

# FOR WHOM THE DIE ROLLS

March 2008

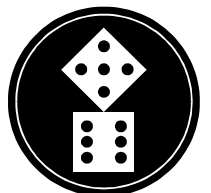
Published by Keith Thomasson

Issue 152

This page has been added to the PDF copy so that reports that appear on facing pages in the paper copy are shown side-by-side.



£2.00



## INSIDE STORY

This is FOR WHOM THE DIE ROLLS #152, a game playing magazine for game players, published by Keith Thomasson, 14 Stepnells, Marsworth, Near Tring, Herts, HP23 4NQ. This issue costs £2.00 (including postage).

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### WAIT

① means that number of players needed. ⇨③ means up to that number needed. ⇨ means there is no limit. ⚙ means a list is full.

*Games starting in this issue...*

1895 .....	Tim Franklin, Roger Krueger, Steve Thomas
Agricola .....	Pete Campbell, Mike Hutton, Michael Longdin, Marcus Pratt
Breaking Away .....	Simon Brooks, Dennis Frank, Steve Ham, Jim Reader, Joakim Spångberg, Mark Stretch
Saint Petersburg .....	Pete Campbell, Kevin Lee, Marcus Pratt, Tony Wilcock

*Games starting in the next issue...*

⇨① 1826 .....	Pete Campbell, Stephen Webb, Lyndon Gurr, John Shelley
⚙ Puerto Rico .....	Allan Stagg, Kevin Lee, Jim Reader, Geoff Hardingham

*You should own these games or be familiar with their rules...*

⇨② 1829 (South) .....	Pete Campbell, John Shelley, Lionel Robbins
⇨⑤ 1837 .....	Waiting
② 18GA .....	Mike Head
⇨④ 18Rh Rhineland .....	Willem Moene
⇨③ Acquire (Standard) ....	Michael Graystone, John Marsden
⇨③ Acquire (Powers) .....	Michael Graystone, Colin Sharpe
⇨① Age of Steam .....	Pete Campbell, Mike Hutton, Marcus Pratt
⇨③ Canal Mania .....	Kevin Lee, John Marsden
⇨④ In the Year of the Dragon	Michael Longdin
⇨② Mystic Wood .....	Gina Teh, Jim Reader, Kevin Lee
⇨⑦ Outpost .....	Willem Moene, Jim Reader, Marcus Pratt
⇨① Railroad Tycoon .....	Michael Longdin, Simon Robertson, Pete Campbell
⇨① RoboRally .....	Steve Ham, Jim Reader, Marcus Pratt, Roger Krueger

*I supply everything you need for these...*

②/⑧ Battle! .....	Michael Graystone, Allan Stagg, Steve Ham, Marcus Pratt
⇨⑤ Bus Boss .....	Waiting
⇨⑤ Railway Rivals .....	Waiting

£1 fee for each game, unless otherwise stated, subsidising the cost of the zine

### START

Welcome to issue #152. This issue creeps out between the cracks of this, that and the other that draw upon my time. Some really important stuff like getting the first round of golf in for the year obviously had priority.

In the last few years I've noticed a new design being used for small roundabouts. I don't mean the mini roundabouts that are just bumps in the middle of the junction, but roundabouts that are not on major junctions. The central no-go area for cars is being reduced, with a ring of block paving going down around that, surrounded by the road itself. They also seem to delight in building these things so that the roundabout is on a slope rather than being flat.

Nobody is supposed to use the pavement for walking on, and drivers are meant to drive round the pavement ring and stay on the road, so this paved area becomes a sort of no-man's land, although lorries can take advantage of the pavement if they find the roundabout a little tight. I have discovered what may be the real reason for this design. As most of the cars that cut across the pavement area seem to be SUVs and 4x4s, it is clearly intended as a practice area for off-road vehicles that have no other reason to get off the road and do their stuff.

A few people have switched from paper copies of the zine to the PDF that is posted on the web site. If that may be of interest to you, then let me know. I've decided that apart from avoiding the cost of the zine, those that use the electronic copy can also avoid the cost of game fees, as there is no paper copy to subsidise. If you're playing in a game that has private information, I'll send that to you as a PDF when I notify you that the zine is available.

Given that some overseas copies of the last issue took an amazing amount of time to reach their destinations, I may also send a notification message to everyone else so that they know the zine is on its way.

The next big thing is the April edition of TringCon, which takes place on Saturday April 5th. There around 30 people signed up for this, but the hall can take more, so if you're free on that day then you are more than welcome. The day starts at 9am and ends at 9pm or thereabouts. There is information on the web site at [www.fwtwr.com/tringcon/](http://www.fwtwr.com/tringcon/) about where it is. All I ask is that you drop me a note to let me know you're planning on coming so that we can make sure there is enough food for everyone.

Later on in the year we have the second UK Games Expo in Birmingham. Actually, it's not that much later on as it is only two months away, on May 31st and June 1st. I shall be there with Heron Games, but there's a lot more at the show. There are chances to play games, take part in tournaments and meet lots of like-minded people. Find out more at [www.ukgamesexpo.co.uk](http://www.ukgamesexpo.co.uk). Tickets for adults are £5 each day or £7 for both, while children are charged £3 a day or £5 for both. You can also get a family ticket for two adults and two children that costs £10 a day or £14 for both days.

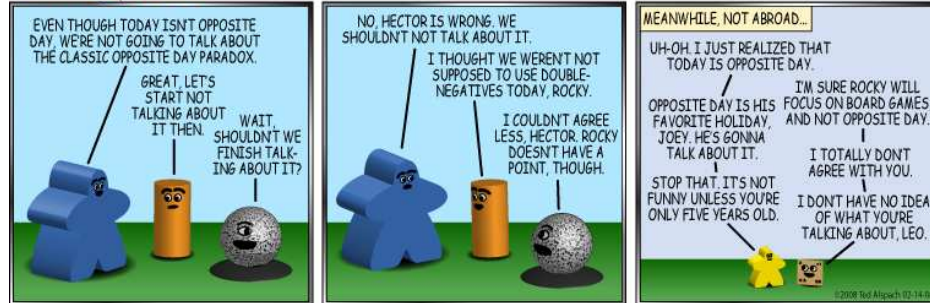
If you bring a copy of the April issue of For Whom The Die Rolls to the Heron Games booth you can get a 10% discount on purchases - one discount deal per copy. If you know you'll be coming and want to have something reserve for you, then please get in touch before the event.





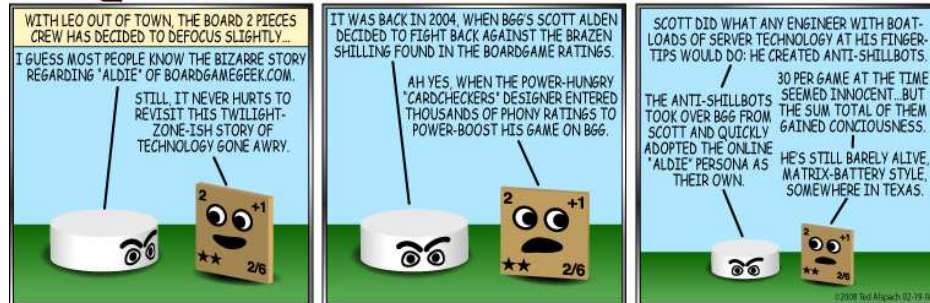
# BOARD 2 PIECES

BY TED ALSPACH



# BOARD 2 PIECES: URBAN LEGENDS OF BOARDGAMES

BY TED ALSPACH



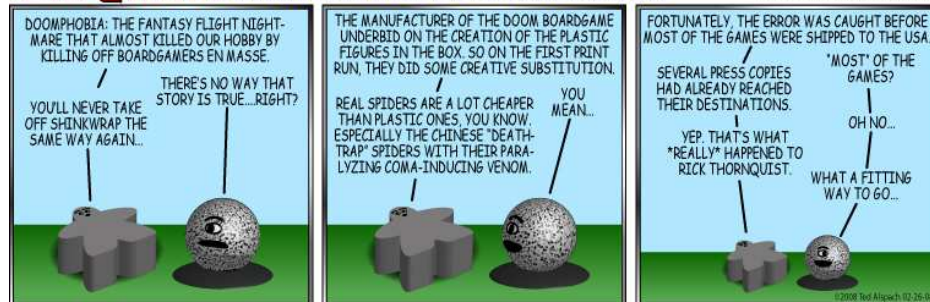
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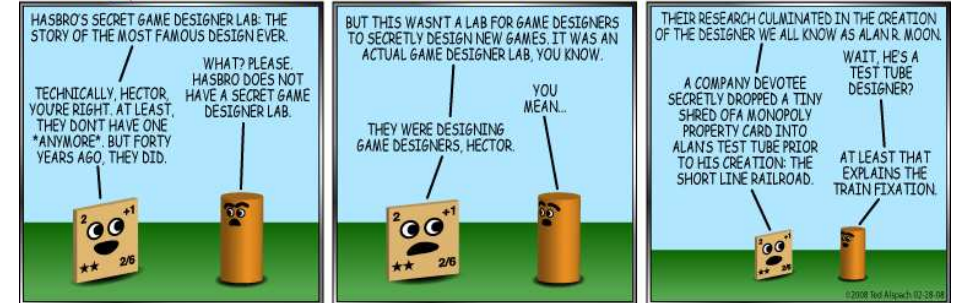
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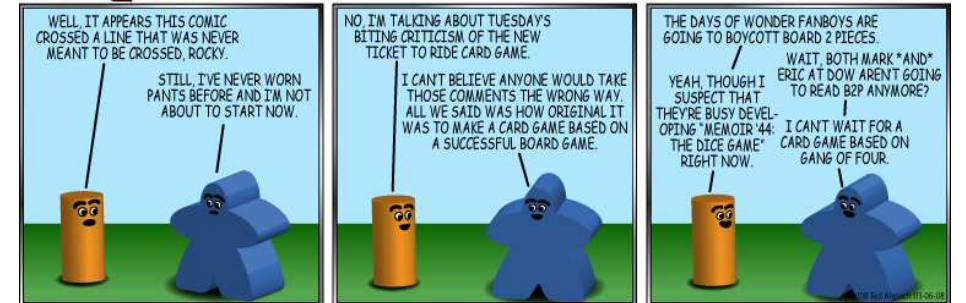
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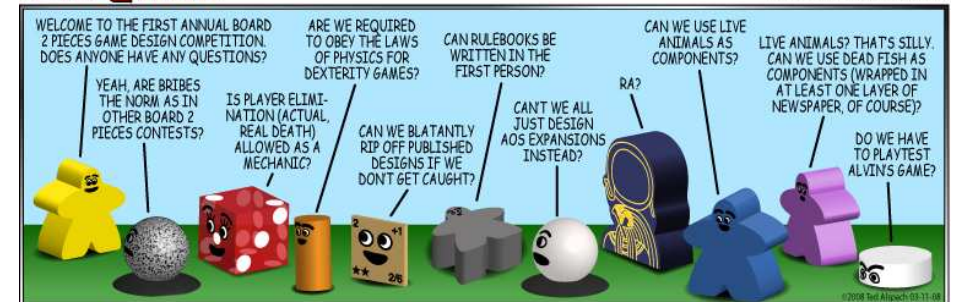
# BOARD 2 PIECES

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# BOARD 2 PIECES

BY TED ALSPACH





1825-L21

A close one indeed.

GAME OVER

1st	Mike Hutton	8,870	50.5%
2nd	Alan Harvey	8,692	49.5%

Mike Hutton (1st): It was very close at the end, but I did feel in control for most of the game. Using the GSWR as a foil, and not allowing the Cal into the north were both very early choices which managed to keep me ahead. I've yet to see too many people make a real success of the Cal. I'd certainly be interested in giving it a try...

Commiserations to Alan, and thanks to Keith.

Alan Harvey (2nd): This was a closer finish than I expected - I still haven't worked out just how to win in 1825!

I trust you realise that as soon as you do work out how to win at 1825, or any other 18xx game, you are obliged to tell the rest of us. Meanwhile, keep having fun trying to find the answer.



1837-G21

The training game is done and dusted.

GAME OVER

1st	Stephen Webb	9,117	27.7%
2nd	Tony Robbins	8,585	26.1%
3rd	Geoff Hardingham	8,573	26.1%
4th	Don Smith	6,583	20.0%

Stephen Webb (1st): I do not usually go for SD shares/minors but, although I trailed for much of this game, I managed to control too much capital and track. That allowed me to benefit those companies that Geoff and Tony did not have many in. I could have wished they had held less in SD and BK but they could see a good thing when it presented itself. Shares in the yellow obviously help as well. My thanks go to everyone, especially Keith for running the game.

Tony Robbins (2nd): I enjoyed this game very much, and would certainly put my name down for another. At one stage it looked like Geoff and I would be fighting for the win, but Stephen overtook us in the latter stages. Congratulations to him, thanks to Geoff and Don, and to Keith for running it. What I still don't know is: would things have turned out differently without the 'extra' 2G train?

A big thank you from me to all the players as I went through my learning curve for 1837. Like most 18xx games, reading about it and planning it are far from actually doing it.



1895-X24

Second time for Africa.  
It's still deep and dark.

NEW GAME

Steve Thomas	168 Orchard Way, Addlestone, Surrey, KT15 1LW
Tim Franklin	9 Brook Walk, Witham, Essex, CM8 1DQ
Roger Krueger	10587 Caminito Glenellen, San Diego, CA 92126, USA

You each start with 560 cash and are looking at the Steam Tractor 'Martin Luther'. Behind the tractor are the five obligations.

Steam Tractor "Martin Luther"	ML	20	Revenue	5
Staatsbahn Obligation	STA	60	Swakobmund (C11) to Windhoek (F10)	
Otavi Minen Obligation	OME	50	Swakobmund (C11) to Otavi (F6)	
Südbahn Obligation	SD	40	Lüderitzbucht (D18) to South Africa (H22)	
Ostbahn Obligation	OB	30	Windhoek (F10) to Sambesi (O2)	
Nord-Südbahn Obligation	NS	20	Windhoek (F10) to South Africa (H22)	

The price shown is the initial price. Bids may increase the actual cost. Owning an obligation gives you the option to buy the associated President's certificate. Note that you do not have to buy the obligations. If nobody wants to buy an obligation it is taken out of the game. As obligations can be bought in any order, please do not send orders that say 'buy the next available item', as this could well be meaningless.

The common approach to the bidding process is to indicate what you want to go for (or what you want to avoid) and the maximum you'll pay. Bids will be at the initial price or 5 above the last bid unless you advise otherwise. Some players just say 'buy whatever I'm offered', some also give a total limit on expenditure.

If anyone fancies orders like 'buy any', please let me know if you mean any one (and only one), or any (and all) that are offered to you. I've hit that particular problem before, and it an easy one to avoid once you know of it.

Once the obligations are bought or discarded, the public companies become available, in the order that the obligations are listed above. We'll leave those for another time.

Maps and tile sheets are enclosed. Note that on the reverse of the tile sheet there is an information panel explaining how to order tile lays for your companies. Please take note and let me know if you have any queries on this topic. There are two columns for tile 58. This is because one of them is reserved for hex K2, marked L on the map. You can't use all three elsewhere and make it impossible to build to Sambesi (O2).

Also note that the tile sheets use my coordinated orientation system, so they may differ from tile sheets from other sources.

Orders required for the following round

By the early deadline

Stock Round 1, starting with Steve





1826-E22

This looks like the final share round.

SR9

Stock Round 9

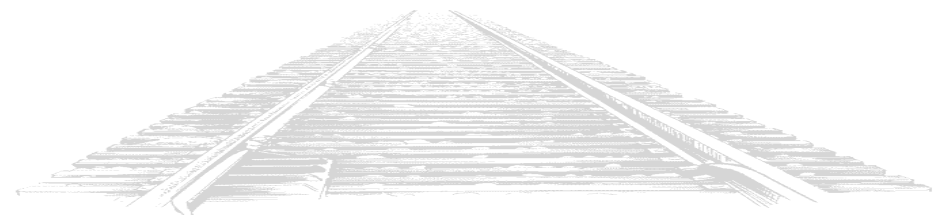
John	Lyndon	Don	Stephen	Tim
+ E treasury	+ B treasury	+ P treasury	+ P treasury	+ B treasury
+ B treasury	+ P treasury	+ P treasury	+ P treasury	+ PO pool
+ PO pool	+ O treasury	+ PL pool	+ PO pool	+ PO treasury
+ PO treasury	+ PLM pool	✗	+ O treasury	+ O treasury
+ GC pool	+ PLM pool	✗	+ GC treasury	+ PL pool
+ GC treasury	+ PLM pool	✗	+ A pool	✗
✗	+ SNCF pool	✗	+ A pool	✗
✗	✗	✗	- 1 PLM (→100C)	✗
✗			+ A pool	
✗	✗	✗	✗	Priority for SR10:

Cash Flow	b/f	SR9	c/f	Value	%	Certs
John Shelley	691	-650	61	1,983	19.6	12/16
Lyndon Gurr	975	-684	291	2,153	21.3	13/18
Don Smith	313	-290	23	845	8.3	7
Stephen Webb	1,523	-773	750	3,171	31.4	13/21
Tim Franklin	716	-582	134	1,959	19.4	13/14

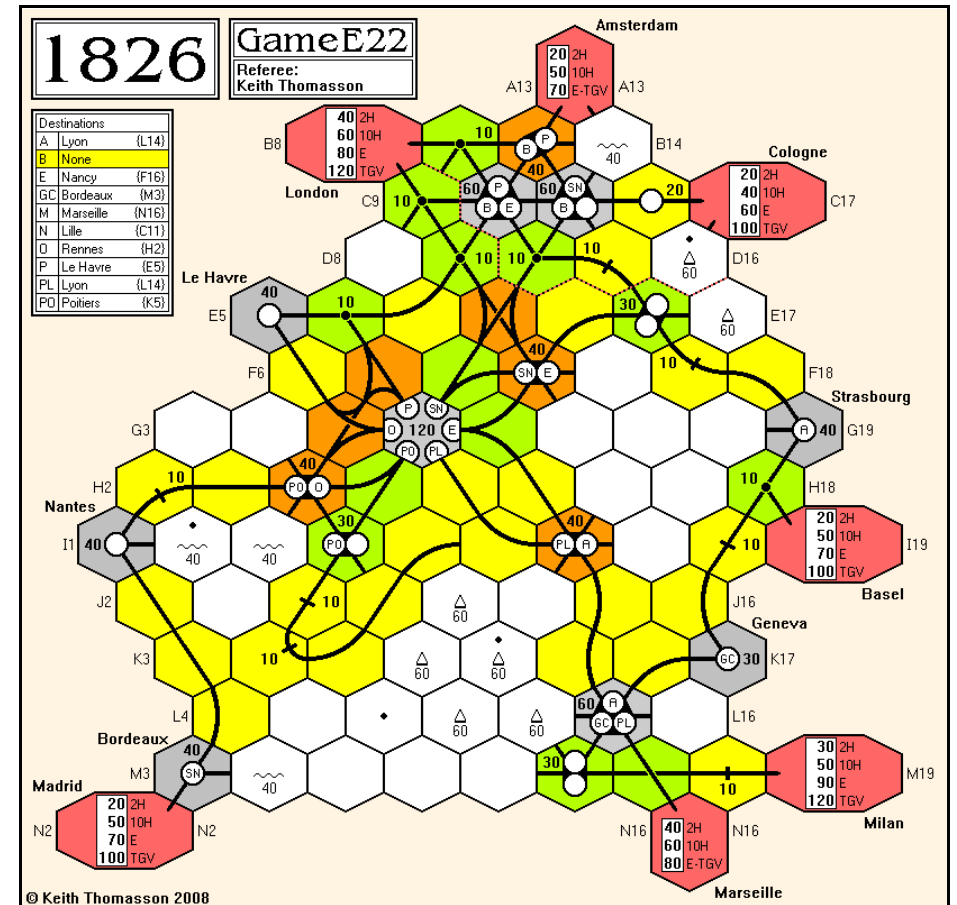
Portfolio	A	B	E	GC	O	P	PL	PO	SNCF	Bonds
John Shelley	6P	1	1	1	1	-	-	1	-	-
Lyndon Gurr	-	-	5P	-	4P	5P	-	-	-	-
Don Smith	-	-	-	-	-	-	4P	-	1	-
Stephen Webb	-	6P	3	-	2	-	1	4P	-	-
Tim Franklin	-	-	-	6P	-	-	-	-	5P	-

Company type	10	10	10	10	10	10	10	10	10
Bank (new)	-	-	-	-	-	-	-	-	-
Bank (pool)	1	-	-	-	-	-	1	-	3
Treasury shares	-	-	-	-	-	-	-	-	10
Price	122D	65F	65F	100D	90C	100D	100C	180B	122B
Company credit	195	602	95	652	332	555	80	443	2
Loans	1	2	1	1	2	2	-	1	-
Tokens	-	1	-	1	1	-	1	-	4
Trains	E	10	10	TGV	10	TGV	TGV	E	TGV

Bank cash: 7,785      Certificate limit: 13      Trains: 2 x 'TGV'  
Current operating order: PO, A, SNCF, P, GC, PL, O, B, E



Tiles	Tile number/Availability										Three Operating Rounds between Stock Rounds			
Yellow	3/1	4/3	5/2	6/2	7/4	8/6	9/14	57/4	58/3					
Green	14/2	15/-	16/1	19/1	20/-	23/3	24/5	25/2	26/1	27/1	28/1	29/1		
	87/1	88/1	141/-	142/-	143/1	203/1	204/-	514/-	619/4					
Brown	39/1	40/1	41/1	42/2	43/2	44/1	45/1	46/2	47/2	63/2	70/1	515/1		
	611/1													
Grey	513/-	516/-												



Orders required for the following rounds

By the early deadline

OR13, OR14, OR15



1829-C20

The only deals were to meet the certificate limit.

