

FOR WHOM THE DIE ROLLS

April 2007

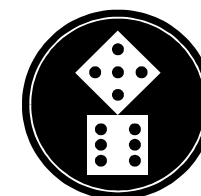
Published by Keith Thomasson

Issue 142

This page has been added to the PDF copy so that reports that appear on facing pages in the paper copy are shown side-by-side.



£2.00



INSIDE STORY

This is FOR WHOM THE DIE ROLLS #142, a game playing magazine for game players, published by Keith Thomasson, 14 Stepnells, Marsworth, Near Tring, Herts, HP23 4NQ. This issue costs £2.00 (including postage).

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WAIT

① means that number of players needed. ⇨③ means up to that number needed. ⇨ means there is no limit. ✱ means a list is full.

Games starting in this issue...

18EU	Peter Berlin, Mark Fruch, Lionel Robbins, Don Smith, Stephen Webb (The minor company auctions will be run by e-mail/telephone for this game)
Golden Strider	Simon Brooks, Steve Ham, Kevin Lee, Jim Reader, Don Shailer, Joakim Spångberg, Roger Trethewey
Railway Rivals	Michael Graystone, Kevin Lee, Jim Reader, Don Shailer (Central Scotland)

Games starting in the next issue...

✱ 1870	Lionel Robbins, Lyndon Gurr, John Shelley, Willem Moene, Don Smith
✱ Puerto Rico	Willem Moene, Tony Sait, Kevin Lee, Jim Reader
✱ Railway Rivals	Tony Sait, Colin Sharpe, Michael Graystone (Devon and Cornwall)

You should own these games or be familiar with their rules...

✱ 1830	John Shelley, Richard Lunn, Mike Head, Tim Franklin, Willem Moene
⇨④ 1830	Don Smith
⇨② 1856	Don Smith, Lyndon Gurr, Willem Moene
⇨④ 1870	Roger Krueger
① 1895	Steve Thomas, Roger Krueger
⇨① 18Kaas	Willem Moene, Alan Harvey, Tony Sait, Lyndon Gurr
⇨① 6 nimmt!	Colin Sharpe, Jim Reader, Michael Graystone, Kevin Lee, Don Shailer, Bob Coull, John Colledge
⇨① Industrial Waste	Sharon Khan, Mike Head, Marcus Pratt
⇨⑤ Outpost	Willem Moene, Lyndon Gurr, Marcus Pratt, Jim Reader, Geoff Hardingham

I supply everything you need for these...

②/⑧ Battle!	Michael Graystone, Allan Stagg, Steve Ham, Marcus Pratt
④ Breaking Away	Steve Ham, Jim Reader
⇨① Bus Boss	Don Shailer, Bob Coull, Jim Reader, Colin Sharpe (East Anglia)
⇨① Railway Rivals	Bob Coull, Jim Reader, Rob Thomasson, Tony Bromley (Jim Reader's new Kyushu map)
⇨① Space Blast	Steve Ham, Joakim Spångberg, Don Shailer, Jim Reader, Michael Graystone

£1 fee for each game, unless otherwise stated, subsidising the cost of the zine

START

Welcome to issue #142. The delay on last month's issue caught some people out, as they had a mental picture of how long after the zine arrived their orders should be in, but the deadline didn't move back so their mental picture was out of time. However, no major delays this time, with all orders in by the end of the weekend. This issue may be a day or two later than usual, but that shouldn't upset your deadline clock. Just remember - it's better to get orders in early than to leave it to the very last minute. That way, the unexpected does not leap up and get in the way.

I was hoping to have flyers for the UK Games Expo for this issue, but despite asking for them at the end of March, there's been no sign. By the time the next issue reaches you the Expo will be just around the corner, and far too late to gain your interest. Here are some of the things you can look forward to at the Expo.

Tournaments galore, including Magic: The Gathering, Blood Bowl, World of Warcraft, Memoir '44, BattleLore, Shadows Over Camelot and Settlers of Catan. The Settlers tournament is a qualifying event for the World Settlers Championship, which is held at Essen in October. If you get through you should find your expenses paid for your trip to the 2007 Spiel.

There is also a grand board games tournament running over the weekend. The winner will receive a £100 voucher and copies of games signed by Reiner Knizia.

If you want a £100 voucher but don't want to go through the tournament, another option is to simply pre-book your tickets on the web site. Every pre-booked ticket or player badge entitles you to an enhanced goodie bag, one of which will contain a Golden Ticket for each day. Find that ticket and you can exchange it for vouchers worth £100 to spend with participating traders.

Mark June 2nd and 3rd in your diary as UK Games Expo, visit www.ukgamesexpo.co.uk and book your tickets now.

I have booked a stand at the Expo and would love to see you there. If you want to buy anything from me, pre-order for collection at the show to be sure it doesn't get sold before you get there. Find out what I've got to offer on www.herongames.com.

Another date for your diary is October 6th, which is when TringCon XV will be held. The cost is £10 for the day, which includes lunch. Expect up to thirty like-minded people to turn up just to play games. If you're interested in coming, let me know. ✱

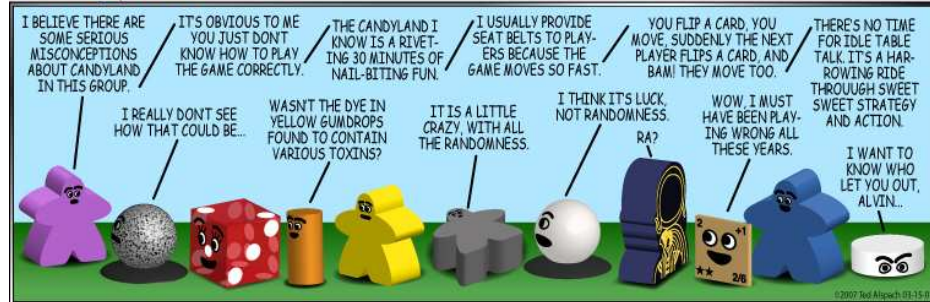
BOARDPIECES

BY TED ALSPACH



BOARD 2 PIECES

BY TED ALSPACH



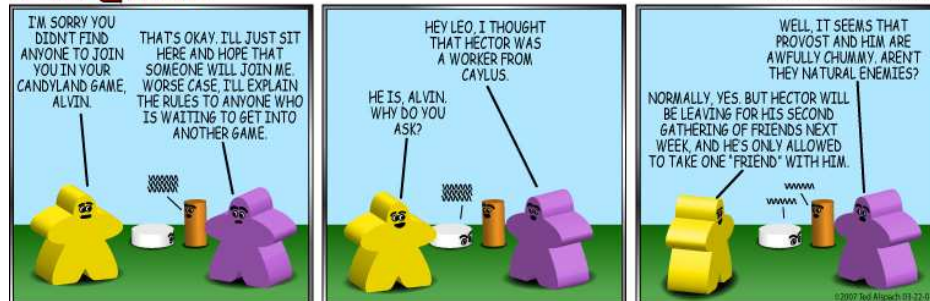
BOARD 2 PIECES

BY TED ALSPACH



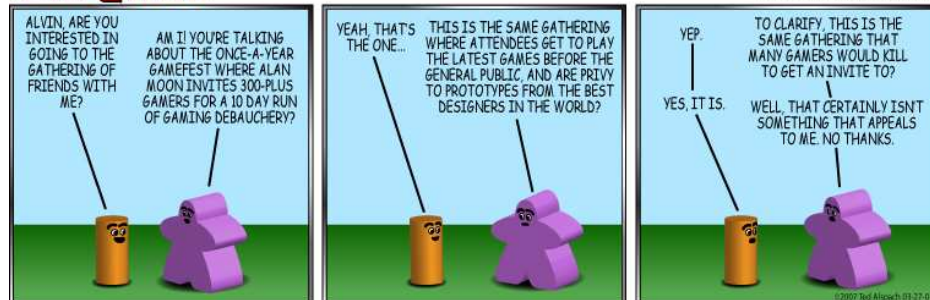
BOARD 2 PIECES

BY TED ALSPACH



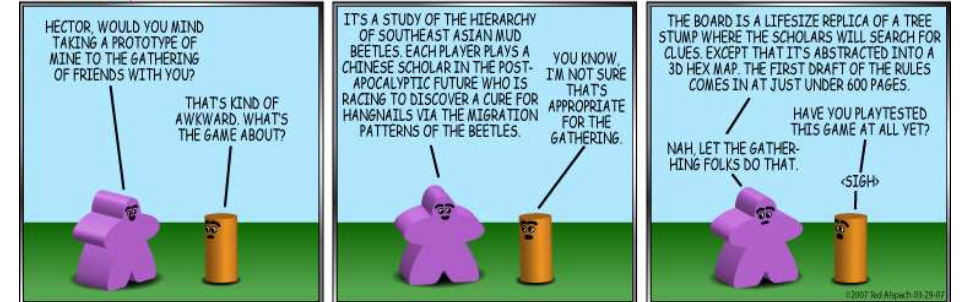
BOARD 2 PIECES

BY TED ALSPACH



BOARD 2 PIECES

BY TED ALSPACH



BOARD 2 PIECES

BY TED ALSPACH



*EDITOR'S NOTE: GATHERING MANAGEMENT HAS STEPPED IN AGAIN, AND ASKED THAT GATHERING ATTENDEES REFRAIN FROM SPECIFICS WHEN DISCUSSING GATHERING EVENTS AND GAMES, EVEN WHILE THOSE EVENTS AND GAMES ARE TAKING PLACE. THEY EVEN PUT A MORATORIUM ON AGBAQ AOHIOU BUTO UNTIL MAY, WHICH SEEMS EXTREME UNTIL YOU THINK ABOUT IT; YOU REALLY DON'T WANT PWOT YTOBEE TAKING MORE THAN WERTB AQAX YOS DEBOYCE, DO YOU?

BOARD 2 PIECES

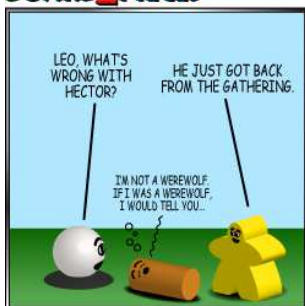
BY TED ALSPACH



*EDITOR'S NOTE: IN ORDER TO MAINTAIN THE SANCTITY OF THE 2007 GATHERING OF FRIENDS, GATHERING MANAGEMENT HAS ASKED THAT BOARD 2 PIECES MASK ANY SPECIFICS FROM GATHERING OF FRIENDS-BASED COMIC STRIPS. WHILE THIS MIGHT BE AN UNPOPULAR DECISION FOR SOME OF OUR READERS, IT WAS EITHER THAT OR NIUTY ZXOQP WAS GOING TO PERFORM A BOINTWA LEWNI6 AB0AT ON ME. NIUTY ZXOQP CAN BE A LITTLE INTIMIDATING, YOU KNOW.

BOARD 2 PIECES

BY TED ALSPACH



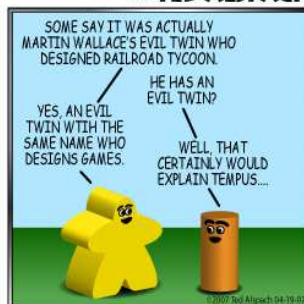
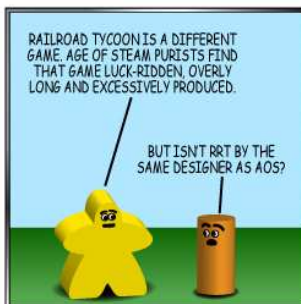
BOARD 2 PIECES

BY TED ALSPACH



BOARD 2 PIECES

BY TED ALSPACH



BOARD 2 PIECES

BY TED ALSPACH



1837-G21

Just one round, not surprisingly.

OR7

The '1G' trains gained by the Sb and Th from the coal companies have been consigned to the bank pool as the companies were on the train limit. The U1 upgrade from last time has also been revoked, as it was not an 'X' hex and the tile shouldn't have been used there.

OR7	Pres	Lay	Run	Mines	Pay	Notes	Price	Credit	Trains
EKT	DS	24:F24:2	60	25	Half	-	112	112	1G
MLB	GH	8:C35:4	60	20	Half	-	50	50	2G
ZKB	DS	408:H30:6	60	25	Half	-	130	130	1G
BB	DS	57:K17:3	70	35	Half	-	265	265	1G
K1	SW	-	140	20	Half	-	229	229	2G
K2	TR	424:D18:6	-	-	-	①	0	0	1G
K3	TR	9:111:1	100	-	Half	②	50	50	3
U1	DS	413:G23:5	-	-	-	③	0	0	2G
U2	DS	418:L22:1	-	-	-	-	80	80	-
U3	TR	422:D22:2	110	-	Half	-	115	115	3
Sd	SW	4:J18:5	130	-	Yes	④ ⑤ ⑥	165C▲	0	3+1 3 3G
Bk	SW	25:B10:2	260	30	Yes	⑤	115C▲	332	3 3G 2G
Th	DS	-	-	-	-	⑦	89D▼	162	4
Sb	GH	8:I37:5	130	25	Yes	-	95C▲	164	4 3 2G
Ms	TR	410:G11:3	250	30	Yes	-	79G▲	230	3+1 2G
Cl	SW	8:C25:6	-	-	-	⑧ ⑨ ⑦	72F▼	35	4

- Notes:
- ① 50 to the Ms for a '1G' train
 - ② 70 to the bank for terrain costs
 - ③ 170 to the Th for a '2G' train
 - ④ 20 to the bank for a token in G19
 - ⑤ 390 to the bank for a '3G' train
 - ⑥ 366 to the Bk for a '3+1' train
 - ⑦ 470 to the bank for a '4' train
 - ⑧ 70 to the bank for terrain costs
 - ⑨ 100 to the bank for a token in C23

Cash Flow	b/f	OR7	c/f	Value	%	Certs
Stephen Webb	23	264	287	2,357	26.7▲	14
Don Smith	124	95	219	1,673	19.0▼	13
Tony Robbins	80	369	449	2,247	25.5▲	16
Geoff Hardingham	28	341	369	2,543	28.8▲	17

Stephen made me aware of the problem with the tile on F28, although it took me over half the adjudication to work it out as he referred to it as H28 in more than one place! The map really does need to be a full page or it becomes hard to read...

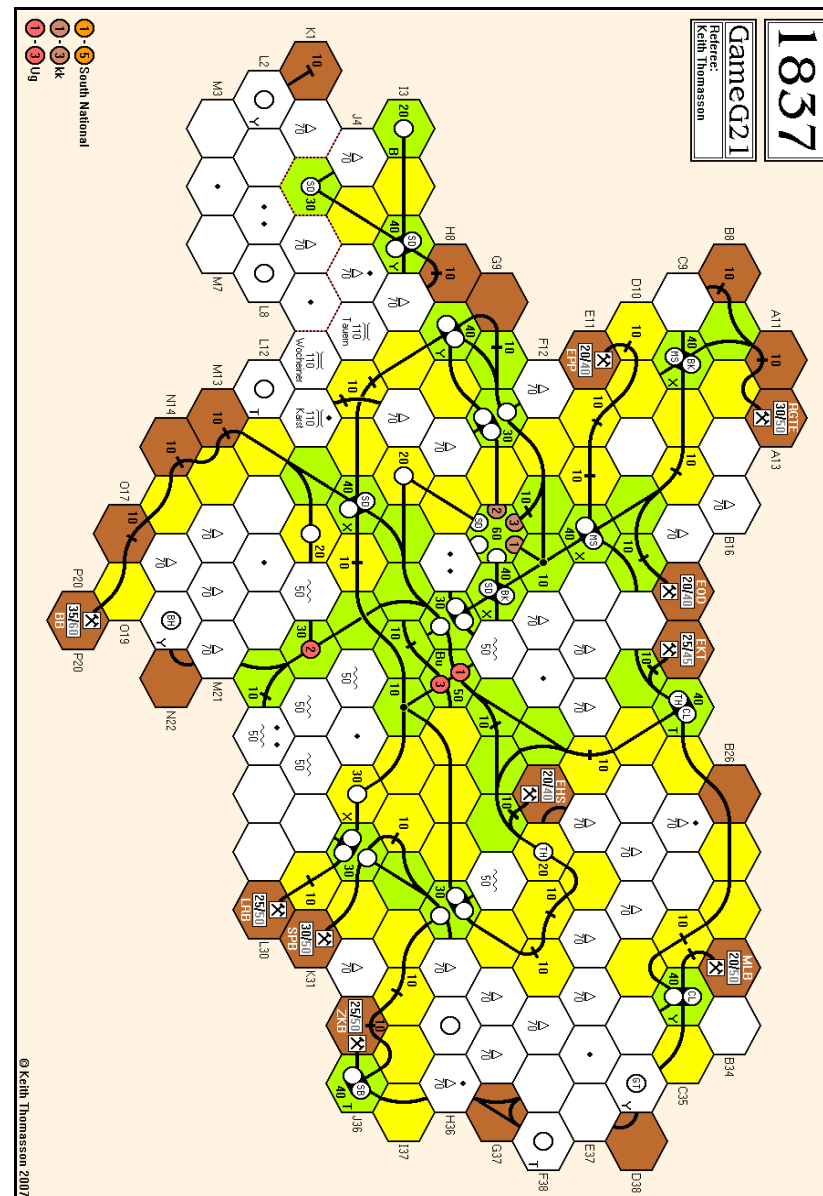
We ended up with seven '2G' trains at some point, which is particularly annoying because I remember Tony querying just this point, and I remember working it through and deciding everything was OK. Clearly not - the Th ended up with two when it only ever bought one.

Stephen, the K1 didn't lay its track because access to the hex was blocked by company tokens.

Portfolio	Mountains etc	Bh	Bk	Cl	Gt	Kk	Ms	Sb	Sd	Th	Ug
Stephen Webb	A S K1	-	4D	5D	-	-	-	-	5D	-	-
★ Don Smith	EKT ZKB BB U1*2 U2	-	-	-	-	-	-	-	-	6D	2
Tony Robbins	Kara	-	4	-	-	1	6D	-	1	1	-
Geoff Hardingham	K2 K3 U3/P B Kart T W MLB U3	-	2	-	-	-	1	5D	4	-	-
Bank (new)		9	-	4	10	6	1	3	-	2	3
Price (new)			104	80		120	70	97	142	91	175
Bank (pool)		-	-	-	-	-	-	1	-	-	-
Price (pool)			115C	72F		120D	79G	95C	165C	89D	175D
Company credit		-	332	35	-	-	230	164	0	162	-
Tokens		3	1	1	3	-	2	3	-	2	-
Trains		-	3	4	-	-	3+1	4	3+1	4	-
			3G				2G	3	3		
			2G					2G	3G		
Bank cash: 10.990		Certificate limit: 21					Trains: 1 x '4', 1 x 'E'...				
Current operating order:		Coal companies, K1-K3, U1-U3, Sd, Bk, Sb, Th, Ms, Cl									

Tiles	Tile number/Availability				Two Operating Rounds between Stock Rounds							
Yellow	1/2	2/3	3/4	4/7	5/1	7/7	8/16	9/10	55/1	56/1	57/-	58/8
	69/2	201/3	202/4	401/4	402/2	404/4						
Green	12/2	16/3	17/1	18/1	19/2	20/3	23/10	24/9	25/3	26/4	27/4	28/3
	29/3	30/1	31/1	87/-	88/2	204/2	205/2	206/-	207/1	208/2	405/2	406/2
	408/-	410/1	411/2	412/2	413/-	414/1	415/1	416/1	417/1	418/1	419/2	420/2
	421/2	422/-	423/2	424/-	425/-	426/1	427/-	429/1				

The EKT, MLB and ZKB coal companies can be exchanged for shares in the major companies before next round.



Orders required for the following rounds	By the early deadline
OR8, SR7	Adjudication can pause between rounds if requested



1800-120

Both companies are sold out.

SR10

Stock Round 10

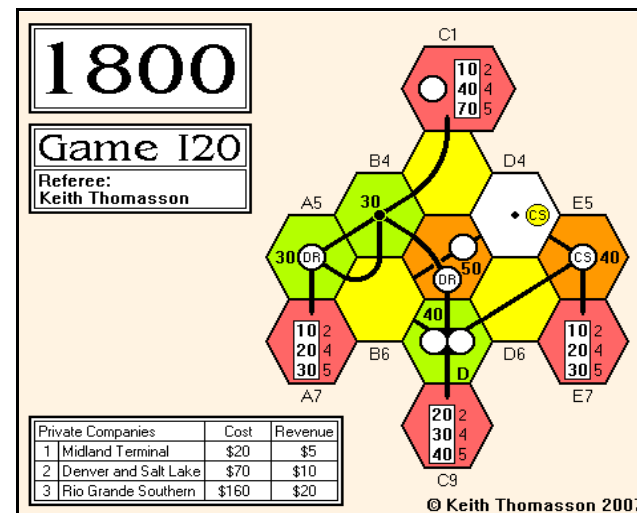
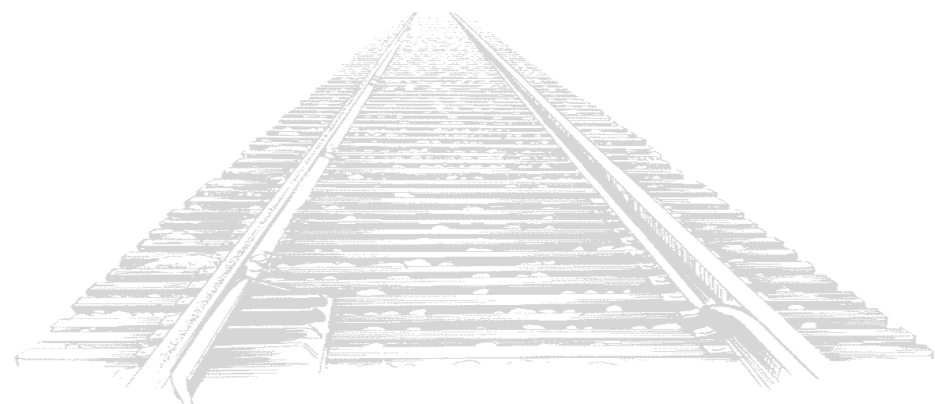
Willem	Alan
+ C&S pool	+ D&RGW pool
+ C&S treasury	✗
+ C&S treasury	✗
✗	Priority for SR11

Cash Flow	b/f	SR10	c/f	Value	%	Certs
Alan Harvey	324	-110	214	1,504	51.4	7
Willem Moene	252	-240	12	1,422	48.6	7

Portfolio	PCs	C&S	D&RGW
Alan Harvey	C&S Bond	7P	3
Willem Moene	D&RGW Bond	3	7P

Bank (new)	-	-	-
Bank (pool)	-	-	-
Price	90D	120C	
Company credit	253	184	
Tokens	2	1	
Trains	4	53	
Bank cash: 3,057	Certificate limit: 7	Trains: 2 x '2E', 1 x '3E', 1 x '2+2E'	

Tiles	Tile number/Availability					Three Operating Rounds between Stock Rounds						
Yellow	3/1	4/2	5/2	6/2	7/-	8/1	9/2	58/2				
Green	12/1	16/1	18/1	19/1	23/1	24/1	25/1	26/1	27/1	28/1	29/1	59/1
	800/-	802/-										
Brown	39/1	40/1	42/1	43/1	45/1	46/1	64/1	65/1	66/1	67/-	68/1	70/1
	803/1	804/1										



Orders required for the following rounds

By the early deadline

OR13, OR14

Adjudication can pause between rounds if requested

UK GAMES EXPO 2007

UK Games Expo will take place at the The Clarendon Suites, Stirling Road (off Hagley Road), Edgbaston, Birmingham (UK), on June 2nd-3rd, 2007.

The United Kingdom has a long tradition of miniatures games, board games and other similar shows dating back many years. However, whilst mainland Europe and the USA have attracted many thousands of visitors to major international events in Essen and Indianapolis, the UK has been very much in their shadow.

UK Games Expo intends to begin to challenge that dominance. The UK deserves a showcase convention of the very best in the world of gaming, whether it be miniatures games, board games, card games, role-playing games or computer games.

I shall be at the show with Heron Games and would like to see as many people there as possible. Advance orders for games can be collected at the show to avoid paying any postage. I will also be promoting For Whom the Die Rolls and For Whom the Web Rocks.

Book those dates and book your tickets early. There's more information on the web site (www.ukgamesexpo.co.uk). Click on the Tickets tab to register and buy your tickets for the show.

Prices are £3.95 for adults, £1.95 for children, or £7.95 for a family ticket, which covers two adults and three children.



1825-L21

The first minor company is floated.

SR6

Stock Round 6

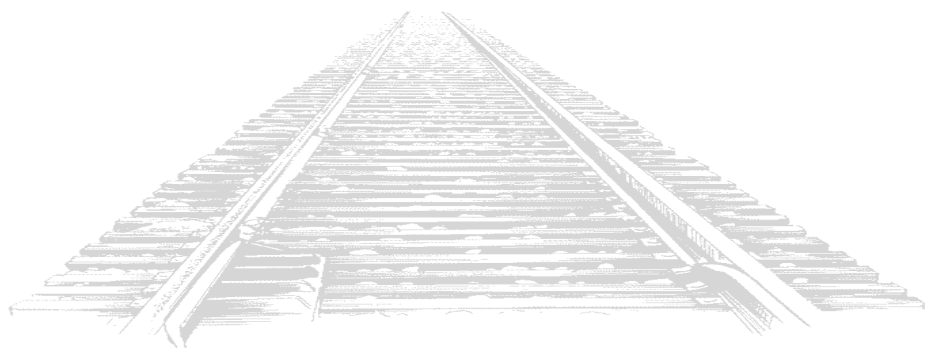
Mike			Alan		
- S&D private			- 1 GSWR		
+ GNoS Directorship	{112}		+ GNoS new	{GNoS pays for its train}	
+ GNoS new			✗		
✗			Priority for SR7		

Cash Flow	b/f	SR6	c/f	Value	%	Certs
Mike Hutton	551	-542	9	2,018	51.9▼	14
Alan Harvey	286	-157	129	1,869	48.1▲	17

Portfolio	Privates	Cal	NBR	GSWR	GNoS	High	M&C
Mike Hutton	A&F	1	7D	5D	6D	-	-
✗ Alan Harvey	TWW	9D	3	4	2	-	-
Bank (new)		-	-	-	2	10D	10D
Price (new)		76	76	67	112		
Bank (pool)	S&D	-	-	-	-	-	-
Price (pool)		90	126	67	112		
Company credit		300	130	40	346		
Tokens		1	1	2	1		
Trains		3.2.2	3.3.2	2.2	5	{U3}	{3T}
Bank cash: 3,862		Certificate limit: 17			Trains: 1 x '4', 2 x '5'...		

