificate limit: 13 Trains: 6 x '3', 4 x '4'
 Current operating order: N, MNN, KK, KR, SPW, RO, MV, SW

Two Operating Rounds between Stock Rounds

Tile	Tile number/Availability	Two Operating Rounds between Stock Rounds													
3/2	4/3	5/2	6/-	7/②	8/②	9/②	57/1	58/3	201/3	202/1	621/1	14/2			
15/2	16/2	17/2	18/2	19/2	20/2	21/2	22/2	23/5	24/3	25/4	26/2	27/2			
28/2	29/2	30/2	31/2	87/2	88/1	204/2	207/5	208/2	619/2	622/2	624/1	625/1			
626/1	635/-	637/1													

② Yellow track tiles are unlimited

When you operate your companies out of their reported sequence, you probably won't get the results you expect.

1861

Game E33

Referee:
Keith Thomasson

Legend:

- May start in phases 2 to 4
- May start in phases 3 to 4
- Russian State Railway

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Orders required for the following rounds *By the early deadline*
 OR6, MR2 *Adjudication can pause between rounds if requested*



1870-A32

In case you were wondering,
I followed the orders provided.

OR9 - OR10

OR9	Pres	Lays	Run	Pay	Notes	Price	Credit	Trains
FW	LG	9:A4:3 8:A6:4	290	Yes	-	120D	536	5
TP	JS	170:J5:4	140	Yes	-	110A	598	5
MP	WM	23:B15:3	240	Yes	-	100E	644	3
ATSF	AR	9:L5:2 7:L19:6	240	Yes	-	90E	251	4 3
IC	LR	14:K16:2	-	-	① ②	76C	0	5 4
GMO	WM	57:M20:5 9:M18:5	-	-	① ③	72D	1	5 3
MKT	JS	7:C20:6 8:A12:3	290	No	④	68G	375	4 3
SSW	LR	8:G16:2 9:F17:2	90	Yes	-	68H	578	4
SLSF	LR	9:E18:2 8:D19:5	150	Yes	⑤	68G	46	4
SP	LG	15:M2:2	90	No	⑥	60F	11	3 3

- Notes:
- ① 450 to the bank for a '5' train
 - ② 370 to the SSW for a '4' train
 - ③ 309 to the MP for a '3' train
 - ④ 40 to the bank for a token in C18
 - ⑤ 60 to the bank for terrain costs
 - ⑥ 440 to the FW for a '3' train

OR10	Pres	Lays	Run	Pay	Notes	Price	Credit	Trains
FW	LG	170:J5:1	200	Half	-	120D	654	5
TP	JS	26:L9:6	160	No	①	100A	129	6
MP	WM	8:A14:4	-	-	①	90E	14	6
ATSF	AR	20:M4:3	140	Yes	-	100E	279	4
IC	LR	65:H17:1	120	Yes	-	82C	48	5 4
GMO	WM	15:M20:6	60	No	-	64E	61	5
SSW	LR	65:K16:1	130	Yes	②	72H	1	4
MKT	JS	63:B9:1	180	Yes	③	72G	392	5 4
SLSF	LR	-	180	Yes	④	72G	81	4 4
SP	LG	14:M6:3	-	-	⑤	55F	0	6

- Notes:
- ① 630 to the bank for a '6' train
 - ② 630 to the IC for a '4' train
 - ③ 1 to the TP for a '5' train
 - ④ 1 to the SSW for a '4' train
 - ⑤ 630 to the bank for a '6' train, mostly funded by 619 from Lyndon, requiring the sale of 1 ATSF {←→} and 1 GMO {←64E}

Cash Flow	b/f	OR9	OR10	c/f	Value	%	Certs
John Shelley	37	108	113	258	1,530	23.4	10-14
Willem Moene	33	158	0	191	1,270	19.4	11-12
Adam Romoth	63	225	102	390	1,452	22.2	10
Lyndon Gurr	130	236	-359	7	1,264	19.3	8-12
Lionel Robbins	71	48	134	253	1,033	15.8	7

Tiles		Tile number/Availability												Three Operating Rounds between Stock Rounds																																
1/1	2/1	3/2	4/3	5/2	6/2	7/7	8/5	9/7	55/1	56/1	57/5	58/3	69/1	14/2	15/1	16/2	17/2	18/2	19/2	20/-	23/2	24/4	25/3	26/1	27/2	28/2	29/2	141/2	142/2	143/1	144/1	39/1	40/2	41/3	42/3	43/2	44/1	45/2	46/2	47/2	63/1	70/2	145/2	146/2	147/2	170/-

Portfolio	ATSF	FW	GMO	IC	MKT	MP	SLSF	SP	SSW	TP
John Shelley	-	1	-	-	5P	-	-	4	1	5P
Willem Moene	-	-	6P	-	-	6P	-	1	-	1
Adam Romoth	6P	-	-	-	-	1	1	-	-	3
Lyndon Gurr	-	6P	-	-	1	1	-	5P	-	1
Lionel Robbins	-	-	-	6P	-	-	2P	-	2P	-

Bank (new)	-	-	3	4	1	-	2	-	4	-
Price (par)	100	68	76	82	72	76	100	68	68	100
Bank (pool)	2	1	1	-	3	1	5	-	3	-
Price (pool)	100E	120D	64E	82C	72G	90E	72G	55F	72H	100A
Company credit	279	644	61	678	392	14	81	0	1	109
Redeemed shares	2	2	-	-	-	1	-	-	-	-
Tokens	D	-	1+D	1+D	1+D	1+D	D	2+D	1+D	1+D
Trains	4	5	5	5	5	4	6	4	4	6

Bank cash: 8,612 Certificate limit: 15 Trains: 5 x '8', 2 x '10'
Current operating order: FW, ATSF, TP, MP, IC, SSW, MKT, SLSF, GMO, SP