SR15

Stock Round 15

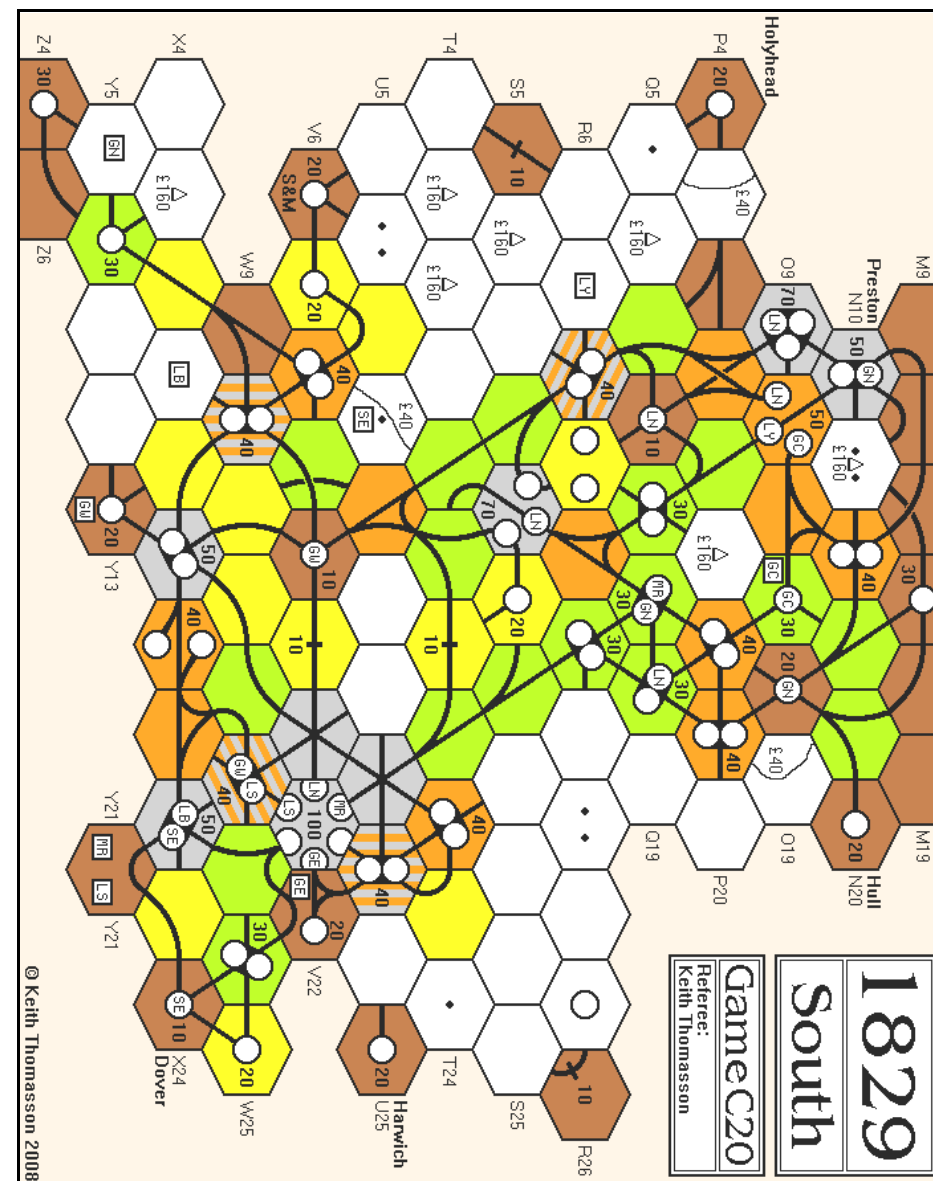
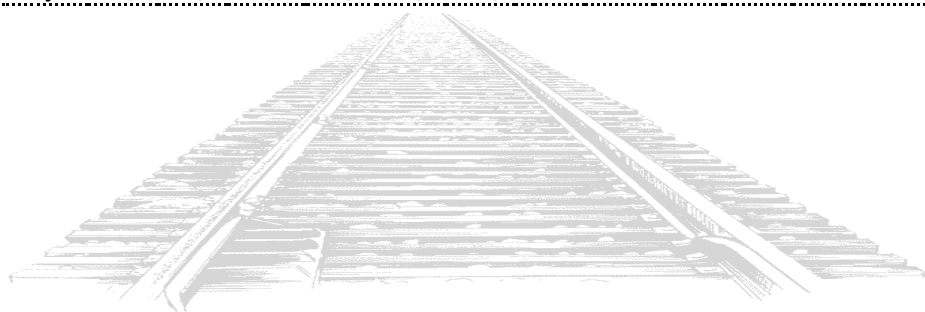
Peter	Don	Martin	David
✗	- 1 L&YR	✗	- 2 LSWR - 1 L&YR
✗	✗	✗	✗
Priority for SR16			

Cash Flow	b/f	SR15	c/f	Value	%	Certs
David Smith	5,024	746	5,770	11,112	33.7	18/36
Peter Berlin	3,141	0	3,141	6,340	19.2	17
Don Shailer	2,900	56	2,956	5,858	17.8	18
Martin Butcher	3,967	0	3,967	9,652	29.3	18

Portfolio	Steam Pkts	LNWR	GWR	Mid	LSWR	GNR	LBSC	GER	GCR	L&YR	SECR
David Smith	Pres, Holy	-	1	4	-	8D	10D	2	-	2	10D
✗ Peter Berlin	-	3	1	6D	-	1	-	-	5D	4D	-
Don Shailer	-	7D	2	-	-	1	-	2	5	2	-
Martin Butcher	Hull	-	6D	-	8D	-	-	6D	-	-	-

Bank (new)	Harwich...	-	-	-	-	-	-	-	-	-	-
Price (new)		100	90	82	76	71	67	64	61	58	56
Bank (pool)	-	-	-	-	2	-	-	-	-	2	-
Price (pool)		160	345	225	345	300	20	90	100	56	20
Company credit		550	10	10	10	40	0	0	20	110	130
Tokens	-	4	3	3	2	3	3	2	1	1	1
Trains		5	5	4	7	4	4	5	5	5	7
Bank cash: 4,166		Certificate limit: 18								Trains: 1 x '7'	

Tiles	Tile number/Availability										Four Operating Rounds between Stock Rounds	
Yellow	1/2	2/2	3/2	4/4	5/3	6/2	7/2	8/4	9/9			
Green	10/3	12/2	13/2	14/1	15/-	16/-	17/1	18/-	19/2	20/2	21/-	22/1
	23/4	24/-	25/-	26/2	27/1	28/-	29/1	30/-	31/1			
Brown	32/1	33/1	34/-	35/1	36/1	37/-	38/1	39/1	40/1	41/-	42/-	43/1
	44/1	45/1	46/1	47/1								
Grey	48/-	49/-	50/1	51/-	60/-	166/-						



Orders required for the following rounds

By the early deadline

OR25, OR26, OR27, OR28



1829-V21

Just one round, as survey parties continue to get in the way.

OR16

OR16	Pres	Lay	Token	Run	Pay	Notes	Price	Credit	Trains
LNWR	PB	-	•P8	90	Yes	-	500▲	360	3
NER	MH	23:N16:1	•N10	170	Yes	-	180▲	150	5
Mid	JH	12:Q17:4	•Q17	170	Yes	①	126▲	70	5 4
NBR	RT	29:M17:2	•O13 !	210	Yes	-	112▲	10	3T 3
Cal	LR	43:N16:4	•H6	340	Yes	-	71▲	40	5 4
L&YR	MH	38:O15:4	•M11	-	-	②	38▼	40	4
GNR	JH	-	•P16	230	Yes	-	67▲	20	4 3
GCR	MH	45:N18:1	•O19	110	Yes	-	53▲	230	3
GSWR	JH	-	•H4	-	-	-	47▼	30	3

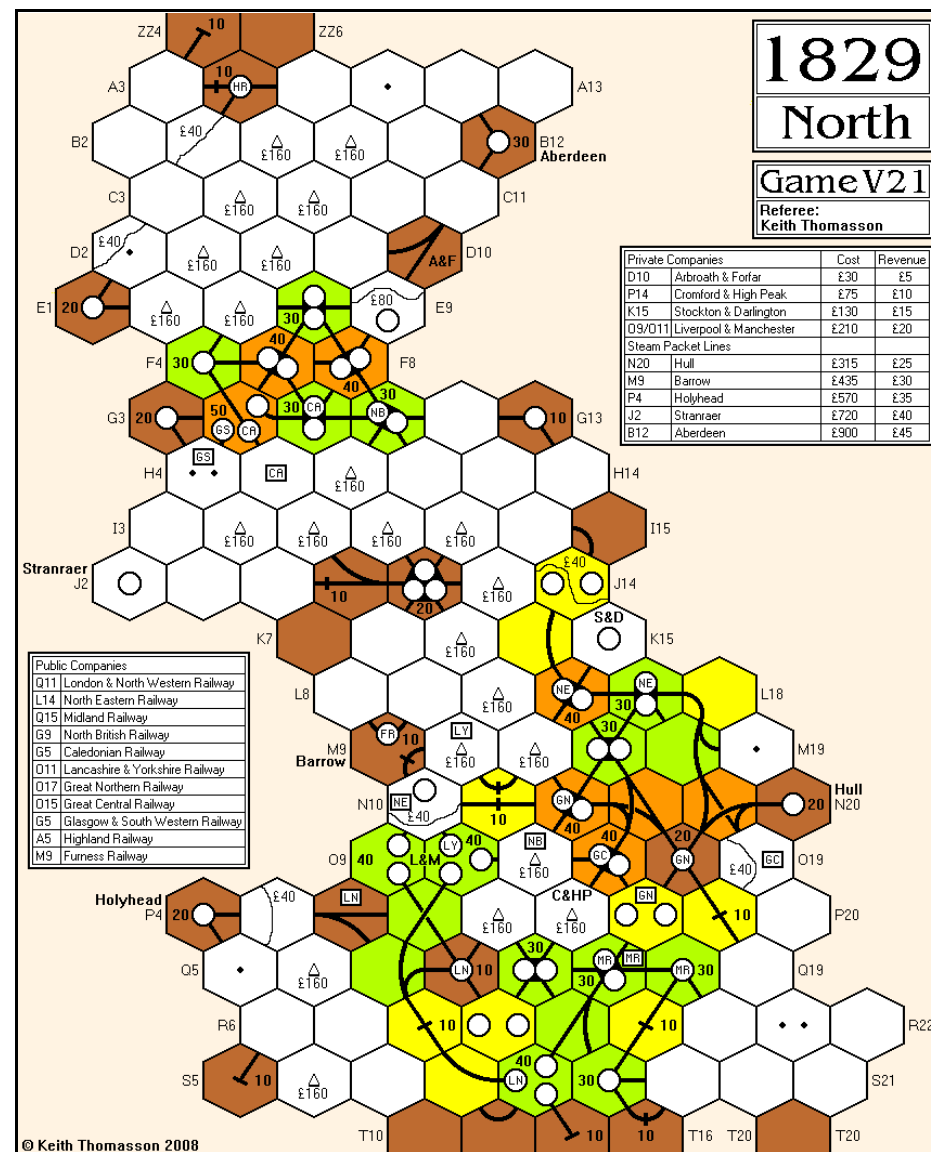
Notes: ① 40 to the bank for a token in Q17  
② 130 to the NER for a '4' train

Cash Flow	b/f	OR16	c/f	Value	%	Certs
Rob Thomasson	155	362	517	2,715	23.1▲	18
Lionel Robbins	183	448	631	2,291	19.5▲	17
Peter Berlin	60	106	166	2,309	19.6▼	13
John Hopkins	230	192	422	1,732	14.7▼	13
Mike Hutton	355	230	585	2,712	23.1▼	18

Portfolio	Privates	LNWR	NER	Mid	NBR	Cal	L&YR	GNR	GCR	GSW	High	Furn
Rob Thomasson	-	2	1	-	8D	4	-	1	-	3	-	-
Lionel Robbins	L&M	-	1	1	2	6D	-	5D	3	-	-	-
Peter Berlin	C&HP	5D	-	3	-	-	5	-	-	-	-	-
John Hopkins	S&D	-	-	5D	-	-	-	4	-	6D	-	-
Mike Hutton	-	-	8D	1	-	-	5D	-	7D	-	-	-

Bank (new)	Hull...	-	-	-	-	-	-	-	1	10	10
Price (new)		100	90	82	76	71	67	64	61	58	53
Bank (pool)		2	-	-	-	-	-	-	-	-	-
Price (pool)		275	160	112	100	67	47	64	47	53	
Company credit		360	20	110	10	40	170	20	230	30	
Tokens		3	3	4	3	2	3	2	3	2	3
Trains		3	5.4	5.4	3T 3	5.4	-	4.3	3	5	
Bank cash:	17,679	Certificate limit: 18					Trains: 2 x '6', 2 x '3T', 2 x '2+2'...				

Tiles	Tile number/Availability										Three Operating Rounds between Stock Rounds	
Yellow	1/2	2/1	3/2	4/3	5/4	6/4	7/3	8/6	9/10			
Green	10/3	12/-	13/3	14/-	15/-	16/1	17/1	18/1	19/2	20/1	21/1	22/1
	23/4	24/3	25/2	26/2	27/2	28/-	29/-	30/1	31/1			
Russet	33/1	34/1	35/1	36/1	37/1	38/1	39/1	40/1	41/2	42/2	43/-	44/1
	45/-	46/1	47/2									



Orders required for the following rounds

By the early deadline

OR17, OR18

Adjudication can pause between rounds if requested



1830-L23

There's no sign of the  
last '4' train finding a home.

OR6 - OR7

OR6	Pres	Lay	Run	Pay	Notes	Price	Credit	Trains
B&O	TF	9:H17:3	190	Yes	①	126A	160	4 3
NYNH	WM	-	200	Yes	-	112A	380	4 3
NYC	MH	59:H18:3	110	Yes	-	80F	420	3
PRR	JS	14:H10:3	80	Yes	-	75F	151	3
C&O	JS	14:F4:2	100	Yes	-	69G	251	3
Erie	RL	9:E15:2	60	Yes	②	67H	24	4

Notes: ① 80 to the bank for terrain costs  
② 140 to Richard for the D&H private

OR7	Pres	Lay	Run	Pay	Notes	Price	Credit	Trains
B&O	TF	-	230	Yes	①	142A	60	4 3
NYNH	WM	-	200	Yes	-	126A	380	4 3
NYC	MH	-	110	No	-	75F	530	3
PRR	JS	9:G11:2	80	Yes	-	80F	195	3
C&O	JS	28:G5:2	100	Yes	-	70G	276	3
Erie	RL	7:F12:1	100	No	-	60H	164	4

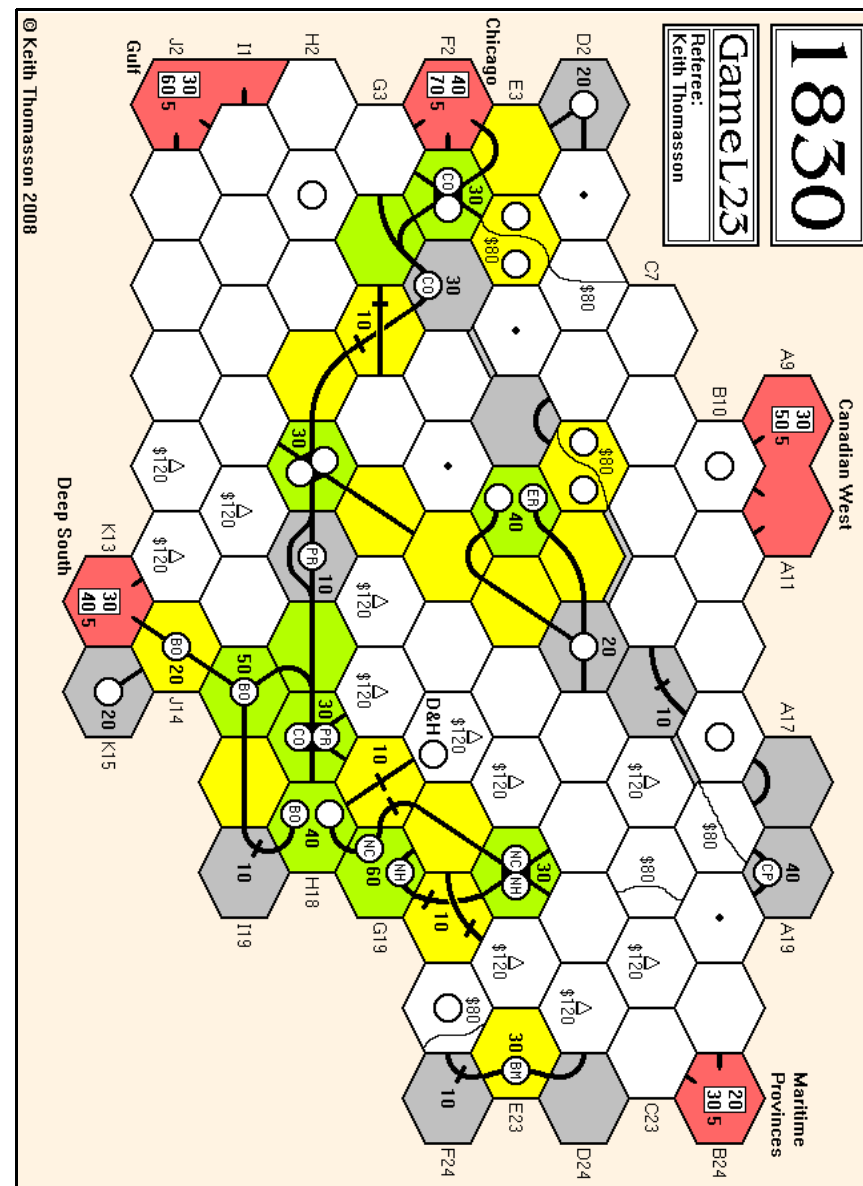
Notes: ① 100 to the bank for a token in H18

Cash Flow	b/f	OR6	OR7	c/f	Value	%	Certs
John Shelley	9	123	127	259	1,187	19.9	9
Mike Head	0	104	53	157	870	14.6	7
Richard Lunn	86	277	81	444	1,333	22.3	8/9
Tim Franklin	18	125	138	281	1,208	20.2	6
Willem Moene	11	158	151	320	1,373	23.0	8

Portfolio	Privates	B&M	B&O	C&O	CPR	Erie	NYC	NYNH	PRR
John Shelley	-	-	1	6P	-	-	-	1	3P
Mike Head	-	-	1	1	-	-	5P	1	-
Richard Lunn	-	-	1	1	-	2P	3	2	1
Tim Franklin	-	-	6P	-	-	-	1	-	-
Willem Moene	-	-	1	-	-	-	1	6P	1

Bank (new)	10	-	1	10	4	-	-	2
Price (par)		100	67		71	76	90	71
Bank (pool)	-	-	1	-	4	-	-	3
Price (pool)		142A	70G		60H	75F	126A	80F
Company credit		60	276		164	530	380	195
Tokens	2	-	-	4	2	2	-	2
Trains		4 3	5		4	5	4 3	5
Bank cash: 8,934	Certificate limit: 13				Trains: 1 x '4', 3 x '5'...			
Current operating order:	B&O, NYNH, PRR, NYC, C&O, Erie							

Tiles	Tile number/Availability										Two Operating Rounds between Stock Rounds									
Yellow	1/1	2/-	3/2	4/2	7/2	8/6	9/3	55/-	56/-	57/3	58/2	69/1								
Green	14/-	15/1	16/1	18/1	19/1	20/1	23/3	24/3	25/1	26/1	27/-	28/-								
	29/1	53/1	54/-	59/-																



Orders required for the following round

By the early deadline

SR6





1830-G24

All standard starts.

OR2 - SR3

OR2	Pres	Lay	Run	Pay	Notes	Price	Credit	Trains
B&O	SW	57:J14:2	-	-	① ②	90A▼	760	2 2
C&O	PC	7:G5:1	-	-	③	71D▼	680	2
NYNH	MF	1:F20:3	-	-	②	67E▼	550	2 2

Notes: ① 80 to the bank for terrain costs  
② 160 to the bank for two '2' trains  
③ 80 to the bank for a '2' train

### Stock Round 3

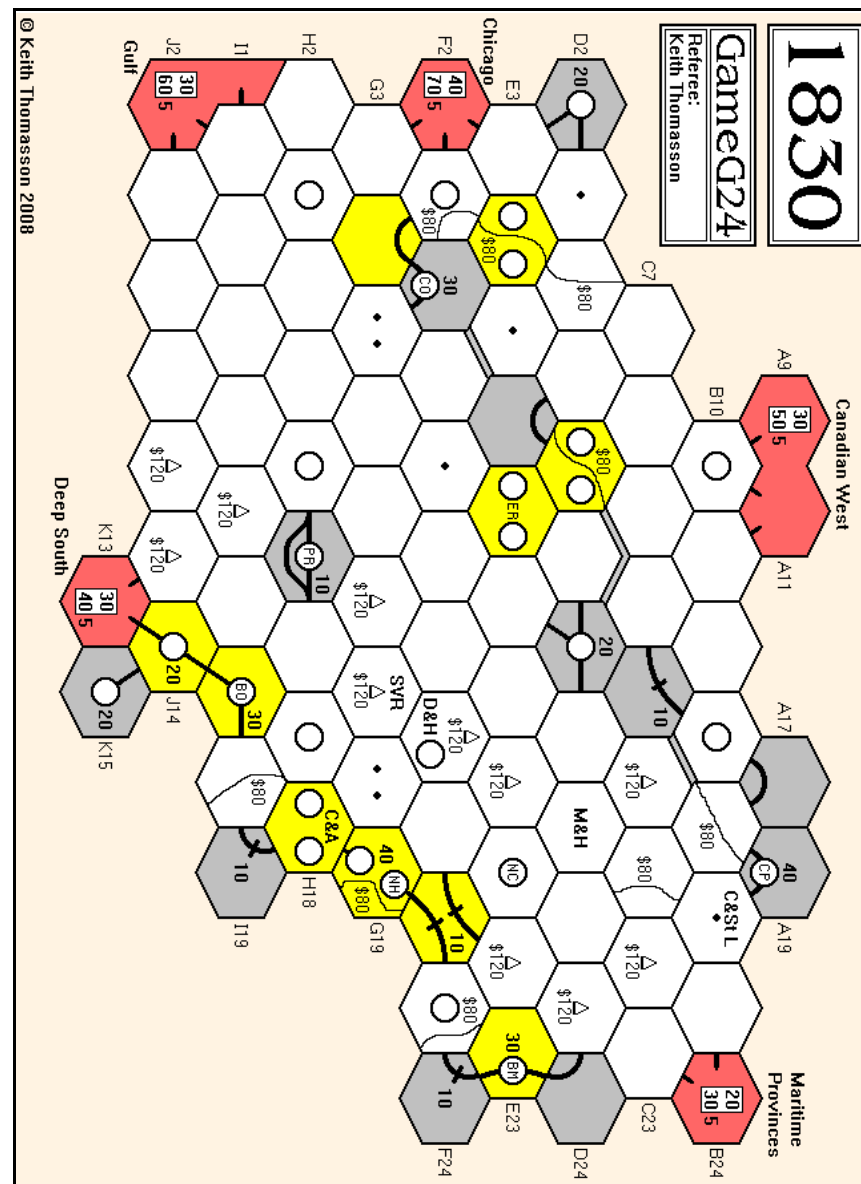
Willem	Stephen	Pete	Don	Mark
+ B&O new	+ C&O new	X	X	X
+ C&O new	X	X	X	X
X	Priority for SR4			

Cash Flow	b/f	OR2	SR3	c/f	Value	%	Certs.
Mark Frueh	24	10	0	34	476	20.5▲	6
Willem Moene	205	45	-176	74	505	21.8▲	4/5
Stephen Webb	45	35	-76	4	455	19.6▼	5
Pete Campbell	24	0	0	24	450	19.4▲	5
Don Smith	80	15	0	95	435	18.7▲	4

Portfolio	PCs	B&M	B&O	C&O	CPR	Erie	NYC	NYNH	PRR
Mark Frueh	C&StL	-	-	-	-	-	-	6P	-
Willem Moene	M&H, C&A	-	1	1	-	-	-	-	1
Stephen Webb	SVR	-	4P	1	-	-	-	-	-
Pete Campbell	-	-	-	6P	-	-	-	-	-
Don Smith	D&H	-	3	-	-	-	-	-	-

Bank (new)	10	2	2	10	10	10	4	9
Price (par)		100	76				71	
Bank (pool)	-	-	-	-	-	-	-	-
Price (pool)		90A	71D				67E	
Company credit		760	680				550	
Trains		2 2	2				2 2	
Tokens	2	2	2	4	3	4	1	4
Bank cash: 9,779	Certificate limit: 13						Trains: 6 x '2', 5 x '3'	
Current operating order:	B&O, C&O, NYNH							

Tiles	Tile number/Availability					One Operating Round between Stock Rounds							
Yellow	1/-	2/1	3/2	4/2	7/3	8/8	9/7	55/1	56/1	57/3	58/2	69/1	



Orders required for the following rounds	<i>By the early deadline</i>
OR3, SR4	<i>Adjudication can pause between rounds if requested</i>



1830-V1-N24

We'll start with three operating companies.