Tiles	Tile number/Availability				Two Operating Rounds between Stock Rounds									
Yellow	1/1	2/1	3/1	4/2	5/2	6/2	7/2	8/3	9/4	55/1	56/1	115/1		
Green	12/-	13/1	14/1	15/-	16/1	19/1	23/3	24/3	26/1	27/1	28/1	29/1		
	52/1	81/1												

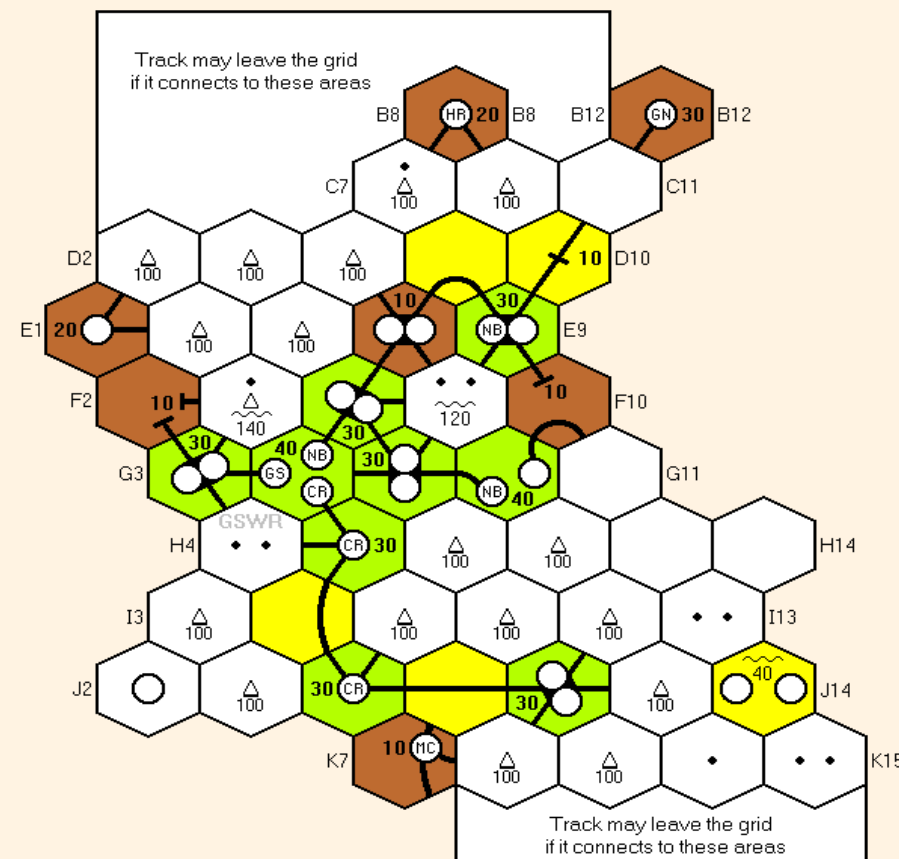
Alan predicted which minor company Mike would float, but got the starting price wrong by a factor of two. Mike got the price wrong as well - he wanted to start it at 110, but there's no such price on the stock market. I moved it to 112, being the closest legal value and not affecting the number he wanted to buy.



1825 Unit 3

Game L21

Referee:
Keith Thomasson



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Orders required for the following rounds

By the early deadline

OR9, OR10

Adjudication can pause between rounds if requested



1826-E22

Still one '2H' train to be sold.

OR3 - SR4

OR3	Pres	Lays	Run	Pay	Notes	Price	Credit	Loans	Trains
N	DS	8:F10:3	5:F12:6	-	① ②	100A	150	-	2H
P	TF	4:D10:2	-	90	Yes	③ 100A	80	-	2H 2H
A	JS	4:I17:2	-	110	Yes	-	100C	350	2H 2H
PO	SW	8:K7:6	-	110	Yes	-	90D	394	2H 2H

Notes: ① 80 to the bank for terrain costs
 ② 100 to the bank for a '2H' train
 ③ 100 to the bank for a token in C11

Stock Round 4

Stephen	Tim	John	Lyndon	Don
- 1 A (+90D)	+ N treasury	+ PO pool	+ A pool	✗
+ P				
+ N treasury	✗	✗	✗	✗
✗	Priority for SR5			

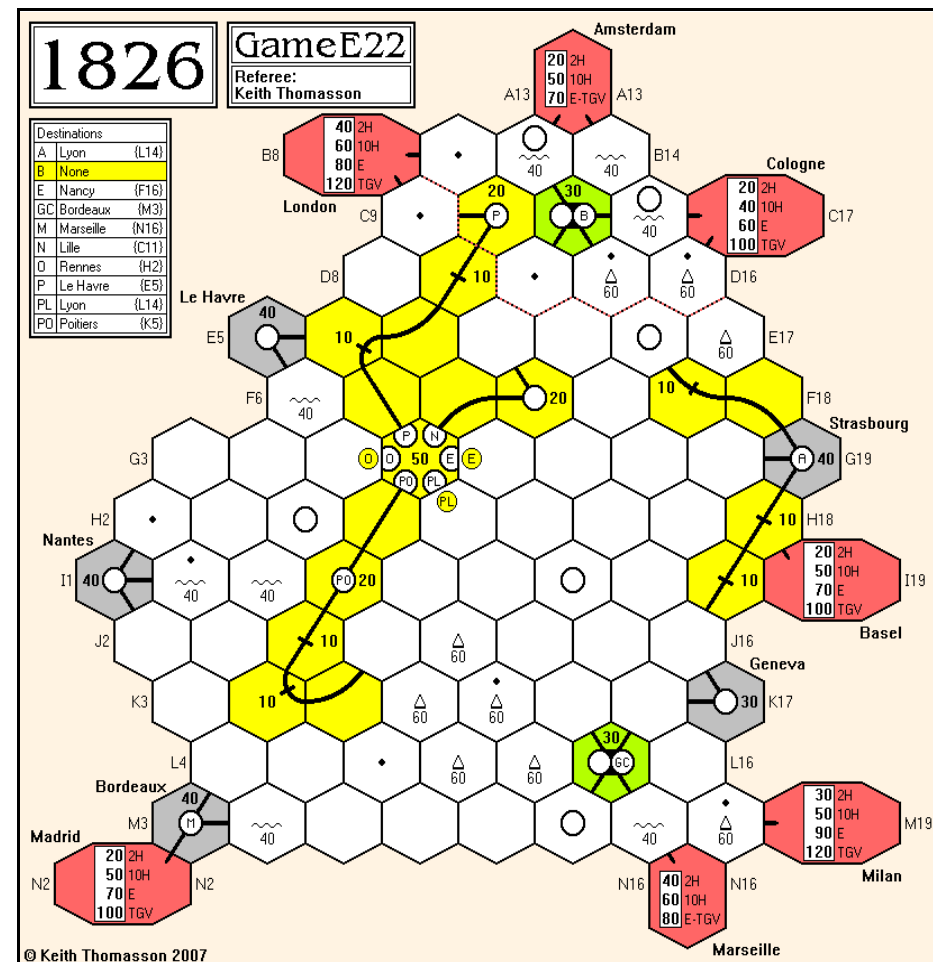
Cash Flow	b/f	OR3	SR4	c/f	Value	%	Certs
John Shelley	80	71	-90	61	441	17.7	4
Lyndon Gurr	32	92	-90	34	554	22.2	5/6
Don Smith	90	15	0	105	475	19.0	3
Stephen Webb	66	88	-100	54	524	21.0	4
Tim Franklin	146	54	-100	100	500	20.1	3

Portfolio	Privates	A	B	E	GC	M	N	O	P	PL	PO
John Shelley	Bridge	3P	-	-	-	-	-	-	-	-	1
Lyndon Gurr	Mail Belg	2	1	-	-	-	-	-	1	-	1
Don Smith	Alg	-	-	-	-	-	3P	-	-	-	-
Stephen Webb	-	-	-	-	-	-	1	-	1	-	3P
✗ Tim Franklin	-	-	-	-	-	-	1	-	3P	-	-

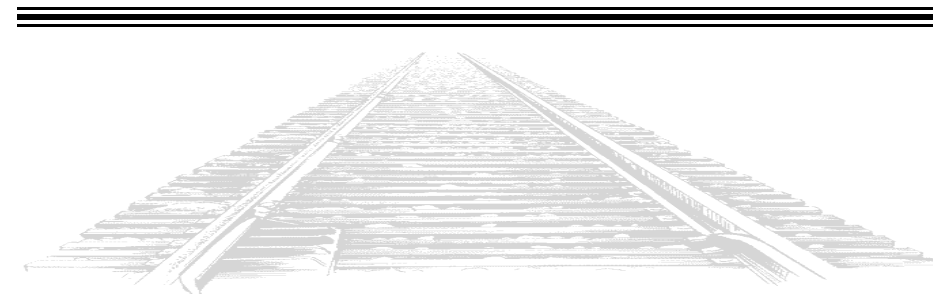
Company type	5	10	-	-	-	5	-	5	-	5
Bank (new)	5	9	10	10	10	5	10	5	10	5
Bank (pool)	-	-	-	-	-	-	-	-	-	-
Treasury shares	-	-	-	-	-	-	-	-	-	-
Price	90D					100A		100A		90D
Company credit	350					350		80		394
Loans	-					-		-		-
Tokens	2					2		1		1
Trains	2.2					2		2.2		2.2

Bank cash: 10,472 Certificate limit: 13 Trains: 1 x '2', 7 x '4'...
 Current operating order: P, N, PO, A

Tiles	Tile number/Availability										One Operating Round between Stock Rounds	
Yellow	3/-	4/2	5/1	6/2	7/4	8/12	9/19	57/4	58/5			



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1829-C20

The receiver gets another pair of toys to play with.

SR12

Stock Round 12

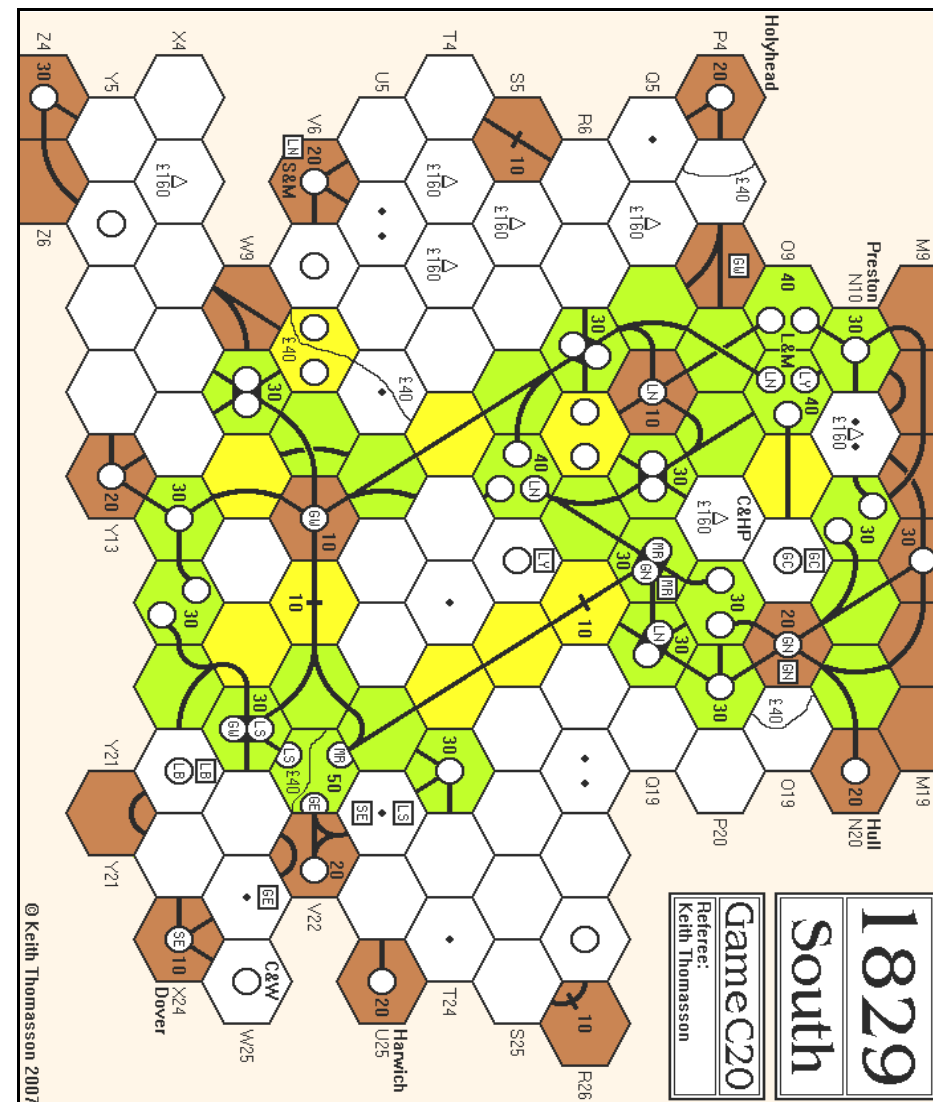
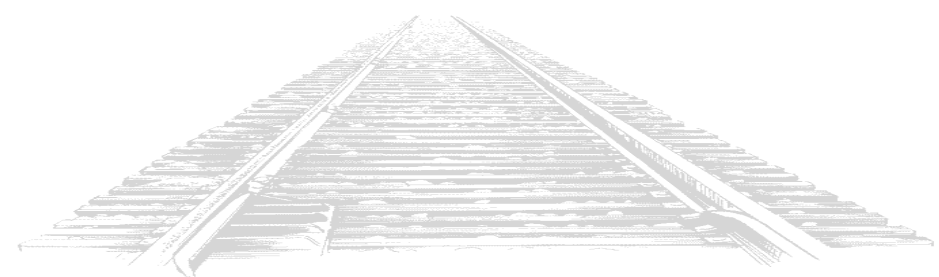
Peter	Don	Martin	David
- 6 L&YR (Receivership)	+ GCR pool	+ Hull steam packet	- 5 SECR (Receivership)
+ GCR pool			+ Mid pool
+ LNWR pool	+ GCR pool	✗	+ Mid pool
+ LNWR pool	+ LNWR pool	✗	+ L&YR pool
✗	+ LNWR pool	✗	+ L&YR pool
✗	✗	✗	✗
Priority for SR13			

Cash Flow	b/f	SR12	c/f	Value	%	Certs
David Smith	944	-123	821	3,265	28.6	18
Peter Berlin	259	-98	161	1,909	16.7	13
Don Shailer	697	-472	225	2,610	22.9	17
Martin Butcher	465	-315	150	3,629	31.8	18

Portfolio	Privates	LNWR	GWR	Mid	LSWR	GNR	LBSC	GER	GCR	L&YR	SECR
David Smith	-	-	1	4	2	8D	-	2	-	2	-
Peter Berlin	L&M	2	-	6D	-	1	-	-	5D	-	-
Don Shailer	C&HP	7D	2	-	-	1	-	2	5	-	-
Martin Butcher	Hull	-	6D	-	8D	-	-	6D	-	-	-

Bank (new)	Preston...	-	-	-	-	-	-	-	-	-	4
Price (new)		100	90	82	76	71	67	64	61	58	56
Bank (pool)	C&W	1	1	-	-	-	10D	-	-	8D	6D
Price (pool)		180	250	126	160	142	47	64	56	53	47
Company credit		640	110	870	30	310	10	410	20	10	0
Tokens		2	4	3	4	3	3	3	4	3	3
Trains		3222	4422	3	32	443	-	3	4	2	3
Bank cash: 18,643		Certificate limit: 18					Trains: 5 x '5', 4 x '7'				

Tiles	Tile number/Availability										Two Operating Rounds between Stock Rounds									
Yellow	1/2	2/2	3/2	4/4	5/4	6/4	7/3	8/7	9/6											
Green	10/-	12/1	13/1	14/-	15/-	16/-	17/1	18/1	19/2	20/1	21/1	22/1								
	23/3	24/1	25/-	26/2	27/-	28/-	29/1	30/1	31/-											



Orders required for the following rounds

By the early deadline

OR16, OR17

Adjudication can pause between rounds if requested



1829-V21

The dam bursts.

OR6 - SR7

OR6	Pres	Lay	Token	Run	Pay	Notes	Price	Credit	Trains
LNWR	PB	-	•S13	110	Yes	①	160▲	380	2 2 2
NER	MH	8:N18:5	•N16	50	Yes	②	67▲	460	2 2

- Notes: ① 40 to the bank for a token in S13
② 40 to the bank for terrain costs

Stock Round 7

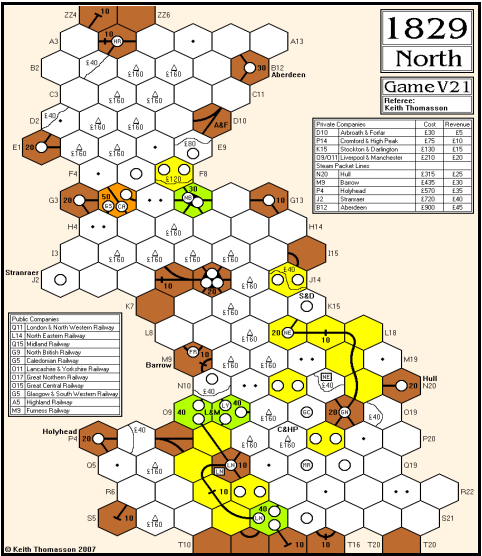
Peter	John	Mike	Rob	Lionel
✕	✕	+ NER new	✕	+ NER new
✕	+ Mid/Dir	✕	+ Mid new	- L&M + Mid new
✕	+ Mid new	✕	+ Mid new {floated}	+ Mid new
✕	+ Mid new	✕	✕	- 1 LNWR + Mid new
- 1 NER + LNWR pool	✕	✕	✕	+ Mid new
✕	✕	✕	+ NBR/Director	- 1 Mid + NBR new
✕	✕	✕	- 1 LNWR + NBR new	- 1 Mid + NBR new
✕	✕	✕	+ NBR new {floated}	- 1 Mid + NBR new
✕	✕	✕	- 1 LNWR + NBR new	- 1 Mid + NBR new
✕	✕	✕	+ Mid pool	- 1 NER + NBR new
✕	✕	✕	✕	- 2 NBR + Cal/Dir
✕	✕	✕	✕	- 1 NBR + Cal new
✕	✕	✕	✕	- 1 NBR + Cal new
✕	✕	✕	✕	- 1 NBR + Cal new
✕	✕	✕	✕	- 1 NER + Cal new {floated}
✕	✕	✕	✕	✕
Priority for SR8				

Cash Flow	b/f	OR6	SR7	c/f	Value	%	Certs
Rob Thomasson	299	27	-306	20	676	19.0▲	8
Lionel Robbins	60	46	-42	64	624	17.6▼	7
Peter Berlin	88	53	-93	48	830	23.4▲	5
John Hopkins	346	26	-328	44	662	18.7▼	5
Mike Hutton	49	48	-90	7	755	21.3▲	6

Portfolio	Privates	LNWR	NER	Mid	NBR	Cal	L&YR	GNR	GCR	GSW	High	Furn
Rob Thomasson	A&F	-	-	3	5D	-	-	-	-	-	-	-
Lionel Robbins	-	-	2	-	-	6D	-	-	-	-	-	-
✱ Peter Berlin	C&HP	4D	1	-	-	-	-	-	-	-	-	-
John Hopkins	S&D	1	-	4D	-	-	-	-	-	-	-	-
Mike Hutton	-	3	4D	-	-	-	-	-	-	-	-	-

Bank (new)	Hull...	-	-	-	-	4	10P	10P	10P	10P	10P	10P
Price (new)		100	90	82	76	71	67	64	61	58	56	53
Bank (pool)	L&M	2	3	3	5	-	-	-	-	-	-	-
Price (pool)		160	67	82	76	71	-	-	-	-	-	-
Company credit		380	460	820	760	710	-	-	-	-	-	-
Tokens		-	5	5	4	4	4	4	4	3	3	3
Trains		2 2 2	2 2	-	-	-	-	-	-	-	-	-
Bank cash: 19,817		Certificate limit: 18					Trains: 1 x '2', 5 x '3'...					

Tiles	Tile number/Availability					One Operating Round between Stock Rounds						
Yellow	1/2	2/2	3/2	4/5	5/3	6/4	7/3	8/6	9/9			



Orders required for the following rounds	By the early deadline
OR7, SR8	Adjudication can pause between rounds if requested



1830-G20

The Erie keeps the CPR at bay.

OR14 - OR15

OR14	Pres	Lay	Run	Pay	Notes	Price	Credit	Trains
NYC	DS	9:F14:3	240	Yes	-	300A	28	5
Erie	WM	26:D8:4	220	Yes	①	250A	28	5
PRR	MB	-	340	Yes	-	140C	60	D
NYNH	DS	8:F12:1	240	Yes	-	100E	297	5
CPR	RK	-	170	Yes	-	90E	117	6
B&O	RK	57:F4:2	480	Yes	②	75F	120	D
B&M	SW	16:D18:3	110	Yes	-	68H	88	6
C&O	WM	9:G11:2	330	No	-	36G	330	D

Notes: ① 100 to the bank for a token in D10
② 80 to the bank for terrain costs

OR15	Pres	Lay	Run	Pay	Notes	Price	Credit	Trains
NYC	DS	-	240	Yes	-	325A	28	5
Erie	WM	44:D8:1	220	Yes	-	275A	28	5
PRR	MB	-	340	Yes	-	155C	60	D
NYNH	DS	8:E15:6	240	Yes	-	110D	297	5
CPR	RK	8:B14:3	170	Yes	-	100E	117	6
B&O	RK	59:E5:3	480	Yes	①	80F	40	D
B&M	SW	43:D18:3	110	Yes	-	69G	88	6
C&O	WM	-	330	Yes	②	45G	230	D

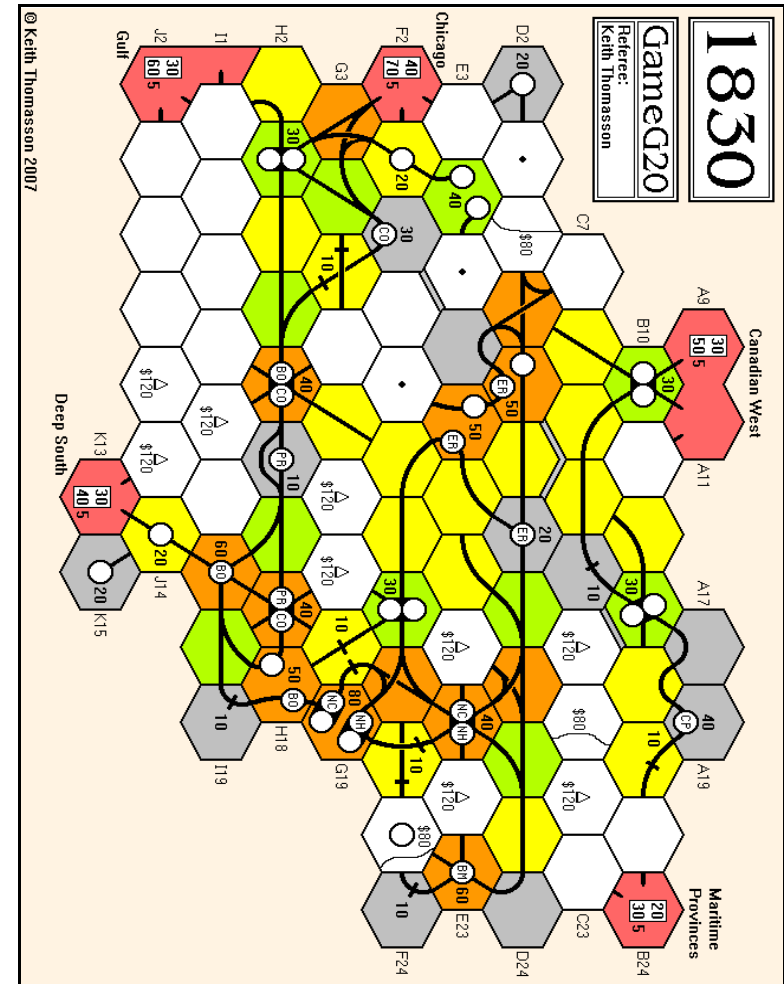
Notes: ① 80 to the bank for terrain costs
② 100 to the bank for a token in H10

Cash Flow	b/f	OR14	OR15	c/f	Value	%	Certs
Stephen Webb	305	384	384	1,073	3,248	18.0	14
Martin Butcher	4	372	405	781	3,304	18.3	14/15
Willem Moene	492	221	518	1,231	3,439	19.0	9/17
Don Smith	993	355	355	1,703	4,812	26.7	13
Roger Krueger	734	468	468	1,670	3,245	18.0	13

Portfolio	B&M	B&O	C&O	CPR	Erie	NYC	NYNH	PRR
Stephen Webb	5P	4	-	1	-	4	1	-
Martin Butcher	2	-	1	2	4	-	1	6P
Willem Moene	2	1	9P	1	5P	-	1	-
Don Smith	1	-	-	-	1	6P	6P	1
Roger Krueger	-	5P	-	6P	-	-	1	3

Bank (new)	-	-	-	-	-	-	-	-
Price (new)	67	100	67	76	100	90	71	76
Bank (pool)	-	-	-	-	-	-	-	-
Price (pool)	69G	80F	45G	100E	275A	325A	110D	155C
Company credit	88	40	230	117	28	28	297	60
Tokens	1	-	-	3	-	2	-	2
Trains	6	D	D	6	5	5	5	D
Bank cash: 4 654	Certificate limit: 13				Trains: Diesels			
Current operating order:	NYC, Erie, PRR, NYNH, CPR, B&O, B&M, C&O							

Tiles	Tile number/Availability							Three Operating Rounds between Stock Rounds						
Yellow	1/1	2/-	3/2	4/2	7/2	8/3	9/-	55/-	56/1	57/2	58/1	69/-		
Green	14/1	15/-	16/1	18/1	19/1	20/1	23/-	24/-	25/1	26/1	27/1	28/1		
	29/1	53/2	54/1	59/1										
Brown	39/1	40/1	41/2	42/2	43/-	44/-	45/1	46/2	47/1	61/-	62/-	63/-		
	64/-	65/-	66/-	67/1	68/1	70/1								



Orders required for the following rounds

By the early deadline

OR16, SR10

Adjudication can pause between rounds if requested



1830-F21

Mark grabs four NYNH shares in one block.