1870

Game A32

Refer to:
Keith Thomsson

Private Companies	Cost	Revenue
1. Great River Shipping Company	\$30	\$5
2. Mississippi River Bridge Company	\$40	\$10
3. The Southern Cattle Company	\$50	\$10
4. The Gulf Shipping Company	\$80	\$15
5. St. Louis-San Francisco Railway	\$140	n/a
6. Missouri-Kansas-Texas Railroad	\$160	\$20

Public Companies	Tokens	Starting City	Destination
ATSF	3	Topeka (B9)	Southwest (N1)
FW	2	Fort Worth (J3)	Denver (A2)
GMO	2	Mobile (M20)	St. Louis (C18)
IC	2	Jackson (G16)	Chicago (B2)
MKT	3	Kansas City (B11)	Southwest (N1)
MP	3	St. Louis (C18)	Dallas (G5)
SLSF	3	Springfield (E13)	Southwest (M2)
SP	3	Southwest (N1)	New Orleans (N17)
SSW	2	Memphis (H17)	Fort Worth (J3)
TP	2	Dallas (G5)	New Orleans (N17)

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Orders required for the following rounds By the early deadline

OR11, SR7 Adjudication can pause between rounds if requested

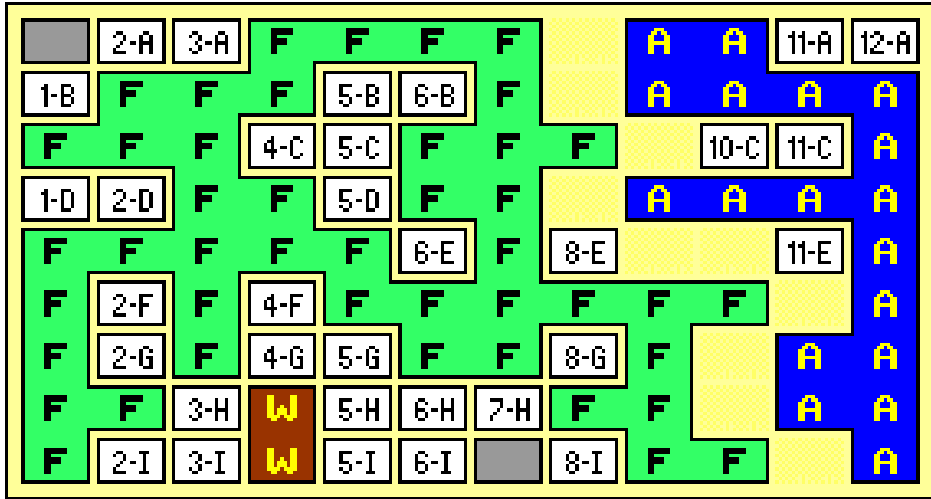


ACQUIRE 58

Short but sweet.

ROUND 11

Michael 7-I Declares the game over as Festival has more than 40 tiles.



	Lux	Tow	Ame	Fes	Wor	Con	Imp	Cash	Value
Michael Graystone	-	-	12	-	-	-	-	23,600	41,200
Bob Coull	-	-	5	5	1	-	-	9,400	19,200
Tony Wilcock	-	-	-	9	4	-	-	6,400	30,800
John Marsden	-	-	7	6	4	-	-	7,000	32,200
Kevin Lee	-	-	1	5	3	-	-	18,900	26,100
Bank Stock	25	25	-	-	13	25	25		
Chain Size	-	-	18	44	2	-	-		
Chain Value	-	-	800	1100	300	-	-		

This was a shorter round than expected, although I should have know it was a possibility. Michael ends the game and takes the win.

1st	Michael Graystone	41,200
2nd	John Marsden	32,200
3rd	Tony Wilcock	30,800
4th	Kevin Lee	26,100
5th	Bob Coull	19,200

Congratulations to Michael and thanks to everyone for the game. We'll round it up next time, so let me have whatever thoughts one the game that are fit for public consumption.

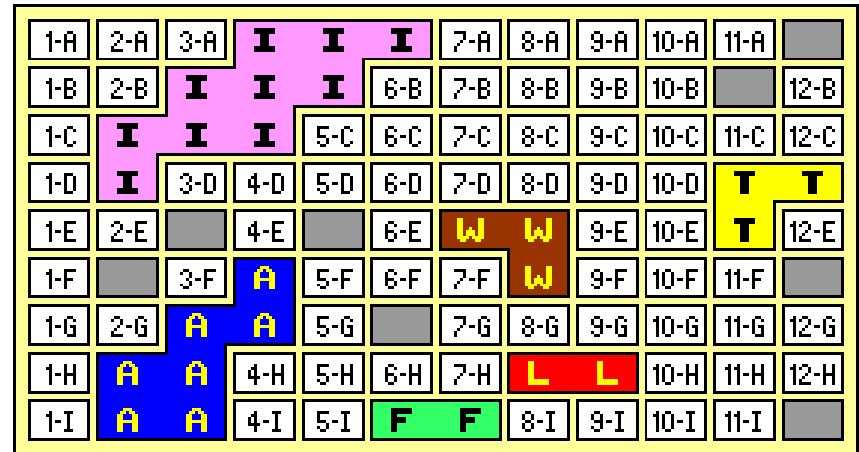


ACQUIRE 59

Luxor resurfaces while Continental gets swallowed up.

ROUND 5

Colin 5-A Buys 3 Continental @ 400.
 Lyndon 8-H Forms Luxor, one free share. Buys 3 Continental @ 400.
 Michael 12-A Buys 5 Festival @ 300.
 John 3-E Buys 3 Continental @ 400.
 Tony 3-B No purchases.
 Colin 3-C Imperial takes over Continental, bonuses for John {4,000} and Lyndon {2,000}, Colin swaps 2 for 1, retains 1, Lyndon retains 5, John swaps 6 for 3. Buys 1 Tower @ 300, 1 American @ 700.