PUBLICS

### Stock Round 1, Public Companies

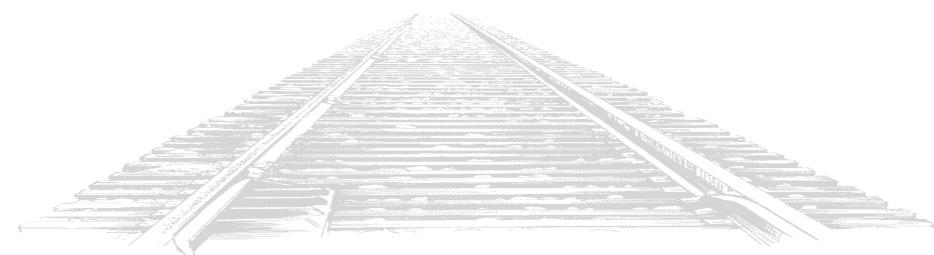
Tony	Mark	Don	Alan	Stephen
✗	+ NYNH/Pres(71)	+ C&O/Pres (67)	+ C&O new	+ B&O new
✗	+ NYNH new	+ C&O new	+ C&O new	+ B&O new
+ B&O new	+ NYNH new	+ C&O new (floated)	+ C&O new	+ B&O new (floated)
+ B&O new	+ NYNH new	+ C&O new	+ C&O new	✗
✗	+ NYNH new (floated)	+ C&O new	✗	✗
✗	✗	✗	Priority for SR2	

Cash Flow	b/f	Publics	c/f	Value	%	Certs
Stephen Webb	350	-300	50	480	18.2	5
Tony Sait	255	-200	55	675	25.7	4
Mark Stretch	440	-426	14	480	18.2	6
Don Smith	410	-402	8	504	19.2	6
Alan Harvey	315	-268	47	491	18.7	5/6

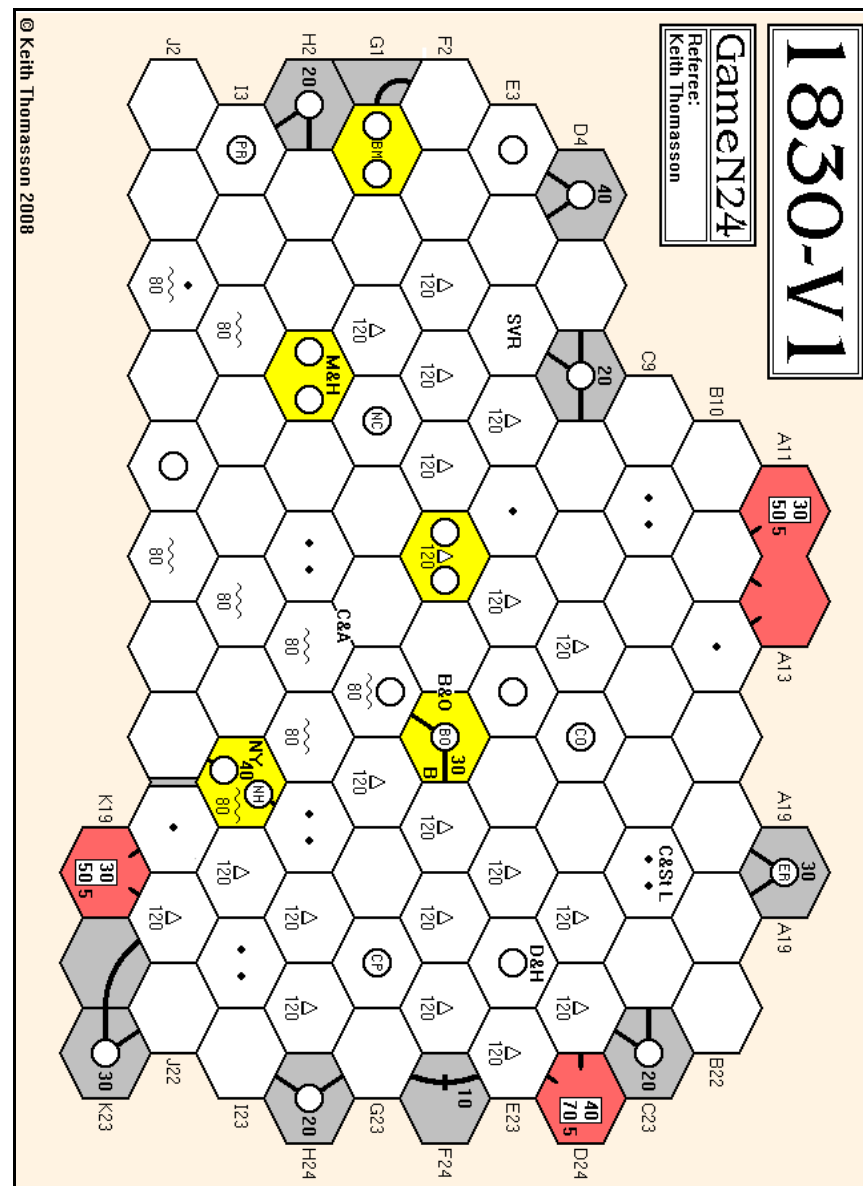
Portfolio	PCs	B&M	B&O	C&O	CPR	Erie	NYC	NYNH	PRR
Stephen Webb	SVR, M&H	-	3	-	-	-	-	-	-
Tony Sait	B&O	-	4P	-	-	-	-	-	-
Mark Stretch	C&StL	-	-	-	-	-	-	6P	-
Don Smith	D&H	-	-	6P	-	-	-	-	-
✗ Alan Harvey	C&A	-	-	4	-	-	-	-	1

Bank (new)	10P	3	-	10P	10P	10P	4	9
Price (par)		100	67				71	
Bank (pool)	-	-	-	-	-	-	-	-
Price (pool)		100A	71E				71E	
Company credit		1,000	670				710	
Trains		-	-				-	
Tokens		-	-				-	
Bank cash: 9,446	Certificate limit: 13		Trains: 6 x '2', 5 x '3'					
Current operating order:	B&O, NYNH, C&O							

Tiles	Tile number/Availability					One Operating Round between Stock Rounds						
Yellow	1/1	2/1	3/2	4/2	7/5	8/8	9/7	55/1	56/1	57/4	58/2	69/1



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Orders required for the following rounds

By the early deadline

OR1, SR2



1850-R22

Tim helps the UP buy a new train.

OR11

The GN run was 150 last time - the 90 was a typo. 150 is what was paid out. This made everyone's income look too high, but those figures were in fact correct. Alan had some queries on GN and NP credit, but these were based on the credit at the end of OR9 in issue #150 - amendments reported last time changed this, which accounted for the discrepancies.

OR11	Pres	Lays	Run	Pay	Notes	Price	Credit	Trains
NP	SW	63:B5:1	190	Yes	①	200C▲	13	6
CBQ	AH	130:I18:2	150	No	② ③	110B▼	0	5
GN	LG	63:B11:1	200	Yes	①	110D▲	10	6
SOO	AH	63:G16:1	160	No	④ ⑤	76B▼	4	8
CMSP	LG	132:G18:1	200	Yes	⑥	90B▲	80	5
MP	SW	8:J15:5	70	Yes	-	90B▲	631	-
UP	TF	8:J7:5	-	-	⑦	72F▼	0	8
CRIP	SW	63:H11:1	-	-	⑧	60H▼	1	5
MKT	LG	15:K4:2	240	No	-	40H▼	377	6

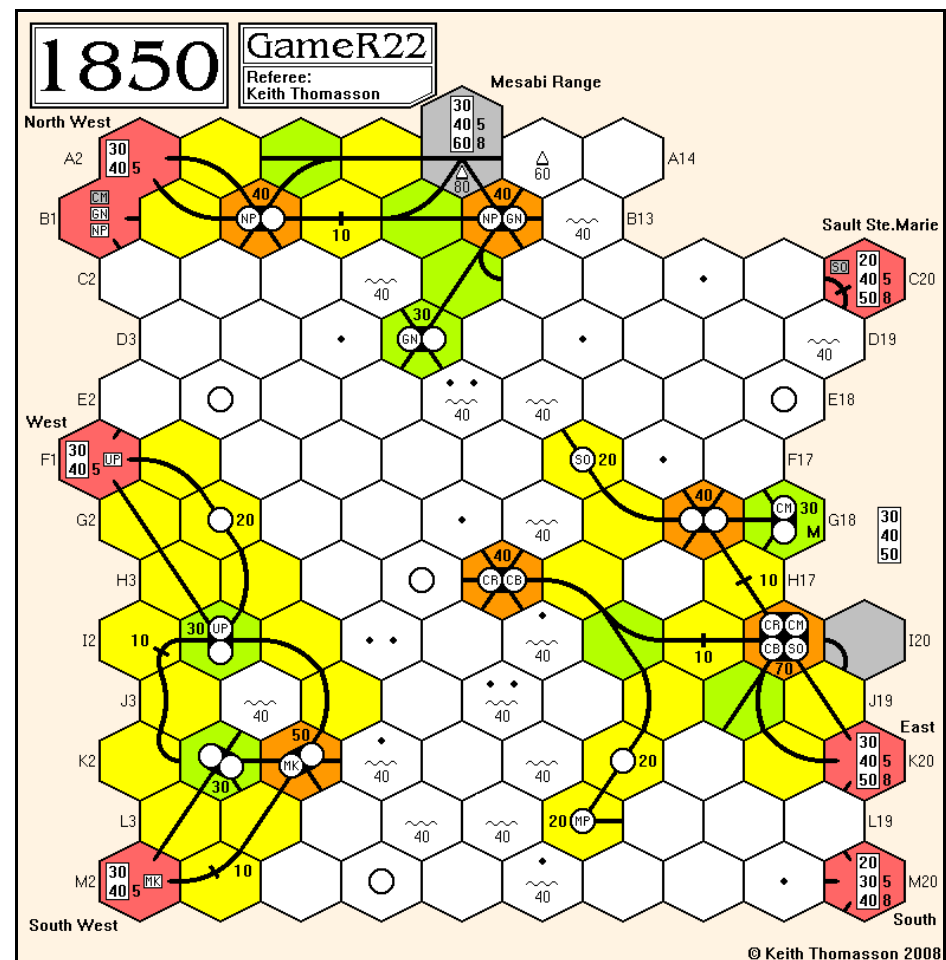
- Notes: ① 630 to the bank for a '6' train  
 ② 40 to the bank for a token in H11  
 ③ 174 to the SOO for a '5' train  
 ④ 40 to the bank for a token in I18  
 ⑤ 800 to the bank for an '8' train  
 ⑥ 40 to the bank for terrain costs  
 ⑦ 800 to the bank for an '8' train, mostly funded by 410 from Tim, requiring the sale of 1 CRIP {▼64H}, 1 CBQ {price protected by Alan} and 1 NP {▲▼}  
 ⑧ 193 to the MP for a '5' train

Cash Flow	b/f	OR11	c/f	Value	%	Certs
Stephen Webb	169	150	319	2,221	32.2▲	12/13
Alan Harvey	136	-71	65	1,641	23.8▼	12/13
Lyndon Gurr	220	259	479	2,249	32.6▲	13/17
Tim Franklin	117	-7	124	782	11.4▼	7/8

Portfolio	Privates	CBQ	CMSP	CRIP	GN	MKT	MP	NP	SOO	UP
Stephen Webb	-	1	-	2P	1	1	5P	5P	-	1
Alan Harvey	-	7P	-	-	1	1	-	1	6P	-
Lyndon Gurr	-	1	6P	1	6P	5P	-	1	-	-
Tim Franklin	-	-	-	-	1	1	-	-	1	6P

Bank (new)	1	4	4	1	1	4	-	3	-
Price (par)	100	90	76	82	68	100	68	90	82
Bank (pool)	-	-	3	-	1	1	1	-	3
Price (pool)	110B	90B	60H	110D	40H	90B	200C	76B	72F
Company credit	0	80	1	10	377	631	13	4	0
Redeemed shares	-	-	-	-	-	-	2	-	-
Tokens	2	1+E	2	1	2	2	1	2+E	2
Trains	5	5	5	6	6	-	6	8	8
Bank cash: 9,897	Certificate limit: 14				Trains: 1 x '8', 2 x '10'...				
Current operating order:	NP, CBQ, GN, CMSP, MP, SOO, UP, CRIP, MKT								

Tiles	Tile number/Availability					Three Operating Rounds between Stock Rounds						
Yellow	1/1	2/1	3/2	4/2	5/1	6/2	7/5	8/9	9/14	55/1	56/-	57/2
	58/4	69/1	128/-									
Green	14/3	15/2	16/1	17/1	18/1	19/1	20/1	23/4	24/-	25/1	26/1	27/-
	28/1	29/1	129/1	132/-	141/1	142/1	143/1	144/1				
Brown	39/1	40/1	41/3	42/3	44/1	45/2	46/2	47/2	63/-	70/1	130/-	133/1
	135/2	145/1	146/1	147/2								



Orders required for the following round

By the early deadline

SR9





1856-D22

The first Diesel is out,  
but nobody is caught short.

OR12 - OR13

OR12	Pres	Lay	Run	Pay	Notes	Price	Credit	Trains
CGR	RL	65:N17:6	760	Yes	-	125C	699	6 5
TGB	WM	63:M10:1	290	Yes	-	125A	260	6
CA	TR	8:C18:2	400	Yes	-	100E	80	5
THB	MH	24:M16:6	470	Yes	-	100A	360	5
BBG	JS	6:K16:6	160	Yes	①	80A	40	D

Notes: ① 750 and a '4' train to the bank for a Diesel

OR13	Pres	Lay	Run	Pay	Notes	Price	Credit	Trains
CGR	RL	-	560	Yes	-	150C	699	6 5
TGB	WM	9:M6:1	310	Yes	-	150A	260	6
CA	TR	24:C20:5	250	Yes	-	110E	105	5
THB	MH	28:N15:5	290	Yes	-	110A	360	5
BBG	JS	63:J15:1	260	Yes	-	90A	40	D

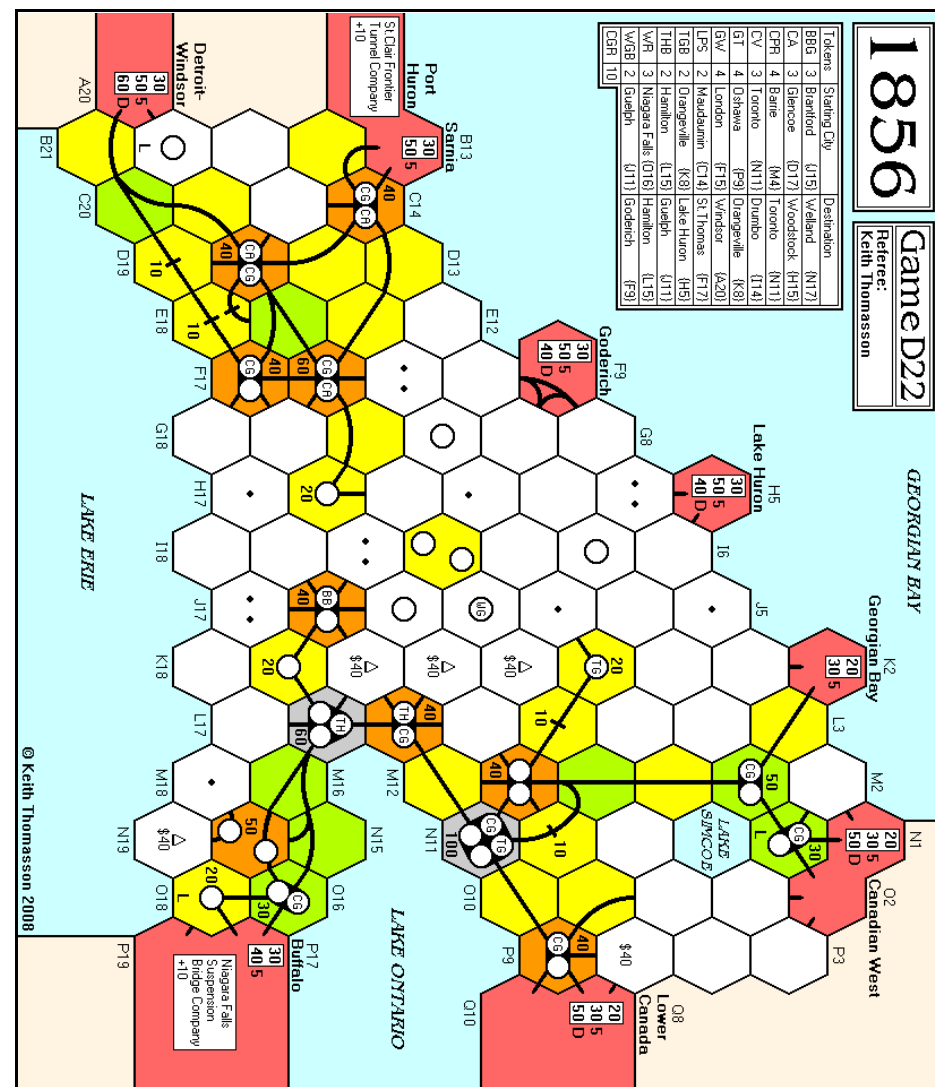
Cash Flow	b/f	OR12	OR13	c/f	Value	%	Certs
Richard Lunn	99	372	336	807	2,427	19.4	8½
Tony Robbins	947	544	378	1,869	3,689	29.4	10
Willem Moene	128	392	323	846	2,296	18.3	10
Mike Head	279	378	260	917	2,067	16.5	6½
John Shelley	41	335	322	698	2,058	16.4	9

Portfolio	BBG	CA	TGB	THB	WGB	CGR
Richard Lunn	3	-	2	-	-	7P
• Tony Robbins	-	6P	1	1	-	6
Willem Moene	-	2	6P	3	-	-
Mike Head	-	-	1	5P	-	3
John Shelley	6P	1	-	1	-	4

Bank (new)	1	-	-	-	10	-
Price (par)	100	70	100	100	-	100
Bank (pool)	-	1	-	-	-	-
Price (pool)	90A	110E	150A	110A	-	150C
Company credit	40	105	260	360	-	699
Tokens	2	-	-	-	2	-
Trains	D	5	6	5	-	6.5

Bank cash: 5,399      Certificate limit: 10      Trains: Diesels  
Current operating order: CGR, TGB, CA, THB, BBG

Tiles	Tile number/Availability				Three Operating Rounds between Stock Rounds											
Yellow	1/1	2/-	3/3	4/1	5/-	6/-	7/6	8/7	9/9	55/1	56/1	57/4				
	58/2	69/1														
Green	14/4	15/2	16/1	17/1	18/1	19/1	20/1	23/3	24/2	25/1	26/-	27/1				
	28/-	29/1	59/2	120/1	121/1											
Brown	39/1	40/1	41/3	42/3	43/2	44/1	45/2	46/2	47/2	63/1	64/1	65/-				
	66/1	67/1	68/1	70/1	122/1	125/-	126/-	127/1								
Grey	123/-	124/-														



Richard, as the CGR is first to go in the round, I would appreciate more detailed orders than 'run for maximum'. Things can obviously change for the second of a pair of rounds, but for the first you know exactly what the situation is, and can define your runs precisely.

Orders required for the following rounds	By the early deadline
OR14, SR8	Adjudication can pause between rounds if requested



1856-M22

The THB finds itself boxed in.

OR12 - OR13

OR12	Pres	Lay	Run	Pay	Notes	Price	Credit	Trains
TGB	LG	14:M10:1	530	Yes	-	110C	506	6 5
CGR	RT	125:L13:5	630	No	①	100A	182	D
BBG	RT	64:L15:1	320	Yes	②	100A	160	6
WGB	WM	15:J13:5	150	Yes	-	100A	41	5
CV	TS	15:K18:2	370	Yes	-	75E	0	D
THB	WM	-	360	Yes	-	75E	151	D
CPR	MH	24:M6:1	280	Yes	③	70G	92	5

- Notes: ① 1,100 to the bank for a Diesel  
 ② 100 to the bank for a token in H15  
 ③ 100 to the bank for a token in P9

OR13	Pres	Lay	Run	Pay	Notes	Price	Credit	Trains
TGB	LG	6:N9:2	500	Yes	-	125C	606	6 5
CGR	RT	123:L15:1	700	Yes	①	110A	152	D
BBG	RT	63:H15:1	330	Yes	-	110A	160	6
WGB	WM	58:J9:2	160	Yes	-	110A	41	5
CV	TS	-	330	Yes	-	80E	0	D
THB	WM	-	140	Yes	-	80E	179	D
CPR	MH	24:N7:3	280	Yes	-	75F	148	5

- Notes: ① 100 to the bank for a token in J15

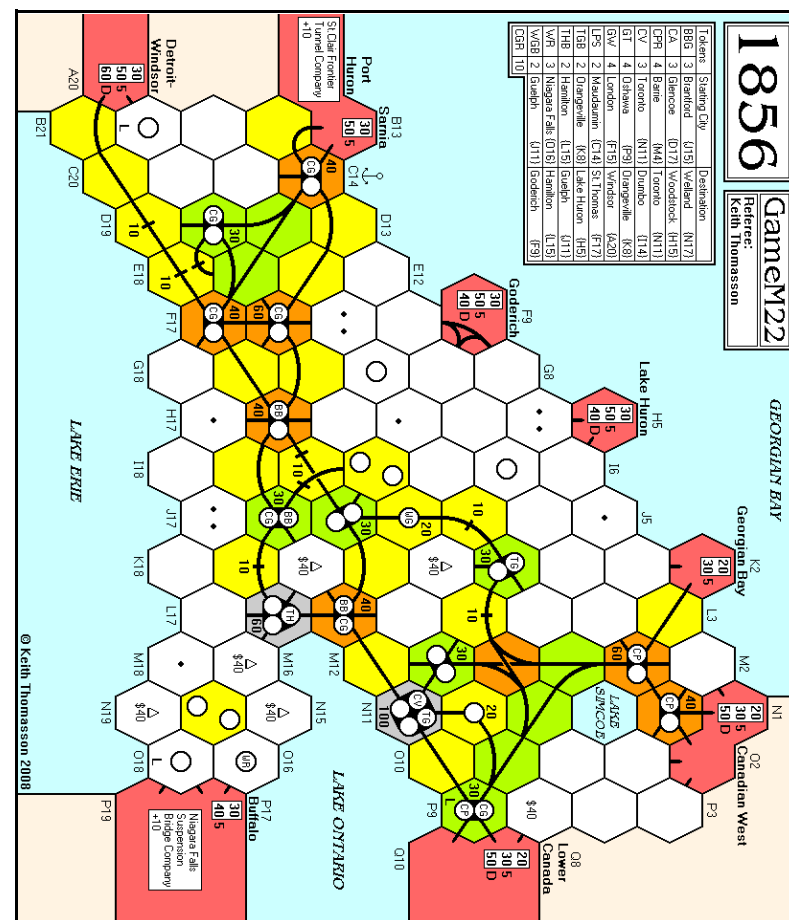
Cash Flow	b/f	OR12	OR13	c/f	Value	%	Certs
Mike Head	267	357	401	1,025	2,245	20.9▼	11
Lyndon Gurr	291	531	633	1,455	3,120	29.0▲	13
Tony Salt	29	213	193	435	910	8.5▲	5
Rob Thomasson	18	192	478	688	2,228	20.7▼	9
Willem Moene	57	306	320	685	2,263	21.0▼	12

Portfolio	BBG	CPR	CV	TGB	THB	WGB	WR	CGR
Mike Head	1	6P	-	2	1	1	-	2
Lyndon Gurr	-	1	5	6P	-	-	-	4
Tony Salt	-	1	5P	-	-	-	-	-
Rob Thomasson	6P	-	-	-	-	-	-	8P
✱ Willem Moene	-	-	-	-	6P	6P	-	4

Bank (new)	3	-	-	-	1	3	10	-
Price (par)	100	65	70	100	90	100	-	100
Bank (pool)	-	2	-	2	2	-	-	2
Price (pool)	110A	75F	80E	125C	80E	110A	-	110A
Company credit	160	148	0	606	179	41	-	152
Tokens	-	1	2	-	1	1	3	3
Trains	6	5	D	6 5	D	5	-	D

Bank cash: 6,428 Certificate limit: 13 Trains: Diesels  
 Current operating order: TGB, CGR, BBG, WGB, CV, THB, CPR

Tiles	Tile number/Availability					Three Operating Rounds between Stock Rounds						
Yellow	1/1	2/-	3/3	4/2	5/2	6/1	7/6	8/8	9/7	55/1	56/1	57/3
Green	58/-	69/-										
Green	14/1	15/1	16/1	17/1	18/1	19/1	20/1	23/3	24/-	25/1	26/1	27/1
Green	28/1	29/1	59/2	120/1	121/2							
Brown	39/1	40/1	41/3	42/3	43/2	44/1	45/2	46/2	47/1	63/3	64/1	65/1
Brown	66/1	67/1	68/1	70/1	122/1	125/-	126/-	127/-				
Grey	123/-	124/-										



Orders required for the following round

By the early deadline

SR7



1856-R23

Bridge rights give you +10  
for the off-board area only.