SR6

Stock Round 6

Don	Tony	Mike	Mark	Willem
+ CPR new	+ CPR new	+ PRR pool	+ 4 NYNH pool	+ B&O new
✗	+ CPR new {floated}	+ B&M new	+ B&M new	✗
✗	+ CPR new	✗	✗	✗
✗	✗	Priority for SR7		

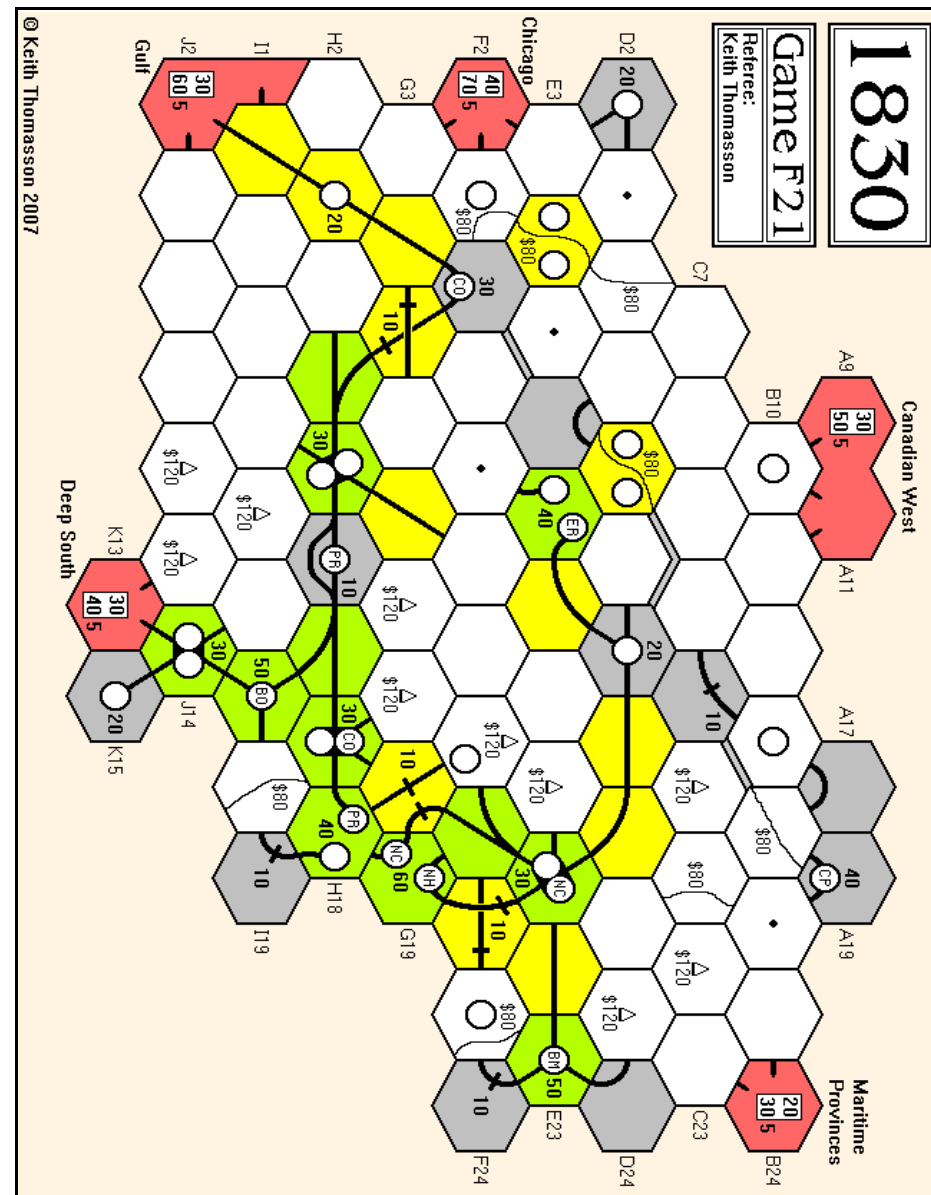
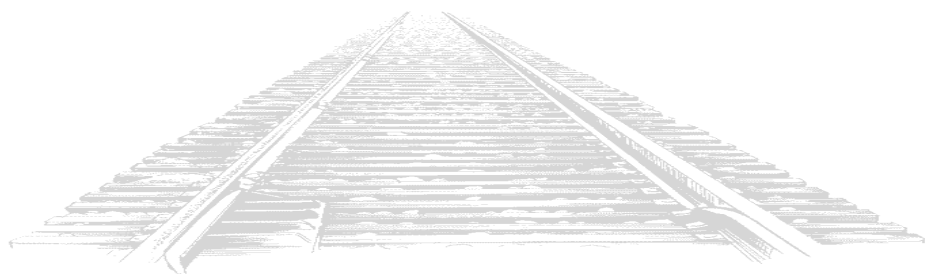
Cash Flow	b/f	SR6	c/f	Value	%	Certs
Mark Stretch	264	-220	44	1,242	21.1▲	11/15
Willem Moene	108	-100	8	1,176	20.0▲	7/11
Don Smith	129	-100	29	989	16.8▼	7
Tony Sait	325	-300	25	1,305	22.1▼	12/13
Mike Head	259	-170	89	1,179	20.0▼	10

Portfolio	Privates	B&M	B&O	C&O	CPR	Erie	NYC	NYNH	PRR
Mark Stretch	-	1	-	-	-	6P	-	4	6P
Willem Moene	-	6P	1	1	-	-	-	5P	-
Don Smith	-	-	5P	-	4P	-	-	-	-
Tony Sait	-	-	-	6P	3	-	2	1	2
Mike Head	-	1	1	1	-	1	6P	-	1

Bank (new)	2	3	-	3	3	2	-	-
Price (new)	100	100	67	100	71	82	67	67
Bank (pool)	-	-	2	-	-	-	-	1
Price (pool)	126A	112B	100E	100A	82E	100C	40I	70G
Company credit	280	680	347	-	410	520	455	406
Tokens	1	2	1	4	2	2	1	2
Trains	4	3	3	3	4	3	4	3

Bank cash: 7,707 Certificate limit: 13 Trains: 1 x '4', 3 x '5'
 Current operating order: B&M, B&O, C&O, NYC, CPR, Erie, PRR, NYNH

Tiles	Tile number/Availability										Two Operating Rounds between Stock Rounds			
Yellow	1/1	2/-	3/2	4/2	7/4	8/6	9/3	55/-	56/1	57/1	58/2	69/-		
Green	14/3	15/-	16/1	18/1	19/1	20/1	23/2	24/3	25/1	26/1	27/1	28/1		
	29/1	53/-	54/1	59/-										



Orders required for the following rounds

By the early deadline

OR9, OR10

Adjudication can pause between rounds if requested



1835-B21

We reach the first '5' train and take a break.

OR10

OR10	Pres	Lay	Run	Pay	Notes	Price	Credit	Trains
B-M	TS	8:19:3	100	Yes	①		0	
Maq	DS	9:E7:1	120	Yes	-		0	-
PrE	MS	-	400	Yes	-	192D▲	1,366	3
ByE	JS	206:M9:1	220	Yes	-	172D▲	841	3+3
SxE	MS	-	260	Yes	-	124D▲	202	3+3 3
BaE	WM	-	110	No	②	82C▼	150	4+4 4
HeE	TS	9:111:3	140	Yes	-	88D▲	174	3+3
WtE	JS	88:M15:1	130	Yes	③ ④	88D▲	10	4 3
MsE	DS	204:F6:3	160	Yes	-	86E▲	30	4
OIE	DS	9:E5:1	-	-	⑤	72E▼	220	5

Notes:

- ① 70 to the bank for terrain costs
- ② 440 to the bank for a '4+4' train
- ③ 80 to the bank for a token in O15
- ④ 138 to the ByE for a '3' train
- ⑤ 500 to the bank for a '5' train

Cash Flow	b/f	OR10	c/f	Value	%	Certs	Limit
Willem Moene	29	136	165	1,521	16.9▼	11	13
Mark Stretch	47	310	357	1,841	20.4▲	9	12
Tony Sait	217	227	444	1,754	19.4▼	10	12
Don Smith	22	186	208	1,522	16.9▼	9	12
John Shelley	121	267	388	2,380	26.4▲	13	13

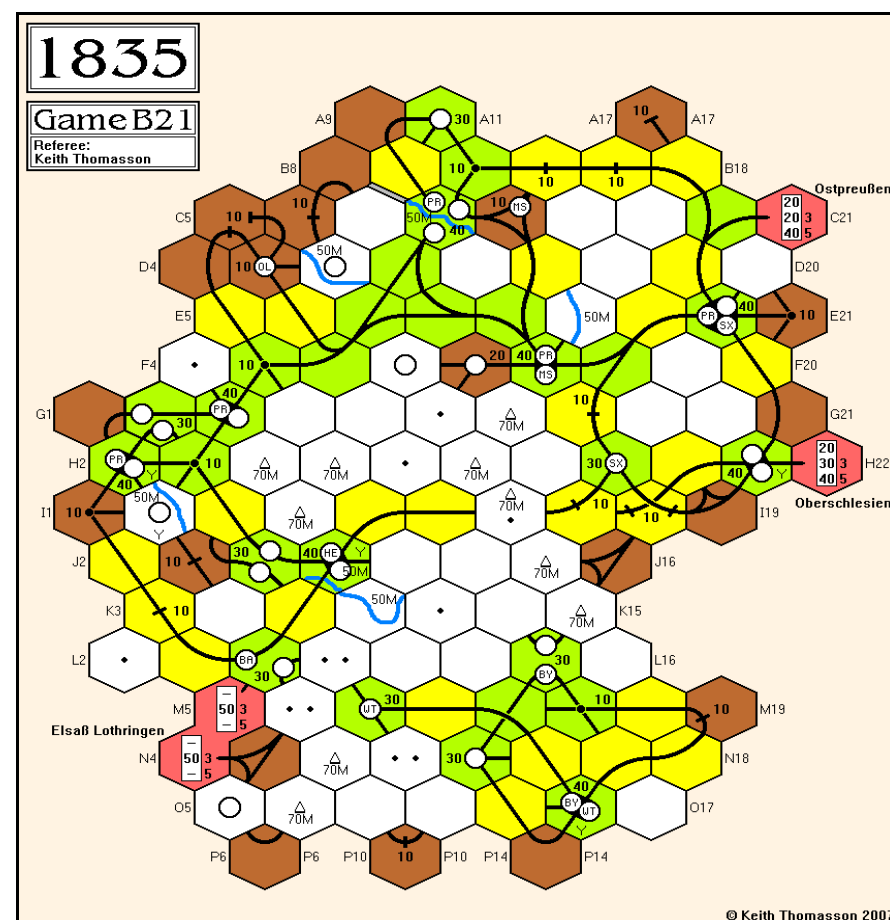
Portfolio	PrE	ByE	SxE	BaE	WtE	HeE	MsE	OIE
Willem Moene	30/3	-	10/1	80/7	-	-	-	-
Mark Stretch	45/5	-	50/4	-	-	-	-	-
Tony Sait	5/1	-	30/3	20/1	-	60/5	-	-
Don Smith	15/2	-	-	-	-	-	60/3	70/5
John Shelley	-	80/7	-	-	70/6	-	-	-

Bank (new)	-	-	-	-	30/2	40/3	40/4	10/1
Price (new)	154	92	88	84	84	84	80	80
Bank (pool)	5/1	20/2	10/1	-	-	-	-	-
Price (pool)	192D	172D	124D	82C	88D	88D	86E	72E
Company credit	1,366	841	202	150	10	174	30	220
Tokens	1	3	1	1	-	1	-	2
Trains	3	3+3	3+3 3	4+4 4	4 3	3+3	4	5

Bank cash: 7,445 Trains: 1 x '5', 1 x '5+5'...

Don, you asked for a token to be placed for one of your companies, but the order was for CF9 - a hex reference I couldn't translate into anything meaningful.

Tiles	Tile number/Availability					Three Operating Rounds between Stock Rounds						
Yellow	1/1	2/1	3/2	4/-	5/3	6/3	7/8	8/7	9/-	55/1	56/-	57/2
	58/2	69/2	201/2	202/2								
Green	12/-	13/2	14/2	15/-	16/2	18/1	19/1	20/2	23/-	24/2	25/1	26/2
	27/2	28/1	29/2	87/1	88/1	203/1	204/-	205/-	206/-	207/-	208/1	209/-
	210/-	211/1	212/1	213/1	214/-	215/-						
Brown	39/1	40/1	41/2	42/2	43/1	44/2	45/2	46/2	47/2	63/3	70/1	216/4
	217/2	218/2	219/2	220/1	221/1							



Orders required for the following rounds

By the early deadline

OR1 1, SR9

Adjudication can pause between rounds if requested



1850-R22

The UP is floated.

OR1 - SR2

OR1	Pres	Lays	Run	Pay	Notes	Price	Credit	Trains
NP	SW	5:B11:6	9:B9:5	-	①	68E	600	2

Notes: ① 80 to the bank for a '2' train

Stock Round 2

Lyndon	Tim	Stephen	Alan
x	- 1 UP	{v76D}	+ UP pool
x	x	x	+ UP new (floated)
+ UP new	x	x	+ UP new
x	x	x	x
Priority for SR3			

Cash Flow	b/f	OR1	SR2	c/f	Value	%	Certs
Stephen Webb	75	20	68	163	551	25.6▲	5
Alan Harvey	259	30	-240	49	551	25.6▲	7
Lyndon Gurr	106	30	-82	54	546	25.3▲	6/7
Tim Franklin	60	10	82	152	506	23.5▼	4

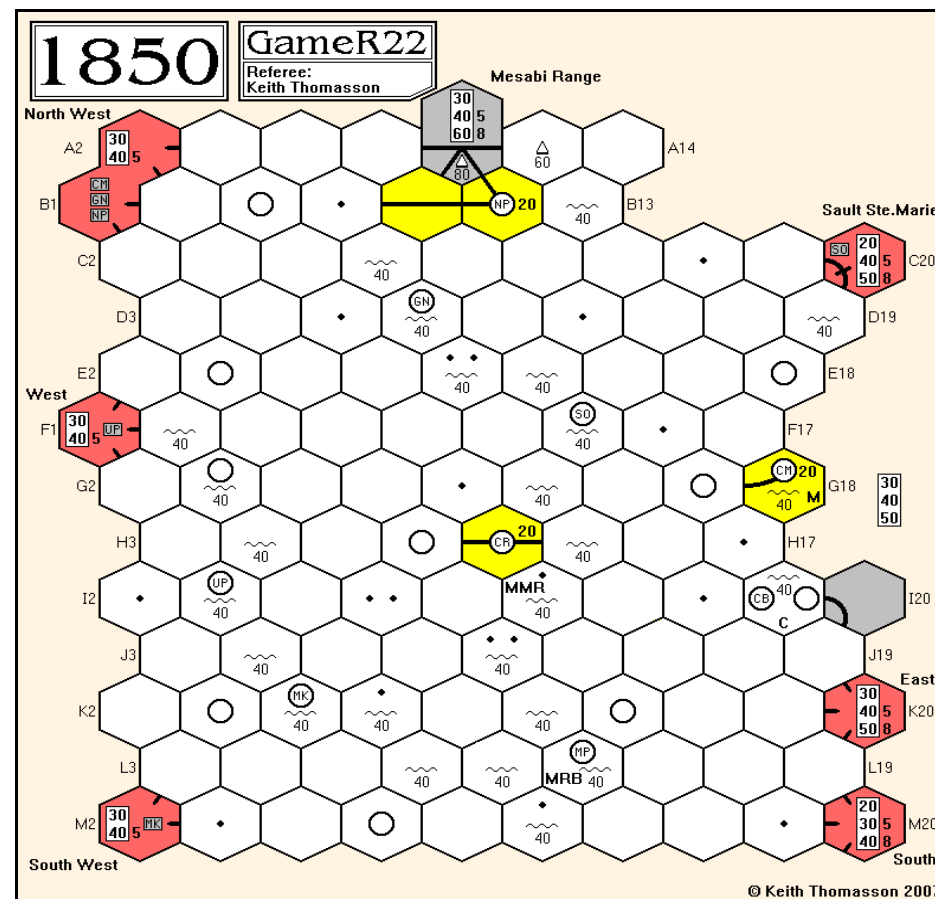
Portfolio	Privates	CBO	CMSP	CRIP	GN	MKT	MP	NP	SOO	UP
Stephen Webb	GRSC, MMC	-	-	-	-	-	-	4P	-	-
Alan Harvey	MRBC, WLGC	-	-	-	-	-	-	2	-	3
Lyndon Gurr	CM, MMR	-	-	1	-	-	-	3	-	1
Tim Franklin	GBCC	-	-	-	-	-	-	-	-	4P

Bank (new)	10	10	9	10	10	10	-	10	2
Price (par)							68		82
Bank (pool)	-	-	-	-	-	-	-	-	-
Price (pool)							72D		76D
Company credit							532		820
Redeemed shares							1		-
Tokens	4	3+E	4	3+E	3+E	3	2+E	3+E	3+E

Trains 2
 Bank cash: 10,230 Certificate limit: 13 Trains: 5 x '2', 6 x '3'...
 Current operating order: UP, NP

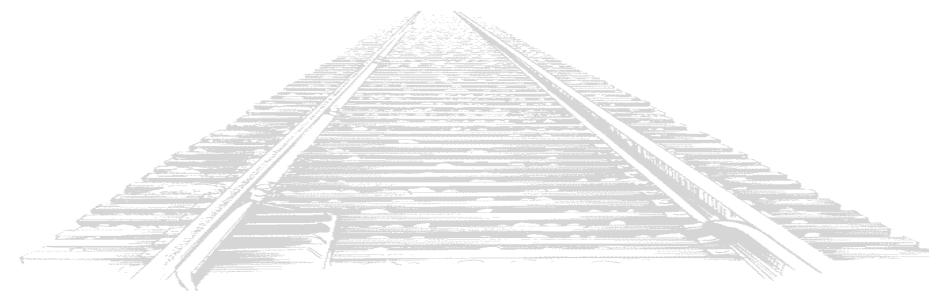
Tiles	Tile number/Availability										One Operating Round between Stock Rounds		
Yellow	1/1	2/1	3/3	4/4	5/1	6/2	7/6	8/20	9/19	55/1	56/1	57/5	
	58/4	69/1	128/1										

Although the NP has track connecting it to the Mesabi Mining Range, it won't be able to run there until the Mesabi Mining Company has been sold to a public company or has been closed.



Orders required for the following rounds *By the early deadline*

OR2, SR3 *Adjudication can pause between rounds if requested*





1856-Y19

Two more Diesels find owners.

OR14 - OR15

A rerun of the stock round, due to an omission on my part, led to some changes in holdings, but nothing that changed Presidencies or the running order.

OR14	Pres	Lay	Run	Pay	Notes	Price	Credit	Trains
CV	SW	15:J15:1	320	Yes	-	175C▲	554	6
CGR	PB	23:M8:3	480	Yes	-	90F▲	566	5 5
TGB	RT	8:I10:5	770	Yes	-	90D▲	632	D 5
BBG	SW	8:I16:6	520	Yes	①	80E▲	103	D
WGB	PB	-	250	Yes	-	80C▲	80	6
THB	MB	7:N19:6	530	No	② ③	60E▼	144	D D

Notes: ① 40 to the bank for a token in L13
 ② 40 to the bank for terrain costs
 ③ 1,100 to the bank for a Diesel

OR15	Pres	Lay	Run	Pay	Notes	Price	Credit	Trains
CV	SW	9:B17:1	320	Yes	-	200C▲	554	6
CGR	PB	8:J9:6	430	No	①	80F▼	246	D 5
TGB	RT	23:I10:1	700	Yes	-	100D▲	632	D 5
BBG	SW	27:B15:1	520	Yes	-	90E▲	155	D
WGB	PB	25:J9:2	250	Yes	-	90C▲	80	6
THB	MB	5:M18:2	820	Yes	-	65E▲	308	D D

Notes: ① 750 and a '5' train to the bank for a Diesel

Cash Flow	b/f	OR14	OR15	c/f	Value	%	Certs
Peter Berlin	11	347	220	578	1,618	14.2▼	8½
Mike Head	5	351	299	655	1,500	13.1▲	7½
Martin Butcher	58	24	492	574	1,044	9.1▲	5½
Rob Thomasson	1,345	590	630	2,565	4,030	35.3▼	10
Stephen Webb	432	529	522	1,483	3,233	28.3▲	10

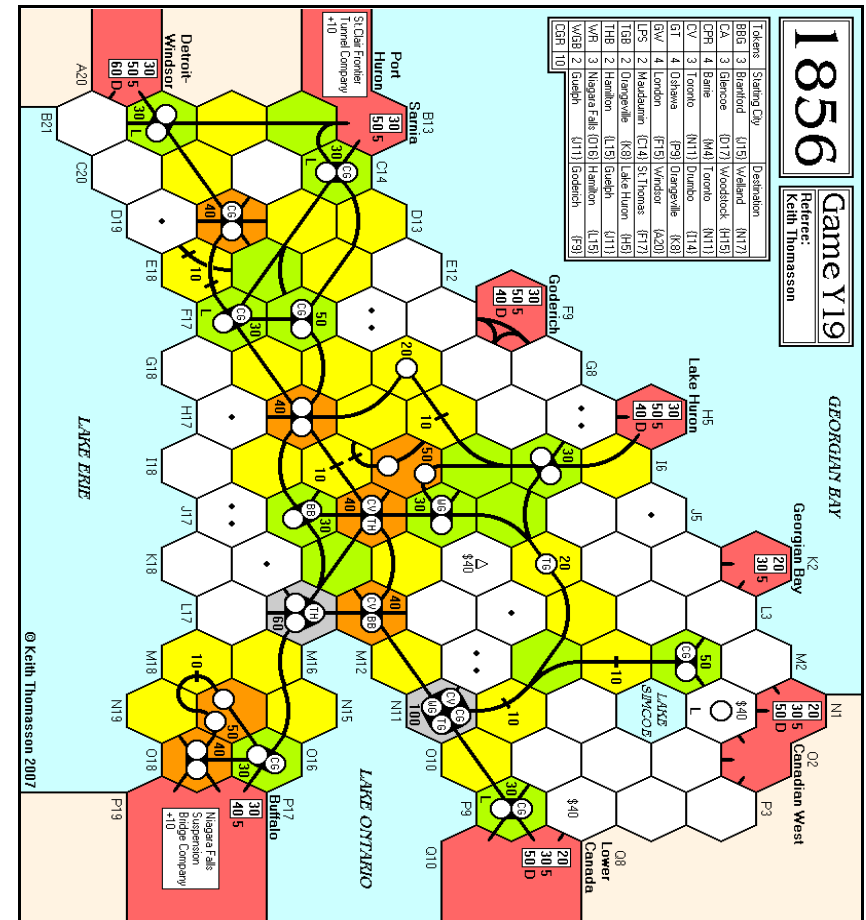
Portfolio	BBG	CV	TGB	THB	WGB	CGR
Peter Berlin	-	-	1	-	6P	5P
Mike Head	1	-	2	1	1	5
Martin Butcher	-	-	-	6P	-	1
Rob Thomasson	-	4	6P	1	-	-
★ Stephen Webb	5P	6P	1	-	-	-

Bank (new)	3	-	-	-	3	-
Price (par)	75	100	100	100	100	100
Bank (pool)	1	-	-	2	-	9
Price (pool)	90E	200C	100D	65E	90C	80F
Company credit	155	554	632	308	80	246
Tokens	1	-	-	-	1	2
Trains	D	6	D 5	D D	6	D 5

Bank cash: 4,170..... Certificate limit: 10..... Trains: 1 x '5' Diesels
 Current operating order: CV, TGB, BBG, WGB, CGR, THB

Peter you asked to buy a Diesel for the CGR, but you were on the train limit. I presumed you would prefer to swap a '5' for a Diesel rather than do nothing.

Tiles	Tile number/Availability		Three Operating Rounds between Stock Rounds										
Yellow	1/1	2/-	3/2	4/1	5/1	6/2	7/6	8/4	9/6	55/1	56/-	57/3	
	58/2	69/1											
Green	14/-	15/-	16/1	17/1	18/1	19/1	20/1	23/2	24/2	25/-	26/1	27/-	
	28/1	29/1	59/2	120/1	121/-								
Brown	39/1	40/1	41/3	42/3	43/2	44/1	45/2	46/2	47/2	63/1	64/-	65/1	
	66/-	67/1	68/1	70/1	122/1	125/2	126/1	127/1					
Grey	123/-	124/-											



Orders required for the following rounds	By the early deadline
OR16, SR9	Adjudication can pause between rounds if requested



1856-D22

We get one new member
of the operating community.