	Lux	Tow	Ame	Fes	Wor	Con	Imp	Cash	Value
Lyndon Gurr	8	-	-	-	4	5	-	4,700	12,900
Michael Graystone	13	-	-	6	-	-	-	3,800	13,200
John Colledge	-	4	9	-	1	-	3	4,100	28,900
Tony Wilcock	-	-	3	-	-	-	4	3,900	17,200
Colin Sharpe	-	5	7	4	-	1	1	-	16,400
Bank Stock	4	16	6	15	20	19	17		
Chain Size	2	3	7	2	3	-	10		
Chain Value	200	300	700	300	400	-	800		

Playing sequence
 Lyndon, Michael, John, Tony, Colin, Lyndon again





BATTLE! 5
Your Attribute research order is:
AMECSBDRPHX
ROUND 7

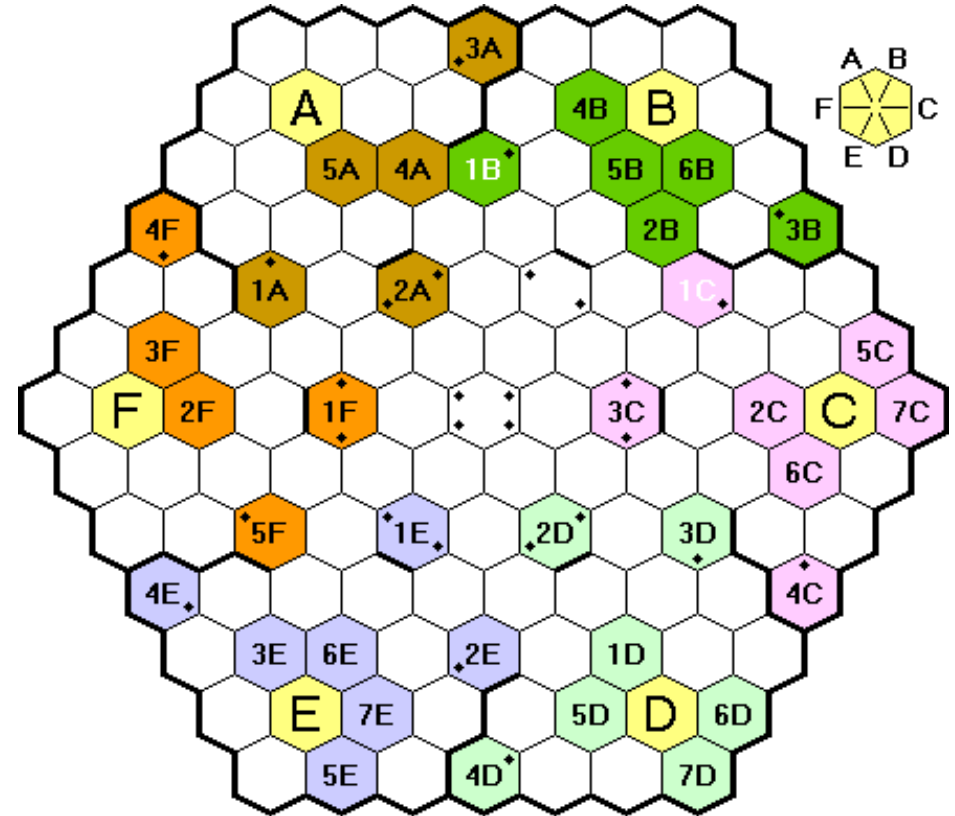
Research: *Banzai*, *Conflux* and *Dream Team* research Defence, *Effalump* and *Frogs* research Build.

New units: 6D {C}, 7D {D}.

Moves: 4A moves to engage 1B, while 2B moves to engage 1C.

Combat: 4A⇒1B (6 hits *), 1B⇒4A (2 hits), 2B⇒1C (4 hits *), 1C⇒2B (2 hits).
[* = destroyed]

Team	Research	PP	Units	A	M	E	C	S	B	D	R	P	H
<i>Apache</i> Pete Campbell	✘ Level 5	14	◆1A	3	2	1							
			◆◆2A	2	2								
			◆3A	1	2								
			4A	3	1	1	1						
			5A	3	2	1							
<i>Banzai</i> Mark Stretch	+Defence Level 7	12	2B	2	1								
			◆3B	1	1								
			4B	1	1								
			5B	2	2	0	2						
			6B	1	1								
<i>Conflux</i> Steve Ham	+Defence Level 7	14	2C	1	3	1	1	1/0					
			◆◆3C	2	3	1							
			◆4C	0	2								
			5C										
			6C	1	1								
			7C										
<i>Dream Team</i> Allan Stagg	+Defence Level 7	15	1D	2	2	1							
			◆◆2D	3	3	1							
			◆3D	1	2								
			◆4D	0	2								
			5D	0	1								
			6D										
			7D										
<i>Effalump</i> Marcus Pratt	+Build Level 6	15	◆◆1E	2	2								
			◆2E	2	2								
			3E	2	1	1	1	1/0					
			◆4E	0	2								
			5E	0	1								
			6E	2	2	1	1	1/0					
			7E	2	2	1	0	1/0					
<i>Frogs</i> John Marsden	+Build Level 6	14	◆◆1F	1	2								
			2F	1	2	2	1	2/0					
			3F	1	1	1	0	1/0					
			◆4F	0	1								
			◆5F	3	2	1	1						



Our first combat situations were well judged. The aggressors moved in and despatched their targets, with relatively little damage in return.