OR4 - OR5

Some minor cash adjustments from last time. Pete's income in OR3 was 225, not 221, which allowed him to buy the GW share he had ordered, and Don bought a GW rather than a GT, so his spent 5 more.

OR4	Pres	Lay	Run	Pay	Notes	Price	Credit	Loans	Trains
WR	PC	15:O16:3	140	No	① ② ③	70C▼	20	300	3 3
GW	LG	9:C18:2	180	Yes	-	75F▲	185	300	3
GT	DS	120:N11:1	160	Yes	①	70G▲	256	400	3
CA	WM	8:G14:3	180	Yes	①	70E▲	235	400	3
LPS	RT	24:D15:6	70	Yes	④	65G▲	94	200	4

- Notes: ① Government loan secured  
② 50 to the LPS for Bridge rights  
③ 450 to the bank for two '3' trains  
④ 350 to the bank for a '4' train

OR5	Pres	Lay	Run	Pay	Notes	Price	Credit	Loans	Trains
GW	LG	57:B19:2	110	Yes	① ② ③	80F▲	180	400	4 3
GT	DS	58:N9:4	110	Yes	-	75F▲	237	400	3
CA	WM	57:H15:3	110	Yes	① ④ ③	75E▲	25	500	4 3
WR	PC	59:N17:1	210	Yes	①	75C▲	90	400	3 3
LPS	RT	24:E16:3	130	Yes	① ⑤	70G▲	170	300	4

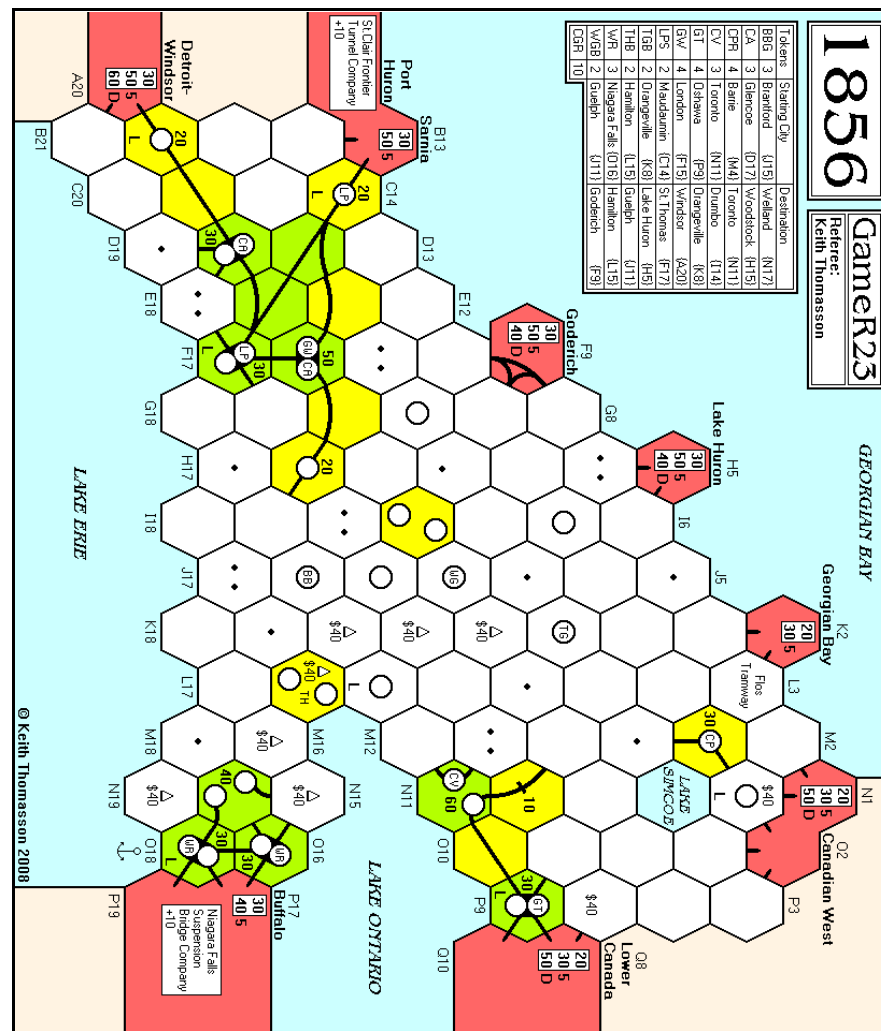
- Notes: ① Government loan secured  
② Destination reached - 280 released from escrow  
③ 350 to the bank for a '4' train  
④ Destination reached - 70 released from escrow  
⑤ 40 to the bank for a token in F17

Cash Flow	b/f	OR4	OR5	c/f	Value	%	Certs
Pete Campbell	70	18	116	134	589	17.9▼	5
Willem Moene	47	108	66	221	671	20.4▲	5
Lyndon Gurr	17	108	66	191	671	20.4▲	5
Rob Thomasson	31	69	87	187	692	21.1▲	6
Don Smith	53	89	68	210	660	20.1▲	5

Portfolio	Privates	BBG	CA	CPR	CV	GT	GW	LPS	TGB	THB	WGB	WR
Pete Campbell	-	-	-	-	-	-	1	-	-	-	-	5P
Willem Moene	-	-	6P	-	-	-	-	-	-	-	-	-
Lyndon Gurr	-	-	-	-	-	-	6P	-	-	-	-	-
Rob Thomasson	-	-	-	-	-	1	1	5P	-	-	-	-
Don Smith	-	-	-	-	-	4P	1	1	-	-	-	-

Bank (new)	10	4	10	10	4	1	2	10	10	10	5
Price (par)		70			65	70	65				80
Bank (pool)	-	-	-	-	1	-	2	-	-	-	-
Price (pool)		75E			75F	80F	70G				75C
Company credit		25			237	180	170				90
Tokens	3	1	4	3	3	2	-	2	2	2	1
Trains		4 3			3	4 3	4				3 3
Bank cash: 10.355	Certificate limit: 13				Trains: 1 x '4', 3 x '5'						
Current operating order:	GW, GT, CA, WR, LPS										

Tiles	Tile number/Availability							Two Operating Rounds between Stock Rounds						
Yellow	1/1	2/1	3/3	4/3	5/2	6/2	7/7	8/11	9/11	55/1	56/1	57/1		
	58/2	69/1												
Green	14/3	15/-	16/1	17/1	18/1	19/1	20/1	23/4	24/2	25/1	26/1	27/1		
	28/1	29/1	59/1	120/-	121/1									



Orders required for the following round

By the early deadline

SR4





1861-B23

Two of the three  
remaining minors convert.

MR5 - SR5

The SW did not buy a new train last time, as loans can only be taken out to buy trains if the company does not have one. Furthermore, players received income from the NW and SW, even though the company withheld, so that has been deducted from your cash.

#### Merger Round 5

The N converts to the MKV with an initial price of 110D

Geoff buys one share in the MKV

The E converts to the MVR with an initial price of 150C

Lyndon buys one share in the MVR

#### Stock Round 5

Geoff	Mike	Lyndon	Mark	Willem
✗	- 1 NW {↔} + GRR treasury	- 2 GRR {↔} + MKN treasury	+ MK treasury	✗
✗	✗	+ MVR treasury	+ MK treasury	✗
✗	✗	+ MVR treasury	+ MK treasury	✗
✗	✗	✗	✗	✗

Cash Flow	b/f	MR5	SR5	c/f	Value	%	Certs
Willem Moene	32	0	0	32	792	14.9▼	6
Geoff Hardingham	197	-110	0	87	1,112	21.0▲	6
Mike Hutton	179	0	-80	99	899	17.0▼	4
Lyndon Gurr	226	-150	-50	26	1,526	28.8▲	8
Mark Stretch	457	0	-405	52	972	18.3▼	6

Portfolio	PCs	SV	GRR	MK	MKN	MKV	MVR	NW	SE	SW	RSR
Willem Moene	-	-	-	-	-	-	-	3P	-	5P	-
Geoff Hardingham	-	-	-	-	-	3P	-	1	3P	1	-
Mike Hutton	-	1	3P	-	-	-	-	1	-	-	-
Lyndon Gurr	-	-	2	-	4P	-	5P	-	-	-	-
Mark Stretch	TSR	-	-	3P	-	-	-	-	-	1	-

Treasury	Bank (pool)	Price	Loans	Credit	Tokens	Trains
-	-	90F	-	0	-	3
5	-	200C	135D	789	1	4
7	-	150C	110D	728	2	3
6	-	150C	120C	175	2	5
7	-	165C	80E	315	1	3
5	-	-	-	630	4	3
5	-	-	-	85	2	5
7	-	-	-	103	4	3
3	-	-	-	490	2	4
510	-	-	-	510	4	4

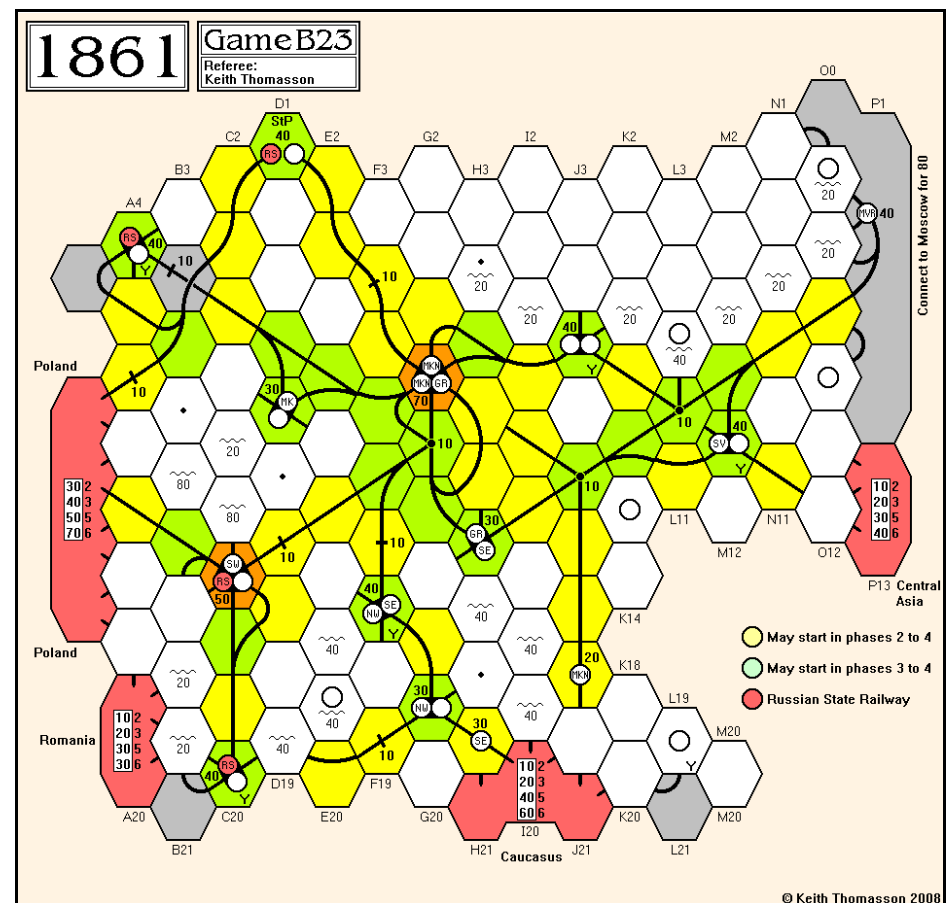
Bank cash: 11,389 Certificate limit: 13 Trains: 2 x '5', 2 x '6'...  
Current operating order: SV, GRR, SE, MKN, MVR, MK, NW, MKV, SW, RSR

Sorry for the false dividend for the NW and the SW, which led some of you to plan for purchases you couldn't afford.

Unless I'm mistaken we're done with Merger Rounds, because there are no new public companies available to be formed. The SV is consequently high and dry and will presumably end up being absorbed into the Russian State Railway. If I'm wrong in any of this, someone will no doubt tell me.

Tiles	Tile number/Availability										Two Operating Rounds between Stock Rounds				
Yellow	3/2	4/-	5/2	6/2	7/2	8/2	9/2	57/-	58/4	201/3	202/3	621/2	2		
Green	14/2	15/-	16/2	17/2	18/2	19/2	20/2	21/2	22/2	23/2	24/1	25/4			
	26/2	27/1	28/1	29/1	30/1	31/2	87/-	88/2	204/1	207/3	208/1	619/1			
	622/-	624/1	625/1	626/1	635/1	637/1									
Brown	39/2	40/2	41/2	42/2	43/2	44/2	45/2	46/2	47/2	63/3	611/3	623/3			
	636/-	638/-	641/1	801/2	911/3										

Yellow track tiles are unlimited



Orders required for the following rounds

By the early deadline

OR9, OR10

Adjudication can pause between rounds if requested



1870-K23

The operating round is enough for this session.

OR6

OR6	Pres	Lays	Run	Pay	Notes	Price	Credit	Trains
SLSF	LG	24:G12:2	-	190	Yes	160A	22	3
SP	LR	57:M2:2	6:M6:5	80	Yes	-	100A	672 3 3
MP	LG	8:H11:6	8:H9:3	100	Yes	82F	108	4 3 3
TP	JS	8:K6:5	8:L5:2	100	Yes	82C	180	4 3
MKT	DS	58:I14:5	9:J13:2	90	Yes	64I	88	4

- Notes: ① 300 to the bank for a '4' train  
 ② 1 to the SLSF for a '3' train and 1 to the SLSF for a '4' train  
 ③ 200 to John for the GRSC and GSC privates  
 ④ 100 to Don for the SCC private

Cash Flow	b/f	OR6	c/f	Value	%	Certs
John Shelley	68	290	358	932	18.1	6
Lionel Robbins	244	67	311	1,071	20.9	6
Lyndon Gurr	168	125	293	1,339	26.1	6
Don Smith	61	193	254	894	17.4	6
Willem Moene	450	49	499	901	17.5	3

Portfolio	PCs	ATSF	FW	GMO	IC	MKT	MP	SLSF	SP	SSW	TP
John Shelley	-	-	-	-	-	-	1	-	-	-	6P
Lionel Robbins	-	-	-	-	-	-	-	1	6P	-	-
Lyndon Gurr	-	-	-	-	-	-	3P	5P	-	-	-
Don Smith	-	-	-	-	-	5P	-	2	-	-	-
Willem Moene	MKT	-	-	-	-	-	1	1	-	-	-

Bank (new)	10	10	10	10	-	-	-	4	10	4
Price (par)					72	76	100	100		82
Bank (pool)	-	-	-	-	4	5	-	-	-	-
Price (pool)					64I	82F	160A	100A		82C
Company credit					88	108	22	672		180
Redeemed shares					-	-	1	-		-
Tokens	3	2	2	2	1	-	1	2	2	1
Trains					4	4 3 3	3	3 3		4 3
Bank cash: 9,215	Certificate limit: 13				Trains: 2 x '4', 4 x '5'...					
Current operating order:	SLSF, SP, MP, TP, MKT									

Tiles	Tile number/Availability				Two Operating Rounds between Stock Rounds							
Yellow	1/-	2/1	3/3	4/6	5/1	6/-	7/8	8/12	9/17	55/1	56/1	57/3
	58/3	69/1										
Green	14/2	15/1	16/2	17/2	18/2	19/2	20/2	23/4	24/3	25/3	26/2	27/2
	28/2	29/2	141/2	142/2	143/1	144/1						

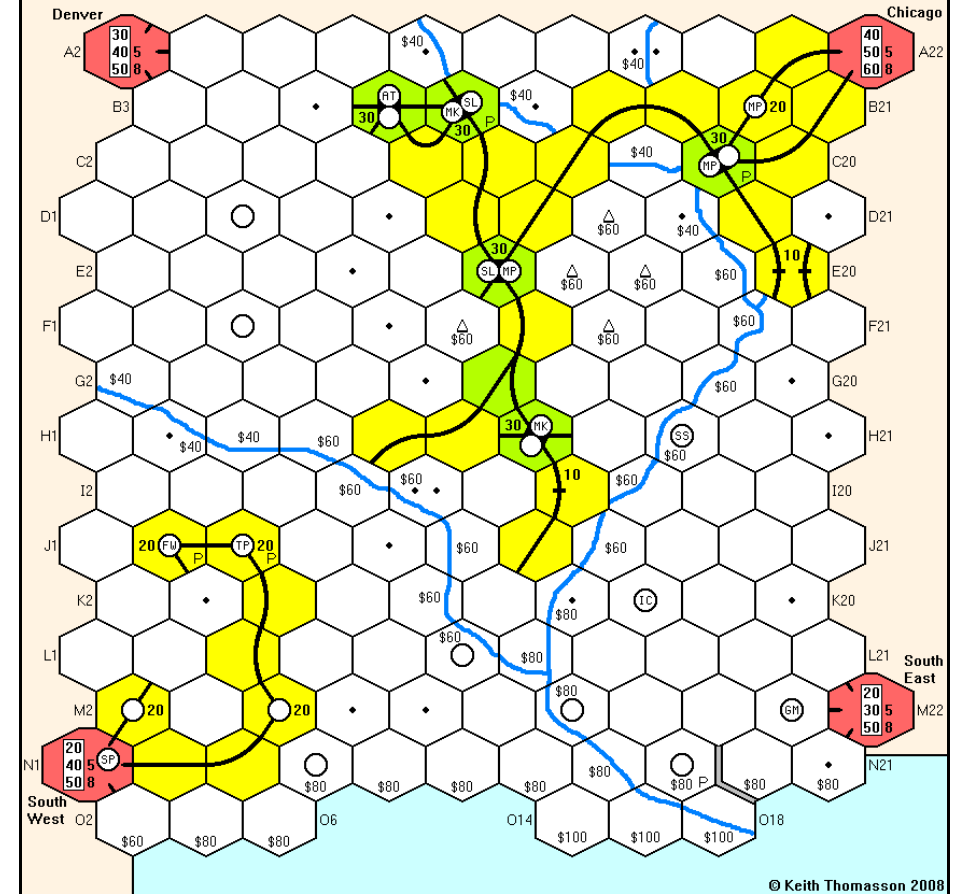
1870

GameK23

Referee:  
Keith Thomasson

Private Companies	Cost	Revenue
1 Great River Shipping Company	\$20	\$5
2 Mississippi River Bridge Company	\$40	\$10
3 The Southern Cattle Company	\$50	\$10
4 The Gulf Shipping Company	\$80	\$15
5 St.Louis San Francisco Railway	\$140	n/a
6 Missouri-Kansas-Texas Railroad	\$160	\$20

Public Companies	Tokens	Starting City	Destination
ATSF	3	Topeka (B9)	Southwest (N1)
FW	2	Fort Worth (J3)	Denver (A2)
GMO	2	Mobile (M20)	St.Louis (C18)
IC	2	Jackson (K16)	Chicago (A22)
MKT	3	Kansas City (B11)	Southwest (N1)
MP	3	St.Louis (C18)	Dallas (J5)
SLSF	3	Springfield (E12)	Southwest (M22)
SP	3	Southwest (N1)	New Orleans (N17)
SSW	2	Memphis (H17)	Fort Worth (J3)
TP	2	Dallas (J5)	New Orleans (N17)



Orders required for the following round

By the early deadline

SR5



1870-R24

Three bids, but no competition.

PRIVATES

Stock Round 1

Willem	Bids 165 on the MKT
Roger	Bids 55 on the SCC
Mark	Bids 145 on the SLSF
Stephen	Buys the GRSC for 20
Don	Buys the MRBC for 40
	• Roger gets the SCC for 55
Willem	Buys the GSC for 80
	• Mark gets the SLSF for 145 and sets par at 100
	• Willem gets the MKT for 165
Priority for the second part of this round lies with Roger	

Cash Flow	b/f	Privates	c/f	Value	%	Certs
Willem Moene	420	-245	175	415	19.4	2/3
Roger Krueger	420	-55	365	415	19.4	1
Mark Frueh	420	-145	275	475	22.1	1
Stephen Webb	420	-20	400	420	19.6	1
Don Smith	420	-40	380	420	19.6	1

Portfolio	PCs	ATSF	FW	GMO	IC	MKT	MP	SLSF	SP	SSW	TP
Willem Moene	GSC, MKT	-	-	-	-	1	-	-	-	-	-
• Roger Krueger	SCC	-	-	-	-	-	-	-	-	-	-
Mark Frueh	-	-	-	-	-	-	-	2P	-	-	-
Stephen Webb	GRSC	-	-	-	-	-	-	-	-	-	-
Don Smith	MRBC	-	-	-	-	-	-	-	-	-	-

Bank (new)	10	10	10	10	9	10	8	10	10	10
Price (par)	100									
Bank (pool)	-	-	-	-	-	-	-	-	-	-
Price (pool)	100A									
Company credit	1,000									
Redeemed shares	-									
Tokens	3	2	2	2	3	3	3	3	2	2
Trains	-									
Bank cash: 9,405	Certificate limit: 13					Trains: 7 x '2', 6 x '3'				

Tiles	Tile number/Availability										One Operating Round between Stock Rounds	
Yellow	1/1	2/1	3/3	4/6	5/2	6/2	7/9	8/22	9/23	55/1	56/1	57/5
	58/4	69/1										

# 1870

## GameR24

Referee:  
Keith Thomasson

Private Companies	Cost	Revenue
1 Great River Shipping Company	\$20	\$5
2 Mississippi River Bridge Company	\$40	\$10
3 The Southern Cattle Company	\$50	\$10
4 The Gulf Shipping Company	\$80	\$15
5 St.Louis San Francisco Railway	\$140	n/a
6 Missouri-Kansas-Texas Railroad	\$160	\$20

Public Companies	Tokens	Starting City	Destination
ATSF	3	Topeka (B9)	Southwest (N1)
FW	2	Fort Worth (J3)	Denver (A2)
GMO	2	Mobile (M20)	St.Louis (C18)
IC	2	Jackson (K16)	Chicago (A22)
MKT	3	Kansas City (B11)	Southwest (N1)
MP	3	St.Louis (C18)	Dallas (J5)
SLSF	3	Springfield (E12)	Southwest (M22)
SP	3	Southwest (N1)	New Orleans (N17)
SSW	2	Memphis (H17)	Fort Worth (J3)
TP	2	Dallas (J5)	New Orleans (N17)

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Orders required for the following round

By the early deadline

SR1, Public Companies





1899-Z21

One share exchange  
and we're done.