SR4

Stock Round 4

Willem	Mike	John	Richard	Tony
+ GW new	+ LPS new	+ CPR new	+ GT new	- 1 LPS {▼70G} + CA/Pres {70}
+ GW new	+ GW new	+ CPR new	+ GT new	+ CA new
+ CPR new	+ WR new	+ GW new	+ GT new	+ CA new
+ WR new	+ WR new	✗	✗	✗
✗	+ WR new	✗	✗	✗
✗	✗	Priority for SR5		

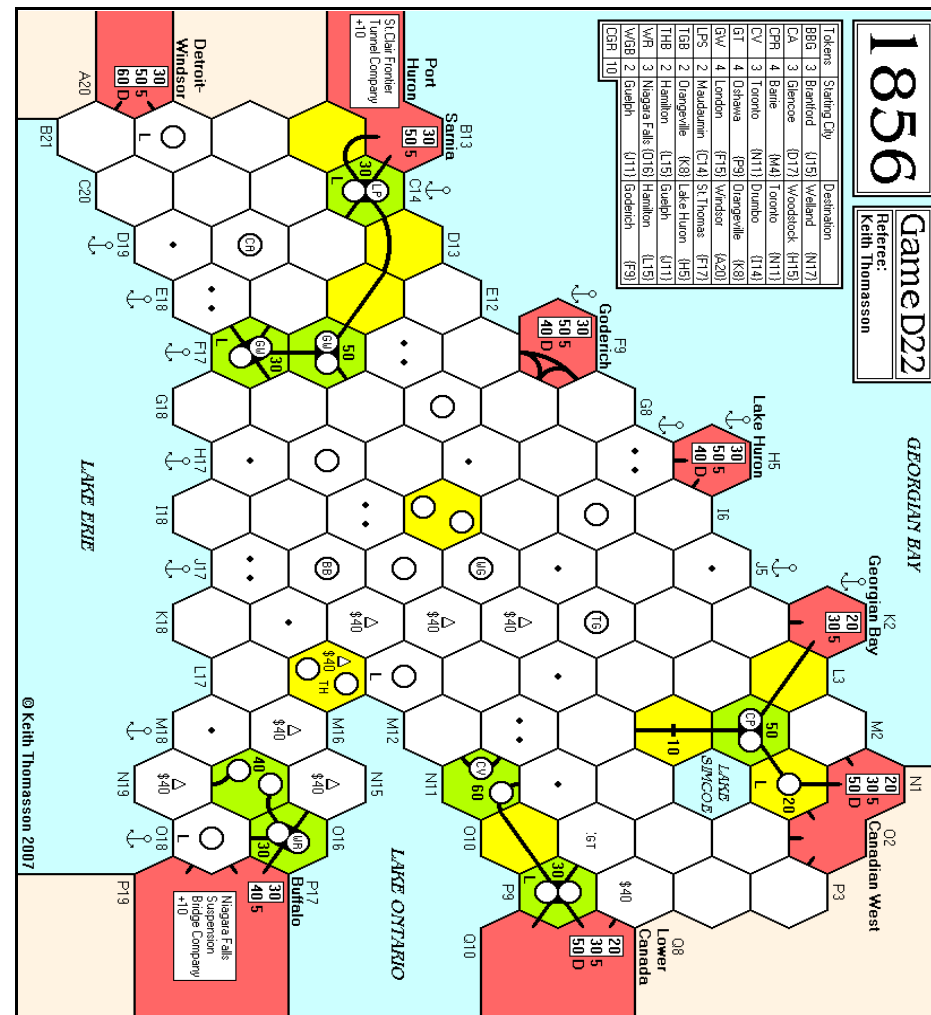
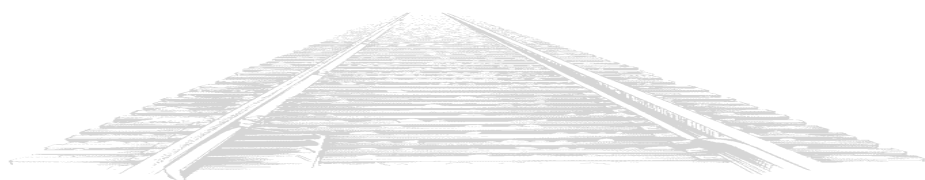
Cash Flow	b/f	SR4	c/f	Value	%	Certs.
Richard Lunn	244	-240	4	574	19.5▲	5
Tony Robbins	219	-205	14	644	21.8▼	7
Willem Moene	296	-265	31	626	21.2▲	7
Mike Head	328	-325	3	538	18.2▼	7
John Shelley	220	-205	15	570	19.3▲	6

Portfolio	Privates	BBG	CA	CPR	CV	GT	GW	LPS	TGB	THB	WGB	WR
Richard Lunn	GLSC	-	-	-	-	5P	-	-	-	-	-	-
Tony Robbins	-	-	4P	-	-	-	-	5P	-	-	-	-
Willem Moene	-	-	-	1	-	-	6P	-	-	-	-	1
Mike Head	-	-	-	-	-	1	1	-	-	-	-	6P
✶ John Shelley	-	-	-	4P	-	-	1	-	-	-	-	-

Bank (new)	10P	6	3	10P	5	2	3	10P	10P	10P	3
Price (par)		70	70		80	65	65				65
Bank (pool)		-	-	-	-	-	1	-	-	-	-
Price (pool)		70E	80E		100C	75F	70G				65F
Company credit		280	14		360	100	180				150
Tokens		3	3	3	3	2	1	2	2	2	2
Trains		-	3.2.2		2	3.2	3.2				3.2

Bank cash: 10,718 Certificate limit: 13 Trains: 1 x '3', 4 x '4'
Current operating order: GT, CPR, GW, LPS, CA, WR

Tiles	Tile number/Availability												Two Operating Rounds between Stock Rounds		
Yellow	1/1	2/1	3/3	4/2	5/2	6/1	7/6	8/12	9/10	55/1	56/1	57/4			
	58/3	69/1													
Green	14/2	15/2	16/1	17/1	18/1	19/1	20/1	23/4	24/4	25/1	26/1	27/1			
	28/1	29/1	59/1	120/-											



Orders required for the following rounds

By the early deadline

OR5, OR6

Adjudication can pause between rounds if requested



1856-M22

The first privates are bought in.

OR2 - OR3

OR2	Pres	Lay	Run	Pay	Notes	Price	Credit	Loans	Trains
LPS	TS	7:B15:1	100	Yes	①	70E*	180	200	2 2
GW	WM	121:F15:1	70	Yes	① ②	65F*	105	200	3 2
CPR	MH	121:M4:1	110	No	① ③	55F*	195	200	2 2
GT	LQ	14:P9:3	50	No	① ②	55F*	90	200	3 2
CA	RT	5:D17:2	-	-	①	55F*	140	200	3

- Notes: ① Government loan secured
 ② 225 to the bank for a '3' train
 ③ 40 to the bank for a token in N3

OR3	Pres	Lay	Run	Pay	Notes	Price	Credit	Loans	Trains
LPS	TS	14:C14:3	120	Yes	①	75E*	250	300	2 2
GW	WM	2:E18:5	100	Yes	① ② ③	70F*	55	300	3 2
CPR	MH	4:M6:1	110	Yes	① ④	60F*	40	300	3 2 2
GT	LQ	9:O10:2	130	Yes	① ⑤	60F*	20	300	3 2
CA	RT	8:E16:3	30	Yes	① ⑥	60F*	10	300	3

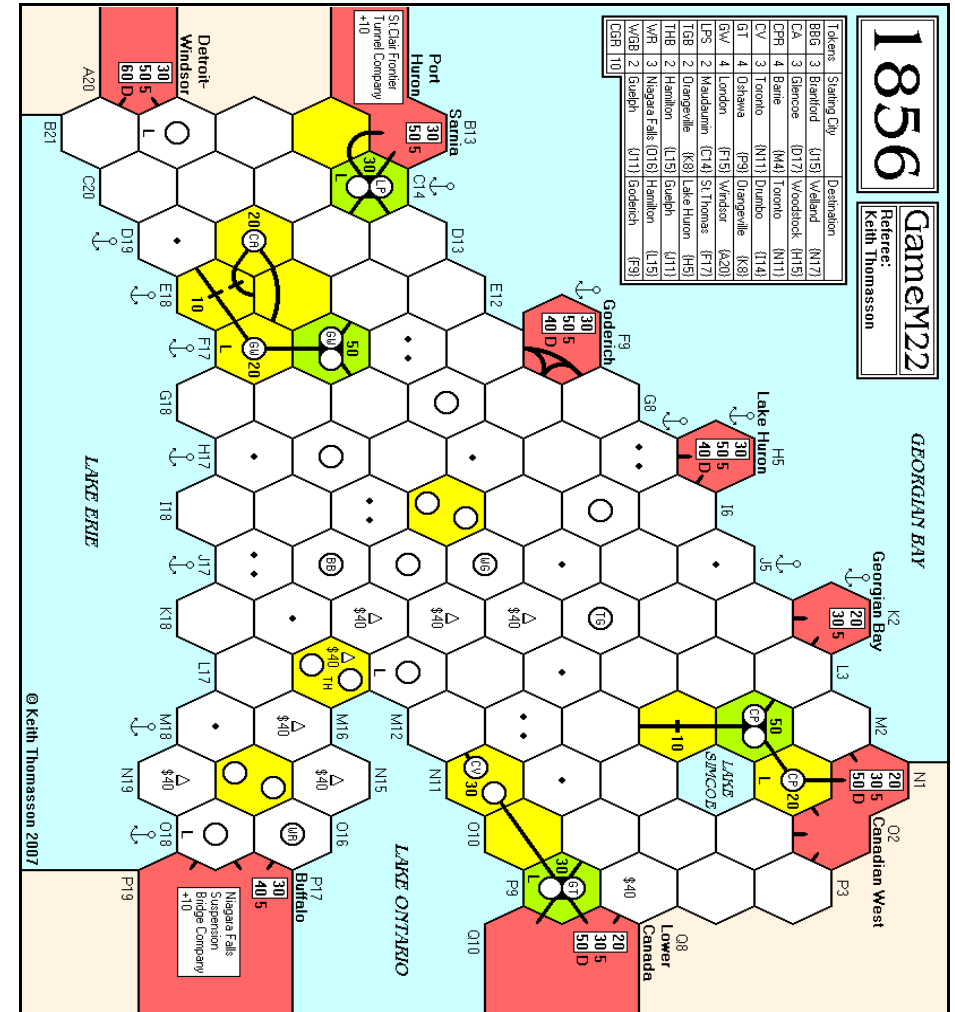
- Notes: ① Government loan secured
 ② 80 to Willem for the WSR private
 ③ 40 to the bank for a token in F17
 ④ 225 to the bank for a '3' train
 ⑤ 140 to Lyndon for the FT and CC privates
 ⑥ 200 to Rob for the NFSBC private

Cash Flow	b/f	OR2	OR3	c/f	Value	%	Certs
Mike Head	20	20	53	93	373	17.4*	3
Lyndon Gurr	50	15	194	259	439	20.5*	2
Tony Sait	30	45	51	126	421	19.7*	3
Rob Thomasson	20	20	229	269	449	21.0*	2
Willem Moene	10	38	130	178	458	21.4*	3

Portfolio	Privates	BBG	CA	CPR	CV	GT	GW	LPS	TGB	THB	WGB	WR
Mike Head	SCFTC	-	-	3P	-	-	-	-	-	-	-	-
Lyndon Gurr	-	-	-	-	-	3P	-	-	-	-	-	-
Tony Sait	GLSC	-	-	-	-	-	-	3P	-	-	-	-
Rob Thomasson	-	-	3P	-	-	-	-	-	-	-	-	-
Willem Moene	-	-	-	-	-	-	4P	-	-	-	-	-

Bank (new)	10	7	7	10	7	6	7	10	10	10	10
Price (par)		65	65		65	65	70				
Bank (pool)	-	-	-	-	-	-	-	-	-	-	-
Price (pool)		60F	60F		60F	70F	75E				
Company credit		10	40		20	55	250				
Tokens	3	2	2	3	3	2	1	2	2	2	3
Trains		3	3	2	3	3	2	2			
Bank cash: 10,700	Certificate limit: 13				Trains: 1 x '3', 4 x '4'...						
Current operating order:	LPS, GW, CPR, GT, CA										

Tiles	Tile number/Availability							Two Operating Rounds between Stock Rounds						
Yellow	1/1	2/-	3/3	4/2	5/1	6/-	7/6	8/12	9/12	55/1	56/1	57/4		
	58/3	69/1												
Green	14/2	15/4	16/1	17/1	18/1	19/1	20/1	23/4	24/4	25/1	26/1	27/1		
	28/1	29/1	59/2	120/1	121/-									



Orders required for the following round

By the early deadline

SR3



1861-B23

The first stock round was run by e-mail, and here is what happened.

NEW GAME

Stock Round 1

Willem	Geoff	Mike	Lyndon	Mark
20 on TSR	✗	✗	25 on TSR	30 on TSR
✗	✗	✗	✗	Gets TSR for 30
30 on BSSC	40 on BSSC	✗	45 on BSSC	✗
✗	✗	✗	Gets BSSC for 45	40 on MYR
45 on MYR	50 on MYR	60 on MYR	70 on MYR	✗
✗	✗	75 on MYR	✗	✗
✗	✗	Gets MYR for 75	50 on MRR	55 on MRR
60 on MRR	70 on MRR	✗	75 on MRR	✗
80 on MRR	✗	✗	85 on MRR	✗
✗	✗	✗	Gets MRR for 85	60 on WVR
65 on WVR	75 on WVR	✗	✗	80 on WVR
90 on WVR	✗	✗	✗	✗
Gets WVR for 90	150 on Nikolaev and gets it	140 on the MK and gets it	120 on the MNN and gets it	110 on the SPW and gets it
Bids 140 on the KB and gets it	100 on the KR and gets it	✗	✗	✗
✗	✗	Priority for SR2		

Cash Flow	b/f	SR1	c/f	Value	%	Certs
Willem Moene	252	-250	22	182	22.9▲	2
Geoff Hardingham	252	-250	2	122	14.3▼	2
Mike Hutton	252	-215	37	167	21.0▲	2
Lyndon Gurr	252	-250	2	182	22.9▲	3
Mark Stretch	252	-250	2	142	17.9▼	2

Portfolio	Privates	KB	KK	KR	MK	MNN	MV	N	OK	RO	SPW
✗ Willem Moene	WVR	1	-	-	-	-	-	-	-	-	-
Geoff Hardingham	-	-	-	1	-	-	-	1	-	-	-
Mike Hutton	MYR	-	-	-	1	-	-	-	-	-	-
Lyndon Gurr	BSSC, MRR	-	-	-	-	1	-	-	-	-	-
Mark Stretch	TSR	-	-	-	-	-	-	-	-	1	1

Bank (new)	-	1	-	-	-	-	1	-	1	-	-
Bank (pool)	-	-	-	-	-	-	-	-	-	-	-
Price	70F	-	50H	70F	60G	-	70F	-	55H	55H	
Loans	-	-	-	-	-	-	-	-	-	-	-

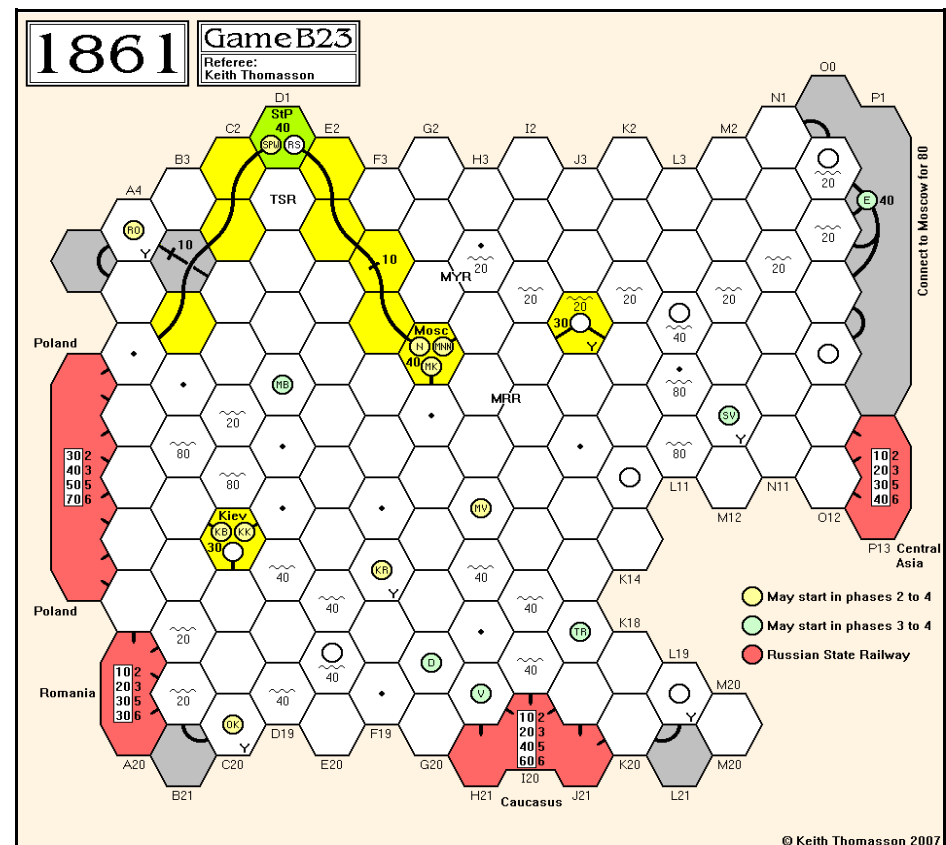
Company credit	140	-	100	140	120	-	150	-	110	110	
Tokens	-	1	-	-	-	-	1	-	-	-	-

Trains

Bank cash: 14,065 Certificate limit: 13 Trains: 10 x '2' 7 x '3'...

Current operating order: N, MK, KB, MNN, SPW, RO, KR

Tiles	Tile number/Availability							One Operating Round between Stock Rounds				
Yellow	3/2	4/4	5/2	6/2	7/3	8/3	9/3	57/2	58/4	201/3	202/3	621/2
★ Yellow track tiles are unlimited												



I've amended the portfolio to show the Privates and the first group of minor companies. I'll have to figure out who to squeeze things up once the second group become available, but it will do for now. Then there are the public companies, but some of the minors will be disappearing as the public companies come into play.

As there is no merger round at this stage of the game, the first two operating rounds should not be a problem to run in one session, mostly being the purchase of trains and then the first runs for those trains while the prices dip and then rise again.

Orders required for the following rounds *By the early deadline*

OR1, OR2



18EU-G23

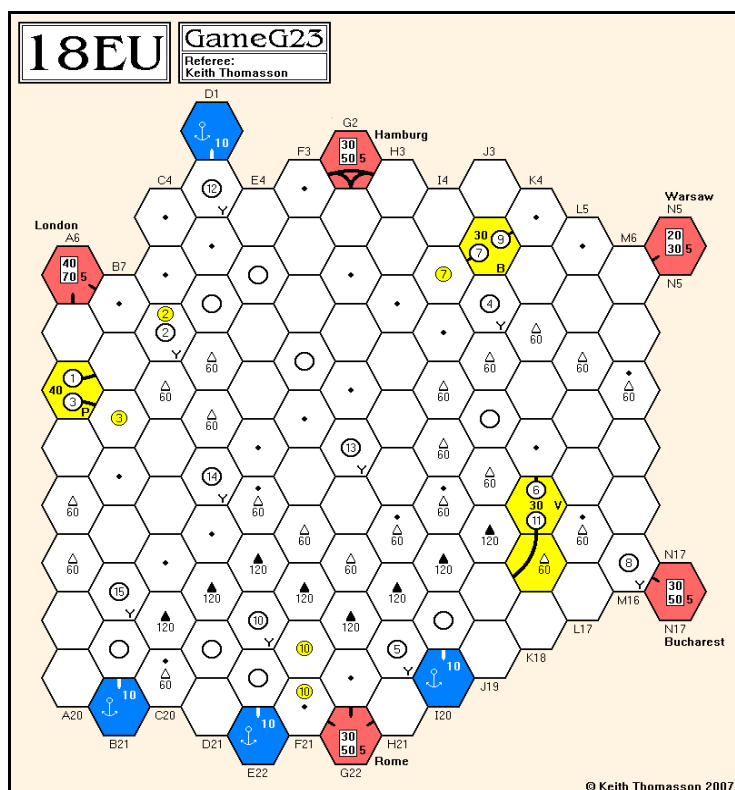
It's time for some European flavour.

NEW GAME

Welcome to our first game of 18EU for some time. The five players for this game will deal in this order:

Peter Berlin 15 Andre Del Sarte, Paris, 75018, France
Lionel Robbins 24 Regency Court, Sittingbourne, Kent, ME10 1BZ
Mark Frueh 1128 Olympus Drive, Naperville, IL 60540, USA
Don Smith 16 Gilchrist Way, Braintree, Essex, CM7 7SY
Stephen Webb 17 Gladwyn Close, Parkwood, Gillingham, Kent, ME8 9TQ

The first stock round will be run by e-mail/telephone. Due to holidays, not much is likely to happen in the coming month, but it should still finish sooner than three sessions by post.



Orders required for the following rounds

By the early deadline

None as such - you will be contacted when it is your turn for the minor auctions



1870-U19

The problems of catching the leader.

GAME OVER

1st	Lyndon Gurr	7,436	23.0%
2nd	John Shelley	6,748	20.8%
3rd	Martin Butcher	6,650	20.5%
4th	Mike Hutton	6,589	20.4%
5th	Stephen Webb	4,949	15.3%

John Shelley (2nd): Congratulations to Lyndon on winning the game. I seemed to have one of those games where I was forever just behind in what I wanted to do. Things started well when I managed to get both Martin and Mike to buy a share in the MP so that I could get it going in ORI with the intention of buying in the Bridge Company. I had hoped that they would stay in a bit longer, but realised that the chance of junking my '2's sooner rather than later would prove quite attractive to them. I was forced into buying the first '4', if I hadn't then someone else would have. I needed a second train so a second '4' it would have to be, not ideal, but I wasn't in a position to choose. I was then battling to try and connect to my destination, but the stations kept getting based out, thereby frustrating my efforts. I was just too late to get a second company to help train funding so decided to run and pay and push up the share value and my cash holding and pay from my pocket when another train was needed. It seemed to work quite well, but I still couldn't get to my destination. Thanks all for playing and to Keith for running the game.

Mike Hutton (4th): Oh well, a valiant attempt to come third foiled at the last. Congrats to Lyndon. At least my company managed to get the highest revenue in the game.

John demonstrates how tricky it can be to catch the leader. Unlike other games, knowing this doesn't always spoil an 18xx games as you can still enjoy the game.



1870-O20

The SSW makes the first connection run.