Orders required	Attribute order: AMECSBDRPHX
Production, Moves and Combat for round eight	



BREAKING AWAY 21 The first two riders cross the line. **ROUND 14**

Pos	Riders	New
1st	Leonard [20 pts]	
2nd	Granny Weatherwax [16 pts]	
120	Nanny Ogg Magrat Garlick	3
119	Red Fur Healer	5
118	-	
117	-	
116	-	
115	-	
114	Mitre Scudder Givens	3
113	Yatesy	6
112	-	
111	Catasauaqua	3
110	Block Boardy	4
109	Kudov Conshohocken Hazz Suquehanna	6
108	Makes-Things	10
107	-	
106	Silver Fur Agnes Nitt	3

Dennis Frank (8)		<i>Fuzzy Riders:</i>			
A	Red Fur (3)	3	4	7	7
B	Healer	3	4	5	
C	Silver Fur	3	4	4	
D	Makes-Things (5)	3	5	8	
Jim Reader (19)		<i>Team Lenape:</i>			
A	Catasauaqua (6)	3	7	8	11
B	Conshohocken (5)	3	4	11	
C	Tamaqua	Dropped:			
D	Suquehanna (8)	3	4	10	
Mike Reeves		<i>HasBeens:</i>			
A	Yatesy	3	3	3	6
B	Boardy	3	3	3	
C	Wiggy	Dropped:			
D	Liggy	Dropped:			
Allan Stagg (25)		<i>Beans:</i>			
A	Mitre (10)	3	6	13	
B	Kudov (8)	3	4	7	
C	Hazz (7)	3	3	11	
D	Human	Dropped:			
Mark Stretch (17)		<i>Witches Abroad:</i>			
A	Granny Weatherwax (17)	3	7	10	10
B	Nanny Ogg	6	6	7	
C	Magrat Garlick	3	3	5	
D	Agnes Nitt	3	3	3	
Rob Thomasson (45)		<i>Hard Boiled:</i>			
A	Block (4)	3	6	9	
B	Scudder (6)	3	3	7	
C	Leonard (30)	3	4	8	
D	Givens (5)	3	5	9	



The final placings are fixed now, as 3rd to 8th will be taken by Nanny Ogg, Magrat Garlick, Red Fur, Healer, Mitre and Scudder. This will give a team win to *Hard Boiled* on 47 points, with *Witches Abroad* in second place with 39 points. The highest individual score goes to *Leonard* on 30 points. With all this certain to happen, let me have your thoughts on the game.

Orders required
Cards for round fifteen



BUS BOSS 331-SCT Everyone except for SLOB gets a solo run. **ROUND 11**

Scotland		Round 11 Runs					
		SCAM	BUM	TABS	OMR	SLOB	
25	8♠ Mallaig 10♥ Dundee	① BUM 30 -4					26
		✗ SCAM	+4				4
33	J♥ Dundee 8♠ Mallaig	① BUM 30 -4					26
		✗ SCAM	+4				4
36	3♥ Cumbernauld J♠ Crianlarich	① BUM 30 -2					28
		✗ SCAM	+2				2
37	5♠ Nairn 6♣ Ayr	① SCAM 30					30
38	5♥ Dunfermline 4♣ Ardrossan	① SLOB 16			-5		11
		② OMR 7	+3/-1			+5	14
		② SCAM 7			+1/-3		5
39	8♥ Forfar 8♠ Stranraer	① TABS 30					30
40	2♥ Coatbridge 7♦ Galashiels	① SLOB 20					20
		② SCAM 10					10
41	K♦ Edinburgh Q♠ Inverness	① SCAM 20			+3		23
		② OMR 10	-3				7
42	9♥ Arbroath Q♦ Edinburgh	① TABS 16				-3	13
		② SLOB 7		+5			10
		② OMR 7					7
43	3♣ Paisley 2♦ England	① BUM 13			-4		9
		② OMR 6	+4				10
		② SCAM 7				+2	9
		④ SLOB 4	-2				2
44	3♦ Gretna 2♣ Greenock	① OMR 30					30

BUM entered run 42, but gave no payments from Arbroath to Perth, so I excluded him as this made his payment total excessive.

Round 11 Routes
Scottish Antiquated Motors (SCAM) (Pete Campbell, Blue)
 None.

Bloody Useless Management (BUM) (Jim Reader, Yellow)
 Fort William - Kyle of Lochalsh (14)

Tartan Army Bus Services (TABS) (Don Shailer, Purple)
 None.

Scotland's Local Operators' Buses (SLOB) (Roger Trethewey, Black)
 Peebles - Galashiels, Cumbernauld - Falkirk (9)

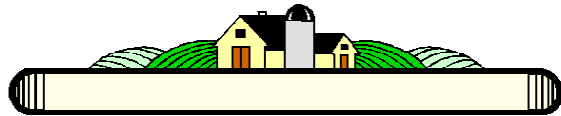
One Man's Routes (OMR) (Mark Stretch, Red)
 None.

	Runs:	25	33	36	37	38	39	40	41	42	43	44	Routes	Score
OMR	210	-	-	-	-	14	-	-	7	7	10	30	-	278
SLOB	202	-	-	-	-	11	-	20	-	10	2	-	-9	236
SCAM	135	4	4	2	30	5	-	10	23	-	9	-	-	222
BUM	139	26	26	28	-	-	-	-	-	-	9	-	-14	214
TABS	169	-	-	-	-	30	-	-	13	-	-	-	-	212

Round 12 Runs

- 12. 10♠ - 5♣ Oban to Kilmarnock (not available)
- 13. 7♠ - A♣ Kyle of Lochalsh to Dumbarton
- 29. 10♠ - K♥ Oban to Aberdeen (not available)
- 45. 5♦ - Q♣ Kelso to Glasgow
- 46. 10♥ - 9♣ Dundee to Newton Stewart
- 47. 9♦ - 6♠ Dunbar to Aviemore
- 48. 4♥ - K♠ Stirling to Inverness
- 49. 10♣ - 10♦ Dumfries to Falkirk
- 50. K♣ - 7♠ Glasgow to Kyle of Lochalsh
- 51. A♥ - 4♠ Motherwell to Elgin
- 52. 7♥ - A♠ Perth to Dumbarton

Runs
Enter up to 5



BUS BOSS 333-CRO I've checked which routes are not yet possible this time! **ROUND 8**

Croydon

Round 8 Runs

		BRACE	CAR	GRUB	TEAR	BUM	
10	10♥ Carshalton	① GRUBBY 20	+2				22
	9♣ Colliers Wood	② CAR 10		-2			8
12	Q♠ Central Croydon 9♥ Woodcote	① BUM 11	+2	+2	+5		20
		① GRUBBY 10				-2	8
		③ CAR 5				-2	3
		④ TEAR 4				-5	-1
13	9♠ Coney Hall Q♦ West Croydon	① TEAR 16	-2				14
		② BRACE 7		-2	+2	+5	12
		② BUM 7	-5				2
		✕ CAR 4	+2				2
14	9♦ Bromley 3♥ Coulsdon	① TEAR 30				-7	23
		✕ BUM 4			+7		7