SR9

### Stock Round 9

Don	Alan	Lyndon	John
x	- 1 CSb	{+60H}	+ CSb pool
x	x	x	x
Priority for SR10			

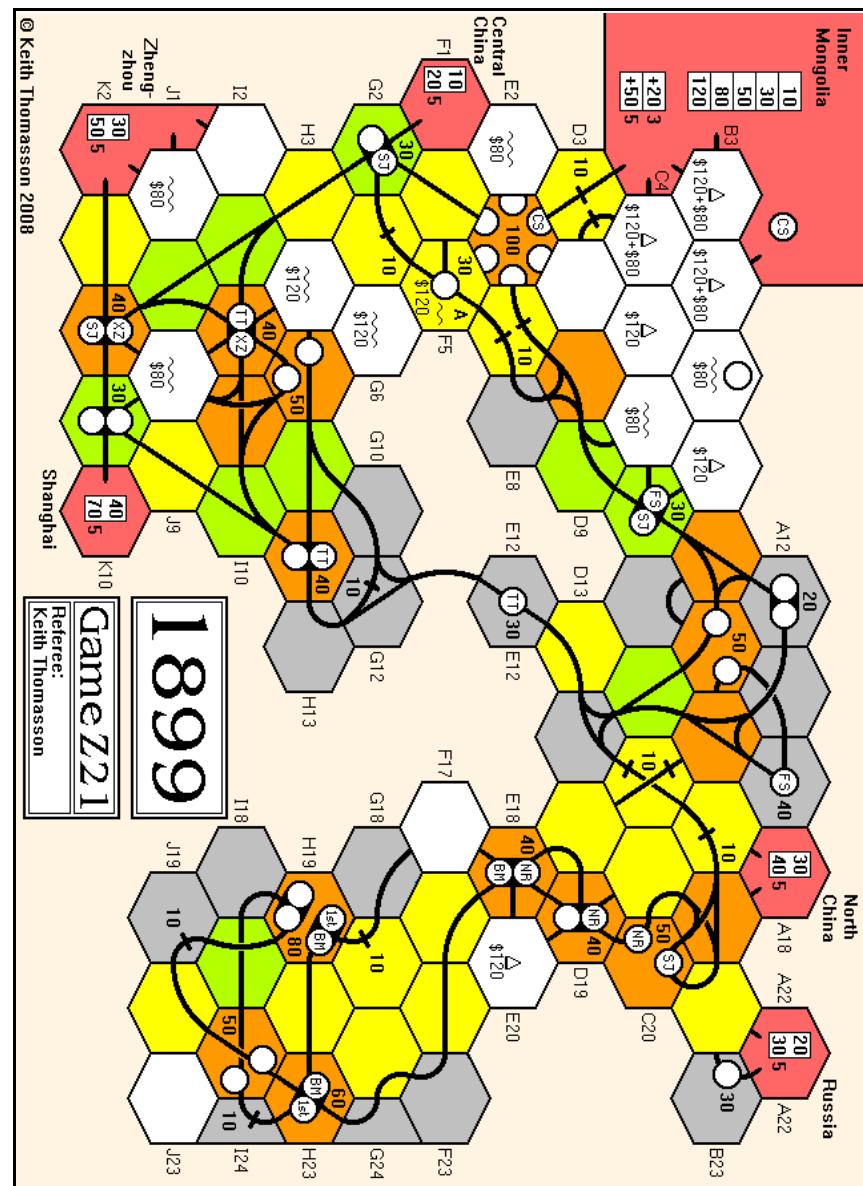
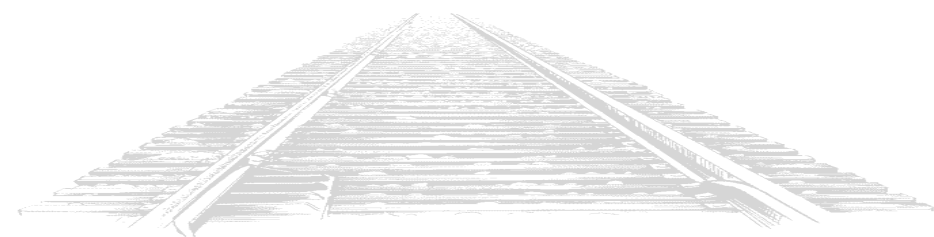
Cash Flow	b/f	SR9	c/f	Value	%	Certs
Alan Harvey	3,341	67	3,408	7,728	26.2	16/17
Lyndon Gurr	3,679	0	3,679	7,644	25.9	16/21
John Shelley	2,542	-60	2,482	7,147	24.2	16/19
Don Smith	3,515	0	3,515	7,015	23.7	15

Portfolio	1st	B&M	CSb	FsR	NRC	Sjz	Tt	XzS
Alan Harvey	2	1	1	6P	2	6P	-	1
Lyndon Gurr	1	6P	6P	-	2	1	2	6P
John Shelley	1	2	3	4	6P	1	2	1
Don Smith	6P	1	-	-	-	2	6P	2

Bank (new)	-	-	-	-	-	-	-	-
Price (new)	100	67	67	90	100	100	82	100
Bank (pool)	-	-	-	-	-	-	-	-
Price (pool)	225A	110D	60H	280B	350A	180A	200B	240B
Company credit	450	250	400	450	508	219	142	170
Tokens	1	-	1	-	1	-	1	1
Trains	6.6	D	D	5	5	D	D	D.5
Bank cash: 1,327		Certificate limit: 16					Trains: Diesels	
Current operating order		NRC, FsR, XzS, 1st, Tt, Sjz, B&M, CSb						

Tiles	Tile number/Availability												Three Operating Rounds between Stock Rounds	
Yellow	1/-	2/1	3/1	4/3	7/2	8/9	9/7	55/-	56/1	57/5	58/1	69/1		
Green	14/3	15/1	16/1	18/1	19/-	20/1	23/-	24/1	25/1	26/1	27/1	28/1		
	29/-	54/1	59/2	981/1	982/1	991/1	992/1	993/-	994/-	995/1				
Brown	39/-	40/1	41/1	42/1	43/1	44/1	45/1	46/2	47/1	62/-	63/-	64/1		
	65/-	66/-	67/1	68/-	70/1	983/-	984/-	996/-	997/1	998/-	999/-			

Alan's sale of the CSb brought everyone back into legal certificate holdings, and John then took the opportunity to snap it up. We should now be able to run to the end of the game.



Orders required for the following rounds

By the early deadline

OR18, OR19, OR20



18EU-G23

All three minors find companies to merge into.

OR6 - MCFER

Payment for retained DR shares crept into Don and Stephen's cash flow last time - weird, as there's no record of it on the spreadsheet, so please don't ask me how that happened.

OR6	Pres	Lay	Run	Pay	Notes	Price	Credit	Trains
2	PB	-	100	Half	-		154	3
8	LR	-	-	-	-		0	-
10	SW	-	-	-	-		66	-
DR	DS	578:J7:5	160	Yes	①	100D▲	111	5 3
BN	SW	3:C4:2	280	Half	-	122C▲	536	4 3
RA	MF	584:J5:1	280	Yes	②	75F▼	640	4
FN	LR	83:B11:4	270	Yes	-	110D▲	572	3 3
GS	PB	-	110	Yes	-	82D▲	55	4
IS	MF	143:F21:1	130	Yes	③	65G▼	498	4

- Notes: ① 500 to the bank for a '5' train  
 ② 500 from the bank for the sale of five shares (▼75F)  
 ③ 375 from the bank for the sale of five shares (▼65G)

#### Minor Company Final Exchange Round

Minor #10 merges with the IS - Stephen gets an IS share from the pool  
 Minor #2 merges with the BN - Peter gets a BN share from the treasury - BN token in C8  
 Minor #8 merges with the RA - Lionel gets an RA share from the pool  
 The BN discards an excess '3' train

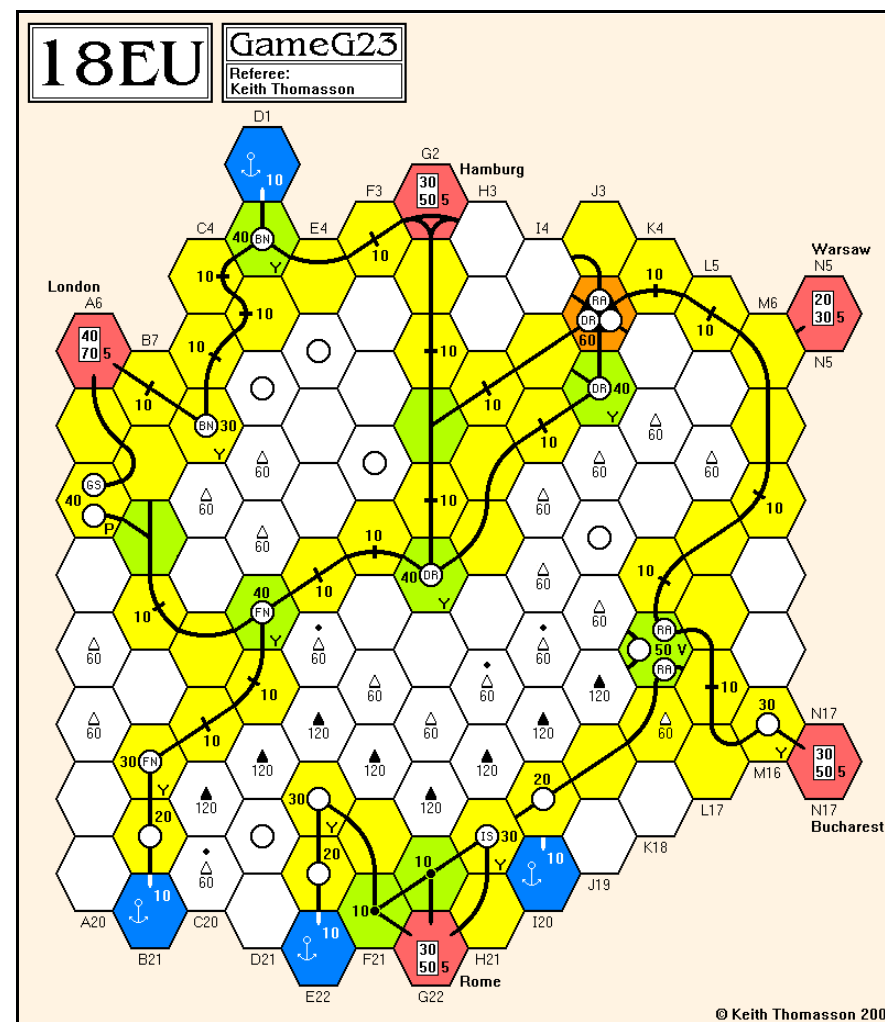
Cash Flow	b/f	OR6	c/f	Value	%	Certs
Peter Berlin	15	105	120	652	12.6▲	5
Lionel Robbins	262	190	452	1,431	27.7▲	8
Mark Frueh	9	205	214	914	17.7▼	8
Don Smith	80	134	214	934	18.1▼	6
Stephen Webb	241	113	354	1,239	23.9▲	7

Portfolio	BN	DR	FN	GS	IS	RA	RB	RP
Peter Berlin	1	-	-	5P	-	-	-	-
Lionel Robbins	2	-	6P	-	-	1	-	-
Mark Frueh	-	-	-	-	5P	5P	-	-
Don Smith	-	5P	2	-	-	-	-	-
Stephen Webb	5P	1	1	-	1	-	-	-

Bank (new)	-	-	-	-	-	-	10	10
Bank (pool)	-	-	-	-	4	4	-	-
Treasury shares	2	4	1	5	-	-	-	-
Price	122C	100D	110D	82D	65G	75F	-	-
Company credit	660	111	572	55	564	640	-	-
Tokens	3	2	3	4	4	2	-	-
Trains	4 3	5 3	3 3	4	4	4	-	-

Bank cash: 8,044 Certificate limit: 13 Trains: 1 x '3', 2 x '5', 2 x '6'...  
 Also Pullman x 5  
 Current operating order: BN, FN, DR, GS, RA, IS

Tiles	Tile number/Availability				Two Operating Rounds between Stock Rounds							
Yellow	3/5	4/-	7/-	8/7	9/10	57/4	58/6	201/3	202/6			
Green	14/4	15/4	80/4	81/4	82/3	83/3	141/5	142/3	143/1	144/2	576/4	577/3
	578/1	579/2	580/1	581/1								
Brown	145/4	146/5	147/4	544/3	545/3	546/3	582/9	583/1	584/1	611/8		



Orders required for the following round

By the early deadline

SR3



18KAAS-P23

All the remaining  
companies are floated.

SR5

Stock Round 5

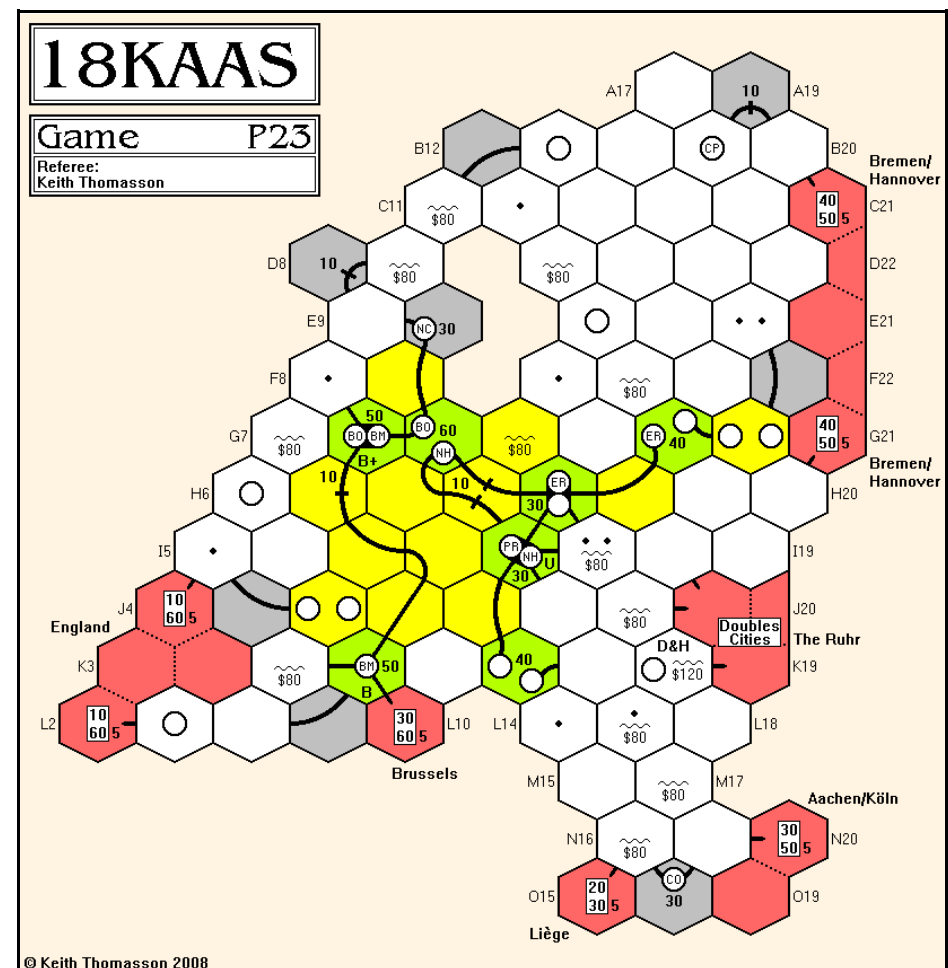
Alan	Lyndon	Tony	Willem
- 1 B&O {▼100B}	- 4 B&M {▼70G}	+ B&O new	+ PRR pool
+ NYC/Pres {76}	- 2 B&O {▼82D}		
	+ CPR/Pres {100}		
+ NYC new	+ C&O/Pres {67}	+ B&M pool	+ PRR pool
+ NYC new	+ PRR pool	+ B&O pool	+ PRR pool
+ NYC new	+ C&O new	+ B&O pool	+ PRR pool
+ NYC new {floated}	+ C&O new	+ B&O pool	✗
✗	+ C&O new	✗	✗
✗	+ C&O new {floated}	✗	✗
✗	- 1 C&O {▼67G}	✗	✗
	+ CPR new		
✗	+ CPR new	✗	✗
✗	+ CPR new	✗	✗
✗	+ CPR new {floated}	✗	✗
✗	✗		Priority for SR6

Cash Flow	b/f	SR5	c/f	Value	%	Certs
Alan Harvey	357	-344	13	919	20.1	9
Lyndon Gurr	507	-485	22	1,457	31.9	14/15
Tony Sait	531	-416	115	1,185	26.0	12/13
Willem Moene	234	-200	34	1,004	22.0	10

Portfolio	PCs	B&M	B&O	C&O	CPR	Erie	NYC	NYNH	PRR
Alan Harvey	-	-	5P	-	-	-	6P	-	-
Lyndon Gurr	-	-	-	5P	6P	-	-	6P	1
✗ Tony Sait	D&H	6P	5	-	-	-	-	2	1
Willem Moene	-	1	-	-	-	6P	-	-	6P

Bank (new)	-	-	5	4	4	4	2	2
Price (par)	67	100	67	100	100	76	67	71
Bank (pool)	3	-	-	-	-	-	-	-
Price (pool)	70G	90C	67G	100A	100A	76D	75F	50J
Company credit	165	620	670	1,000	540	760	50	196
Tokens	-	2	3	4	1	4	-	3
Trains	2.2	3.2	-	-	3	-	3.2	3.2
Bank cash: 7,815	Certificate limit: 16				Trains: 1 x '3', 4 x '4'...			
Current operating order:	Erie, CPR, B&O, NYC, NYNH, B&M, C&O, PRR							

Tiles	Tile number/Availability					Two Operating Rounds between Stock Rounds							
Yellow	1/-	2/1	3/2	4/2	7/3	8/5	9/6	55/1	56/1	57/4	58/1	69/1	
Green	14/3	15/-	16/1	18/1	19/1	20/1	23/3	24/3	25/1	26/1	27/1	28/1	
	29/1	53/-	53+/-	54/-	59/-								



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Orders required for the following rounds

By the early deadline

OR6, OR7

Adjudication can pause between rounds if requested



6 NIMMT! 13

Hand four gets that  
rarest of notes - no penalties.

ROUND 6

Hand 1 (1-104)

53			
51			
39			
28	55		103
24	50	93	101
1/5	2/10	3/1	4/2

Kevin (24) takes row 1 for 7 pts,  
Colin (28), Michael (39), Mark (51),  
Jim (53), Don (93) takes row 3 for 9 pts,  
John (101) takes row 4 for 5 pts,  
Bob (103).

Hand 2 (1-104)

	98		
	96		37
	93		23
90	70	99	20
89			
1/4	2/6	3/5	4/5

Kevin (20) takes row 4 for 2 pts,  
John (23), Colin (37), Don (54),  
Michael (59), Bob (76), Mark (89) takes  
row 1 for 5 pts, Jim (90).

Hand 3 (1-84)

		81	
		80	52
18		79	50
17		77	47
6	71	73	43
1/3	2/1	3/11	4/6

Colin (6) takes row 1 for 3 pts, Don (17),  
Kevin (18), Bob (43) takes row 4 for 9  
pts, Michael (47), Mark (50), John (52),  
Jim (71) takes row 2 for 13 pts.

Hand 4 (1-84)

62	76	77	
61	70	75	47
58	69	73	26
55	67	39	10
42	66	36	2
1/11	2/11	3/10	4/6

Don (26), Jim (47), Michael (61),  
Colin (62), John (67), Mark (69),  
Bob (70), Kevin (76). No penalties.

Player	Hand 1	Hand 2	Hand 3	Hand 4	Overall Score
Michael Graystone	5	7	0	0	12
Colin Sharpe	2	0	14	0	16
Bob Coull	0	0	10	11	21
John Colledge	14	3	2	7	26
Mark Stretch	6	9	9	6	30
Kevin Lee	8	17	0	12	37
Don Shailer	15	9	14	0	38
Jim Reader	7	21	15	19	60

Orders required

Round seven - cards for each hand



ACQUIRE 49

Continental survives  
for another round.

ROUND 11

Colin 11-A No purchases.  
Lyndon 11-B Buys 2 Continental @ £400.  
Tony 6-C {Dead tiles: 6-D 7-C} No purchases.  
Kevin 1-C No purchases.  
Colin 10-A No purchases.

1-A	W	W	W	W	6-A	C	8-A	9-A	L	L	12-A
W	W	3-B	W	W	6-B	C	8-B		10-B	L	12-B
W	W	W	W	W				9-C	L	L	L
W	2-D	3-D	W	5-D			L	8-D	9-D	L	12-D
W	W	W	W	W			L	L	L	L	11-E
W	W	3-F	4-F	W	6-F	7-F	L	L	L	L	12-F
1-G	2-G	W	W	W	6-G	7-G	8-G	L	L	L	12-G
W	2-H	W	W	5-H	6-H	7-H	8-H	9-H	L	11-H	12-H
W	W	W	4-I	5-I	6-I	7-I	8-I	9-I	L	11-I	12-I

	Lux	Tow	Ame	Fes	Wor	Con	Imp	Cash	Value
Tony Wilcock	9	-	-	-	7	-	-	£3,900	£24,100
Kevin Lee	9	-	-	-	10	9	-	£5,300	£44,100
Colin Sharpe	7	-	1	-	8	-	-	-	£18,600
Lyndon Gurr	-	1	-	2	-	13	-	£15,800	£25,000
Bank Stock	-	24	24	23	-	3	25		
Chain Size	22	-	-	-	33	2	-		
Chain Value	800	-	-	-	1000	400	-		

Playing sequence

Lyndon, Tony, Kevin, Colin, Lyndon again







## ACQUIRE 50

Continental is formed  
to make the full set.

## ROUND 4

John 6-I Buys 3 Imperial @ £400.  
Lyndon 4-A Forms Continental, one free share. Buys 3 Continental @ £400.  
Willem 1-B Buys 2 Luxor @ £500, 1 Tower @ £200.  
Michael 5-F Buys 3 Worldwide @ £400.  
Pete 7-A Buys 1 Tower @ £200, 2 Festival @ £400.  
John 7-H Buys 3 American @ £300.

1-A	2-A	3-A	C	C	6-A		8-A	9-A	10-A	11-A	
	2-B	W	4-B	5-B	6-B	7-B	8-B	9-B	10-B	11-B	12-B
1-C	2-C	W	4-C	5-C	6-C	7-C	8-C	9-C	10-C	L	L
1-D	2-D	W	4-D	5-D	6-D	7-D	8-D	9-D	10-D	L	12-D
1-E	2-E	3-E	4-E	5-E		7-E	8-E	9-E	10-E	L	12-E
F	F	3-F	4-F	I	6-F		8-F	9-F	10-F	L	12-F
1-G	F	3-G	4-G	I	I	7-G	8-G	9-G	10-G	11-G	12-G
	2-H	3-H	4-H	5-H	6-H		8-H	9-H	10-H	11-H	A
1-I	T	T	4-I	5-I		7-I	8-I		10-I	11-I	A

	Lux	Tow	Ame	Fes	Wor	Con	Imp	Cash	Value
Willem Moene	8	5	-	-	-	-	-	£3,000	£12,500
Michael Graystone	-	-	3	7	3	-	5	£4,900	£24,100
Pete Campbell	10	4	-	2	-	-	-	£1,700	£16,300
John Marsden	-	-	7	-	4	-	3	£4,100	£18,800
Lyndon Gurr	6	-	3	-	-	4	-	£2,700	£15,000
Bank Stock	1	16	12	16	18	21	17		
Chain Size	5	2	2	3	3	2	3		
Chain Value	500	200	300	400	400	400	500		

### Playing sequence

Lyndon, Willem, Michael, Pete, John, Lyndon again



## ACQUIRE 51

Four companies are started.

## ROUND 1

Colin 9-A Forms Imperial, one free share. Buys 3 Imperial @ £400.  
Bob 6-I Buys 3 Imperial @ £400.  
Kevin 8-I Forms Continental, one free share. Buys 3 Continental @ £400.  
Gina 7-C Forms Luxor, one free share. Buys 3 Luxor @ £300.  
Tony 3-I Forms Worldwide, one free share. Buys 3 Worldwide @ £300.  
Colin 1-I Buys 3 Imperial @ £400.