OR11 - SR7

OR11	Pres	Lay	Run	Pay	Notes	Price	Credit	Trains
SP	SW	15:L11:3	-	140	Yes	160E	45	4
SLSF	WM	63:H13:4	-	160	Yes	160C	49	4
GMO	SC	8:F17:2	9:E18:2	90	Yes	120D	98	4
IC	SC	9:D19:2	-	90	Yes	120B	636	4
MKT	DS	63:B9:1	-	220	Yes	90E	0	6
SSW	RK	24:G8:4	-	200	Yes	76E	99	6 5
MP	RK	171:B11:1	-	320	Yes	82D	179	4
FW	WM	23:E4:4	-	160	No	72B	586	5
ATSF	DS	24:I4:2	-	160	Yes	72F	450	5
TP	RK	25:G6:5	-	120	No	50E	123	6 5
SSW	RK	Connection run	330	Yes	④	82E	198	6 5

- Notes: ① 60 to the bank for terrain costs
② 40 to the bank for a token in B11
③ 1 to the MP for a '5' train
④ Destination marker placed in J3

Stock Round 7

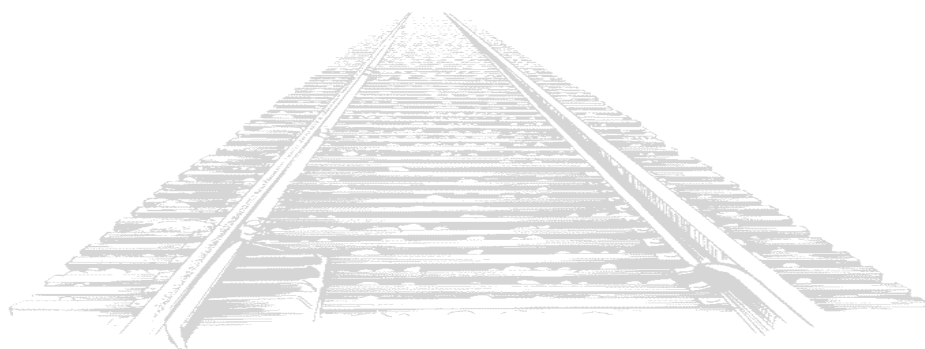
Simon	Don	Stephen	Willem	Roger
+ TP pool	+ ATSF pool	+ TP new	✗	+ TP new
+ MKT pool	+ ATSF pool	+ TP new	✗	+ TP new
+ ATSF pool	✗	+ GMO new - 1 GMO {↔}	✗	+ SSW new
✗	✗	+ IC new	✗	SSW redeems from Roger
✗	✗	✗	✗	+ SSW new
✗	✗	✗	✗	+ MP pool
✗	✗	✗	✗	+ GMO new
✗	✗	✗	✗	✗
Priority for SR8				

Cash Flow	b/f	OR11	SR7	c/f	Value	%	Certs
Simon Cutforth	265	161	-212	214	1,998	22.3	13/15
Don Smith	53	158	-144	67	877	9.8	8
Stephen Webb	689	246	-252	683	2,767	30.9	13/16
Willem Moene	193	112	0	305	1,857	20.7	11
Roger Krueger	124	375	-462	37	1,439	16.3	11/15

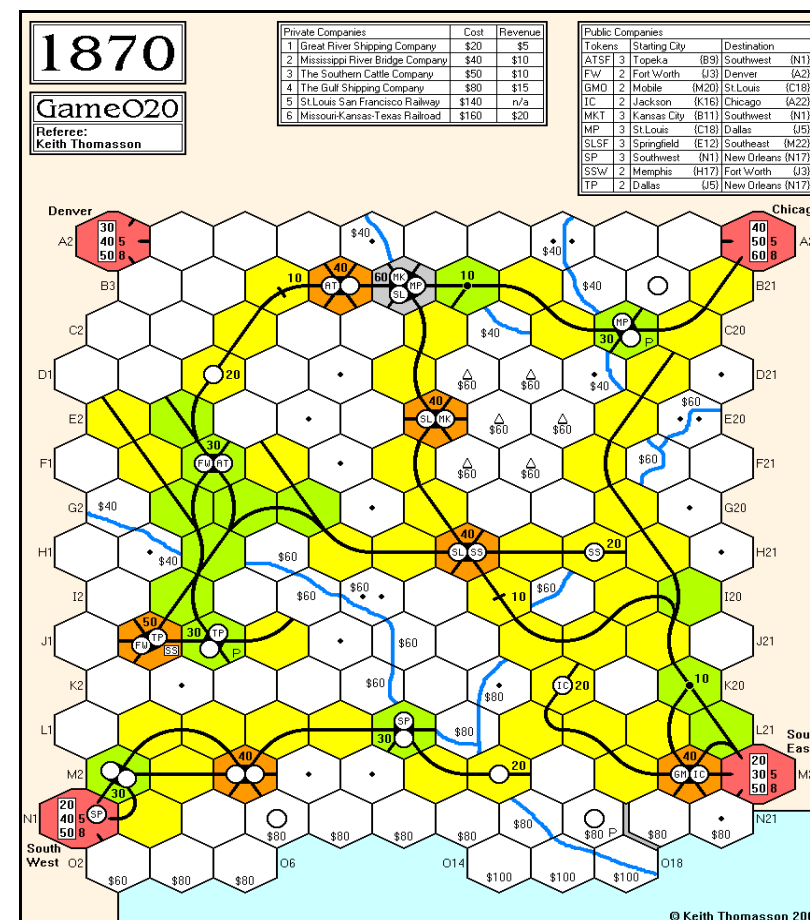
Portfolio	ATSF	FW	GMO	IC	MKT	MP	SLSF	SP	SSW	TP
Simon Cutforth	1	-	6P	6P	1	-	-	-	1	2
Don Smith	5P	-	-	-	5P	-	-	-	-	-
Stephen Webb	-	-	1	1	1	1	2	7P	1	3
Willem Moene	-	6P	-	-	-	-	7P	-	-	-
Roger Krueger	-	1	1	-	-	4P	-	1	6P	5P

Bank (new)	4	3	1	3	-	2	-	-	-	-
Price (par)	82	90	82	90	76	100	100	72	90	100
Bank (pool)	-	-	1	-	3	1	-	1	-	-
Price (pool)	72F	72B	120D	120B	90E	82D	180B	160E	90D	55D
Company credit	450	586	98	636	0	179	49	45	116	123
Redeemed shares	-	-	-	-	-	2	1	1	2	-
Tokens	2+D	D	1+D	D	1+D	1+D	D	1+D	-	D
Trains	5	5	4	4	6	4	4	4	6.5	6.5

Bank cash: 8,412 Certificate limit: 13 Trains: 3 x '8', 2 x '10'...
Current operating order: SLSF, SP, GMO, IC, MKT, SSW, MP, ATSF, FW, TP



Tiles	Tile number/Availability												Three Operating Rounds between Stock Rounds			
Yellow	1/1	2/1	3/3	4/5	5/2	6/2	7/7	8/2	9/11	55/1	56/1	57/1				
	58/3	69/1														
Green	14/1	15/2	16/2	17/2	18/2	19/2	20/2	23/2	24/1	25/2	26/2	27/1				
	28/2	29/1	141/1	142/1	143/1	144/1										
Brown	39/1	40/2	41/3	42/3	43/2	44/1	45/2	46/2	47/2	63/-	70/2	145/2				
	146/2	147/2	170/3													
Grey	171/-	172/1														



Orders required for the following rounds

By the early deadline

OR12, OR13

Adjudication can pause between rounds if requested



1895-L20

We're getting ready
to break the bank.

OR14 - OR15

OR14	Pres	Lays	Run	Pay	Mines	Notes	Price	Credit	Trains
SD	RK	25:G19:5	-	180	Yes	50 ①	290A▲	1	16H 10H
OB	RK	888:F4:2	-	-	-	②	140C▼	0	16H
STA	TF	8:H8:4 58:G7:1	220	Yes	-	-	130D▲	189	12H
NS	MB	24:E5:6	-	280	Yes	③	130D▲	1	16H 10H
OME	MB	-	-	290	Yes	-	70F▲	200	12H

Notes: ① 800 to the bank for a '16H' train
 ② 800 to the bank for a '16H' train, partly funded by 354 from Roger
 ③ 60 to the OME for a '16H' train

OR15	Pres	Lays	Run	Pay	Mines	Notes	Price	Credit	Trains
SD	RK	57:G17:1 58:G15:4	320	Yes	50	-	320A▲	81	16H
OB	RK	7:G3:4 8:F2:4	410	Yes	30	①	160C▲	0	16H 10H
STA	TF	-	220	Yes	-	-	150D▲	189	12H
NS	MB	-	690	Yes	30	-	150D▲	31	16H 10H
OME	MB	-	290	Yes	-	-	80F▲	200	12H

Notes: ① 30 to the SD for a '10H' train

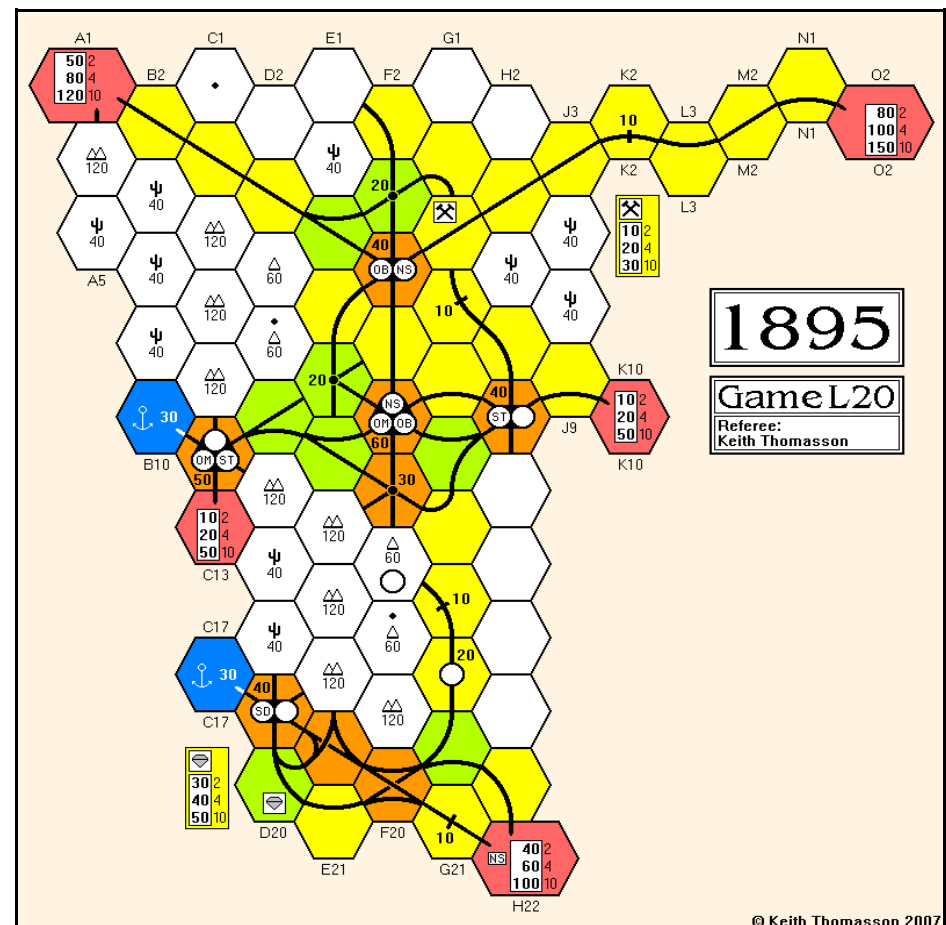
Cash Flow	b/f	OR14	OR15	c/f	Value	%	Certs
Roger Krueger	929	-246	561	1,244	4,604	37.6▼	13
Tim Franklin	358	292	348	998	3,778	30.9▲	13
Martin Butcher	690	425	835	1,950	3,850	31.5▲	13

Portfolio	PC/Oblig	STA	OME	SD	OB	NS
Roger Krueger	-	-	-	6P	9P	-
Tim Franklin	-	10P	-	4	-	-
☛ Martin Butcher	-	-	5P	-	-	10P

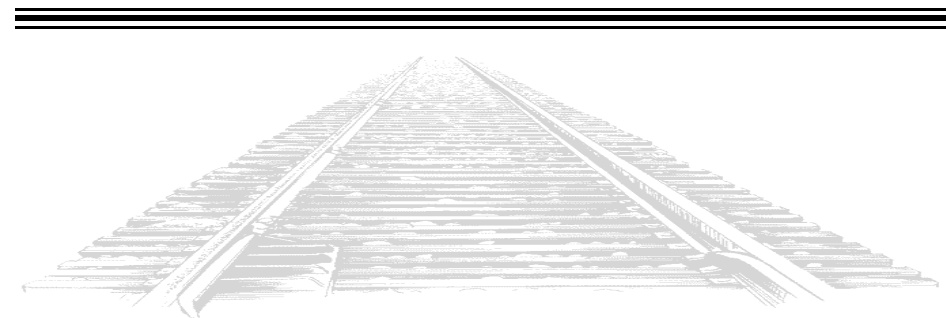
Bank (new)	-	-	-	-	-	-
Bank (pool)	-	-	5	-	1	-
Price	150D	80F	320A	160C	150D	
Company credit	189	200	81	0	31	
Tokens	2	1	2	-	-	
Trains	12H	12H	16H	16H 10H	16H 10H	
Bank cash: 1,835	Certificate limit: 13				Trains: 2 x '16H'	
Current operating order:	SD, OB, STA, NS, OME					

Tiles	Tile number/Availability						Three Operating Rounds between Stock Rounds					
Yellow	3/2	4/1	7/3	8/2	9/4	57/2	58/-	814/1	815/1			
Green	14/2	15/2	16/1	17/1	18/1	19/1	20/1	23/1	24/-	25/1	26/2	27/2
	28/2	29/1	38/1	887/-	888/-							
Brown	39/1	40/1	41/1	42/1	43/1	44/1	45/-	46/1	47/-	70/1	125/-	849/-
	850/-	889/-										

Unless someone retains, the bank will break in the next operating round. But you never know, we might get another set of rounds.



Orders required for the following rounds *By the early deadline*
 OR16, SR9 *Adjudication can pause between rounds if requested*





1899-Z21

The '2' trains reach the end of their life.

OR5 - OR6

Don could only afford five shares in the 1st, so it is not yet floated.

OR5	Pres	Lay	Run	Pay	Mail	Notes	Price	Credit	Trains
FsR	AH	15:C10:5	170	Yes	40	-	111C▲	488	3
NRC	JS	59:C20:5	80	Yes	30	①	112A▲	750	3
Tt	DS	8:C14:2	130	Yes	35	②	80F▲	622	3
XzS	LQ	8:J5:2	80	Yes	50	-	76D▲	102	3
CSb	LQ	-	110	Yes	50	③	65F▼	158	4.3

- Notes: ① 120 to the bank for terrain costs
 ② 180 to the bank for a '3' train
 ③ 300 to the bank for a '4' train

OR6	Pres	Lay	Run	Pay	Mail	Notes	Price	Credit	Trains
NRC	JS	14:E18:2	90	Yes	35	-	126A▲	785	3
FsR	AH	8:D9:6	100	Yes	30	-	125C▲	533	3
Tt	DS	26:B15:2	100	No	35	-	75F▼	772	3
XzS	LQ	57:I6:2	90	Yes	35	-	82D▲	182	3
CSb	LQ	-	110	Yes	50	-	67F▲	208	4.3

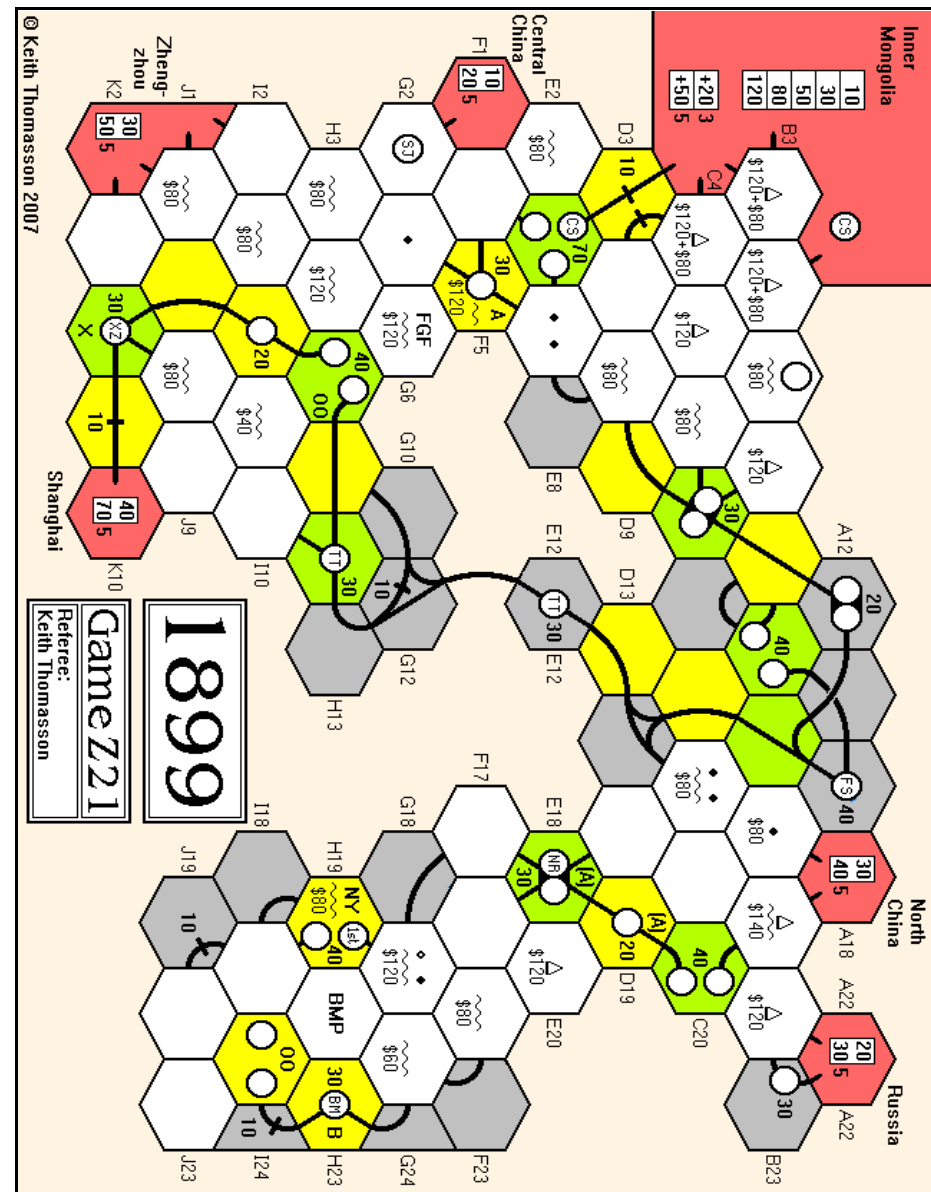
Cash Flow	b/f	OR5	OR6	c/f	Value	%	Certs
Alan Harvey	33	131	89	253	1,353	28.4▲	9
Lyndon Gurr	8	78	130	216	1,310	27.5▼	12
John Shelley	62	75	74	211	1,132	23.8▲	7
Don Smith	23	65	0	88	963	20.3▼	9

Portfolio	Privates	1st	B&M	CSb	FsR	NRC	Sjz	Tt	XzS
Alan Harvey	-	-	-	1	6P	1	-	1	1
Lyndon Gurr	-	-	-	6P	1	-	-	1	6P
John Shelley	FGF	-	-	-	1	6P	-	-	-
Don Smith	-	5	-	-	-	-	-	5P	-

Bank (new)	5	10P	3	1	3	10P	-	3
Price (new)	100		67	90	100		82	100
Bank (pool)	-	-	-	1	-	-	3	-
Price (pool)	100A		67F	125C	126A		75F	82D
Company credit			208	533	785		772	182
Tokens	3	3	1	1	3	4	2	1
Trains			4.3	3	3		3	3
Bank cash: 13.752	Certificate limit: 16			Trains: 3 x '4', 3 x '5'				
Current operating order	NRC, FSR, XzS, Tt, CSb							

Tiles	Tile number/Availability										Two Operating Rounds between Stock Rounds									
Yellow	1/1	2/1	3/2	4/3	7/6	8/7	9/9	55/1	56/1	57/3	58/3	69/1								
Green	14/2	15/3	16/1	18/1	19/1	20/1	23/3	24/3	25/1	26/-	27/1	28/1								
	29/1	54/1	59/-	981/1	982/-	991/1	992/1	993/1	994/-	995/-										

The CSb's plans were thwarted because the token in Mongolia cannot be used as a base or a railhead. You cannot build track out of Mongolia or run trains that rely on that token alone.



Orders required for the following round

By the early deadline

SR5

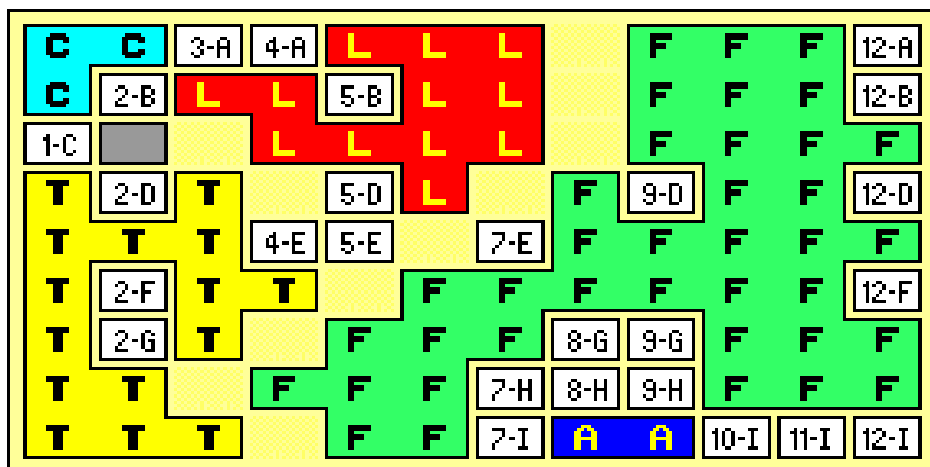


ACQUIRE 46

Festival gets bigger,
as does Tower.

ROUND 11

Bob	3-F	Buys 3 Continental @ £700.
Willem	2-E	Tower takes over Continental, bonuses for Bob (£7,000) and Lyndon (£3,500), Lyndon sells 9 for £6,300, Bob sells 13 for £9,100. {Dead tiles: 3-C 4-D} Buys 1 Luxor @ £700, 2 Worldwide @ £700.
John	8-I	Forms American, one free share. Buys 3 American @ £300.
Lyndon	1-A	Forms Continental, one free share. Buys 3 Worldwide @ £700.
Tony	7-F	Festival takes over Worldwide, bonuses for John (£7,000) and Lyndon (£3,500), Tony sells 3 for £2,100, Willem swaps 2 for 1, John sells 8 for £5,600, Lyndon sells 6 for £4,200. {Dead tiles: 3-H 4-G 4-I 5-F 6-E} Buys 2 Luxor @ £700.
Bob	9-F	Buys 3 Continental @ £500.



	Lux	Tow	Ame	Fes	Wor	Con	Imp	Cash	Value
Bob Coull	1	-	-	9	-	3	-	£15,700	£36,900
Willem Moene	13	9	-	1	-	-	6	£8,700	£35,600
John Marsden	9	1	4	-	-	-	-	£17,700	£33,900
Lyndon Gurr	-	12	-	2	-	1	-	£23,300	£43,700
Tony Wilcock	2	3	-	12	-	-	-	£3,300	£28,800
Bank Stock	-	-	21	1	25	21	19		
Chain Size	12	15	2	38	-	3	-		
Chain Value	700	700	300	1000	-	500	-		

Playing sequence

Willem, John, Lyndon, Tony, Bob, Willem again

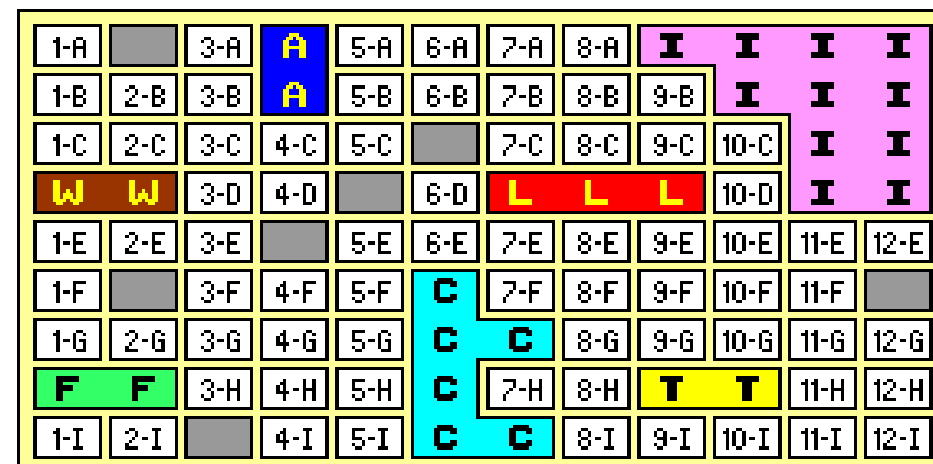


ACQUIRE 47

No mergers, just investment.

ROUND 5

Willem	6-I	Buys 3 Tower @ £200.
Michael	11-B	Buys 3 Luxor @ £200.
John	7-D	Buys 3 Worldwide @ £300.
Colin	12-F	Buys 1 Imperial @ £800.
Simon	12-D	Buys 3 Luxor @ £300.
Willem	2-A	Buys 3 Tower @ £200.



	Lux	Tow	Ame	Fes	Wor	Con	Imp	Cash	Value
Michael Graystone	10	6	-	-	-	-	-	£6,000	£13,500
John Colledge	-	-	-	6	3	-	5	£1,500	£19,200
Colin Sharpe	1	-	4	-	-	-	7	£200	£21,500
Simon Brooks	10	-	-	-	-	3	3	-	£18,400
Willem Moene	-	10	-	1	1	1	-	£6,300	£18,700
Bank Stock	4	9	21	18	21	21	10		
Chain Size	3	2	2	2	2	6	11		
Chain Value	300	200	300	300	300	800	900		

Playing sequence

Michael, John, Colin, Simon, Willem, Michael again





ACQUIRE 48 {SP}

Just one power is used this month.

ROUND 3

Colin 11-H [Uses 'Buy 5' Power]
Buys 1 Luxor @ £400, 4 Worldwide @ £300.
Richard 10-F Buys 1 Festival @ £300, 2 Continental @ £500.
Michael 1-E Buys 3 Worldwide @ £500.
John 6-F Buys 3 Festival @ £300.
Colin 9-D Luxor takes over Worldwide, bonuses for Richard (£3,800) and Colin (£3,800), Colin swaps 4 for 2, Richard retains 4, Michael retains 3. Buys 3 Luxor @ £600.

	2-A	3-A	4-A	F	F	7-A	8-A	C	C	11-A	12-A
1-B	2-B	3-B	4-B	5-B	6-B	7-B	8-B	9-B	C	11-B	12-B
1-C	2-C	3-C	4-C	T	6-C	L	L	L	10-C	11-C	12-C
1-D	2-D	3-D	4-D	T	6-D	7-D	L	L	10-D	11-D	12-D
	2-E	3-E	4-E	5-E	6-E	7-E	8-E	L	10-E	11-E	
1-F	2-F	3-F	4-F	5-F		7-F	8-F	L	L	11-F	12-F
1-G	2-G	A	A	5-G	6-G	7-G	8-G	9-G	L	11-G	12-G
1-H	2-H	3-H	4-H	5-H	6-H	7-H	8-H	9-H	10-H	I	12-H
1-I	2-I		4-I	5-I	6-I	7-I	8-I		10-I	I	I

	Lux	Tow	Ame	Fes	Wor	Con	Imp	Cash	Value
Richard Lunn	-	7	-	1	4	2	-	£6,400	£15,100
Michael Graystone	7	-	1	7	3	-	-	£1,200	£18,300
John Colledge	-	9	-	3	-	1	1	£3,300	£15,500
Colin Sharpe	13	-	-	-	-	-	2	£3,500	£23,300

Bank Stock	5	9	24	14	18	22	22		
Chain Size	2	2	2	-	3	3			
Chain Value	600	200	300	300	-	500	500		

Powers used: Richard: T5 Michael: T5/P4 John: T5 Colin: B5/T5

Playing sequence

Richard, Michael, John, Colin, Richard again



ACQUIRE 49

Just two chains for the first round.

ROUND 1

Tony 3-E No purchases.
Kevin 8-E Forms Worldwide, one free share. Buys 3 Worldwide @ £300.
Colin 8-C Buys 3 Worldwide @ £300.
Lyndon 2-E Forms Tower, one free share. Buys 3 Tower @ £200.
Tony 10-F No purchases.