15	2♣ Dulwich K♥ Thornton Heath Pond	① BUM 16	+3/-3	-2				14
		② BRACE 7		+3/-2			+3/-3	8
		② CAR 7	+2/-3				+2	8
16	A♠ Football Ground 5♦ Peter Pan Pool	① TEAR 20						20
		② BRACE 10					-3	7
		✕ BUM 10	+3					3
17	8♣ Wimbledon & Merton J♠ Shirley Park	① CAR 9			+3/-4	+3	+3	14
		① GRUBBY 9		+4/-3				10
		③ TEAR 5		-3				2
		③ BUM 4	+3	-3				4
		④ BRACE 3					-3	0

Round 8 Routes

Bloody Useless Management (BUM) (Jim Reader, Yellow)
None.

Graystone Relies on Ugly Brown Buses Yet-again (GRUBBY) (Michael Graystone, Brown)
Streatham Common - Crystal Palace - South Norwood (10)

Croydon Access Routes (CAR) (Bob Coull, Black)
Shirley Park - West Wickham, Thornton Heath - Crystal Palace (10)

Bus Routes Across Croydon Eventually (BRACE) (Pete Campbell, Blue)
Coney Hall - Hayes, Dulwich - Forest Hill (9)

Tooting Enterprises Are Rampant (TEAR) (Kevin Lee, Green)
Catford - Lewisham, Bromley - Hayes (9)

	Runs:	10	12	13	14	15	16	17	Routes	Score
TEAR	104	-	-1	14	25	-	20	2	-9	153
BRACE	94	-	-	12	-	8	7	0	-9	112
BUM	48	-	20	2	7	14	3	4	-	98
GRUBBY	67	22	8	-	-	-	-	10	-10	97
CAR	69	8	3	2	-	8	-	14	-10	94

Round 9 Runs

- 11. A♠ - 3♦ Gatwick Link to Lewisham
- 18. 2♥ - 8♦ Banstead to Hayes
- 19. 7♦ - 4♥ Penge to Mitcham
- 20. Q♣ - J♥ South Norwood to Carshalton Ponds
- 21. K♠ - 3♠ Central Croydon to Peckham (not yet available)
- 22. 2♦ - 8♠ Forest Hill to Addington Village
- 23. Q♥ - A♦ Morden to Croydon
- 24. 7♣ - 5♠ Tooting to Selsdon
- 25. 5♥ - 6♠ Purley to Streatham Hill
- 26. 2♠ - 6♥ Whyteleafe to South Croydon

Runs	Routes
Enter up to 5	Buy in the order Bob, Michael, Jim, Pete, Kevin



BUS BOSS 335-GMY

No new international connections this time.

ROUND 5

Germany
Buses Around Germany (BAG) (Bob Coull, Green)
 Kassel - Frankfurt, Dresden - Gorlitz 51 - 12 . . . 39

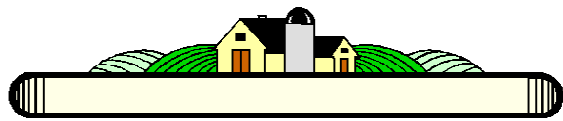
Busreisen Überall Schnell (BUS) (Mike Reeves, Black)
 Osnabrück - Bremen - Hamburg 55 - 11 . . . 44

Over Deutschland Express (ODE) (John Marsden, Yellow)
 Mannheim - Saarbrücken, Karlsruhe - Freiburg 52 - 12 . . . 40

Hamburg Upper Network (HUN) (Colin Sharpe, Red)
 Nürnberg - Augsburg, Frankfurt - Mannheim 53 - 12 . . . 41

German Buses Rule (GBR) (Roger Trethewey, Blue)
 Plauen - Nürnberg, Dortmund - Köln 55 - 12 . . . 43

Routes
 Buy in the order Mike, John, Colin, Roger, Bob



6 NIMMT! 16

And we're done.

GAME OVER

1st	Michael Graystone	25
2nd	Bob Coull	46
3rd	Jim Reader	52
4th	Kevin Lee	57
5th	Colin Sharpe	63
6th	Don Shailer	70
7th	John Colledge	103

On the subject of high scores, the record is 111 points in game 5, by Random Man. I could investigate more, but someone clearly dropped out and cards were chosen at random to complete the game. John Colledge has the next two highest scores with 105 and 103, followed by Jim Reader on 100. Don Shailer then takes over, with 96 and 94.