1-A	2-A	3-A	4-A	5-A	6-A	7-A	I	I	10-A	11-A	12-A
1-B	2-B	3-B	4-B	5-B	L	L	8-B	9-B	10-B	11-B	12-B
1-C	2-C	3-C	4-C	5-C	6-C	L	8-C	9-C	10-C	11-C	12-C
1-D	2-D	3-D	4-D	5-D	6-D	7-D	8-D	9-D	10-D	11-D	12-D
1-E	2-E	3-E	4-E	5-E	6-E	7-E	8-E	9-E	10-E	11-E	12-E
1-F	2-F	3-F	4-F	5-F	6-F	7-F	8-F	9-F	10-F	11-F	12-F
1-G	2-G	3-G	4-G	5-G	6-G	7-G	8-G	9-G	10-G	11-G	12-G
1-H	2-H	W	4-H	5-H	6-H	7-H	C	9-H	10-H	11-H	12-H
	2-I	W	4-I	5-I		7-I	C	9-I	10-I	11-I	12-I

	Lux	Tow	Ame	Fes	Wor	Con	Imp	Cash	Value
Colin Sharpe	-	-	-	-	-	-	7	£3,600	£10,400
Bob Coull	-	-	-	-	-	-	3	£4,800	£8,000
Kevin Lee	-	-	-	-	-	4	-	£4,800	£12,400
Gina Teh	4	-	-	-	-	-	-	£5,100	£10,800
Tony Wilcock	-	-	-	-	4	-	-	£5,100	£10,800
Bank Stock	21	25	25	25	21	21	15		
Chain Size	3	-	-	-	2	2	2		
Chain Value	300	-	-	-	300	400	400		

Gina and Tony were risking things by specifying only one company to form so late in the round. Remember to think about giving a preference list in case your first choice is no longer valid.

### Playing sequence

Bob, Kevin, Gina, Tony, Colin, Bob again





AGRICOLA 1

Getting back to the earth.

NEW GAME

Welcome to the first game of Agricola in these pages. You will play in the following order.

Marcus Pratt	14 Clifton Road, Brighton, BN1 3HN
Pete Campbell	39 Water Street, Cambridge, CB4 1NZ
Mike Hutton	57 Ascension Road, Romford, Essex, RM5 3RT
Michael Longdin	29 Woolborough Road, Crawley, West Sussex, RH10 8HE

You each have a sheet listing the Occupation and Minor Improvement cards you have been dealt, including the card text and hopefully everything you need to decide when to play them.

+1 Wood {1 Wood}	+2 Wood {2 Wood}	+3 Wood {3 Wood}	+1 Clay {1 Clay}	+2 Clay {2 Clay}	+1 Reeds {1 Reeds}
+1 Food Catch Fish {1 Food}	+1 Food Travelling Players {1 Food}	Take 1 Grain	Take 2 Food Day Labourer	Take 1 Reeds, 1 Stone, 1 Food	Building and/or Stables
Play 1 Occupation {0-1 Food}	Play 1 Occupation {1-1-2 Food}	Plough 1 Field	Start Player and/or Minor Imp	+1 Sheep {1 Sheep}	

These are the roles currently available. The roles that add resources each round are those that start +1, +2, etc., with the current quantity of resources below. For example, +1 Wood is a role that adds 1 Wood a round, and the current amount is shown as {1 Wood}. The two roles for playing Occupations are followed by {0-1 Food} and {1-1-2 Food}. For the first this means that your first occupation is free and subsequent ones cost 1 Food, for the second the first two cost 1 Food and subsequent ones cost 2 Food.

	Marcus	Pete	Mike	Michael
Food	2	3	3	3
House type/size	Wood/2	Wood/2	Wood/2	Wood/2
Family members	2	2	2	2

Marcus starts the first round. Tell me which actions your family members are going to take, bearing in mind that you will need to be conditional, especially wit the second member, as the action you really want may well have been taken by someone else.

If you take an action that involves your farm, such as ploughing a field, tell me which space to use. Your farm is five spaces wide and three deep, with your wooden hut occupying the bottom two spaces of the left-most column. These will be included in future reports once they start developing.

Orders required	
Actions for the family	Harvest - after round 4



BREAKING AWAY 17

Bunching up for the final sprint.

ROUND 12

Pos	Riders	New
95	Discovery	3
94	-	
93	-	
92	-	
91	-	
90	-	
89	Gibbs Victory	3
88	Ralf DiNozzo	5
87	Orlando Gardner Wolfgang	7
86	Mayflower Florian The Other	9
85	-	
84	Symphony	3
83	Melody Deadly Mister Sellars	4
82	Fran Rhapsody	7
81	Harmony	9
80	Abby Boggy	10
79	Terry Endeavour	12

Kevin Lee (30)		Ships Ahoy:			
A	Mayflower (5)	6	7	7	9
B	Endeavour (10)	3	5	12	
C	Victory (5)	3	3	3	
D	Discovery (10)	3	3	3	
Richard Lunn (8)		Mustn't Grumble:			
A	Terry	3	4	4	12
B	Fran (8)		4	7	13
C	Deadly	3	4	15	
D	Boggy	3	10	12	
Jim Reader (7)		Otherland:			
A	Orlando Gardner (3)	7	8	14	
B	Xabbu				Dropped:
C	Mister Sellars	3	4	13	
D	The Other (4)	3	9	12	
Joakim Spångberg (15)		Kling Klang Radfahrers:			
A	Ralf (8)	5	5	8	15
B	Florian (2)		4	7	9
C	Wolfgang (5)		5	7	8
D	Karl				Dropped:
Allan Stagg (9)		Destiny's Angels:			
A	Harmony (6)	4	5	5	9
B	Melody		3	3	4
C	Rhapsody		7	10	15
D	Symphony (3)		3	9	10
Roger Trethewey (9)		NCIS:			
A	Gibbs (6)		3	3	3
B	DiNozzo (3)		3	5	6
C	Abby		2	3	10
D	McGee				Dropped:



Discovery keeps his lead but won't be pulling any further away for some time. Gibbs and Victory are in no better shape, but Ralf and DiNozzo have a little more in reserve. Ralf actually has enough strength to cross the finish line, and should be the bookie's favourite to take the winner's place on the podium.

Orders required	
Cards for round thirteen	





BREAKING AWAY 18

Biking here, biking there,  
we'll soon be biking everywhere.

NEW GAME

The team captains for the latest game are:

Simon Brooks	7 Birling Way, Uckfield, East Sussex, TN22 1LP
Dennis Frank	djfrank [at] penn [dot] com
Steve Ham	103 College Road, Norwich, NR2 3JP
Jim Reader	55A Yamate-Cho, Naka-ku, Yokohama 231-0862, Japan
Joakim Spangberg	Riddaregatan 28, SE-352 36 VÄXJÖ, Sweden
Mark Stretch	41 Burma Close, Evesham, Worcestershire, WR11 1GZ

There's no snail mail address for Dennis because he has joined us via the PDF copy on the web site, so if you need to contact him, you'll need to do so via e-mail.

To get started you need to select the card values for your team of four riders. These are the options you get.

Rider	Number of cards	Card Values Allowed	To total
A	3 or 4	1 to 15	30
B	3	1 to 15	25
C	3	1 to 15	20
D	3	1 to 15	16

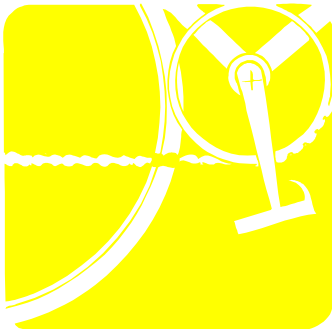
We'll be playing under version 2.3 of the rules. If you need a copy you can pull them off the web site ([www.fwtwr.com](http://www.fwtwr.com)).

If any of the totals are out, I shall take the rider's highest card (or one of them if there are two or more the same) and increase or decrease its value until the right total is reached.

Names are required for teams and riders.

Set up

Team and riders names, and card values for each rider



BUS BOSS 301-CRO

We start and end the  
round with solo runs.

ROUND 12

Croydon

Round 12 Runs			SNAIL	BUM	ABC	YEAH	BBB	
45	10 West Wickham 8 Wallington	① BUM 30						30
46	4 Brixton J Carshalton Ponds	① BBB 16 ② SNAIL 9 ③ ABC 5	+2 +3		-3		-2	18 4 8
47	4 Catford 7 South Croydon	① SNAIL 16 ② BUM 9 ③ YEAH 5 X ABC	-3	+3 +3/-2	-2	+2/-3 +2		19 5 4 2
48	9 Colliers Wood J Woodside	① YEAH 16 ② SNAIL 7 ② BBB 7					+6	16 13 1
49	4 Mitcham 9 Coney Hall	① BUM 16 ② BBB 7 ② SNAIL 7	+2	+6/-2 -2			+2/-6	14 11 5
50	9 Bromley Q Central Croydon	① BUM 16 ② SNAIL 9 ③ YEAH 5 X ABC	-4	+4 +2	-2	-2 +2		10 13 5 2
51	K West Croydon 2 Whyteleafe	① BBB 16 ② BUM 9 ③ ABC 5		+4	-6 -4		+6	10 5 15
52	7 Penge 7 Tooting	① YEAH 30						30

Scores		Runs:	45	46	47	48	49	50	51	52	Score
BUM	336	30	-	-	5	-	14	10	5	-	400
SNAIL	329	-	4	19	13	5	13	-	-	-	383
YEAH	271	-	-	4	16	-	5	-	30	-	326
BBB	224	-	18	-	1	11	-	10	-	-	264
ABC	211	-	8	2	-	-	2	15	-	-	238

No positions change, so Jim takes the game 17 points ahead of Mike.

1st	Jim Reader	BUM	400
2nd	Mike Hutton	SNAIL	383
3rd	Rob Thomasson	YEAH BUT NO YEAH	326
4th	Roger Trethewey	BBB	264
5th	Joakim Spangberg	ABC	238

Congratulations to Jim, and thanks to everyone for the game. Next month we'll round it up and put it to bed, so take the chance to have your say.



Bus Boss 304-EAN

London to Romford gets more subscribers than it can handle.

ROUND 6

East Anglia		
<u>Anqlian Bus Company (ABC)</u> (Don Shailer, Red)		
Ely - Wisbech, London - Romford	45 - 12	33
<u>Port Out Starboard Home (POSH)</u> (Bob Coull, Black)		
Chelmsford - Colchester, Kings Lynn - Hunstanton	40 - 12	28
<u>Omnibuses Drive East (ODE)</u> (John Marsden, Orange)		
Haverhill - Cambridge, Romford - London	40 - 12	28
<u>Best East Anqlian Transport (BEAT)</u> (Colin Sharpe, Blue)		
Huntingdon - Peterborough	47 - 7	40
<u>Yellow Omnibuses Navigating Eastern Lands (YOKEL)</u> (Jim Reader, Yellow)		
Harlow - London, Colchester - Clacton	41 - 12	29

Colin was clearly expecting London to Romford to be free for his turn, as he had no alternatives, but Don and John took the two remaining routes before his turn came around.

Round 7 Runs		
1.	10♣ - 5♥	Romford to Norwich
2.	5♠ - K♥	Ely to Felixstowe
3.	A♣ - Q♥	The South to Ipswich
4.	8♣ - A♠	Harlow to The North
5.	9♥ - 4♠	Sudbury to Huntingdon
6.	3♣ - A♥	London to Southwold
7.	7♦ - 10♠	Cambridge to Fakenham
8.	6♥ - 8♠	Norwich to Hunstanton
9.	Q♣ - J♠	Southend to Wells

Runs	Routes
Enter up to 5	Buy in the order John, Bob, Jim, Don, Colin



Bus Boss 305-NLD

The routes north of Zwolle were in demand.

ROUND 4

Netherlands		
<u>Bloody Useless Management (BUM)</u> (Jim Reader, Yellow)		
Apeldoorn - Zwolle - Hoogeveen	64 - 11	53
<u>Buses Running On Own Kinetic Servomechanism (BROOKS)</u> (Simon Brooks, Orange)		
Utrecht - Leiden, Arnhem - Apeldoorn	65 - 12	53
<u>Robertson Routemasters (RR)</u> (Simon Robertson, Blue)		
Zwolle - Heerenveen, Breda - Tilburg	64 - 12	52
<u>Occasional Dutch Excitement (ODE)</u> (John Marsden, Green)		
Leiden - Haarlem, Bergen op Zoom - Terneuzen	64 - 12	52

<u>Dutch Bus Company (DBC)</u> (Don Shailer, Purple)		
Den Haag - Rotterdam - Bergen op Zoom	65 - 11	54
<u>Making A New Game Overseas (MANGO)</u> (Mark Stretch, Red)		
Amersfoort - Hilversum - Amsterdam - Schipol	64 - 12	52

Routes
Buy in the order Simon B, Simon R, John, Don, Mark, Jim



Bus Boss 308-YRK

We're off!

ROUND 1

Yorkshire		
<u>Graystone Runs Ugly Brown Buses Yet-again (GRUBBY)</u> (Michael Graystone, Brown)		
Barnsley - Pontefract - Boroughbridge	100 - 12	88
<u>Bloody Useless Management (BUM)</u> (Jim Reader, Yellow)		
Boroughbridge - Pontefract - Barnsley	100 - 12	88
<u>Busdrivers in Lemon Leotards (BILL)</u> (Bill McKinley, Green)		
Leeds - York - Malton	100 - 12	88
<u>Yorkshire Antiquated Karts (YAK)</u> (Pete Campbell, Blue)		
Leeds - York - Market Weighton	100 - 88	12

Routes
Buy in the order Jim, Bill, Pete, Michael



Bus Boss 309-YRK

York gets more traffic.

ROUND 2

Yorkshire		
<u>Extra Buses Around Yorkshire (EBAY)</u> (Bob Coull, Black)		
Leeds - York - Malton	88 - 12	76
<u>Barnsley Expressways Are Rampant (BEAR)</u> (Kevin Lee, Brown)		
York - Boroughbridge, Selby - Doncaster	88 - 11	77
<u>Buses of Yorkshire Conducting Open Top Tours (BOYCOTT)</u> (Tony Robbins, Red)		
York - Leeds, York - Malton	88 - 12	76
<u>Youthful Railway Knight (YRK)</u> (Colin Sharpe, Blue)		
Wakefield - Leeds - Harrogate, Sheffield - Rotherham	88 - 12	76

Routes
Buy in the order Kevin, Tony, Colin, Bob





## CANAL MANIA 1

Our first canals are built  
and the first goods shipped.

## ROUND 2

### Actions

- Michael Longdin**
- 1 Took two contracts - *Oxford* and Gloucester (5) and *Bishop's Stortford* and London (3)
  - 2 Picked up Stretch/Red (London and Taunton), Surveyor and Stretch
  - 3 Drew one card from the top of the deck
- Stephen Webb**
- 1 Took a contract - *Manchester* and Liverpool (5)
  - 2 Picked up Lock, Tunnel, Stretch
  - 3 Drew one card from the top of the deck
- Don Shailer**
- 1 Took a contract - *Lincoln* and Boston (4)
  - 2 Picked up Aqueduct, Stretch/Blue (Nottingham and Stratford), Stretch/Yellow (Chester and Bath), Stretch/Blue (Skipton and Huddersfield)
  - 3 Drew one card from the top of the deck
- John Marsden**
- 1 Took a contract - *Ripon* and York (3)
  - 2 Built from Worcester to Gloucester (contract complete - 4 VPs) and from Ripon to York (contract complete - 6 VPs)
  - 3 Shipped goods from Gloucester to Worcester [2 VPs]

Player	Engineer	S	L	A	T	VPs	Contracts	Canal Basin: 3 goods cubes
Stephen Webb	(L-S)	16	12	4	3	0	<i>Stoke</i> and Manchester (4) <i>Manchester</i> and Liverpool (5)	
Don Shailer	(B)	16	12	4	3	0	<i>Worcester</i> and Birmingham (4) <i>Lincoln</i> and Boston (4)	
John Marsden <i>Green</i>	(A)	15	10	3	3	12	-	
Alan Harvey	(T)	16	12	4	3	0	Coventry and <i>Burton</i> (4)	
Michael Longdin	(S)	16	12	4	3	0	<i>Oxford</i> and Gloucester (5) <i>Bishop's Stortford</i> and London (3)	

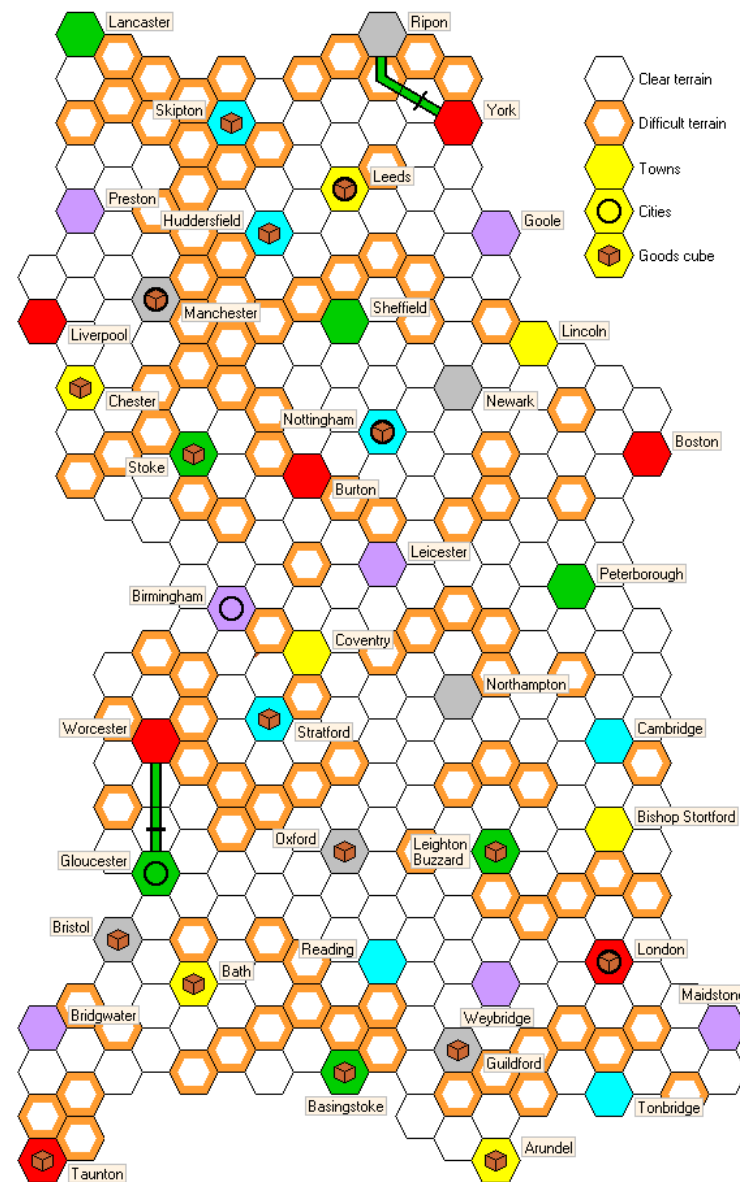
### The Current Contracts

-	Birmingham and Northampton (5)
-	Birmingham and Chester (6)
-	Bridgwater and Taunton (3)
-	Manchester and Goole via Leeds (7)
-	Northampton and London via LB (7)

### The following Build Cards are on the table

Stretch/Mauve	Aqueduct	Stretch	Tunnel	Stretch/White
---------------	----------	---------	--------	---------------

Stephen and Don hold more than seven cards. Please tell me which to discard before your next turn. John has completed two canals, and has been given the colour green. Please let me know which colour you would like to have on the map.



### Playing sequence

Alan, Michael, Stephen, Don



INDUSTRIAL WASTE 1

First hurdle taken with no stumbles.

ROUND 1

Card Combinations

Gina chooses group 2     Raw Materials / Growth / Advisor

Marcus chooses group 1     Hiring/Firing / Growth / Innovation

Sharon chooses group 3     Raw Materials / Order / Innovation

Mike chooses group 4     Order / Innovation / Waste Removal

You may be surprised to learn that everyone got their first choice of cards.

Players	Growth	Workers Employed	Workers Required	Materials Required	Waste Reduction
Gina Teh	14	5	5	5	5
Marcus Pratt	14	5	5	5	5
Sharon Khan	14	5	5	5	5
Mike Head	14	5	5	5	5

Players	Cash	Loans	Raw Materials	Waste Disposal	VPs
Gina Teh	15	0	5	0	24
Marcus Pratt	15	0	5	0	24
Sharon Khan	15	0	5	0	24
Mike Head	15	0	5	0	24

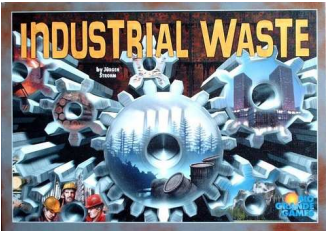
The following card combinations were drawn for round 2.

Group 1	Group 2	Group 3	Group 4	Group 5
Waste Disposal Raw Materials Growth	Hiring/Firing Waste Disposal Advisor	Innovation Waste Removal Growth	Order Waste Disposal Bribery	Order Raw Materials Advisor

One Waste Disposal, Waste Removal and Raw Materials card were discarded during this deal. The Accident card also turned up again, to no effect once more.

Orders required

Round one - actions starting with Gina, then card selection starting with Marcus



OUTPOST 26

Jim opens up access to the second phase colony cards.

ROUND 8

Commander Actions

Jim     Bought one Titanium Factory (o:2 w:4,6,9 t:9)

    ► Bought two Population Units (w:5,7,8)

Lyndon     Passed

Marcus     Passed

Geoff     Bought one Titanium Factory (w:30)

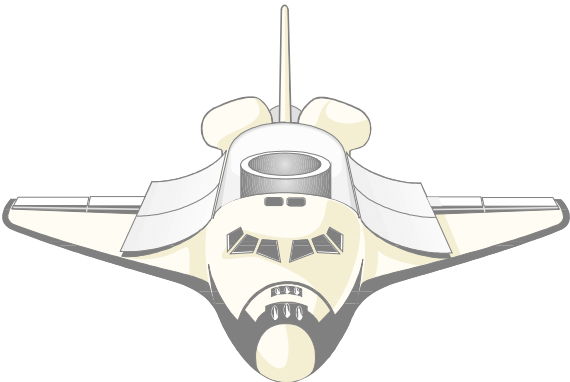
WillemBought one Water Factory (w:5,7,8)

PO	Name	Factories	Operators	Colony Cards	Production	VPs
1	Jim	2o,3w,2t	7p (8,0)	HE, Nod	2o,4w,2t (54,10)	12 (55)
2	Geoff	2o,4w,2t	5p (5,0)	WH, HE	2o,3w,3t (57,15)	9 (55)
3	Lyndon	2o,5w	6p (8,0)	WH, Nod	3o,7w,1W (88,15)	9 (50)
4	Marcus	2o,5w	6p (8,0)	WH, Nod	3o,7w,1W (88,15)	9 (50)
5	Willem	2o,5w	5p (5,0)	DL, DL, DL	1o,8w (59,10)	8 (45)

Data Library	0	Sold out	Orbital Lab	0	(3 more)
Warehouse	0	Sold out	Robots	1	(2 more)
Heavy Equipment	1	(none left)	Laboratory	2	(1 more)
Nodule	0	Sold out	Ecoplants	0	(3 more)
Scientists	0	(3 more)	Outpost	1	(2 more)

Orders required

Round nine auctions, bids and purchases





OUTPOST 27

Mark picks up a second Data Library at cost.

ROUND 2

Commander Actions

Mark Auctioned a Data Library for 15 and got it (w:6,9)

David Bought one Population Unit (o:2,3 w:5)

Marcus Bought one Water Factory (o:2,3 w:6,9)

Jim Bought two Population Units (o:3 w:4,6,7)

Willem Bought one Water Factory (o:2,3,3,4 w:8)

Lyndon Bought one Population Unit (o:2,4 w:4)

PO	Name	Factories	Operators	Colony Cards	Production	VPs
1	Mark	2o,1w	3p (5,0)	DL, DL	3o,2w (23,10)	5 (30)
2	Jim	2o,2w	5p (5,0)	-	2o,2w (20,10)	4 (0)
3	David	2o,2w	4p (5,0)	-	3o,3w (30,10)	4 (0)
4	Lyndon	2o,2w	4p (5,0)	-	4o,3w (33,10)	4 (0)
5	Willem	2o,3w	3p (5,0)	-	4w (28,10)	3 (0)
6	Marcus	2o,3w	3p (5,0)	-	1o,3w (24,10)	3 (0)
Data Library		..... 0	(2 more)	Heavy Equipment	.. 2	(2 more)
Warehouse		..... 2	(2 more)	Nodule	..... 2	(2 more)

Orders required

Round three auctions, bids and purchases



GOLDEN STRIDER 7

Three abreast at the front, two abreast behind.