1-A	2-A	3-A	4-A	5-A	6-A	7-A	8-A	9-A	10-A	11-A	12-A
1-B	2-B	3-B	4-B		6-B	7-B	8-B	9-B	10-B	11-B	12-B
1-C	2-C	3-C	4-C		6-C	7-C		9-C	10-C	11-C	12-C
1-D	2-D	3-D	4-D	5-D	6-D	7-D	8-D	9-D	10-D	11-D	12-D
1-E	T	T	4-E	5-E	6-E	7-E	W	9-E	10-E	11-E	12-E
1-F	2-F	3-F	4-F	5-F	6-F	7-F	W	9-F		11-F	12-F
1-G	2-G	3-G		5-G	6-G	7-G	8-G	9-G	10-G	11-G	12-G
1-H	2-H	3-H	4-H	5-H	6-H	7-H	8-H	9-H	10-H	11-H	12-H
1-I	2-I	3-I	4-I	5-I	6-I	7-I	8-I	9-I	10-I	11-I	12-I

	Lux	Tow	Ame	Fes	Wor	Con	Imp	Cash	Value
Tony Wilcock	-	-	-	-	-	-	-	£6,000	£6,000
Kevin Lee	-	-	-	-	4	-	-	£5,100	£9,300
Colin Sharpe	-	-	-	-	3	-	-	£5,100	£7,500
Lyndon Gurr	-	4	-	-	-	-	-	£5,400	£9,200
Bank Stock	25	21	25	25	18	25	25		
Chain Size	-	2	-	-	2	-	-		
Chain Value	-	200	-	-	300	-	-		

Playing sequence

Kevin, Colin, Lyndon, Tony, Kevin again





AGE OF STEAM 1

Slightly slower
than last time.

ROUND 2A

Mike's build should have turned south to Saint Louis, and his goods movement actions should have been to increase his locomotive and red goods from Chicago to Saint Louis for 2 income. Everyone got notified of that change. Not notified was a late note I got telling me I had undercharged Mike and Sharon for their builds by one each. Actually, Martin Butcher queried the build costs earlier but I didn't realise what I had done - which was to leave the town building costs off my summary, so I worked from the tile costs alone.

I had to change the colour of the new city that Marcus placed last time. The monochrome display of the original game fooled me into putting the yellow and purple new cities in columns C and D, instead of E and F as they should be. It was the fact that E to H were all dark grey on the display. I should have been referring to the new city tiles themselves. The goods display has been updated accordingly.

Everything was going well for this second round but I didn't have enough options for Sharon's builds, so we'll pause before any of the builds are revealed.

Actually, going well was a little overstated, as Mike ordered First Player for his action, which doesn't exist. I have taken this to be First Build rather than First Move, as he ordered a build if he got the First Build action. The third hex of his build was one I would have had to amend anyway, as it did not connect to any city and ran off the hex grid.

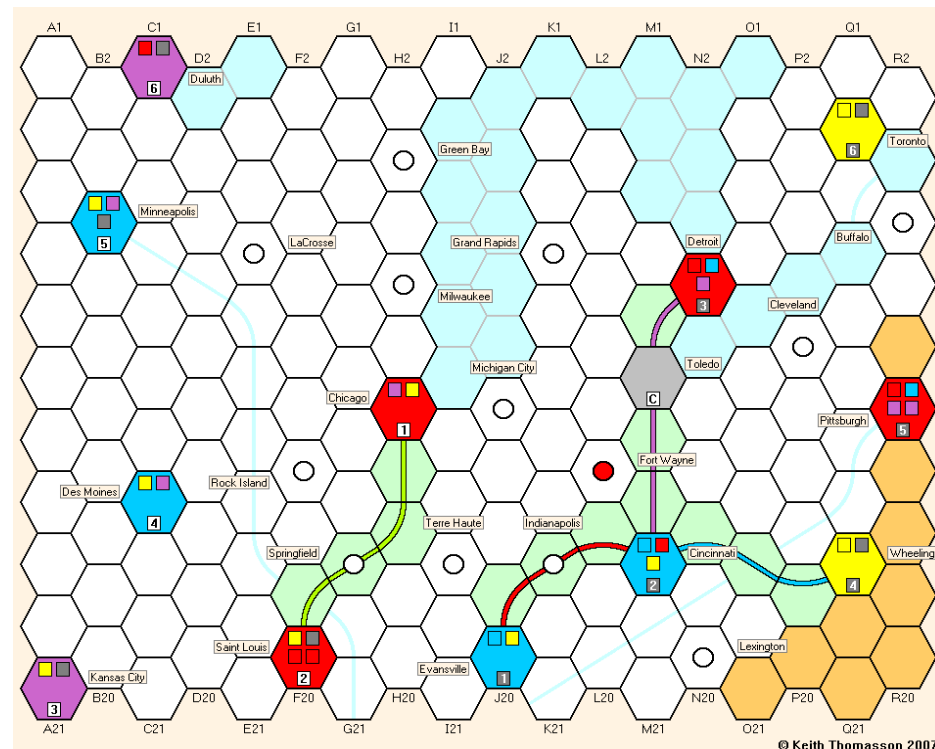
In answer to a query, the remaining goods do not move up the display once goods growth has taken place. The rules don't say they do, and the Martin Wallace's Age of Steam FAQ on the Warfrog web site confirms this. This does mean that when someone chooses the Production action, they can drop new goods onto the display at the top so that they'll be the first to come out.

	ML	MP	MH	SK
Shares issued	2	3	1	2
Turn order auction	2	3	4	✕ (4th)
	5	✕ (3rd)	✕ (2nd)	

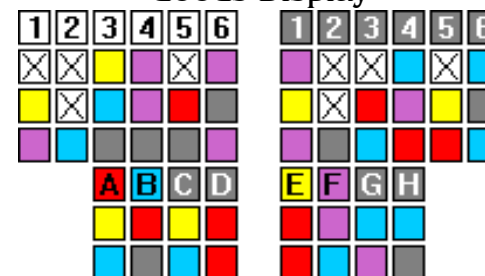
	ML	MH	MP	SK
Select actions	Urbanise	First build	Loco \Rightarrow 3	Engineer

	Engine	Cash b/f	Shares	Order	Builds	Income	Exp	Cash c/f	VPs
Mike Hutton	2	1	3+3=6	-4	-	2	-	12	-7
Sharon Khan	2	9	4+1=5	-	-	2	-	14	-5
Michael Longdin	3	6	5+2=7	-5	-	1	-	11	-15
Marcus Pratt	3	6	4+2=6	-2	-	2	-	14	-9

The VPs all go negative this month because you've not been able to improve your income or track but have lost points for your new shares.



Goods Display



Knowing what your actions are and your order of play will simplify track building and goods movement. I would like to see whether this is a better place to break the round for postal play, so can you try and order round to this point again. If you don't think it's a good idea then please say so rather than just stop your orders partway through.

Orders required

Build track and move goods, then issue shares, turn order and select actions



BREAKING AWAY 16

Some big moves this time.

ROUND 11

Pos	Riders	New
1st	Thomas {20 pts}	
112	Gordon	14
98	Donner William Tell	3
93	Blitzen	3
88	Robin Hood Inky Nimrod Former	3
87	Earth Latex Odysseus	7
86	Coagulant Henry Jupiter Oven	10
85	Rudolph Mars	14
84	-	
83	James	3
82	Dixen	4
81	Pinky Blinky Pluto	5
80	-	
79	Clyde	3

Simon Brooks (13) <i>Ditchling Beacon Bykers</i>	
A Rudolph (6)	3 3 5 14
B Donner (4)	3 5 10
C Blitzen (3)	3 3 5
D Dixen	3 3 4
Tim Franklin <i>Ghost Riders</i>	
A Inky	3 6 7
B Pinky	4 5 9
C Blinky	3 5 7
D Clyde	5 3 5
Steve Ham (15) <i>The Toxophilites</i>	
A Robin Hood (5)	3 5 7 11
B Odysseus (7)	3 3 7
C Nimrod (3)	3 9 10
D William Tell	3 3 16
Sharon Khan (52) <i>Thomas the Tank Engine</i>	
A Thomas (40)	First
B Henry (4)	5 6 10
C James	3 4 8
D Gordon (8)	3 8 14
Kevin Lee (13) <i>The Planets</i>	
A Earth (8)	3 3 7 7
B Mars	4 10 14
C Jupiter	3 3 10
D Pluto (5)	5 5 11
Jim Reader (5) <i>Latex Dipping</i>	
A Coagulant (4)	3 3 7 10
B Latex (1)	3 7 8
C Former	3 3 3
D Oven	5 10 13



The cards weren't updated last time. I sent updated information out by e-mail and everyone seems to have ordered from those.

Gordon will sail home easily - and it looks that way for the Labour Party leadership as well.

Orders required

Cards for round twelve



BREAKING AWAY 17

Victory is at the front.
Is this prophetic?

ROUND 2

Pos	Riders	New
14	Victory	3
13	Harmony Mayflower	4
12	-	
11	◇ Orlando Gardner ◇ Ralf Xabbu Florian Wolfgang	3
10	Fran Endeavour Karl	8
9	Mister Sellars	11
8	The Other	12
7	-	
6	Melody Abby McGee	3
5	Gibbs DiNozzo Rhapsody	6
4	Terry Deadly ◇ Symphony ◇ Boggy ◇ Discovery	9

Kevin Lee <i>Ships Ahoy</i>	
A Mayflower	3 4 7 10
B Endeavour	3 8 15
C Victory	3 3 6
D Discovery	6 9 9
Richard Lunn <i>Mustn't Grumble</i>	
A Terry	3 9 11 15
B Fran	8 8 15
C Deadly	5 9 14
D Boggy	5 9 10
Jim Reader <i>Otherland</i>	
A Orlando Gardner	3 10 15
B Xabbu	3 3 14
C Mister Sellars	3 11 11
D The Other	8 8 12
Joakim Spångberg <i>Kling Klang Radfahrers</i>	
A Ralf	3 6 7 12
B Florian	3 9 10
C Wolfgang	3 8 9
D Karl	4 6 8
Allan Stagg <i>Destiny's Angels</i>	
A Harmony	2 3 4 15
B Melody	3 7 15
C Rhapsody	3 6 15
D Symphony	3 9 12
Roger Trethewey <i>NCIS</i>	
A Gibbs	6 13 15
B DiNozzo	6 8 15
C Abby	2 3 15
D McGee	2 3 11



A couple of gaps keep the card values down for those near the back of the pack. Victory had hoped to slot in behind Mayflower, but that required the use of a card he did not hold. Discovery also tried to play a card he didn't have - not sure what caused that confusion.

Orders required

Cards for round three



BUS BOSS 297-VSW

Places shuffle as it remains close.

ROUND 11

The Valleys of South Wales

Round 11 Runs			BRK	SWALK	PEAR	BUM	RR	
29	10♠ Glyncorrwg 2♣ Aberdare	① RR 15 ① PEAR 15 ✕ SWALK		-2 -9 +9	-3			10 9 11
36	J♦ Brynmawr 5♣ Swansea	① BROOKS 20 ② SWALK 10						20 10
37	Q♣ Dowlai 4♠ Pontardawe	① BROOKS 20 ② BUM 10 ✕ SWALK ✕ RR		-3 +3			-3	17 7 3 3
38	3♦ Newport 8♠ Pontypridd	① BROOKS 9 ① PEAR 9 ① SWALK 8 ④ BUM 4		+6 -5 -6	+5			20 4 2 4
39	9♥ Pontycymmer 5♣ Ferndale	① PEAR 20 ② RR 10 ✕ SWALK		-4 -4	+4	+4		16 6 8
40	K♥ Talbot Green K♣ Rhymney	① BUM 20 ② RR 10				-3	+3	23 7
41	2♦ Newport K♠ Hirwaun	① BROOKS 16 ② BUM 9 ③ PEAR 5			+3 -3			19 9 2
42	J♥ Bridgend 4♠ Ystrad	① PEAR 20 ② RR 10			-1		+1	21 9
43	3♠ Treorchy 2♥ Barry	① RR 30 ✕ PEAR ✕ BROOKS	-1		-2		+2 +1	27 2 1
44	6♣ Tonypandy 6♥ Cardiff	① RR 20 ② BROOKS 10 ✕ BUM	+1			-1		20 9 1

Round 11 Routes

Buses Running On Own Kinetic Servomechanism (BROOKS) (Simon Brooks, Orange)
None.

Pontypool Expressways Are Rampant (PEAR) (Kevin Lee, Pink)
None.

Robertson's Routemasters (RR) (Simon Robertson, Blue)
None.

Bloody Useless Management (BUM) (Jim Reader, Yellow)
None.

South Wales Kiss (SWALK) (Bob Coull, Black)
None.

Scores															
	Runs:	29	36	37	38	39	40	41	42	43	44	Routes	Score		
BUM	231	-	-	7	4	6	23	9	-	-	1	-	281		
RR	203	10	-	3	-	-	7	-	9	27	20	-	279		
SWALK	232	11	10	3	2	8	-	-	-	-	-	-	266		
BROOKS	166	-	20	17	20	-	-	19	-	1	9	-	252		
PEAR	168	9	-	-	4	16	-	2	21	2	-	-	222		

Round 12 Runs		
45.	9♣ - 4♥	Abercynon to Cardiff
46.	2♠ - A♥	Gwaen Cae Gurwen to Penarth
47.	4♦ - Q♠	Risca to Glyn Neath
48.	Q♦ - 3♠	Abergavenny to Ystalyfera
49.	J♠ - 5♦	Neath to Cwmbran
50.	9♦ - 3♥	Tredegar to Rhoose (Cardiff Airport)
51.	A♠ - 8♥	Mid Wales to Porthcawl
52.	10♦ - A♠	Ebbw Vale to West Wales

Runs

Enter up to 5



GOLDEN STRIDER 7

It's been five years since the last one of these started.

NEW GAME

Here we go, lined up for the next endurance race. Seven players grace the start line, which is theoretically one below the limit, but shouldn't break the game.

Simon Brooks	7 Birling Way, Uckfield, East Sussex, TN22 1LP
Steve Ham	103 College Road, Norwich, NR2 3JP
Kevin Lee	149 Ludlow Road, Woolston, Southampton, SO19 2ER
Jim Reader	55A Yamate-Cho, Naka-ku, Yokohama 231-0862, Japan
Don Shailer	8 Clifton Green, Aylesbury, Bucks, HP19 3JW
Joakim Spångberg	Riddaregatan 28, SE-352 36 VÄXJÖ, Sweden
Roger Trethewey	Sea Pines, Hesketh Road, Torquay, Devon, TQ1 2LN

This will be a standard race, 63 long. Copies of the rules are enclosed for the players.

The start involves mental calculation as you select five cards, each in the range 0 to 10, with a total value of 30. If anyone fails this test, I'll adjust your cards to make them legal.

Orders required

Your starting set of five cards, each one from 0-10, total value 30





BUS BOSS 299-NWA

Seven of Nine runs are available.

ROUND 6

North Wales

Holywell Expressways Are Rampant (HEAR) (Kevin Lee, Blue)
 Queensferry - Flint, Llanfair Caereinion - Newtown 47 - 10 37

Ann Robinson Fan Club (ARFC) (Steve Ham, Orange)
 Bangor - Caernarfon - Pwllheli 43 - 12 31

Machynlleth's Attractive Road Services (MARS) John Marsden, Green)
 Porthmadog - Caernarfon - Bangor 42 - 12 30

Graystone Runs Ugly Brown Buses Yet-Again (GRUBBY) (Michael Graystone, Brown)
 Llangefni - Amlwch, Bettws Y Coed - Blaenau Ffestiniog 44 - 12 32

Llangollen Electric Engine Korporation (LEEK) (Colin Sharpe, Red)
 Machynlleth - Caersws, Holywell - Flint 43 - 12 31

Round 7 runs			
1.	8♠ - 2♣	Llanfyllin to Holyhead	(not yet available)
2.	Q♠ - Q♥	England to The South	
3.	10♠ - A♣	Welshpool to Amlwch	
4.	A♦ - K♠	Conwy to England	
5.	4♠ - 10♦	Llangollen to Queensferry	
6.	6♥ - Q♦	Aberdyfi to Mold	
7.	5♣ - J♦	Bangor to Ruthun	
8.	9♥ - 3♠	Llanidloes to Ruabon	(not yet available)
9.	4♣ - 2♥	Beaumaris to Abermaw	

Runs	Routes
Enter up to 5	Buy in the order John, Colin, Steve, Michael, Kevin



RATINGS

This is the list of subscribers with a rating of 2.0 or greater. People are only included if they have completed five games.

-	David Smith	3.500
-	Mark Frueh	3.200
▲	Simon Robertson	3.119
▼	Lyndon Gurr	3.065
▲	Geoff Hardingham	3.000
-	Lionel Robbins	3.000
▼	Marcus Pratt	2.698
-	Steve Thomas	2.563
-	Colin Sharpe	2.250
▼	Stephen Webb	2.206
-	Michael Graystone	2.212
-	Rob Thomasson	2.141



BUS BOSS 300-KYR

The Kirghz Range is nearly surrounded.

ROUND 5

Kyrzygia

Graystone Runs Ugly Brown Buses Yet-again (GRUBBY) (Michael Graystone, Brown)
 Toktogul - Tunuk, Dzhalal-Abad - Kok-Yangak 54 - 12 42

Robertson's Routemasters (RR) (Simon Robertson, Blue)
 Kochkorka - Balykohy - Kermin - Tokmak 52 - 12 40

Buses Running On Own Kinetic Servomechanism (BROOKS) (Simon Brooks, Orange)
 Balykohy - Kermin, Balykohy - Kadzhi-Say 54 - 11 43

Highland and Lowlands Lines (HILLS) (Jim Reader, Yellow)
 Kara-Balta - Bishkek, Kara-Balta - Tunuk 55 - 11 44

Small Mountainous Asian Republic Travel (SMART) (Bob Coull, Black)
 At-Bashy - Kek-Argyp, Naryn - Chatyr-Tash 57 - 11 46

Routes
Buy in the order Simon R, Simon B, Jim, Bob, Michael



BUS BOSS 301-CRO

Thornton Heath and the Pond see three visiting companies.

ROUND 2

Croydon

South Norwood & Addington Into Lewisham (SNAIL) (Mike Hutton, Green)
 Thornton Heath - Thornton Heath Pond, Central Croydon - Shirley Park - Woodside 88 - 12 76

Bright Blue Buses (BBB) (Roger Trethewey, Blue)
 Central Croydon - Selsdon - Addington Village 88 - 12 76

Abacus Bus Croydon (ABC) (Joakim Spångberg, Black)
 West Croydon - Thornton Heath Pond - Streatham Common 88 - 11 77

You Expect A Helpful Bus Under Thames, Never Opine Belief Upon Taxis (YEAH BUT NO BUT) (Rob Thomasson, Red)
 Tulse Hill - Streatham Common, Beckenham - Penge - Bell Street 89 - 12 77

Bloody Useless Management (BUM) (Jim Reader, Yellow)
 Thornton Heath - Streatham Common - Streatham Hill 88 - 12 76

Routes
Buy in the order Roger, Joakim, Rob, Jim, Mike





OUTPOST 24

All of the remaining colony cards are bought.

ROUND 17

Commander Actions

Mark Auctioned a Planetary Cruiser for 160. Martin joined at 161, Geoff at 211. Geoff and Mark dropped out at 213. Martin got it for 213 (o:2,2 t:11,44,44 m:15 mo:45,50)

- ▶ Auctioned a Planetary Cruiser for 160. Geoff joined at 211 and dropped out at 212. Mark got it for 212 (w:8,30 t:7,12,13 r:10 m:18 n:14,16 ro:35 mo:50)

Martin Bought one Population Unit (w:6)

- ▶ Bought two Robots (w:10,10)
- ▶ Bought two Ore Factories (t:10,10)

Lyndon Auctioned a Space Station for 120. Geoff joined at 121, Michael at 122, Jim at 123. Jim dropped out at 130, Lyndon at 154, Michael at 165. Geoff got it for 165 (o:4 t:9,13,44 m:16,20 mo:60)

- ▶ Auctioned a Space Station for 120. Michael joined at 121, Jim at 122. Jim dropped out at 130, Lyndon at 152. Michael got it for 152 (o:3 w:5,6,7,8 r:9,13,14,15,16,16 om:40)
- ▶ Auctioned a Space Station for 120. Jim joined at 121 and dropped out at 130. Lyndon got it for 130 (w:30 ro:45 mo:55)
- ▶ Auctioned a Planetary Cruiser for 160. Marcus joined at 161, Willem at 162. Lyndon dropped out at 174, Willem at 183. Marcus got it for 183 (w:30 r:11,14,14,14 mo:45,55)
- ▶ Bought one Population Unit (n:22)
- ▶ Bought two New Chemicals Factories (r:14,15 n:88 om:35)

Geoff Bought six Population Units (w:30)

Marcus Bought two Population Units (r:11,12)

- ▶ Bought one Research Factory (r:13,17)

Willem Auctioned a Planetary Cruiser for 160 and got it (o:4 w:7 r:9,10,11,12,12,12,13,13,15,17 om:25)

- ▶ Bought one Population Unit (r:10)
- ▶ Bought one Robot (r:12)

Michael Passed

Jim Bought four Titanium Factories (w:9 t:7,9,10,10,11,11,12,12 r:15 m:18)

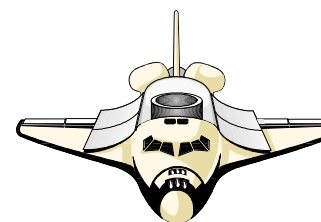
PO	Name	Colony Cards	Victory Points
----	------	--------------	----------------

1	Mark	HE, Nod, OL, Lab, OP, PC, PC, MB	84 (805)
2	Martin	WH, HE, OL, Rob, Eco, Eco, Eco, OP, PC, MB	84 (705)
3	Lyndon	WH, Nod, Sci, SS, SS, PC, MB	80 (690)
4	Marcus	HE, Nod, Sci, Lab, PC, MB, MB	77 (735)
5	Geoff	WH, HE, Nod, OL, OL, Eco, OP, OP, SS, MB	74 (730)
6	Willem	DL, DL, DL, DL, Sci, Sci, Rob, Rob, Lab, Lab, SS, PC	69 (680)
7	Michael	WH, Rob, Lab, OP, SS, SS	48 (495)
8	Jim	DL, WH, HE, Nod, Sci, OL, Rob, Eco	36 (265)

Well, it's a close one. Mark takes the game because he has 100 points more of colony card value than Martin. Half the field pass the 75 VP mark.

1st	Mark Stretch	84 (805)
2nd	Martin Butcher	84 (705)
3rd	Lyndon Gurr	60 (690)
4th	Marcus Pratt	77 (735)
5th	Geoff Hardingham	74 (730)
6th	Willem Moene	69 (680)
7th	Michael Longdin	48 (495)
8th	Jim Reader	36 (265)

Congratulations to Mark and thanks to everyone for the game. We'll round it up next month, so let's have any comments you feel like sharing.



6 NIMMT! 12

The winner speaks.

GAME OVER

1st	Michael Graystone	18
2nd	Mick Haytack	25
3rd	Colin Sharpe	58
4th	John Colledge	63
5th	Tim Franklin	64
6th	Sharon Khan	67
7th	Jim Reader	83
8th	Steve Ham	90

Michael Graystone (1st): I don't normally do game end statements but as Colin was so magnanimous in his comments I thought I would make an exception on this occasion. I WON (Sorry Colin I couldn't resist it). 6 games, 2 wins, so it must be skill after all and not luck. The skill that is to select the right card and to hope that others assist with their card selections (for which I thank you all).

I would state for the record that I was surprised at Colin's finishing position after his poor start and congratulate him on his effort. I enjoyed the game and thanks to one and all for playing and running it.

Thanks for that, Michael. I'm not so sure that two out of six is a good enough indicator for skill. Let's review that after eight, shall we?



OUTPOST 25

One Heavy Equipment remains
from the early colony cards.

ROUND 8

Commander Actions

Jim Auctioned an Orbital Lab for 50. Marcus joined at 51, David at 75. Jim and Marcus dropped out at 75. David got it for 75 (o:5 w:30,30 t:10)

- ▶ Auctioned a Warehouse for 25. Kevin joined at 30. Jim dropped out at 30. Kevin got it for 30 (w:30)
- ▶ Auctioned a Warehouse for 25 and got it reduced to 20 after Heavy Equipment discounts (o:4,4 w:4,8)

Sharon Bought one Titanium Factory (w:30)

- ▶ Bought one Population Unit (t:11)

Marcus Auctioned a Laboratory for 80 and got it (o:2,3 w:7,8,30,30) plus a free Research Factory

- ▶ Bought one Population Unit (o:3,4,4)

David Passed

Willem Bought one Water Factory (o:2,5 w:6,7)

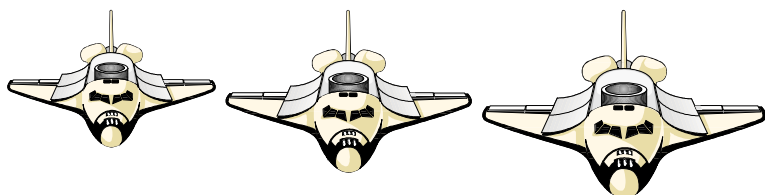
Kevin Passed

PO	Name	Factories	Operators	Colony Cards	Production	VPs
1	Marcus	2o,4w,1r	7p (8,0)	WH, Nod, Lab	2o,1W,1r (49,15)	16 (130)
2	David	2o,4w,1t	5p (5,0)	WH, HE, OL	1W,1t,1m (57,15)	11 (105)
3	Jim	2o,3w,1t	6p (8,0)	WH, HE, Nod	2o,6w,3t (78,15)	11 (80)
4	Sharon	2o,4w,2t	6p (8,0)	HE, Nod	1o,4w,2t (51,10)	11 (55)
5	Kevin	2o,4w	5p (8,0)	DL, WH, Nod	3o,5w (44,15)	9 (65)
6	Willem	2o,4w	5p (5,0)	DL, DL, DL	1o,7w (52,10)	8 (45)

Data Library 0	Sold out	Orbital Lab 1 (2 more)
Warehouse 0	Sold out	Robots 3 (1 more)
Heavy Equipment	.. 1	(none left)	Laboratory 0 (3 more)
Nodule 0	Sold out	Ecoplants 0 (4 more)
Scientists 1	(3 more)	Outpost 0 (4 more)

Orders required

Round nine auctions, bids and purchases



PUERTO RICO 4

Geoff fills the empty
slot in his city.