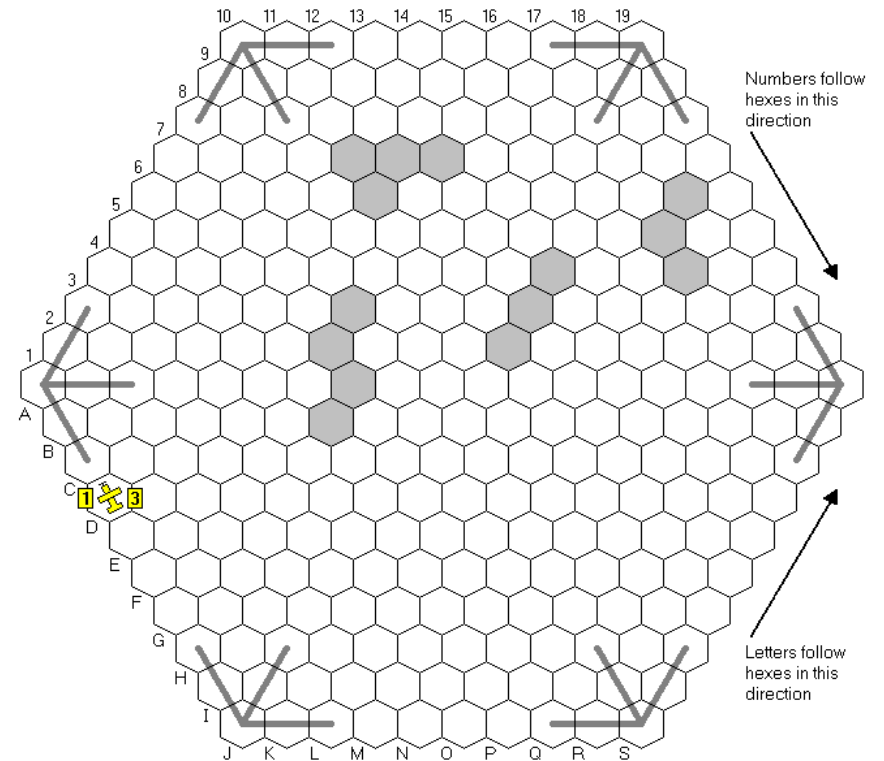


SOPWITH T353FW

And then there was one.
 Or so it seemed...

ROUND 24

Pilot	Starts	Moves	Ends	A:D:P
1 <i>The Brown Baron</i> ♠ Michael Graystone	A1-E	RT, A, I (2 kills) (Airfield: A1)	D1-NW	16:11:36
3 <i>Wizard Prang</i> Jim Reader	G4-NW	LS, LS-fA, LS-fA (Airfield: J19)	D1-NW	11:10:00



The clouds moved south east. *The Brown Baron* takes off and flips over to occupy the same space as *Wizard Prang*. No, can't tell you which one is on top, not that it matters in this game. The next round will be interesting.



HOMESTEADERS I Our most contentious auction to date. **ROUND 8**

Worker Allocation

Howard 5 Farm {T\$\$} Farm {F} Foundry {S} Ranch {L} Copper Mine {C}
 Rob 3 Homestead {W} Market {\$\$} Gold Mine {G}
 Michael 4 Homestead {W} Market {\$\$} Farm {T\$\$} Farm {F}

Income and Payroll

Howard Gains \$9 T F S C L
 Trades TL for G+VP
 Trades TG for \$\$\$+VP Pays \$5 for 5 workers
 Rob Gains \$8 W T G VP VP Pays \$3 for 3 workers
 Michael Gains \$9 W T T F Pays \$4 for 4 workers

Auctions

Auction 1 (Any) : Auction 2 (I or S)

Howard	Rob	Michael
\$3 on Auction 1	\$4 on Auction 1	\$5 on Auction 1
\$6 on Auction 1	\$3 on Auction 2	\$4 on Auction 2
✗	\$7 on Auction 1	✗
\$9 on Auction 1	\$5 on Auction 2	\$6 on Auction 2
✗	\$7 on Auction 2	Pass to Railroad Track Take 3 VPs

Building

Howard Builds the Rodeo
 Rob Trades TG for L, builds the Lawyer

	Resources									Debt	T	Inc	VPs	RT
	\$	Wrk	W	F	S	G	C	L						
Rob Thomasson	1	3	1	-	-	-	-	-	-	1	-	2	20	Any
Michael Longdin	11	4	2	3	-	-	-	1	-	-	8	1	7	Any
Howard Bishop	-	5	-	-	1	-	1	-	-	-	1	3	13	Wrk

	RT	ML	HB	Income
Homestead	✓	✓	✓	\$\$ {Wood} {VP}
Farm	-	✓	✓	{Trade token + \$\$} {Food}
Boarding House	-	✓	-	\$\$ <-1 Debt> (End: 1 VP per I)
Ranch	-	-	✓	{L}
Church	✓	-	-	VP VP
Market	✓	✓	-	Trade token {\$\$} (T+W=F / T+F=S)
Depot	✓	-	✓	\$\$ <Railroad Track advance> (End: 1 VP per Inc)

Foundry	-	-	✓	{S}
Copper Mine	-	-	✓	{C}
Gold Mine	✓	-	-	{G}
Lawyer	✓	-	-	VP VP (Tied bids win auctions) (End: 1 VP per Commercial)
Rodeo	-	-	✓	\$ per worker

Auction 1		Auction 2		Auction 3		
Any (C for 4)		R or S (F for 2)		-		
3	4	5	6	7	9	12 16 21

Your ninth auction set gives you the option of any building, or the choice between Residential or Special.

The winner of Auction 1 may sell 1 Copper for 4 VPs. The winner of Auction 2 may sell 1 Food for 2 VPs. These bonus actions take place after building, and can only be done once. You will need to order them as they are not automatic.

With the imminent arrival of the City period, all of the previous buildings cease to be available, and are replaced by the final set of buildings.

These are the buildings available during the City period, which lasts for rounds nine and ten.

	VPs	Cost	Income	Special
City				
Dude Ranch {2}	3	WF		(End: 1 VP per Worker)
Town Hall {1}	10	WWC		(End: 1 VP per Commercial)
Restaurant {2}	8	WL		(End: 1 VP per Special)
Terminal {2}	6	SS		(End: 1 VP per Income Token)
Train Station {2}	3	WC		<1 Income Token per Building>
Terminal {1}	8	FF		(End: 1 VP per Worker)
Rail Yard {1}	6	SSGC		<Railroad Track Advance> (End: 1 VP per Building)

Residential	The number of each building is in {braces} to the right of the building name. Income shown in {braces} requires a worker. {{Double braces}} requires two workers. <Chevrons> indicate something that happens when the building is built.
Commercial	
Industrial	
Special	

Orders required
 Allocate workers, income, bidding and building - bidding starts with Howard



RAILWAY RIVALS 2194-MN	BUM maintains his lead.	ROUND 9
-------------------------------	-------------------------	----------------