ROUND 8

63 space standard race	Cards							D	M	B	R	S	P	O
Don Shailer	5/2	0/3	8/4	0/6	8/7	8/8	-	1	4	8	26	1=	-	
Simon Brooks	4/2	6/4	5/5	6/6	0/7	2/8	4	1	1	2	26	1=	-	
Roger Trethewey	9/3	10/4	6/5	9/6	3/7	8/8	-	5	4	8	26	1=	2	
Steve Ham	9/3	6/4	4/5	8/6	10/7	8/8	3	3	3	8	22	4=	-	
Joakim Spångberg	9/2	10/4	8/5	5/6	6/7	10/8	-	5	4	10	22	4=	3	
Kevin Lee	6/1	10/4	10/5	10/6	2/7	10/8	-	2	4	10	21	6=	-	
Jim Reader	10/2	10/3	8/4	6/6	10/7	6/8	2	2	2	6	21	6=	-	

Simon and Jim must play their round 2 cards next time under the seven-round rule.

Orders required

Ninth card, split between movement and banking



PHOENICIA 1

Geoff remains the Overlord.

ROUND 4

I worked off the wrong production figure and got Michael's production wrong last time. He should have had just two cards rather than two cards and two wealth.

Actions

Geoff Auctioned a Fort for 7. Michael joined at 8. Geoff dropped out at 8. Michael got it for 8 {5 + 4 card - 1 change}

- Auctioned a Fort for 7 and got it {6 card + 1 wealth}
- Auctioned a Granary for 4. Lyndon joined at 6. Geoff dropped out at 6. Lyndon got it for 6 {5 + 5 card - 4 change}
- Auctioned a Granary for 4 and got it {6 card - 2 change}
- Trained one worker {2 wealth} and sent him hunting

Lyndon Passed

Mark Sent two workers hunting {5 card - 1 change}

Stephen Passed

Michael Passed

Name	VPs	Prod	Activities	U	T	Tools	Limits	In Hand	Discounts
O Geoff	9	8	1f 3ah 0m	2	-	-	{c+t} 4+6	{c+t} 2+0	-3 Caravan -1 Smelter
1 Lyndon	6	8	3f 1h	-	-	-	4+6	3+0	-
2 Mark	7	7	1f 3h 0m	-	-	-	2+3	2+2	-1 Smelter
3 Stephen	5	3	1f 1h	4	-	-	2+3	1+2	-7 Dye House
4 Michael	6	4	1f 2h	3	-	-	4+6	1+1	-4 Dye House

Development cards owned

Geoff Hardingham Fort / Granary / Prospector / Tracker x 2

Lyndon Gurr Glassmaking / Granary / Indentured Worker

Mark Stretch Glassmaking x 2 / Prospector / Indentured Worker

Stephen Webb Dyer x 2 / Fort

Michael Longdin Dyer / Granary / Fort

Development cards on offer

City Centre (4), Dye House (14), Dye House (14), Shipyard (7), Smelter (6)

The bracketed number is the minimum bid for that card

Remaining development cards: Caravan x 3, Dye House x 1, City Centre x 1, Smelter x 1, Shipyard x 1, Phase 3, Phase 4

Orders required

Round five auctions, worker assignments and tools - Geoff is the Overlord



**PUERTO RICO 6**

Almost there, but there's still one colonist back home.

**ROUND 16**

Lionel is the Builder and builds the Customs House.

Jim builds a Harbour, Tony builds a Wharf.

Rob is the Craftsman (+2) and produces an extra Coffee.

Jim is the Captain (+1). All cargo ships are emptied.

Tony is the Mayor.

Roles	Builder	Captain	Craftsman	Mayor
	+2 Settler	+1 Trader	+1 Prospector	
Quarries	None	Plantations (Fields)	Trading House	Ship Supply
	Ind Ind Sug Cof Cof	- - - -	5 1	

Buildings												
1 VP	SIP	2	SSM	4	SMA	✗	HAC	✗	CON	✗	SWA	1
2 VPs	LIP	2	LSM	2	HOS	1	OFF	1	LMA	✗	LWA	1
3 VPs	TOB	1	COF	1	FAC	1	UNI	2	HAR	✗	WHA	✗
4 VPs	GUI	✗	RES	✗	FOR	✗	CUS	✗	CIT	✗		

Cargo Ships	5: Empty	6: Empty	7: Empty
	- - - - -	- - - - -	- - - - -

Rob	Indigo plant	Coffee roaster	Construction hut	Large market
Thomasson	Large warehouse	Residence		
DbIns: 3				
Chips: 15	Fields: Qry✓✓✓ Ind✓✓✓ Cof✓✓	Goods: Ind✓✓		
Jim	Small indigo plant	Tobacco storage	Small warehouse	Hospice
Reader	Office	Large market	Harbour	Guild hall
DbIns: 4				
Chips: 11	Fortress			
	Fields: Qry✓✓✓ Crn✓ Ind✓ Sug✓ Tob✓✓	Goods: Crn✓ Tob✓✓		
Tony	Sugar mill	Coffee roaster	Small market	Hacienda
Sait	Construction hut	Factory	Harbour	Wharf
DbIns: 3				
Chips: 22	City hall			
	Fields: Qry✓✓ Crn✓✓ Ind✓ Sug✓✓ Tob✓✓ Cof✓	Goods: Sug✓		
Lionel	Small indigo plant	Tobacco storage	Small market	Hacienda
Robbins	Wharf	Customs house		
DbIns: 2				
Chips: 31	Fields: Crn✓✓✓✓ Ind✓ Tob✓✓✓ Cof✓	Goods: Tob✓		

Orders required

Round seventeen orders in the sequence Rob, Jim, Tony, Lionel



**PUERTO RICO 7**

Even more Sugar in the new plantations.

**ROUND 9**

Jim is the Mayor (+1).

Kevin is the Captain (+1).

Willem is the Builder (+1) and builds a Coffee Roaster.

Tony builds a Sugar Mill, Jim builds an Office, Kevin builds a Harbour.

Tony is the Settler, gets Tobacco from the Hacienda and plants Sugar.

Jim and Kevin plant Sugar, Willem plants Coffee.

Roles	Builder	Captain	+1 Craftsman	Mayor
	Settler	+1 Trader	+1 Prospector	
Quarries	None	Plantations (Fields)	Trading House	Ship Supply
	Sug Sug Sug Sug Cof	Cof Crn Tob -	4 37	

Buildings												
1 VP	SIP	1	SSM	2	SMA	✕	HAC	1	CON	✕	SWA	2
2 VPs	LIP	3	LSM	3	HOS	2	OFF	✕	LMA	1	LWA	2
3 VPs	TOB	2	COF	✕	FAC	2	UNI	2	HAR	2	WHA	2
4 VPs	GUI	1	RES	1	FOR	1	CUS	1	CIT	1		

Cargo Ships	5: Sugar	6: Indigo	7: Coffee
	✓ ✓ ✓ - -	✓ ✓ ✓ ✓ ✓ -	✓ ✓ ✓ ✓ ✓ - -

Jim	Small indigo plant	Tobacco storage	Office	Large market
Reader				
DbIns: 5				
Chips: 4	Fields: Qry✓✓✓ Ind✓ Sug✓ Tob✓✓	Goods: Tob✓		
Kevin	Small indigo plant	Small sugar mill	Coffee roaster	Construction hut
Lee	Harbour			
DbIns: 3				
Chips: 5	Fields: Qry✓✓ Ind✓ Sug✓✓ Cof✓	Goods: ×		
Willem	Small indigo plant	Small sugar mill	Coffee roaster	Small market
Moene	Office			
DbIns: 1				
Chips: 8	Fields: Qry✓ Crn✓ Ind✓ Sug✓ Cof✓	Goods: Crn✓		
Tony	Sugar mill	Coffee roaster	Small market	Hacienda
Sait	Construction hut			
DbIns: 2				
Chips: 5	Fields: Qry✓✓ Crn✓✓ Ind✓ Sug✓ Tob✓ Cof✓	Goods: Crn✓		

Orders required

Round ten orders in the sequence Kevin, Willem, Tony, Jim





**PUERTO RICO 8**

The roles with the doubloons go first.

**ROUND 6**

Allan is the Trader (+2) and trades Indigo.

Stephen is the Captain (+2).

The Corn ship is emptied.

Jim is the Prospector (+1).

John is the Settler and digs a Quarry.

Allan plants Coffee, Stephen plants Indigo (manned), Jim plants Tobacco (manned).

Roles	+1 Builder	Captain	+1 Craftsman	+1 Mayor
	Settler	Trader	Prospector	

Quarries	Plantations (Fields)					Trading House				Ship	Supply
4	Crn	Ind	Sug	Cof	Cof	Crn	Ind	-	-	4	44

Buildings	VP	SIP	1	SSM	3	SMA	1	HAC	2	CON	2	SWA	1
2 VPs	LIP	2	LSM	3	HOS	×	OFF	2	LMA	2	LWA	2	
3 VPs	TOB	3	COF	3	FAC	1	UNI	2	HAR	2	WHA	2	
4 VPs	GUI	1	RES	1	FOR	1	CUS	1	CIT	1			

Cargo Ships	5: Empty	6: Indigo	7: Empty
	- - - - -	✓ ✓ - - - -	- - - - - - -

John Hopkins	DbIns: 0	Chips: 1	Indigo plant	Small warehouse	Fields: Qry✓✓ Ind✓✓ Sug✓	Goods: ✗
Allan Stagg	DbIns: 6	Chips: 3	Small indigo plant	Factory	Fields: Crn✓ Ind✓ Sug✓ Tob✓ Cof✗	Goods: Crn✓
Stephen Webb	DbIns: 3	Chips: 3	Small indigo plant	Small sugar mill	Hospice	1 man in San Juan Goods: ✗
Jim Reader	DbIns: 4	Chips: 2	Small indigo plant	Small market	Hospice	Fields: Crn✓✓ Ind✓ Tob✓ Cof✓✗ Goods: Crn✓

Orders required

Round seven orders in the sequence Stephen, Jim, John, Allan



**PUERTO RICO 9**

Jim has the best production.

**ROUND 5**

Mike is the Settler (+1) and digs a Quarry.

Pete plants Sugar, Jim plants Indigo, Willem plants Tobacco.

Pete is the Prospector (+1).

Jim is the Craftsman and produces an extra Sugar.

Willem is the Trader (+1) and trades Sugar.

Mike trades Tobacco.

Roles	+1 Builder	+1 Captain	Craftsman	+1 Mayor
	Settler	Trader	Prospector	

Quarries	Plantations (Fields)					Trading House				Ship	Supply
4	Crn	Crn	Ind	Tob	Cof	Sug	Tob	-	-	11	53

Buildings												
1 VP	SIP	✕	SSM	2	SMA	✕	HAC	2	CON	1	SWA	2
2 VPs	LIP	3	LSM	2	HOS	2	OFF	2	LMA	2	LWA	2
3 VPs	TOB	2	COF	3	FAC	2	UNI	2	HAR	2	WHA	2
4 VPs	GUI	1	RES	1	FOR	1	CUS	1	CIT	1		

Cargo Ships	5: Empty	6: Sugar	7: Indigo
	- - - - -	✓ ✓ ✓ - - -	✓ - - - - -

Mike Hutton	DbIns: 4	Chips: 1	Small indigo plant	Tobacco storage	Small market	Fields: Qry✓✓ Ind✗ Tob✓✗	Goods: ✗
Pete Campbell	DbIns: 5	Chips: 0	Small indigo plant	Sugar mill	Small market	Fields: Qry✓✓ Crn✓ Ind✗ Sug✗	Goods: Crn✓
Jim Reader	DbIns: 0	Chips: 5	Small indigo plant	Small sugar mill	Construction hut	Fields: Crn✓✓✓ Ind✗ Sug✓	Goods: Crn✓✓✓ Sug✓✓
Willem Moene	DbIns: 9	Chips: 3	Small indigo plant	Small sugar mill		Fields: Crn✓ Ind✗ Sug✓ Tob✗	Goods: Crn✓

Orders required

Round six orders in the sequence Pete, Jim, Willem, Mike



RAILWAY RIVALS 2052-IP

The scores revisited.

GAME OVER

1st	Tony Bromley	TRIPS	421
2nd	Bob Coull	TOT	382
3rd	Jim Reader	FATAH	330
4th	Simon Brooks	BROOKS	261

No comments on this one. Tony did seem to have it sewn up, and so it proved.



RAILWAY RIVALS 2065-F

ODI and BORDERS score the most.

ROUND 10

South Scotland

Round 10 Runs

			BORD	ODI	HOOTS	TGV	GITCO	
19	32 Edinburgh 24 Motherwell	① GITCO 9 ① BORDERS 9 ① ODI 8 ④ TGV 4				-1		9 9 7 5
			+1					
20	51 Edinburgh 65 Gretna	① GITCO 20 ② BORDERS 10						20 10
21	14 Glasgow 55 Ayr	① GITCO 11 ① ODI 10 ③ TGV 5 ④ HOOTS 4		-2	+1	-2	+2 +2	7 13 7 3
			-1					
22	21 Greenock 13 Glasgow	① ODI 10 ① HOOTS 10 ① TGV 10		-1 -1	+1 -2	+1 +2		12 11 7
23	44 Castle Douglas 63 Kelso	① BORDERS 30						30
24	43 Dumfries 52 Ardrossan	① ODI 16 ② HOOTS 7 ② BORDERS 7 ✕ GITCO ✕ TGV	+6			-2	-3	22 2 1 3 2
			-6	+3 +2				

Round 10 builds

Boring Old Routes Demand Esoteric Rolling Stock (BORDERS) (Steve Ham, Pink)  
None.

Ode Delays Inevitable (ODI) (John Marsden, Orange)  
None.

Horrid Orange Original Trains For Sassenachs (HOOTS) (Jim Reader, Yellow)  
None.

Theophilus's Goods Vehicles (TGV) (Simon Robertson, Blue)  
None.

Gretna Intention Transfixes Company Officials (GITCO) (Tony Sait, Green)  
None.

Scores

	Runs:	19	20	21	22	23	24	Builds	Score
TGV	220	5	-	7	7	-	2	-	241
ODI	175	7	-	13	12	-	22	-	229
GITCO	128	9	20	7	-	-	3	-	167
HOOTS	123	-	-	3	11	-	2	-	139
BORDERS	76	9	10	-	-	30	1	-	126

Round 11 Runs

25. 36 - 54 Berwick to Kilmarnock  
26. 33 - 42 Edinburgh to Carlisle  
27. 64 - 12 Hawick to Paisley  
28. 26 - 46 Lanark to Wigtown  
29. 61 - 25 Peebles to Hamilton  
30. 16 - 53 Glasgow to Troon

BORDER's build last time was to L49, not J49.

Runs	Builds
Enter up to 4	Up to 10 points excluding payments to rivals



RAILWAY RIVALS 2066-G

HOOTS has three solos in the north.

ROUND 8

Central Scotland

Round 8 Runs

			GREAT	PEAR	HOOTS	KILT	
3	44 The North 64 Blairgowrie	① HOOTS 30					30
7	45 Crieff 34 Edinburgh	① HOOTS 30 ✕ KILT ✕ GREAT	-2		+3 +2	-3	25 3 2
8	21 Coatbridge 43 Callander	① GREAT 16 ② PEAR 7 ② HOOTS 7 ✕ KILT	-4 -4	+4	+4 +1	-1	24 3 2 1
9	12 Glasgow 32 Cowdenbeath	① PEAR 13 ① GREAT 12 ③ KILT 5					13 12 5
10	25 Hamilton 36 Edinburgh	① GREAT 20 ② KILT 10	+2			-2	18 12
11	15 Glasgow 65 Perth	① HOOTS 30					30

12	53 Kirkcaldy	① GREAT	16		+2/-3			15
	65 Cupar	② PEAR	9	+3/-2			+5/-3	12
		③ KILT	5		+3/-5			3

Round 8 builds

Graystone Railways Entertain Another Territory (GREAT) (Michael Graystone, Brown)  
N29 - B70 - B75, N11 - Stirling. -8 (builds) +1/-2 (PEAR) +8/-2 (HOOTS) = -3

Perth Expressways Are Rampant (PEAR) (Kevin Lee, Pink)  
E19 - B20, G6 - F5 - E6. -9(builds) +2/-1 (GREAT) +1 (HOOTS) +1/-2 (KILT) = -8

Horrid Orange Original Trains For Sassenachs (HOOTS) (Jim Reader, Yellow)  
A70 - I27. -10 (builds) +2/-8 (GREAT) -1 (PEAR) +1 (KILT) = -16

Kirkcaldy's Inter-Local Trains (KILT) (Don Shailer, Black)  
Cowdenbeath - J24 - L25 - N24 - A65, H14 - H13 - Falkirk, (Coatbridge) - Airdrie.  
-10 (builds) +2/-1 (PEAR) -1 (HOOTS) = -10

Scores

	Runs:	3	7	8	9	10	11	12	Builds	Score
GREAT	83	-	2	24	12	18	-	15	-3	151
HOOTS	66	30	25	2	-	-	30	-	-16	137
KILT	100	-	3	1	5	12	-	3	-10	114
PEAR	67	-	-	3	13	-	-	12	-8	87

Round 9 Runs

13.	56 - 32	St Andrews to Boness
14.	35 - 61	Edinburgh to Dundee
15.	66 - 26	The East to Kirkintilloch
16.	13 - 41	Glasgow to Alloa
17.	54 - 42	Buckhaven to Stirling
18.	24 - 16	Motherwell to Glasgow

Runs	Builds
Enter up to 4	Up to 10 points excluding payments to rivals



RAILWAY RIVALS 2073-DC

Some clarifications before we race.

ROUND 9

A couple of queries. COLIN specified the route for the joint run in race 2. Yes, he specified 4 hexes of GITCO's track from I8 to Falmouth, but also paid GITCO one from Plymouth to N25. Before you query the payments on this round's joint run, it was ordered that it run to St Austell instead of Truro, so it only cost three in payments instead of four.

GITCO queried his seven point payment to COLIN during the builds. One point was for M28, with the other six coming from V37 to V38, where you built alongside some of COLIN's existing track (built in round 4). I suspect that wasn't on your map...but thanks for pointing out I hadn't paid GREAT for your connection at W39.

Devon and Cornwall

Round 9 Runs		GREAT	GITCO	COLIN	
13	56 Dulverton 11 Penzance	① GREAT 30			30
14	53 Taunton 44 Sidmouth	① GITCO 20 ② COLIN 10		+5/-3	22 8
15	26 Looe 35 Okehampton	① GREAT 15 ① GITCO 15 ✕ COLIN	+1/-1	+1/-1 +1	15 14 1
16	33 Plymouth 15 Truro	① {GREAT COLIN} 10 ② GITCO 10		-1 -2	9 8 13
17	66 Bideford 24 St Austell	① GITCO 30			30
18	46 Exeter 61 Ilfracombe	① COLIN 20 ② GREAT 10	+2		22 8

Round 9 builds

Graystone Railways Entertain Another Territory (GREAT) (Michael Graystone, Brown)  
I5 - St Ives, U32 - Q34 - Q35. -10 (builds) +6 (towns) +1/-1 (COLIN) = -4

Gorma Is Tony's (Spouse's Cornish Origin) (GITCO) (Tony Sait, Green)  
M28 - L28 - L30, U20 - W19 - Bude, X37 - Z36. -10 (builds) +4/-2 (COLIN) = -8

Cornwall Operations Linking Internal Networks (COLIN) (Colin Sharpe, Blue)  
N19 - N17 - Bodmin - P16 - Wadebridge, U22 - R23.  
-10 (builds) +1/-1 (GREAT) +2/-4 (GITCO) = -12

Scores

	Runs:	13	14	15	16	17	18	Builds	Score
GITCO	174	-	22	14	13	30	-	-8	245
COLIN	187	-	8	1	8	-	22	-12	214
GREAT	152	30	-	15	9	-	8	-4	210

Round 10 Runs

9.	12 - 42	St Ives to Newton Abbot
19.	55 - 31	Tiverton to Liskeard
20.	53 - 62	Taunton to Barnstaple
21.	64 - 25	Bude to Lostwithiel
22.	21 - 46	Padstow to Exeter
23.	34 - 14	Tavistock to Falmouth
24.	43 - 15	Exmouth to Truro

Runs	Builds
Enter up to 4	Up to 10 points excluding payments to rivals





RAILWAY RIVALS 2085-KU

REEKIE gets a small refund.

ROUND 3

REEKIE got a one-point consolation payment from JOINT for the latter's build into Yanagawa.

Kyushu {15 points for these builds}  
Transit in Kyushu Express (TRIKE) (Tony Bromley, Orange)  
N60 - Miyakonojo, E66 - D65 - Takachiho - Z23 - Y24 - X23.  
46 +12 (towns) -4 (ONSEN) = 54

Japanese Outer Island Network Transport (JOINT) (Bob Coull, Black)  
T11 - T6 - S6, Y17 - Kumamoto - B58 - B59 - C60.  
51 -3 (ONSEN) -4 (REEKIE) - 44

Graystone Railways Entertain Another Territory (GREAT) (Michael Graystone, Brown)  
C57 - F58 - H57 - Hitoyoshi, T21 - Hita, Oita - V28 - Tsukumi.  
39 +6 (towns) -2 (ONSEN) = 43

Original Nifty Steam Engines are Neat (ONSEN) (Jim Reader, Yellow)  
C59 - Kumamoto, C59 - C62 - W25, B62 - Takachiho.  
21 +4 (TRIKE) +3 (JOINT) +2 (GREAT) = 30

Rails Ever Extending Kyushu Internal Energy (REEKIE) (Rob Thomasson, Red)  
W10 - W8 - V7 - V6 - Sasebo - T6 - S6 - Hirado, N15 - Munakato - L17 - K18.  
10 +12 (towns) +4 (JOINT) = 26

Builds

Up to 14 points excluding payments to rivals



RAILWAY RIVALS 2096-B

All set to rebuild the original railways.

NEW GAME

London and Liverpool		
Player/Colour	Start	Railroad
Pete Campbell (Green)	Preston	Preston, London, Any Nice Town (PLANT)
Bob Coull (Black)	Grimsby	Heart of England (HOE)
Michael Graystone (Brown)	Bristol	Graystone Railways Entertain Another Territory (GREAT)
Jim Reader (Yellow)	Preston	Bloody Useless Management (BUM)
Simon Robertson (Blue)	Birkenhead	Theophilus' Goods Vehicles (TGV)
Colin Sharpe (Red)	London	Coventry, Oxford, London Internal Network (COLIN)

Builds

Up to 16 points excluding payments to rivals



SAINT PETERSBURG 1

We're moving into the final round.

PHASE 5-T

Round 5 - Trading Phase

Rob	Mike	Geoff	Sharon
Plays Secretary from hand	Takes Pickpocket into hand	✕	Takes Patriarch into hand
✕	✕	✕	✕



Players	Rubles	VPs	Worker	Building	Aristocrat	Leads Phase	Cards
Geoff	21	13	18r + 0v	0r + 3v	17r + 4v	Building	4
Sharon	11	40	18r + 0v	3r + 18v	11r + 1v	Worker	0
Rob	2	34	21r + 2v	2r + 14v	15r + 2v	Aristocrat	6
Mike	13	28	27r + 1v	0r + 9v	11r + 4v	Trading	16

Players	Cards in hand	Cards in play
Geoff	Mistress of Ceremonies, Minister of Foreign Affairs	Lumberjack x 2, Gold Miner x 3, Shepherd, Market x 2, Warehouse, Observatory, Author, Administrator, Warehouse Manager, Secretary, Controller, Admiral
Sharon	Author, Pope, Patriarch	Lumberjack x 2, Shepherd, Weaving Mill, Zar-Superstar, Library x 3, Pub, St. Isaac's Cathedral, Warehouse Manager, Secretary, Controller
Rob	Secretary, Controller	Lumberjack, Gold Miner x 2, Shepherd, Fur Trapper, Ship Builder, Fur Shop, Customs House, Firehouse, Hospital, Observatory, Church of the Resurrection, Author, Warehouse Manager, Secretary, Builder, Senator
Mike	Czar, Black Market, Pickpocket	Lumberjack, Gold Miner, Shepherd, Fur Trapper x 2, Ship Builder x 2, Wharf, Market x 3, Firehouse x 2, Pub, Mariinskij Theatre, Author, Administrator, Warehouse Manager, Judge, Chamber Maid

Discards: Shepherd, Fur Trapper, Ship Builder x 2, Customs House x 2, Hospital, Theatre, Academy, Potjemkin's Village (1/4), Potjemkin's Village (3/8), Author, Administrator, Warehouse Manager

Orders required

Round six Worker phase led by Sharon (or Mike using the Pickpocket)





SAINT PETERSBURG 2

It's time for some more Russian construction.