ROUND 15

Stephen is the Captain.

Kevin is the Settler (+1), gets Indigo from the Hacienda and plants Sugar.

Geoff plants Indigo, Stephen plants Coffee.

Geoff is the Builder and builds a Sugar Mill.

Jim and Stephen build Small Sugar Mills, Kevin builds a Sugar Mill.

Jim is the Trader (+1) and trades Indigo.

Quarries	Plantations (Fields)	Trading House	Ship	Supply
1	Ind Ind Ind Sug Tob	Tob Cof Ind -	15	1

Cargo Ships

5: Sugar	6: Corn	7: Tobacco
✓ - - - -	✓ ✓ ✓ ✓ ✓ -	✓ ✓ ✓ ✓ ✓ ✓ -

Geoff Hardingham	Small indigo plant	Small sugar mill	Indigo plant	Sugar mill
DbIns: 6	Tobacco storage	Coffee roaster	Factory	Harbour
Chips: 10	Guild hall	City hall		

Fields: Qry✓✓ Crn✓ Ind✓✓ Sug✓ Tob✓✓ Cof✓✓ Goods: Cof✓

Jim Reader	Small sugar mill	Indigo plant	Tobacco storage	Small market
DbIns: 7	Hacienda	Large market	Harbour	Fortress
Chips: 12				

Fields: Qry✓✓ Crn✓ Ind✓✓ Sug✓ Tob✓✓ Cof✓ Goods: X

Stephen Webb	Small indigo plant	Small sugar mill	Indigo plant	Sugar mill
DbIns: 0	Tobacco storage	Coffee roaster	Small warehouse	Factory
Chips: 22	Wharf			

Fields: Qry✓ Crn✓ Ind✓ Sug✓ Tob✓✓ CofX Goods: X

Kevin Lee	Small sugar mill	Sugar mill	Coffee roaster	Small market
DbIns: 2	Hacienda	Large market	Wharf	Residence
Chips: 12	Customs house			

Fields: Qry✓ Crn✓ IndX Sug✓ Cof✓ Goods: X

Geoff has filled his city and we're done.

1st	Geoff Hardingham	50
2nd	Kevin Lee	43
3rd	Stephen Webb	41
4th	Jim Reader	34

A clear win for Geoff, with Kevin just pipping Stephen for second. Comments are welcome for next month's round up. Thanks for playing.



PUERTO RICO 5

The first large building is built.

ROUND 10

Brian is the Builder (+1) and builds a Factory.

Paul passes, Allan builds a Wharf, Jim builds the Fortress.

Paul is the Trader and trades Sugar.

Allan is the Craftsman (+1) and produces an extra Corn.

Jim is the Settler (+1) and digs a Quarry (manned).

Brian plants Corn, Paul plants Coffee, Allan plants Sugar.

Roles	Builder	+1 Captain	Craftsman	+1 Mayor
	Settler	Trader	+1 Prospector	

Quarries	Plantations (Fields)	Trading House	Ship	Supply
3	Sug Sug Tob Tob Cof	Sug - - -	5	30

Buildings	VP	SIP	1	SSM	2	SMA	×	HAC	2	CON	2	SWA	1
1 VP	SIP	1	SSM	2	SMA	×	HAC	2	CON	2	SWA	1	
2 VPs	LIP	2	LSM	3	HOS	1	OFF	2	LMA	2	LWA	2	
3 VPs	TOB	×	COF	2	FAC	1	UNI	2	HAR	2	WHA	1	
4 VPs	GUI	1	RES	1	FOR	×	CUS	1	CIT	1			

Cargo Ships	5: Coffee	6: Tobacco	7: Indigo
	✓ ✓ - - -	✓ ✓ ✓ ✓ ✓ -	✓ ✓ ✓ ✓ ✓ ✓ -

Jim Reader DbIns: 2 Chips: 4	<div> <div>Small indigo plant</div> <div>Tobacco storage</div> <div>Hospice</div> <div>Fortress</div> </div> <div>Fields: Qry✓✓✓✓ Ind✓ Tob✓✓ Cof✓</div> <div>Goods: Ind ✓ Tob ✓✓</div> <div>One man is in San Juan</div>
Brian Tappenden DbIns: 0 Chips: 9	<div> <div>Small indigo plant</div> <div>Tobacco storage</div> <div>Coffee roaster</div> <div>Small market</div> </div> <div>Fields: Crn✓✓ Ind✓ Tob✓ Cof✓</div> <div>Goods: Crn✓ Ind ✓ Tob ✓ Cof✓</div>
Paul Tappenden DbIns: 5 Chips: 12	<div> <div>Small sugar mill</div> <div>Indigo plant</div> <div>Tobacco storage</div> <div>Small market</div> </div> <div>Fields: Crn✓ Ind✓✓ Sug✓ Tob✓ Cof✓</div> <div>Goods: Cnr ✓ Ind ✓✓ Sug✓ Tob ✓</div>
Allan Stagg DbIns: 1 Chips: 10	<div> <div>Small indigo plant</div> <div>Small sugar mill</div> <div>Small warehouse</div> <div>Wharf</div> </div> <div>Fields: Qry✓ Crn✓✓ Ind ✓ Sug ✓ Cof✓</div> <div>Goods: Crn✓✓✓ Ind ✓ Sug ✓</div>

Orders required

Round eleven orders in the sequence Paul, Allan, Jim, Brian



PUERTO RICO 6

The roles with bonus doubloons go first.

ROUND 6

Jim is the Prospector (+2).

Tony is the Captain (+1).

The Corn ship is emptied.

Lionel is the Mayor (+1).

Rob is the Craftsman and produces an extra Indigo.

Roles	+1 Builder	Captain	Craftsman	Mayor
	+1 Settler	+1 Trader	Prospector	

Quarries	Plantations (Fields)	Trading House	Ship	Supply
5	Crn Crn Sug Tob Cof	- - - -	6	47

Buildings	VP	SIP	2	SSM	4	SMA	×	HAC	2	CON	×	SWA	1
1 VP	SIP	2	SSM	4	SMA	×	HAC	2	CON	×	SWA	1	
2 VPs	LIP	2	LSM	2	HOS	1	OFF	2	LMA	2	LWA	2	
3 VPs	TOB	2	COF	3	FAC	2	UNI	2	HAR	2	WHA	2	
4 VPs	GUI	1	RES	1	FOR	1	CUS	1	CIT	1			

Cargo Ships	5: Empty	6: Indigo	7: Sugar
	- - - -	✓ ✓ ✓ ✓ - -	✓ - - - - -

Rob Thomasson DbIns: 3 Chips: 5	<div> <div>Indigo plant</div> <div>Construction hut</div> </div> <div>Fields: Qry ✓ Ind✓✓ Cof✓</div> <div>Goods: Ind✓✓</div>
Jim Reader DbIns: 4 Chips: 0	<div> <div>Small indigo plant</div> <div>Small warehouse</div> <div>Hospice</div> </div> <div>Fields: Qry ✓ Ind ✓ Tob✓</div> <div>Goods: Ind✓</div> <div>2 men are in San Juan</div>
Tony Sait DbIns: 6 Chips: 4	<div> <div>Sugar mill</div> <div>Small market</div> <div>Construction hut</div> </div> <div>Fields: Crn✓ Sug✓✓</div> <div>Goods: Crn✓ Sug✓</div>
Lionel Robbins DbIns: 5 Chips: 4	<div> <div>Small indigo plant</div> <div>Tobacco storage</div> <div>Small market</div> </div> <div>Fields: Crn✓ Tob ✓✓</div> <div>Goods: Crn✓✓ Tob✓✓</div>

Orders required

Round six orders in the sequence Tony, Lionel, Rob, Jim



RAIL BARON 14

A belated payment gives
PEAR \$10,000 from PFFFT.

ROUND 12

Auctions: SAL: No bidders, bank buys it for \$7,000
GM&O: SLAPPERS gets the GM&O for \$12,000
AT&SF: C&T gets the AT&SF for \$60,000
At this point BUM is out of debt and the auctions stop.

Kevin Lee : Green : Pocatello Expressways Are Rampant (PEAR) : Cash 54K
(Home: El Paso)

56: {4/1} UP to Denver {+13½} Bonus: UP to 1 N of Denver {-10 PFFFT}
57: {6} CB&Q/C&NW to 2 W of Omaha {-1 bank -10 SLAPPERS +10 C&T}
58: {11} C&NW/C&O to Cincinnati {-1 bank}
59: {10} L&N to Atlanta {+15½} {-10 PFFFT}
60: {8} L&N/C&O to 1 NW of Cincinnati {-1 bank -10 PFFFT}

Jim Reader : Yellow : Bloody Useless Management (BUM) : Cash 34½K
(Home: Detroit)

56: {5} L&N to 1 S of Louisville {-10 PFFFT}
57: {6} L&N/NYC to Cleveland {-10 PFFFT}
58: {11} NYC to New York {+11½} {-10 PFFFT}
59: {10} NYC to 1 N of Cincinnati {-10 PFFFT}
60: {8} NYC/L&N to Birmingham {-10 PFFFT}

John Shelley : Red : St.Louis, Atlanta, Plains & Pacific Electric Railroad System
(SLAPPERS) : Cash 42K (Home: Atlanta)

56: {5} CB&Q/NP to 1 E of Butte {-1 bank +10 PFFFT}
57: {6} NP to Butte {+22½} {-1 bank +10 PEAR +10 PFFFT}
58: {11} NP/CB&Q to 3 W of Omaha {-1 bank +10 PFFFT}
59: {10} CB&Q to St.Louis {-1 bank}
60: {8} B&O to Cincinnati {+18} {-1 bank}

Roger Krueger : Blue : PFFFT (Pennies Flattened for Feckless Teens : Cash 253K
(Home: San Francisco)

56: {5} L&N/B&O to 1 E of Cincinnati {-1 bank +10 PEAR +10 BUM -10 SLAPPERS}
57: {6/3} B&O to Baltimore {+10½} Bonus: B&O to 1 E of Pittsburgh
{+10 BUM -10 SLAPPERS}
58: {11/5} B&O/NYC to Detroit {+6} Bonus: NYC/L&N to Louisville
{-1 bank +10 BUM -10 SLAPPERS}
59: {10/1} L&N to Nashville {+5½} Bonus: L&N to 1 W of Nashville
{-1 bank +10 PEAR +10 BUM}
60: {14} L&N/SLSF/UP to 3 W of Omaha {-1 bank +10 PEAR +10 BUM}

Derek Wilson : Black : Cut & Thrust (C&T) : Cash 70½K
(Home: Los Angeles)

56: {5} PA to 1 S of Buffalo {-1 bank}
57: {6/3} PA/C&O to Detroit {+11} Bonus: C&O to Columbus {-1 bank -10 PEAR}
58: {11/5} PA/MP to Kansas City {+7} Bonus: MP/PA to 1 NE of St.Louis {-1 bank}
59: {11} PA to Baltimore {+12} {-1 bank}
60: {14} PA/MP to 1 E of Kansas City {-1 bank}

Turn	Basic Throw	Bonus	Priority		
61	3+2=5	4 (S)	PEAR	Are all these rolls needed? Not really.	
62	1+1=2	6 (E/S)	BUM	PFFFT is home and dry after two turns	
63	1+1=2	3 (E/S)	SLAPPERS	and there's nothing anyone can do to	
64	4+4=8	5 (E/S)	PFFFT	stop him.	
65	1+6=7	3 (S)	C&T		
Player	Colour	First Destination	Payout	Second Destination	Payout
PEAR	Green	Indianapolis .. (NC)	6,000	Los Angeles .. (SW)	22,500
BUM	Yellow	Mobile (SE)	12,000	Nashville (SC)	5,000
SLAPPERS	Red	Los Angeles .. (SW)	23,500	Spokane (NW)	15,500
PFFFT	Blue	Sacramento .. (SW)	24,500	Little Rock (SC)	21,500
C&T	Black	Los Angeles .. (SW)	29,000	Washington (NE)	29,000
Player	Train	Railroads	Cash		
PEAR	E	B&M, C&NW, C&O, SP	\$50,000		
BUM	E	GN, RF&P,	-\$4,000		
SLAPPERS	E	ACL, B&O, CB&Q, GM&O, IC, NP, SOU	\$117,500		
PFFFT	S	CRI&P, L&N, N&W, NYC, NYNH&H, SLSF, UP, WP	\$321,000		
C&T	S	AT&SF, CMStP&P, D&RGW, MP, PA, T&P	\$85,500		

The bank owns theSAL {\$14,000}

With PFFFT guaranteed to get home in three turns, I've run those turns and come up with the final figures. PFFFT will be just two spaces away from his home city at the end of turn 62, and nobody will be able to intercept him. Based on the auction orders for this round SLAPPERS buys the GN for \$17,000, which keeps BUM afloat.

1st	Roger Krueger	PFFFT	\$402,500
2nd	John Shelley	SLAPPERS	\$97,500
3rd	Derek Wilson	C&T	\$82,500
4th	Kevin Lee	PEAR	\$26,000
5th	Jim Reader	BUM	\$0

BUM has been expecting to go bankrupt a number of times, but in the end finished with the RF&P railroad and no money - but no debt either.

Congratulations to Roger on his win and thanks to everyone for playing. Next month will be the final round up. ☐





RAILROAD TYCOON 1

Simon finished the New York
to Chicago route last time.

ROUND 9

First player auction	Bids:	SR	ML	JS	MS
Mark wins the auction	-	-	1	2	
	-	-	3	4	
	-	-	5	*6*	

Round 9.1

Mark Delivered blue from Atlanta to Pittsburgh {6 VPs}

Simon	Built from Pittsburgh to Wheeling {cost 2,000}
-------	--

Michael	Upgraded to a '6' engine {cost 15,000}
---------	--

Michael	Upgraded to a 3.0 engine (cost 10,000)
Joakim	Built from Chicago to Rock Island (cost 6,000)

Round 9.2

Mark	Delivered red from Atlanta to Chicago (4 VPs, 2 VPs for Joakim)
------	---

Frank	Delivered red from Atlanta to Chicago {1 VP}
Simon	Delivered red from Wheeling to Chicago {4 VPs}

Michael Delivered blue from Washington to Atlanta {6 VPs}

Joakim Delivered grey from Rock Island to Louisville {5 VPs}

Round 9.3

Mark	Delivered yellow from Cincinnati to Jacksonville [4 VPs, 2 VPs for Michael, 4 VPs for Jacksonville Service Bounty]
------	--

Simon Delivered red from Wheeling to Chicago {4 VPs}

Michael	Upgraded to a '7' engine {cost 20,000}
---------	--

Joakim Delivered grey from Milwaukee to Louisville {5 VPs}

Cash flow	Joakim		Mark		Simon		Michael	
Balance b/f		28		18		25		35
Shares	7	- 28	11	- 18	4	- 25	7	- 35
Expenditure		-6 22		-6 12		-6 19		-35 0
Income		+25 47		+22 34		+24 43		+21 21
Share dividends		-7 40		-11 23		-4 39		-7 14
Shares issued		- 40		- 23		- 39		- 14
Balance c/f		40		23		39		14

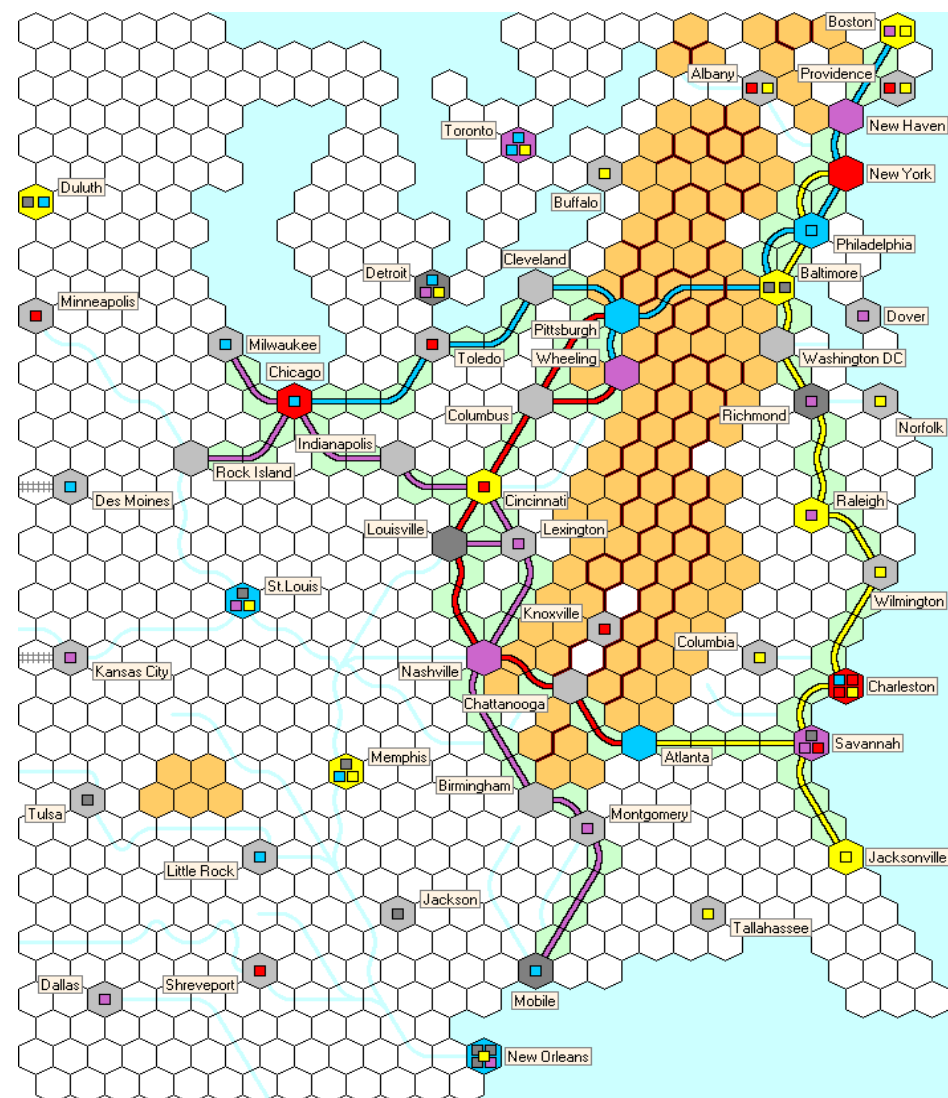
Player	Colour	Train	VPs	Railroad Operation Cards
Joakim	Purple	5	45	-
Mark	Red	6	59	-
Simon	Blue	4	51	Hotel (Boston)
Michael	Yellow	7	63	Hotel (New York)

- | | |
|--------------------------------------|---|
| ✖ City Growth (2 new cubes) | 🏠 Government Land Grant (free build) |
| ✖ City Growth (2 new cubes) | ✖ New Industry (urbanise) |
| ✖ New Industry (urbanise) | 🏠 Government Land Grant (free build) |
| 🏠 Government Land Grant (free build) | 🟢 Service Bounty (Toronto) (3) New |

Atlanta, Rock Island, Washington and Wheeling are emptied, bringing us up to 14 empty cities.

There are 14 empty cities.

The game end has been triggered with 14 empty cities.
The next round will be the last round



Orders required for the last round

Bids for first player, followed by three sets of actions



RAILWAY RIVALS 2030-DC

A tussle to the end.

ROUND 12

Devon and Cornwall

Round 12 Runs				THUD	REAL ALE	TGV	
31	44 Sidmouth	① TGV	20	+1			21
	62 Barnstaple	② THUD	10		-4	-1	5
		✕ REAL ALE		+4			4
32	12 St.Ives	① TGV	16	+4	+4		24
	54 Taunton	② REAL ALE	9	-5		-4	0
		③ THUS	5		+5	-4	6
33	26 Looe	① TGV	15		+8		23
	11 Penzance	① REAL ALE	15	-1		-8	6
		✕ THUD			+1		1
34	45 Exeter	① REAL ALE	20				20
	32 Plymouth	② TGV	10				10
35	66 Bideford	① REAL ALE	30	-7			23
	36 Kingsbridge	✕ THUD			+7		7
36	56 Dulverton	① THUD	30		-2	-1	27
	25 Lostwithiel	✕ REAL ALE		+2			2
		✕ TGV		+1			1

Scores

	Runs:	31	32	33	34	35	36	Score
TGV	389	21	24	23	10	-	1	468
REAL ALE	392	4	0	6	20	23	2	447
THUD	316	5	6	1	-	7	27	362

TGV had three good runs to start the round, and REAL ALE never managed to catch up again.

1st	Simon Robertson	TGV	468
2nd	Steve Ham	REAL ALE	447
3rd	Bob Coull	THUD	362

Congratulations to Simon on his win, and thanks to Steve and Bob for taking part. We'll round it up next month, so feel free to have your say.



RAILWAY RIVALS 2046-DC

So close at the front.

ROUND 10

Devon and Cornwall

Round 10 Runs				TRADE	YOKEL	PASTIE	
19	22 Wadebridge	① TRADE	15		+1		16
	31 Liskeard	① YOKEL	15	-1			14
20	44 Sidmouth	① YOKEL	30			-1	29
	11 Penzance	✕ PASTIE			+1		1
21	42 Newton Abbot	① TRADE	20		-6		14
	33 Plymouth	② YOKEL	10	+6			16
22	16 Newquay	① TRADE	20		-3	-2	15
	55 Tiverton	② YOKEL	10	+3		-3	10
		✕ PASTIE		+2	+3		5
23	21 Padstow	① TRADE	30				30
24	61 Ilfracombe						
	65 Launceston	① PASTIE	30				30
	56 Dulverton						

Round 10 builds

Taunton Rapid Express (TRADE) (Tony Bromley, Orange)
None.

Yellow Original King-sized Engines Limited (YOKEL) (Jim Reader, Yellow)
None.

Poor and Shaky Trains in Exeter (PASTIE) (Don Shailer, Green)
None.

Scores

	Runs:	19	20	21	22	23	24	Builds	Score
TRADE	264	16	-	14	15	30	-	-	339
YOKEL	269	14	29	16	10	-	-	-	338
PASTIE	182	-	1	-	5	-	30	-	218

Round 11 Runs

25.	41 - 53	Torquay to Taunton
26.	45 - 66	Exeter to Bideford
27.	34 - 63	Tavistock to Lynton
28.	23 - 51	Bodmin to Seaton
29.	25 - 12	Lostwithiel to St Ives
30.	15 - 36	Truro to Kingsbridge

PASTIE's alternate routes don't seem to be working for him.

Runs	Builds
Enter up to 4	Up to 10 points excluding payments to rivals



RAILWAY RIVALS 2047-DX

All seven runs in the first set can be done.

ROUND 6

Dixieland - South East USA{13 points for these builds}
South And Delta (SAD) (Steve Ham, Grey)
Montgomery - Birmingham, G13 - F12 - Pensacola, G9 - K7, New Orleans - D4 - Baton Rouge.
49 +2 (towns) +1/-1 (REAR) -1 (BUM) -1 (SNIBBOR) = 49

Richmond Expressways Are Rampant (REAR) (Kevin Lee, Brown)
Charlotte - V29 - V33 - Durham - A86, Paducah - B59.
46 +1/-1 (SAD) -3 (BUM) +1 (SNIBBOR) -2 (JAZZ) = 42

Bloody Useless Management (BUM) (Jim Reader, Yellow)
Z12 - B61 - Evansville, K13 - Meridian, G86 - Hagerstown.
49 +1 (SAD) +3 (REAR) -1 (SNIBBOR) = 52

Seacoast New Ironworks, Bessemer, Birmingham & Ohio Railroad (SNIBBOR)
B64 - B63 - Evansville,(Lionel Robbins, Red)
E6 - New Orleans, E6 - Baton Rouge, K11 - Meridian, S13 - S11 - T10 - T9.
58 +6 (towns) +1 (SAD) -1 (REAR) +1 (BUM) = 65

Just Another Zany Zone (JAZZ) (Colin Sharpe, Blue)
Washington - I86 - Hagerstown, A88 - Z38, D68 - G70, D68 - E68 - Louisville - F66,
C70 - Lexington.
.....57 +3 (towns) +2 (REAR) = 62

- Round 7 Runs
- | | | |
|----|---------|---|
| 1. | 53 - 31 | Birmingham to Charleston |
| 2. | 61 - 35 | Paducah to Columbus |
| 3. | 14 - 24 | Richmond to Charlotte |
| 4. | 52 - 33 | Meridian/Montgomery to any seaport (not Meridian to Mobile - too short) |
| 5. | 22 - 44 | Greensborough/Roanoke to Mobile/Pensacola |
| 6. | 43 - 62 | Baton Rouge to Evansville |
| 7. | 15 - 32 | Newport News to any seaport (except Newport News or Norfolk) |

Runs	Builds
Enter up to 4	Up to 10 points excluding payments to rivals



RAILWAY RIVALS 2051-EA

WEAR's last builds are reviewed.

ROUND 5

I made a mess of WEAR's builds last time. It was my turn to read the hex grid the wrong way. Scratch the build from O7 to O8, which was across an estuary when read the right way, and replace it with O7 - N6 - Burnham, gaining him three points for Burnham.