Minnesota

Round 9 Runs

		GREAT	HEART	FEAR	MARS	BUM	
15	26 Mankato	① FEAR	16	+2			18
	61 Crookston/ Thief River Falls	② GREAT	7				7
		② HEART	7		-2		-1
	✗ BUM			+1			1
16	35 Glencoe/Wilmar	① FEAR	15		+1/-1		15
	16 Anoka/Hopkins	① MARS	15		+1/-1		15
17	33 Fairmont/Marshall 51 Breckenridge/ Wadena	① MARS	16			-3	13
		② FEAR	9				9
		③ HEART	5				5
		✗ BUM				+3	
18	22 Rochester ⑥ Lake Superior port	① GREAT	13	-1			12
		② MARS	7				7
		② BUM	6				6
		④ HEART	4	+1			5
19	44 Duluth 12 Minneapolis	① GREAT	13	-1			12
		① MARS	12				12
		③ BUM	5		-1		4
		✗ HEART		+1			+1
20	46 Superior 63 Hibbing	① BUM	30		-1		29
		✗ MARS				+1	1
21	52 Cass Lake/ Moorhead ① Wisconsin	① BUM	16		-1		15
		② GREAT	7	+10/-9			8
		② HEART	7	+9/-10			6
		✗ MARS				+1	1

FEAR entered run 21, but his route was more than twice that of BUM, so he was excluded.

Routes

Graystone Railways Entertain Another Territory (GREAT) (Michael Graystone, Brown)
F14 - Fairmont, D62 - Virginia. -4 (builds) +2 (FEAR) +2 (BUM) = 0

Ham's Engines Are Rubbish Timberwolves (HEART) (Steve Ham, Purple)
L42 - M42 - N42 - O42 - Noyes, E7 - A5, B5 - B3. -10 (builds) +1 (FEAR) +1/-1 (BUM) = -9

Fairmont Railways Are Rampant (FEAR) (Kevin Lee, Red)
U19 - X20 - X22, X20 - Y20 - A61.
-10 (builds) -2 (GREAT) -1 (HEART) -1 (MARS) +1/-1 (BUM) = -14

Making Alternative Routes Superior (MARS) (John Marsden, Green)
X4 - Fargo, Z3 - Moorhead, K14 - Glencoe, M19 - Minneapolis.
-10 (builds) +1 (FEAR) +1 (BUM) = -8

Bloody Useless Management (BUM) (Jim Reader, Yellow)
P43 - Noyes, P17 - Anoka, Austin - A19, Rochester - D22 - D26.
-10 (builds) -2 (GREAT) +1/-1 (HEART) +1/-1 (FEAR) -1 (MARS) = -13

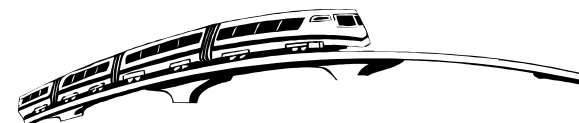
Scores

	Runs:	15	16	17	18	19	20	21	Builds	Score
BUM	144	1	-	3	6	4	29	15	-13	189
GREAT	119	7	-	-	12	12	-	8	-	158
MARS	115	-	15	13	7	12	1	1	-8	156
FEAR	117	18	15	9	-	-	-	-	-14	145
HEART	104	4	-	5	5	2	-	6	-9	117

Round 10 Runs

- 22. 13 - 24 Minneapolis to La Crosse
- 23. 64 - 43 Eveleth/Grand Rapids to Little Falls/Moose Lake
- 24. 35 - 45 Glencoe/Wilmar to Duluth
- 25. 11 - ② Minneapolis to Iowa
- 26. 51 - 25 Breckenridge/Wadena to Albert lea/Austin
- 27. 53 - 36 Detroit Lakes/Fergus Falls to Appleton/Glenwood
- 28. 61 - ⑤ Crookston/Thief River Falls to Canada

Runs	Builds
Enter up to 4	Up to 10 points excluding payments to rivals



RAILWAY RIVALS 2205-M	All the runs in the first set can be done.	ROUND 6
------------------------------	--	----------------

BUM was due the 6 points for Northampton as he was definitely first to arrive. I got interrupted partway through this adjudication, which explains why I had forgotten that it was newly reached in this round - by the time I did Jim's orders I thought it had been reached in a previous round!

London & Midlands {17 points for these builds}
Birmingham and London Link (BALL) (Bob Coull, Black)
B71 - G73 - H73 - Newark, Watford - J4 - Windsor, D72 - Nottingham.
73 -6 (adjustment) +1/-2 (ODE) +6/-2 (BUM) +2 (DRAB) +2 (COLIN) = 74

One Dark Engine (ODE) (John Marsden, Green)
Newark - F72 - Nottingham, G9 - C11 - Oxford, H10 - H8 - I7 - I5.
48 +2/-1 (BALL) +12 (BUM) +1 (ODE) -1 (COLIN) = 61

Bloody Useless Management (BUM) (Jim Reader, Yellow)
D71 - Nottingham, D72 - E72 - F72 - Newark - M75 - Lincoln, A51 - C50 - Luton.
45 +6 (adjustment) +2/-6 (BALL) -12 (ODE) +1 (DRAB) +1 (COLIN) = 37

Don's Railways Across Britain (DRAB) (Don Shailer, Orange)
Wellingborough - K16, H46 - G45 - G43 - London, A58 - A54, F30 - E29.
41 -2 (BALL) -1 (ODE) -1 (BUM) +1/-2 (COLIN) = 36

Coventry, Oxford, London Internal Network (COLIN) (Colin Sharpe, Blue)
 I33 - J33 - Derby, L34 - A72 - C73 - Nottingham, M6 - M3 - London, E24 - Leamington Spa.
 71 -2 (BALL) +1 (ODE) -1 (BUM) +2/-1 (DRAB) = 70

Round 7 Runs

1. 45 - 64 Rugby to Grantham
2. 42 - 11 Stratford Upon Avon to Hertford
3. 56 - 63 Burton to Nottingham
4. 53 - 65 Birmingham to The South
5. 33 - 15 Wellingborough to London
6. 36 - 21 Spalding to Oxford
7. 26 - 62 Reading to The North East

Runs	Builds
Enter up to 4	Up to 10 points excluding payments to rivals



RAILWAY RIVALS 2206-NE

AOL is now the furthest north.