NEW GAME

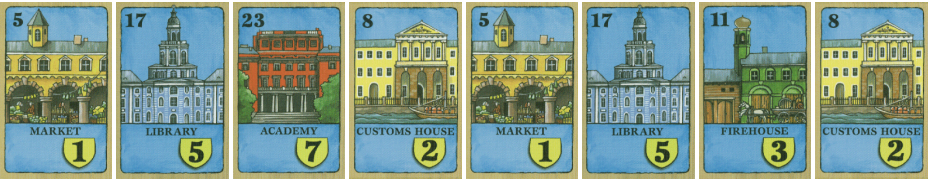
The four players for this one are drawn in this playing order:

Kevin Lee	149 Ludlow Road, Woolston, Southampton, SO19 2ER
Marcus Pratt	14 Clifton Road, Brighton, BN1 3HN
Tony Wilcock	Flat 25, Century House, 245 Streatham High Road, London, SW16 6ER
Pete Campbell	39 Water Street, Cambridge, CB4 1NZ

The deal of the starting player cards gives Marcus the Worker marker, Kevin the Building marker, Tony the Aristocrat marker and Pete the Trading marker. The following Worker cards have been dealt:



Assuming that all eight of these are taken, these Building cards will then be drawn.



Should fewer than eight Worker cards be taken, then fewer Building cards will be drawn.

Players	Rubles	VPs	Worker	Building	Aristocrat	Leads Phase	Cards
Kevin	25	0	Or + Ov	Or + Ov	Or + Ov	Building	28
Marcus	25	0	Or + Ov	Or + Ov	Or + Ov	Worker	25
Tony	25	0	Or + Ov	Or + Ov	Or + Ov	Aristocrat	27
Pete	25	0	Or + Ov	Or + Ov	Or + Ov	Trading	30

The Worker/Building/Aristocrat columns will show your income for those phases, while the Cards column shows how many cards are left of each type. For your orders, please order for the Worker phase and the Building phase based on the cards shown above. It is highly likely that you'll end up with two Workers each and will earn another 6 rubles before the Building phase. This will probably be the only time we'll do two phases together.

Orders required
Worker phase led by Marcus followed by Building phase led by Kevin



SCEPTRE OF ZAVANDOR 2

Plenty of research this time, mostly on Artifacts.

ROUND 12

Actions

- Michael Started researching knowledge of Fire {25+2}
- Marcus Auctioned a Mask of Charisma for 50. Lyndon joined at 51 and dropped out at 60. Marcus got it for 60 {+5 2nd place, -5 Artifacts} {60} {sold one Opal} - increased knowledge of the 9 Sages to level 4 - gained two Ruby cards
- Lyndon Increased knowledge of Artifacts to level 3 {8}
- Auctioned a Mask of Charisma for 50 and got it reduced to 45 {-5 Artifacts} {45} - increased knowledge of the 9 Sages to level 4 - gained two Ruby cards
- Simon Increased knowledge of Artifacts to level 3 {8}
- Bought an Opal {10}
- Roger Increased knowledge of Artifacts to level 2 {4}
- Kevin Bought a Sapphire {12}
- Started researching knowledge of the 9 Sages {3} - gained two Sapphire cards

PO	Name	Character	Gems	Active/Limit	Dust	Energy Cards	Hand Limit
1	Lyndon	Kobold	o:1 s:5 d:1	7/7	4	S:3 s:2 e:2 d:1 r:2	7
2	Marcus	Fairy	o:1 s:2 d:2	5/9	12	s:2 d:2 r:2	11
3	Michael	Mage	s:1 e:2	3/7	2	s:3 e:2 r:1	9
4	Simon	Elf	o:3 s:1	4/5	15	s:2 e:1 r:2	5
5	Roger	Druid	s:3	3/7	5	s:5	9
6	Kevin	Witch	s:4	4/7	9	S:1 s:3	5

PO	Name	Artifacts	Knowledge						New K Chips	VPs/Gems
			Ge	En	Fi	Sa	Ar	Ac		
1	Lyndon	MM CP CP EL MC	-	-	-	4	3	4	25/30/35	23/8
2	Marcus	CB MB EL MC MW	-	4	-	4	2	-	30/35/40	22/7
3	Michael	SB CB MB MC CF	-	-	1	4	4	-	30/35/40	20/5
4	Simon	SB RS RS MM CP CF	-	3	-	3	3	-	25/30/35	15/4
5	Roger	RS CB MB MM	-	-	4	3	2	-	30/35/40	11/3
6	Kevin	SB	4	-	-	1	-	4	30/35/40	9/4

Artifacts on offer: 1 Elixir, 2 Magic Wands, 1 Chalice of Fire, 2 Cloaks of Camouflage

I suspect Marcus forgot that he had to pay an additional 5 for his artifact because he was in second place. That was why he had to sell an Opal to cover the cost of the Mask of Charisma.

Orders required
Round thirteen gem dealing, knowledge improvement, auctions and bids

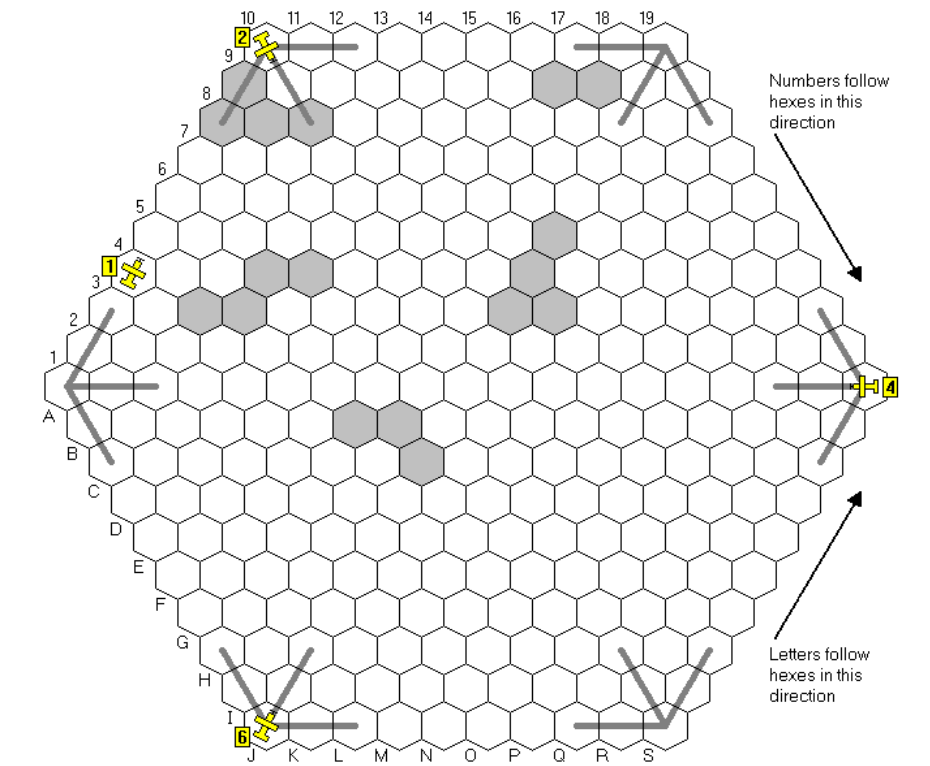


SOPWITH T-340-FW

Two rounds, mostly repairing.

ROUNDS 17-18

Pilot	Starts	Moves	Ends	A:D:P
1 <i>Not Only But Also</i> Don Shailer	A1-E	Park and repair LT, A, A {Airfield: A1}	A4-NE	16:07:08
2 <i>Mad Ferret</i> Tim Franklin	A10-SE	Park and repair twice {Airfield: A10}	A10-SE	16:06:01
4 <i>The Brown Baron</i> ♠ Michael Graystone	S19-W	Park and repair twice {Airfield: S19}	S19-W	16:12:18
6 <i>Lord Flashheart</i> ♠ Joakim Spångberg	J1-NE	Park and repair twice {Airfield: J1}	J1-NE	16:12:10



The clouds moved north east and then west.

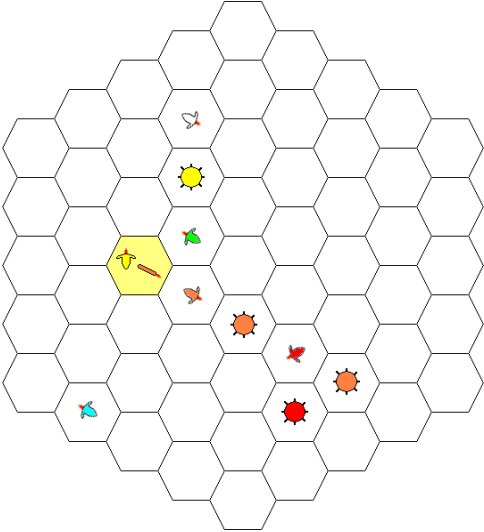


SPACE BLAST 1

Another rocket finds a target.

ROUND 5

Pilot	Colour	Actions	Armour	Chits
1 <i>James White</i> Bob Coull	Green	Turn right, brake	3	7T : 8R 3M : 1B
2 <i>Major Tom</i> Michael Graystone	Orange 3 VPs	Lay mine, fire rocket	3	8T : 5R 1M : 2B
3 <i>Chewbacca</i> Steve Ham	Blue	Turn left	4	8T : 8R 3M : 2B
4 <i>Wizard Prang</i> Jim Reader	Yellow	Turn left	2	8T : 8R 2M : 2B
5 <i>The Meteor</i> Don Shailer	Red 1 VP	Turn right	3	5T : 6R 2M : 1B
6 <i>Major Mat Mason</i> Joakim Spångberg	White 1 VP	Turn right	4	7T : 6R 3M : 2B



Major Tom lays a mine and fires a rocket, which finds Wizard Prang at the end of its short run. Wizard Prang is now down to two armour points. The Meteor is doing a good job negotiating the mine field.

Orders
0 to 3 actions for round six

## NEWS FROM THE ROCK

<http://www.fwtwr.com/>



This is the section that provides news of the Internet sibling of this zine.

- ★ Here are the current web ratings for active players with a rating of 2.0 or more. People are included if they have competed five games.

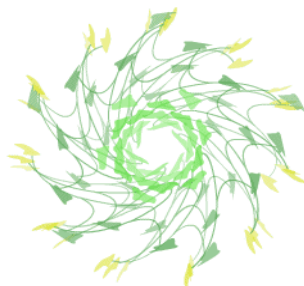
-	Didier Renard	4.714
-	Lew Stansby	3.644
▼	Ken Boucher	3.300
-	Roger Krueger	3.095
▼	David Hilbert	3.067
▲	Peter Hawkins	2.692
-	Rob Thomasson	2.633
-	Michael Bakken	2.444
▼	Willem Moene	2.220
-	Michael Longdin	2.178
-	Peter Beck	2.146
-	Mick Haytack	2.080
-	Michael Graystone	2.063

- ★ Completed games and winners:

Saint Petersburg e744	David Hilbert
Puerto Rico e763	Pete Campbell

- ★ New games and start dates:

1856 e780 {1856W24}	Mar 1st
1830 e781 {1830Y24}	Mar 2nd
1870 e782 {1870B25}	Mar 16th



## PREVIEW

Mike Head clarified for me that it is 18GA he has, so I've added it to the waiting lists and we'll see if the list fills up.

I've also added 1837 to the waiting lists. Having got one game under my belt it would be foolish to let it languish to the point where the experience fades away.

Agricola kicks off this month, and my feeling is that it will work well, given the experience I've had with Puerto Rico. Most of the setting up work was in drawing the Occupation and Minor Improvement cards and in drawing up information sheets for each player explaining what the cards they have drawn do. This way, even if they have their own set they won't have to spend time looking them up.

Future plans have come down to just two games ready to go, although there is room in the 1826 for one more.

Here's the plan for new games due to start in the next issue.

#153: 1826, Puerto Rico



## ZINES RECEIVED

A summary of zines that I've received recently.

Date	Zine/Issue
Mar 6th	Save Your XXs For Me 50
Mar 9th	Ode 292
Mar 10th	Devolution 68
Mar 24th	Minstrel 310

## RATINGS

This is the list of subscribers with a rating of 2.0 or greater. People are included if they have completed five games.

-	Roger Krueger	4.200
-	David Smith	3.550
-	Tony Bromley	3.333
-	Simon Robertson	3.239
-	Mark Frueh	3.200
-	Lyndon Gurr	3.146
-	Lionel Robbins	3.000
-	Marcus Pratt	2.711
-	Steve Thomas	2.563
▼	Geoff Hardingham	2.429
-	Sharon Khan	2.286
▲	Stephen Webb	2.263
-	Colin Sharpe	2.246
▼	Rob Thomasson	2.167
-	Michael Graystone	2.127
-	Richard Lunn	2.000





Heron  
Games

Latest arrivals and restocks

Visit the web site to see the full story on what is on offer - [www.herongames.com](http://www.herongames.com).

 <p><b>£18.00</b></p> <p>Diplomacy is back in print, the first time since 1999. The price is good, too, although you get cardboard counters instead of moulded pieces in this edition.</p>	 <p><b>£15.50</b></p> <p>The latest release for Dungeon Twister adds Mercenaries to the game. You can play it on its own or add it to the base game.</p>
 <p><b>£22.50</b></p> <p>Key Largo is a posthumous release from Paul Randles, who designed Pirate's Cove.</p>	 <p><b>£20.00</b></p> <p>Pandemic has you working with the other players to stop global diseases from wiping us all out.</p>
 <p><b>£18.00</b></p> <p>Rails of Europe is a European expansion for Railroad Tycoon, containing the board, the railroad cards and the rules.</p>	 <p><b>£40.00</b></p> <p>The second edition of Through the Ages arrives with some minor production issues but the same great game play as in the original.</p>
 <p><b>£13.50</b></p> <p>The second expansion for Thurn and Taxis contains two new variants, The Audience and Offices of Honour.</p>	 <p><b>£11.00</b></p> <p>The third expansion for the World Cup Game gives you Brazil 1950, Mexico 1986, Italy 1990 and information to let you play with Euro 2008.</p>

## GAME ORDERS

Please observe these guidelines when sending your orders.

- ✱ The game name *and* game number must be given for each set of orders.
- ✱ Your own name and where relevant, your company name and game colour, must be given for all game orders, preferably at the top of the orders.
- ✱ When you need to refer to other players in a game, you should use their company name *and* colour if these are present in the game.
- ✱ Do not use both sides of the same sheet of paper for different games.
- ✱ When sending orders via e-mail, make sure they are sent as *plain text*, *not* as *die rolls* somewhere in the subject line.
- ✱ E-mail orders should be sent to one address only. You may know of more than one address that can reach me, but they all converge on one mailbox. When orders are sent to more than one source, I have to check they are in fact identical.
- ✱ Leave a reasonable space between orders for different games so that they can be easily separated and filed. If you're typing your orders, put at least three blank lines between orders for different games. I expect a minimum of two inches of paper for each game. On the other hand, please do not submit orders using double-line spacing throughout, as this tends to push a simple set of orders onto two sheets of paper.
- ✱ Remember that the deadlines given are when the orders should reach me, *not* when orders should be sent. Please do not rely on speedy postal delivery, or on instant e-mail delivery.

### Handling NMRs (No Move Received)

- ✱ If you normally post orders to me and I do not have an e-mail address for you, I cannot remind you but will give as much time as possible for late orders to arrive.
- ✱ If I have an e-mail address for you, I will usually send a reminder the day after the deadline, although this is not guaranteed.
- ✱ If you are unable to provide orders straight away, it is of immense help if you can reply to any reminder and let me know when you hope to provide orders.
- ✱ Games will not normally be held over due to a shortage of orders.
- ✱ My actions for a player with no orders depends on the game, but usually involves holding still unless the game has specific rules for NMRs. For Bus Boss and Railway Rivals runs, I will take a brief look at the game and enter the player runs that cost the least, to avoid skewing the results for the other players.
- ✱ If orders arrive once I have adjudicated a game, I may rerun it, but this is entirely at my discretion and depends on how much time I have.

## GAME STANDARDS

### Games that involve auctions

I interpret auction orders in the following way.

A bid for a specific figure means just that - you will bid that figure and nothing else. If you want to bid above a previous bid and are willing to go to a maximum bid, then order your bid *up to* that maximum. You will then bid the minimum possible, and keep bidding until you win the auction or reach your maximum. If you are entitled to any discounts, do not deduct the discount before bidding. Any applicable discounts will be deducted after the auction is over.

### Bus Boss and Railway Rivals

For Railway Rivals, the games I run use a single building allowance during the building rounds, rather than three separate die rolls.

During the operating rounds, Bus Boss scoring is used for both games. This shares 30 points between all entrants. If only one player enters a run, they get the full 30 points (less any payments they need to make to rivals). Players who complete a run in the same turn share placings. If shared placings mean that points cannot be shared evenly, the poorer player at the time of the run gains the odd point. If the players are tied before the run, the odd point is discarded.

When ordering for operating rounds, you should always list the runs in their proper sequence. You should not list runs you are not entering, as this often makes orders more confusing. If one or more runs is conditional on joint runs or other arrangements being accepted, the conditional order should appear against the run so that I can check the conditions before proceeding.

The maximum you may pay any single player in a run is ten points. If the length of the route you need to enter a run is more than twice the shortest route of any other entrant, your entry will be rejected, but that run will count towards the number that you are allowed to enter.

Rules for carried over runs:

Bus Boss:

The limit of five runs applies at all times.

Railway Rivals:

If 1 run is carried over, then you are still limited to 4 runs.  
If 2 or 3 are carried over, then you can enter 5 runs.  
If 4 or 5 are carried over, then you can enter 6 runs.  
If 6 or 7 are carried over, then you can enter 7, and so on, but the referee may need sorting out if it gets this bad (i.e. building allowances were too small).  
In all these cases, you can choose your runs from all those available.



## WHO PLAYS WHAT

Peter Berlin	1829-C20, 1829-V21, 18EU-G23	Marcus Pratt	Agr1, IW1, OP26, StP2, Sceptre 2
Tony Bromley	RR-2085-KU	Jim Reader	6n13, BA17, BA18, BB-301-CRO, BB-304-EAN, BB-305-NLD, BB-309-YRK, GS7, OP26, PR6, PR7, PR8, PR9, RR-2065-F, RR-2066-G, RR-2085-KU, RR-2096-B, SB1
Simon Brooks	BA18, BB-205-NLD, GS7	Lionel Robbins	1829-V21, 1870-K23, 18EU-G23, PR6
Martin Butcher	1829-C20	Peter Robbins	RR-2028-DC
Pete Campbell	1830-G24, 1856-R23, Acq50, Agr1, BB-308-YRK, PR9, RR-2096-B, StP2	Tony Robbins	1837-G21, 1856-D22, BB-309-YRK
John Colledge	6n13	Simon Robertson	BB-305-NLD, RR-2065-F, RR-2096-B
Bob Coull	6n13, Acq51, BB-304-EAN, BB-309-YRK, RR-2085-KU, RR-2096-B, SB1	Tony Sait	1830-V1-N24, 1856-M22, 18Kaas-P23, PR6, PR7, RR-2065-F, RR-2073-DC
Simon Cutforth	Sceptre 2	Don Shailer	1829-C20, 6n13, BB-304-EAN, BB-305-NLD, CM1, GS7, RR-2066-G, Sop340, SB1
Dennis Frank	BA18	Colin Sharpe	6n13, Acq49, Acq51, BB-304-EAN, BB-309-YRK, RR-2073-DC, RR-2096-B
Tim Franklin	1826-E22, 1830-L23, 1850-R22, 1895-X24, RR-2028-DC, Sop340	John Shelley	1826-E22, 1830-L23, 1856-D22, 1870-K23, 1899-Z21
Mark Frueh	1830-G24, 1870-R24, 18EU-G23	David Smith	1829-C20
Michael Graystone	6n13, Acq50, BB-308-YRK, RR-2028-DC, RR-2066-G, RR-2073-DC, RR-2085-KU, RR-2096-B, Sop340, SB1	Don Smith	1826-E22, 1830-G24, 1830-V1-N24, 1837-G21, 1856-R23, 1870-K23, 1870-R24, 1899-Z21, 18EU-G23
Lyndon Gurr	1826-E22, 1850-R22, 1856-M22, 1856-R23, 1861-B23, 1870-K23, 1899-Z21, 18Kaas-P23, Acq49, Acq50, OP26, Phoenicia 1, Sceptre 2	Joakim Spångberg	BA17, BA18, BB-301-CRO, GS7, Sop340, SB1
Steve Ham	BA18, GS7, RR-2065-F, SB1	Allan Stagg	BA17, PR8
Geoff Hardingham	1837-G21, 1861-B23, OP26, Phoenicia 1, StP1	Mark Stretch	1830-V1-N24, 1861-B23, 6n13, BA18, BB-305-NLD, Phoenicia 1
Alan Harvey	1830-V1-N24, 1850-R22, 1899-Z21, 18Kaas-P23, CM1	Gina Teh	Acq51, IW1
Mike Head	1830-L23, 1856-D22, 1856-M22, IW1	Steve Thomas	1895-X24
John Hopkins	1829-V21, PR8	Rob Thomasson	1829-V21, 1856-M22, 1856-R23, BB-301-CRO, PR6, RR-2085-KU, StP1
Mike Hutton	1829-V21, 1861-B23, Agr1, BB-301-CRO, PR9, StP1	Roger Trethewey	BA17, BB-301-CRO, GS7, Sceptre 2
Sharon Khan	IW1, StP1	Stephen Webb	1826-E22, 1830-G24, 1830-V1-N24, 1837-G21, 1850-R22, 1870-R24, 18EU-G23, CM1, Phoenicia 1, PR8
Roger Krueger	1870-R24, 1895-X24	Tony Wilcock	Acq49, Acq51, StP2
Kevin Lee	6n13, Acq49, Acq51, BA17, BB-309-YRK, GS7, PR7, RR-2066-G, StP2, Sceptre 2		
Michael Longdin	Agr1, CM1, Phoenicia 1, Sceptre 2		
Richard Lunn	1830-L23, 1856-D22, BA17		
John Marsden	Acq50, BB-304-EAN, BB-305-NLD, CM1, RR-2065-F		
Bill McKinley	BB-308-YRK		
Willem Moene	1830-L23, 1830-G24, 1856-D22, 1856-M22, 1856-R23, 1861-B23, 1870-K23, 1870-R24, 18Kaas-P23, Acq50, OP26, PR7, PR9		





## OUTSIDE EDGE

FOR WHOM THE DIE ROLLS is brought to you by:

Keith Thomasson, 14 Stepnells, Marsworth, Near Tring, Herts, HP23 4NQ

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## DEADLINES

Wednesday April 16th 2008

18xx Games - Friday April 11th

Future main deadlines: May 14th June 18th July 16th

E-mail orders must be sent as plain text messages. Do not send as e-mail attachments.  
Unreadable submissions will be treated as No Move Received.