East Anglia{16 points for these builds}
Graystone Railways Entertain Another Territory (GREAT) (Michael Graystone, Brown)
X14 - Cambridge - V18 - V20, E22 - E23 - Beccles - C24 - C26, E18 - Aldeburgh.
48 +3 (towns) +2 (WEAR) -1 (ODE) = 52

Woodbridge Expressways Are Rampant (WEAR) (Kevin Lee, Red)
U26 - V26 - W26 - Wisbech, W16 - X16 - Cambridge, O12 - Colchester,
P20 - M22 - M23 - L23 - L25.
42 +3 (towns) -2 (GREAT) -1 (COLIN) = 42

Opening Directly East (ODE) (John Marsden, Orange)
Ely - W23 - March - B75 - B78, W22 - V22 - V23.
51 +1 (GREAT) = 52

Theophilus' Goods Vehicles (TGV) (Simon Robertson, Blue)
H19 - Norwich, D68 - Peterborough - C75.
46

Cromer Ongar London Inter Network (COLIN) (Colin Sharpe, Black)
M28 - O29 - Fakenham - Wells, D75 - D78 - Spalding, M25 - I27 - Norwich - G27.
.....59 +12 (towns) +1 (WEAR) = 72

Builds
Up to 15 points excluding payments to rivals



RAILWAY RIVALS 2052-IP

Tulkarm goes from no lines to three.

ROUND 3

Israel and Palestine{16 points for these builds}
Transit Across Israel and Palestine to Syria (TRIPS) (Tony Bromley, Red)
X38 - Y39 - Y40 - Zefat, Jenin - V28 - Tulkarm - P25 - P21.
64 +6 (towns) +1 (BROOKS) = 71

Buses Running On Own Kinetic Servomechanism (BROOKS) (Simon Brooks, Orange)
R21 - T25 - Tulkarm, Q6 - M4 - Beersheba, Q6 - Yatta, R23 - N21.
44 +15 (towns) -1 (TRIPS) +1 (TOT) -1 (FATAH) = 58

Tours of the Old Testament (TOT) (Bob Coull, Black)
K18 - Rishon Le Zion, Ashqelon - D9 - Gaza, Rehovot - K7 - M6.
50 +12 (towns) -1 (BROOKS) = 61

Friendly Arab Trains Around the Holy Land (FATAH) (Jim Reader, Yellow)
N27 - Tulkarm - Q15.
.....36 +3 (towns) +1 (BROOKS) = 40

Builds
Up to 13 points excluding payments to rivals





RAILWAY RIVALS 2065-F

Four will not fit into Glasgow

SET UP

South Scotland		
Player/Colour	Start	Railroad
Steve Ham Pink	Edinburgh	Boring Old Routes Demand Esoteric Rolling Stock (BORDERS)
John Marsden Orange	Glasgow	Ode Delays Inevitable (ODI)
Jim Reader Yellow	Glasgow	Horrid Orange Original Trains For Sassenachs (HOOTS)
Simon Robertson Blue	Glasgow	Theophilus's Goods Vehicles (TGV)
Tony Sait Green	Edinburgh	Gretna Intention Transifxes Company Officials (GITCO)

Most people went for Glasgow, and Steve lost the toss for who had to switch to Edinburgh.

Builds

Up to 13 points excluding payments to rivals



RAILWAY RIVALS 2066-G

Meanwhile, further north in Scotland...

NEW GAME

Michael Graystone	2 Grovelands Road, St.Paul's Cray, Orpington, Kent, BR5 3EF
Kevin Lee	149 Ludlow Road, Woolston, Southampton, SO19 2ER
Jim Reader	55A Yamate-Cho, Naka-ku, Yokohama 231-0862, Japan
Don Shailer	8 Clifton Green, Aylesbury, Bucks, HP19 3JW

Central Scotland maps are enclosed for all. Your choices for starting towns are Dundee, Edinburgh or Glasgow. With four players that is going to mean two at one town and one each at the others. Given the fact that Glasgow has more local towns, I am strongly minded to make those two from Glasgow.

Set up

Starting town, company names and colour preferences



SAINT PETERSBURG 1

Three buildings are bought and three Aristocrats arrive.

PHASE 3-B

Round 3 - Building Phase			
Sharon	Rob	Mike	Geoff
+ Library	+ Firehouse	✗	Observes Aristocrats Warehouse Manager into hand
Potjemikn's Village ⇐ St.Isaac's from hand	+ Customs House	✗	✗
✗	✗		



Players	Rubles	VPs	Worker	Building	Aristocrat	Leads Phase	Cards
Geoff	14	6	12r + 0v	0r + 3v	2r + 0v	Trading	28
Sharon	8	8	12r + 0v	3r + 8v	4r + 0v	Building	13
Rob	0	7	18r + 0v	0r + 5v	5r + 2v	Worker	11
Mike	19	5	18r + 1v	0r + 1v	2r + 0v	Aristocrat	18

Players	Cards in hand (Limit)	Cards in play
Geoff	Warehouse Manager, Admiral, Minister of Foreign Affairs, Jester	Lumberjack, Gold Miner x 2, Shepherd, Market x 2, Warehouse, Observatory, Administrator
Sharon	Library	Lumberjack, Shepherd x 2, Ship Builder, Library, St.Isaac's, Secretary
Rob	Fur Shop, Black Market	Lumberjack, Gold Miner, Shepherd, Fur Trapper x 2, Ship Builder, Customs House, Firehouse, Warehouse Manager, Senator
Mike	Chamber Maid, Black Market	Gold Miner, Shepherd, Fur Trapper, Ship Builder, Wharf, Market, Author x 2

Discard pile: Ship Builder, Customs House, Hospital, Academy, Potjemkin's Village (3/8), Warehouse Manager

Orders required

Round three Aristocrat phase led by Mike





SCEPTRE OF ZAVANDOR 1

Things are warming up.

ROUND 11

Actions

- Lyndon Bought an Opal {10}
- Increased knowledge of 9 Sages to level 3 {12} - gains two Diamond cards
- Sharon Auctioned a Magic Mirror for 40. Tim joined at 41. Sharon dropped out at 41. Tim got it for 41 reduced to 31 for 6th place discount {31} - value 40 knowledge chip placed in the pentagon - other players lose one active gem each
- Bought an Emerald {21}
 - Increased knowledge of Accumulation to level 3 {8}
- David Auctioned the Magic Wand for 60. Geoff joined at 61. David dropped out at 69. Geoff got it for 69 {69}
- Auctioned the Mask of Charisma for 50 and got it reduced to 45 for Artifacts discount {45} - increased knowledge of Artifacts to level 4
 - Increased knowledge of Accumulation to level 3 {8}
 - Increased knowledge of 9 Sages to level 2 {6} - gains two Emerald cards
- Geoff Increased knowledge of Accumulation to level 3 {8}
- Kevin Auctioned the Chalice of Fire for 80 and got it reduced to 55 due to Runestone, Artifacts and 5th position discounts {55}
- Increased knowledge of Energy Flow to level 2 {6}
- Tim Started researching knowledge of Gems {2}

PO	Name	Character	Gems	Active/Limit	Dust	Energy Cards	Hand Limit
1	David	Witch	o:2 s:4 e:2	8/8	9	S:1 e:5	6
2	Sharon	Kobold	o:1 s:4 e:3	8/8	15	S:1 e:4	8
3	Geoff	Fairy	o:1 s:2 d:3	6/6	2	s:2 d:4	8
4	Lyndon	Elf	o:2{2} s:2	4/5	15	s:2 e:4 d:2 r:2	5
5	Kevin	Mage	s:2 d:2	4/5	2	s:4 d:3 r:1	8
6	Tim	Druid	e:4	4/7	2	E:1	7

PO	Name	Artifacts	Knowledge	New Knowledge Cost	VPs/Gems
			Ge En Fi Sa Ar Ac		
1	David	SB MB MC	4 - - 2 4 3	35/40	20/10
2	Sharon	SB CB MB MM	3 - - - 3	20/25/30/35	17/11
3	Geoff	RS EL MW	3 - - 4 - 3	30/35/40	17/9
4	Lyndon	RS CP CP CP CF	- 4 - 3 3 -	30/35/40	17/4
5	Kevin	RS CB EL CF	- 2 - 2 4 -	30/35/40	16/6
6	Tim	SB CB MB MM	1 - 2 - - -	20/25/30/35	14/8

Artifacts on offer: 1 Magic Mirror, 1 Elixir, 2 Magic Wands, 1 Mask of Charisma, 1 Chalice of Fire

Orders required

Round twelve gem dealing, knowledge improvement, auctions and bids



SCEPTRE OF ZAVANDOR 2

This is mostly a knowledge round.

ROUND 2

Simon paid full price for his Runestone, because the positional discounts don't kick in until the leader has reached ten victory points. Fortunately his orders were not totally reliant on having the extra 10 dust. Sorry for raising your expectations!

Actions

- Lyndon Increased knowledge of Accumulation to level 2 {4}
- Roger Increased knowledge of Fire to level 3 {15}
- Michael Increased knowledge of Artifacts to level 3 {8}
- Marcus Started researching knowledge of Energy Flow {23}
- Bought an Opal {10}
- Kevin Increased knowledge of Gems to level 2 {4}
- Bought an Opal {8}

Simon Bought an Opal {10}

PO	Name	Character	Gems	Active/Limit	Dust	Energy Cards	Hand Limit
1	Marcus	Fairy	o:3 s:2	5/5	10	s:2	4
2	Kevin	Witch	o:3 s:2	5/5	15	s:2	4
3	Lyndon	Kobold	o:3 s:2	5/6	22	s:3	6
4	Simon	Elf	o:3 s:1	4/5	20	s:1	4
5	Roger	Druid	o:2 s:2	4/5	5	s:2	5
6	Michael	Mage	o:2 s:2	4/5	10	s:3	6

PO	Name	Artifacts	Knowledge	New Knowledge Cost	VPs/Gems
			Ge En Fi Sa Ar Ac		
1	Marcus	-	- 1 - 2 - -	25/30/35/40	5/5
2	Kevin	-	2 - - - - -	20/25/30/35/40	5/5
3	Lyndon	-	- - - - 2	20/25/30/35/40	5/5
4	Simon	RS	- 2 - - - -	20/25/30/35/40	5/4
5	Roger	-	- - 3 - - -	20/25/30/35/40	4/4
6	Michael	-	- - - - 3 -	20/25/30/35/40	4/4

Artifacts on offer: 2 Spellbooks, 1 Runestone, 3 Crystal Balls

Orders required

Round three gem dealing, knowledge improvement, auctions and bids



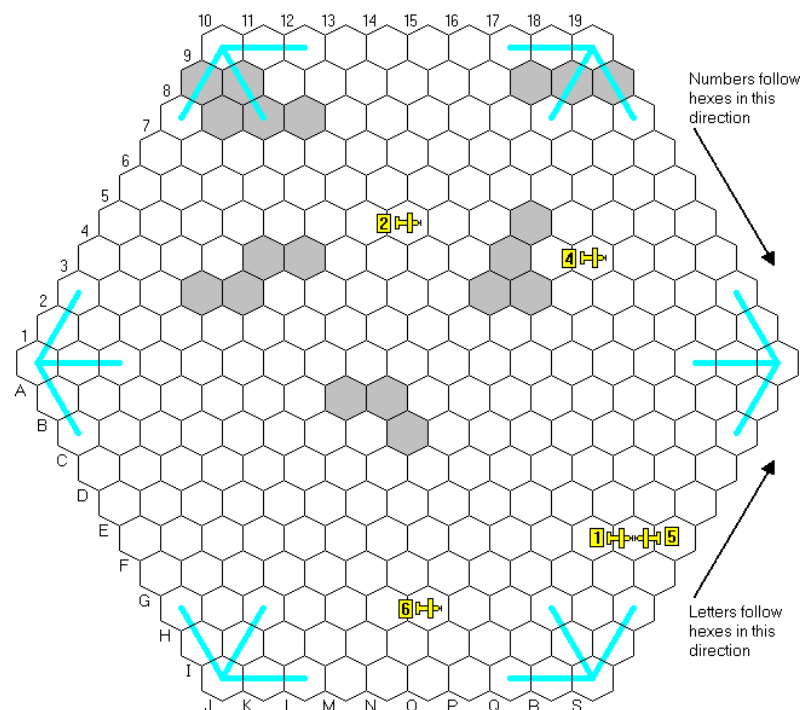


SOPWITH T-340-FW

Some big hits but nobody goes down.

ROUND 7

Pilot	Starts	Moves	Ends	A:D:P
1 <i>Not Only But Also</i> Don Shailer	P12-E	LS-fA, RS-fA, RS-fA {Airfield: A1}	R13-E	09:07:08
2 <i>Mad Ferret</i> Tim Franklin	G10-E	LS-fA, LS-fA, RS-fA {Airfield: A10}	H12-E	08:11:01
4 <i>The Brown Baron</i> ♠ Michael Graystone	J14-E	A, A, RS {Airfield: S19}	M16-E	08:08:09
5 <i>Wizard Prang</i> Jim Reader	S16-SE	RT-fR, RT-fA, LS {Airfield: S10}	R13-W	08:03:07
6 <i>Lord Flashheart</i> ♠ Joakim Spångberg	P12-E	A, A, A {Airfield: J1}	N7-E	12:12:00



The clouds moved north west. *Not Only But Also* and *Wizard Prang* damaged each other before occupying the same space facing in opposite directions. ☒



Heron Games

Here is a selection of games from the shop. It's not everything - visit the web site (www.herongames.com) for the full story.

I aim to keep most prices about 10% below list price, with UK post and packing £6 at the most whatever the size of the order. Let me know if you're interested in anything on the list.

1847 Pflaz	£30.00	Pillars of the Earth	£27.00
Bolide	£27.00	Taluva	£18.00
1829 Mainline	£35.00	Khronos	£27.00
1830 Variant Box No.1	£22.00	Krumble!	£14.50
1856	£31.50	Lost Cities	£13.50
1860: Isle of Wight	£27.00	Medici vs Strozzi	£13.50
1861: Russia	£36.00	On the Underground	£22.50
1870	£31.50	Parthenon: Rise of the Aegean	£31.50
18Rhl Rhineland	£36.00	Perikles	£22.50
6 nimmt!	£6.00	Polarity	£18.00
Antike	£32.00	Princes of Florence	£27.00
Apples to Apples	£18.00	Puerto Rico	£25.00
Arkham Horror	£31.50	Ra	£25.00
Arkham: Curse of the Pharaoh	£13.50	Railroad Tycoon	£36.00
Arkham: Dunwich Horror	£25.00	Ramparts	£25.00
Ave Caesar	£19.00	Really Nasty Motor Racing Game	£13.50
Axis & Allies: Battle of the Bulge	£36.00	Runebound: Sands of Al-Kalim	£22.50
BattleLore	£45.00	Saint Petersburg	£20.50
Blue Moon City	£25.00	San Juan	£13.50
Britannia	£22.50	Sceptre of Zavandor	£27.00
Carcassonne	£13.50	Settlers of Catan	£22.50
(most Carcassonne titles are in stock)		(most Settlers/Catan titles are in stock)	
Catan Histories: Struggle for Rome	£31.50	Shear Panic	£18.00
Cave Troll	£18.00	Silk Road	£31.50
Caylus	£25.00	Skyline of the World	£18.00
Coloretto	£5.00	Space Blast	£15.50
Colosseum	£31.50	Space Dealer	£18.00
Descent	£45.00	Take it Easy!	£18.00
Europe Engulfed	£72.00	Take it to the Limit!	£22.50
Gheos	£31.50	Tara, Seat of Kings	£22.50
Gloria Mundi	£29.00	Tempus	£25.00
Graeneland	£25.00	Thurn and Taxis	£20.50
Guatemala Café	£20.00	Thurn & Taxis: Power and Glory	£13.50
Hacienda	£25.00	Ticket to Ride	£27.00
Iliad	£13.50	To Court the King	£18.00
Imperial	£34.00	Twilight Struggle	£36.00
Incan Gold (Diamant)	£13.50	Warrior Knights	£31.50
Khet: The Laser Game	£31.50	World Cup Game	£31.50

If you're looking for something else, do ask, I may be able to get hold of it for you. ☒

NEWS FROM THE ROCK

<http://www.fwtwr.com/>



This is the section that provides news of the Internet sibling of this zine.

✧ Here are the current web ratings for active players with a rating of 2.0 or more:

▲	Lew Stansby	3.784
-	Michael Bakken	3.000
-	Victor Cronshaw	2.969
▲	Rob Thomasson	2.957
-	Roger Krueger	2.882
-	Eric Freeman	2.704
-	Per Hallberg	2.636
▼	Peter Hawkins	2.533
-	David Hilbert	2.500
▲	Willem Moene	2.333
▲	Nic Chilton	2.267
-	Gareth Lodge	2.185
-	Michael Longdin	2.136
▲	Peter Beck	2.079
▲	Neil McConnell	2.045
-	Mick Haytack	2.023

✧ Completed games and winners:

Puerto Rico e713	Lew Stansby
Euphrat & Tigris e722	Peter Beck
Acquire e727	Mark Stretch

✧ New games and start dates:

Acquire e741 {Powers}	Mar 30th
1870 e742 {1870-F23}	Apr 2nd
Acquire e743	Apr 3rd
Saint Petersburg e744 {The Banquet}	Apr 4th
Saint Petersburg e745	Apr 10th
Puerto Rico e746	Apr 18th

✧

ZINES RECEIVED

A summary of zines that I've received recently.

Date	Zine/Issue
Apr 2nd	Minstrel 299
Apr 4th	Save Your XXs For Me 39, The Tangerine Terror 37
Apr 16th	The Abyssinian Prince 310

GAME ORDERS

Please observe these guidelines when sending your orders.

- ✧ The game name *and* game number must be given for each set of orders.
- ✧ Your own name and where relevant, your company name and game colour, must be given for all game orders, preferably at the top of the orders.
- ✧ When you need to refer to other players in a game, you should use their company name *and* colour if these are present in the game.
- ✧ Do not use both sides of the same sheet of paper for different games.
- ✧ When sending orders via e-mail, make sure they are sent as *plain text*, with *FWTDR* or *die rolls* somewhere in the subject line.
- ✧ E-mail orders should be sent to one address only. You may know of more than one address that can reach me, but they all converge on one mailbox. When orders are sent to more than one source, I have to check they are in fact identical.
- ✧ Leave a reasonable space between orders for different games so that they can be easily separated and filed. If you're typing your orders, put at least three blank lines between orders for different games. I expect a minimum of two inches of paper for each game. On the other hand, please do not submit orders using double-line spacing throughout, as this tends to push a simple set of orders onto two sheets of paper.
- ✧ Remember that the deadlines given are when the orders should reach me, *not* when orders should be sent. Please do not rely on speedy postal delivery, or on instant e-mail delivery.

Handling NMRs (No Move Received)

- ✧ If you normally post orders to me and I do not have an e-mail address for you, I cannot remind you but will give as much time as possible for late orders to arrive.
- ✧ If I have an e-mail address for you, I will usually send a reminder the day after the deadline, although this is not guaranteed.
- ✧ If you are unable to provide orders straight away, it is of immense help if you can reply to any reminder and let me know when you hope to provide orders.
- ✧ Games will not normally be held over due to a shortage of orders.
- ✧ My actions for a player with no orders depends on the game, but usually involves holding still unless the game has specific rules for NMRs. For Bus Boss and Railway Rivals runs, I will take a brief look at the game and enter the player runs that cost the least, to avoid skewing the results for the other players.
- ✧ If orders arrive once I have adjudicated a game, I may rerun it, but this is entirely at my discretion and depends on how much time I have. ✧

GAME STANDARDS

Games that involve auctions

I interpret auction orders in the following way.

A bid for a specific figure means just that - you will bid that figure and nothing else. If you want to bid above a previous bid and are willing to go to a maximum bid, then order your bid *up to* that maximum. You will then bid the minimum possible, and keep bidding until you win the auction or reach your maximum. If you are entitled to any discounts, do not deduct the discount before bidding. Any applicable discounts will be deducted after the auction is over.

Bus Boss and Railway Rivals

For Railway Rivals, the games I run use a single building allowance during the building rounds, rather than three separate die rolls.

During the operating rounds, Bus Boss scoring is used for both games. This shares 30 points between all entrants. If only one player enters a run, they get the full 30 points (less any payments they need to make to rivals). Players who complete a run in the same turn share placings. If shared placings mean that points cannot be shared evenly, the poorer player at the time of the run gains the odd point. If the players are tied before the run, the odd point is discarded.

When ordering for operating rounds, you should always list the runs in their proper sequence. You should not list runs you are not entering, as this often makes orders more confusing. If one or more runs is conditional on joint runs or other arrangements being accepted, the conditional order should appear against the run so that I can check the conditions before proceeding.

The maximum you may pay any single player in a run is ten points. If the length of the route you need to enter a run is more than twice the shortest route of any other entrant, your entry will be rejected, but that run will count towards the number that you are allowed to enter.

Rules for carried over runs:

Bus Boss:

The limit of five runs applies at all times.

Railway Rivals:

If 1 run is carried over, then you are still limited to 4 runs.
If 2 or 3 are carried over, then you can enter 5 runs.
If 4 or 5 are carried over, then you can enter 6 runs.
If 6 or 7 are carried over, then you can enter 7, and so on, but the referee may need sorting out if it gets this bad (i.e. building allowances were too small).
In all these cases, you can choose your runs from all those available.



WHO PLAYS WHAT

Peter Berlin	1829-C20, 1829-V21, 1856-Y19, 18EU-G23	Marcus Pratt	AoS1, OP24, OP25, Sceptre 2
Tony Bromley	RR-2046-DC, RR-2052-IP	Jim Reader	BA16, BA17, BB-297-VSW, BB-300-KYR, BB-301-CRO, GS7, OP24, OP25, PR4, PR5, PR6, RB14, RR-2046-DC, RR-2047-DX, RR-2052-IP, RR-2065-F, RR-2066-G, Sop340
Simon Brooks	Acq47, BA16, BB-297-VSW, BB-300-KYR, GS7, RR-2052-IP	Lionel Robbins	1829-V21, 18EU-G23, PR6, RR-2047-DX
Martin Butcher	1829-C20, 1830-G20, 1856-Y19, 1895-L20, OP24	Peter Robbins	RR-2028-DC
John Colledge	Acq47, Acq48	Tony Robbins	1837-G21, 1856-D22
Bob Coull	Acq46, BB-297-VSW, BB-300-KYR, RR-2030-DC, RR-2052-IP	Simon Robertson	BB-297-VSW, BB-300-KYR, RRT1, RR-2030-DC, RR-2051-EA, RR-2065-F
Simon Cutforth	1870-O20, Sceptre 2	Tony Sait	1830-F21, 1835-B21, 1856-M22, PR6, RR-2065-F
Tim Franklin	1826-E22, 1850-R22, 1895-L20, BA16, RR-2028-DC, Sceptre 1, Sop340	Don Shailer	1829-C20, GS7, RR-2046-DC, RR-2066-G, Sop340
Mark Frueh	18EU-G23	Colin Sharpe	Acq47, Acq48, Acq49, BB-299-NWA, RR-2047-DX, RR-2051-EA
Michael Graystone	Acq47, Acq48, BB-299-NWA, BB-300-KYR, RR-2028-DC, RR-2051-EA, RR-2066-G, Sop340	John Shelley	1826-E22, 1835-B21, 1856-D22, 1899-Z21, RB14
Lyndon Gurr	1826-E22, 1850-R22, 1856-M22, 1861-B23, 1899-Z21, Acq46, Acq49, OP24, Sceptre 1, Sceptre 2	David Smith	1829-C20, OP25, Sceptre 1
Steve Ham	BA16, BB-299-NWA, GS7, RR-2030-DC, RR-2047-DX, RR-2065-F	Don Smith	1826-E22, 1830-G20, 1830-F21, 1835-B21, 1837-G21, 1870-O20, 1899-Z21, 18EU-G23
Geoff Hardingham	1837-G21, 1861-B23, OP24, PR4, StP1, Sceptre 1	Joakim Spångberg	BA17, BB-301-CRO, GS7, RRT1, Sop340
Alan Harvey	1800-I20, 1825-L21, 1850-R22, 1899-Z21	Allan Stagg	BA17, PR5
Mike Head	1830-F21, 1856-Y19, 1856-D22, 1856-M22	Mark Stretch	1830-F21, 1835-B21, 1861-B23, OP24, RRT1
John Hopkins	1829-V21	Brian Tappenden	PR5
Mike Hutton	1825-L21, 1829-V21, 1861-B23, AoS1, BB-301-CRO, StP1	Paul Tappenden	PR5
Sharon Khan	AoS1, BA16, OP25, StP1, Sceptre 1	Rob Thomasson	1829-V21, 1856-Y19, 1856-M22, BB-301-CRO, PR6, StP1
Roger Krueger	1830-G20, 1870-O20, 1895-L20, RB14	Roger Trethewey	BA17, BB-301-CRO, GS7, Sceptre 2
Kevin Lee	Acq49, BA16, BA17, BB-297-VSW, BB-299-NWA, GS7, OP25, PR4, RB14, RR-2047-DX, RR-2051-EA, RR-2066-G, Sceptre 1, Sceptre 2	Stephen Webb	1826-E22, 1830-G20, 1837-G21, 1850-R22, 1856-Y19, 1870-O20, 18EU-G23, PR4
Michael Longdin	AoS1, OP24, RRT1, Sceptre 2	Tony Wilcock	Acq46, Acq49
Richard Lunn	1856-D22, Acq48, BA17	Derek Wilson	RB14
John Marsden	Acq46, BB-299-NWA, RR-2051-EA, RR-2065-F		
Willem Moene	1800-I20, 1830-G20, 1830-F21, 1835-B21, 1856-D22, 1856-M22, 1861-B23, 1870-O20, Acq46, Acq47, OP24, OP25		



OUTSIDE EDGE

FOR WHOM THE DIE ROLLS is brought to you by:

Keith Thomasson, 14 Stepnells, Marsworth, Near Tring, Herts, HP23 4NQ

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DEADLINES

Wednesday May 16th 2007

18xx Games - Friday May 11th

Future main deadlines: June 13th July 11th August 8th

E-mail orders must be sent as plain text messages. Do not send as e-mail attachments.
Unreadable submissions will be treated as No Move Received.