ROUND 3

I forgot to give AOL the points for being first to build to Greenfield. Adjusted this time.

New England [13 points for these builds]
Railways in New England (RINE) (Pete Campbell, Blue)
 Q13 - Woonsocket - S12 - Providence, J14 - Pittsfield - E16 - D16.
 14 +9 (towns) -1 (AOL) +3 (HEART) = 25

Graystone Railways Entertain Another Territory (GREAT) (Michael Graystone, Brown)
 F8 - New Haven - I6 - L8 - M7 - New London - O7 - Q8.
 49 +3 (towns) = 52

Ham's Engineers Are Rather Terrific (HEART) (Steve Ham, Purple)
 Q15 - R15 - Woonsocket - S12 - Providence - Fall River, Bennington - G23 - H24 - Rutland.
 35 +6 (towns) -3 (RINE) = 38

Reeve's Rapid Railroad (RRR) (Mike Reeves, Green)
 Concord - Q26 - N28 - Woodsville, U24 - U26 - T27 - New Wolfboro, Lowell - Lawrence.
 59 +9 (towns) +2 (AOL) = 70

America On Line (AOL) (Roger Trethewey, Black)
 L20 - L26 - M26 - St.Johnsbury.
 35 +3 (adjustment) +3 (towns) +1 (RINE) -2 (RRR) = 40

Builds
Up to 16 points excluding payments to rivals

NEWS FROM THE ROCK

www.fwtwr.com/fwtwr/



This is the section that provides news of the Internet sibling of this zine.

- ✦ Here are the current web ratings for active players with a rating of 2 or more. People are included if they have competed five or more games.

- Ken Boucher	3.485
- William Jockusch	3.400
- Pete Campbell	2.762
- David Hilbert	2.682
- Rob Thomasson	2.618
- Victor Cronshaw	2.500
- Michael Graystone	2.191
- John Colledge	2.143
- John Boocock	2.103
- Mick Haytack	2.097
- Willem Moene	2.006

The rating system is:

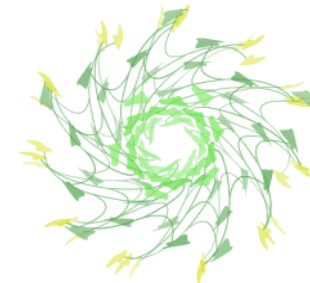
- 5 points for a win
- 3 points for second
- 1 point for third

- ✦ Completed games and winners:

None.

- ✦ New games and start dates:

Acquire e994 {Powers}	Nov 11th
Carcassonne e995 {River}	Nov 12th
Acquire e996	Nov 19th
1850 e997 {1850-U33}	Nov 25th



ZINES RECEIVED

A summary of zines that I've received recently.

Date	Zine/Issue
Nov 21	...mais n'est-ce pas la gare? 136
Nov 30	Ode 336
Dec 5	Fury of the Northmen 15
Dec 11	Minstrel 366

RATINGS

This is the list of subscribers with a rating of 2 or more. People are included if they have completed five or more games.

Name	Rating	The rating system is:
Lyndon Gurr	3.367	5 points for a win
Pete Campbell	3.065	3 points for second
Marcus Pratt	2.911	1 point for third
Lionel Robbins	2.826	
Mark Frueh	2.800	
Steve Thomas	2.611	
Tony Robbins	2.318	
Michael Graystone	2.340	
Rob Thomasson	2.225	
Bob Coull	2.053	

WHO PLAYS WHAT

Howard Bishop	... HS1	Willem Moene	... 1825-X31, 1830-S32, 1861-F31, 1870-A32
Pete Campbell	... 7W1, 1829-A30, 1861-F31, 1861-E33, Bat5, BB-331-SCT, BB-333-CRO, RR-2206-NE	Marcus Pratt	... Bat5, OP29
John Colledge	... Acq59	Jim Reader	... 7W1, BA21, BB-331-SCT, BB-333-CRO, RR-2194-MN, RR-2205-M, Sop353
Bob Coull	... Acq58, BB-333-CRO, BB-335-GMY, RR-2205-M	Mike Reeves	... 7W1, BA21, BB-335-GMY, RR-2206-NE
Dennis Frank	... BA21	Lionel Robbins	... 1825-X31, 1829-A30, 1861-F31, 1870-A32
Mark Frueh	... 1856-E31	Adam Romoth	... 1830-S32, 1856-E31, 1870-A32
Michael Graystone	... Acq58, Acq59, BB-333-CRO, RR-2194-MN, RR-2206-NE, Sop353	Don Shailer	... BB-331-SCT, RR-2205-M
Lyndon Gurr	... 7W1, 1861-F31, 1861-E33 1870-A32, Acq59	Colin Sharpe	... Acq59, BB-335-GMY, RR-2205-M
Steve Ham	... Bat5, RR-2194-MN, RR-2206-NE	John Shelley	... 1825-X31, 1829-A30, 1830-S32, 1856-E31, 1861-E33, 1870-A32
Mike Hutton	... 1825-X31, 1861-E33	Don Smith	... 1830-S32, 1856-E31, 1861-F31, 1861-E33
Kevin Lee	... 7W1, Acq58, BB-333-CRO, RR-2194-MN	Allan Stagg	... 7W1, Bat5, BA21
Michael Longdin	... HS1	Mark Stretch	... Bat5, BA21, BB-331-SCT
John Marsden	... Acq58, Bat5, BB-335-GMY, RR-2194-MN, RR-2205-M	Rob Thomasson	... 1829-A30, 1856-E31, BA21, HS1
		Roger Trethewey	... BB-331-SCT, BB-335-GMY, RR-2206-NE
		Tony Wilcock	... Acq58, Acq59



OUTSIDE EDGE

FOR WHOM THE DIE ROLLS is brought to you by:
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DEADLINES

Wednesday January 9th 2012

18xx games - Friday January 4th

Future deadlines: 18xx games: February 1st Other games: February 6th

E-mail orders must be sent as plain text messages. Do not send as e-mail attachments.
Unreadable submissions may be treated as No Move Received.
