

FOR WHOM THE DIE ROLLS

December 2005

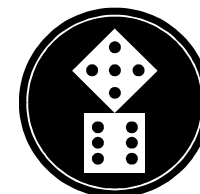
Published by Keith Thomasson

Issue 127

This page has been added to the PDF copy
so that reports that appear on facing pages
in the paper copy are shown side-by-side.



£1.50



INSIDE STORY

This is FOR WHOM THE DIE ROLLS #127, a game playing magazine for game players, published by Keith Thomasson, 14 Stepnells, Marsworth, Near Tring, Herts, HP23 4NQ. This issue costs £1.50 (including postage)

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Welcome to

WAIT

① means that number of players needed. ⇨③ means up to that number needed. ⇨ means there is no limit. * means a list is full.

Games starting in this issue...

1895 Martin Butcher, Tim Franklin, Neil Walters
Puerto Rico Geoff Hardingham, Kevin Lee, Jim Reader, Stephen Webb
Railway Rivals Tim Franklin, Michael Graystone, Peter Robbins
(Devon and Cornwall)

Games starting in the next issue...

* 1870 Stephen Webb, Willem Moene, Simon Cutforth, Roger Krueger, Don Smith
* Lancashire Railways Lyndon Gurr, Tony Wilcock, Martin Butcher, Roger Krueger
* Railway Rivals John Marsden, Tony Sait, Jim Reader
(Devon and Cornwall)

You should own these games or be familiar with their rules...

① 1825 Unit 3 Alan Harvey
② 1829 North Mike Hutton, John Hopkins, Martin Butcher
* 1830 Don Smith, Richard Lunn, Mark Frueh, Willem Moene, Mike Hutton
⇨② 1837 Tony Robbins, Stephen Webb, Geoff Hardingham
(This will probably be a four-player game)
① 1895 Roger Krueger, Steve Thomas
⇨⑤ 1899 Waiting
⇨④ Acquire (Standard) Bob Coull
* New England Railways Marcus Pratt, Martin Butcher, Tony Wilcock, Sharon Khan
⇨⑨ Outpost Willem Moene
⇨① Rail Baron Roger Krueger, Jim Reader, Kevin Lee, Derek Wilson

I supply everything you need for these...

⑧ Battle! Michael Graystone, Bruce Edwards, Allan Staggy, Steve Ham
③ Breaking Away Steve Ham, Sharon Khan, Simon Brooks
⇨④ Bus Boss Bob Coull
* Railway Rivals Simon Robertson, Bob Coull, Steve Ham, Don Shailer, Tony Bromley
(Devon and Cornwall - three players each game...)
⇨① Sceptre of Zavador Martin Butcher, David Smith, Sharon Khan, Lyndon Gurr, Geoff Hardingham
① Sopwith Simon Brooks, Jim Reader, Michael Graystone, Don Shailer, Tim Franklin

£1 fee for each game, unless otherwise stated, subsidising the cost of the zine

START

Welcome to issue #127. This issue was done before and after Christmas, but definitely not during Christmas. It was far too early to wish you a festive season last time, but this schedule means it is too late this time.

I hope you had a good time over the holiday period, and feel ready to dive back into your games with gusto.

The new pricing schedule has been settled, and apologies for any uncertainty. More than one person came out in support of keeping the game fees, either because they make people commit a little more to the games they play, or because their loss would mean non-players paying more without getting more, so to speak. From the next issue the price will be £2 inclusive of postage, with game fees static at £1 a time for most games.

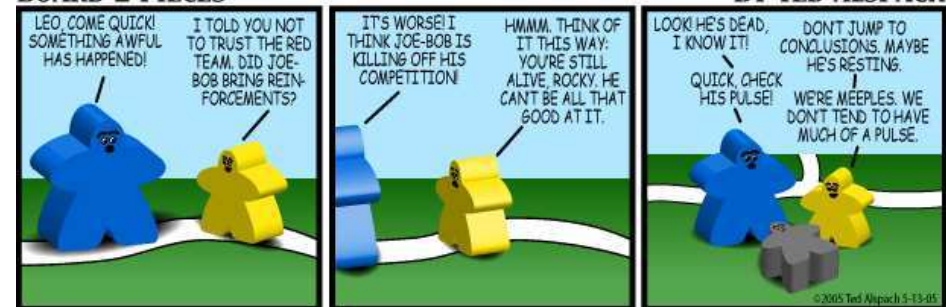
David Smith has suggested another game of Titan. If anyone else is interested, I'll dig out the details of how the last game was played. Purely from memory, I recall giving players the ability to choose their own movement rolls, with the limitation that in six rounds they had to use the numbers 1 to 6. It avoided any problems with notifying people of their movement rolls. The battles were run by myself, guided by common sense and any instructions provided by the players, and it seemed to work out OK.

If you have a query with an adjudication, you are encouraged to let me know so that any errors can be corrected. However, sending a query on the deadline day as a substitute for the orders I'm expecting isn't the best of times to do it, particularly when the query does not relate to the last issue, but the one before that. If you find a problem when writing orders for the deadline day, do what some others do, which is to send the query along with orders that can cope with the published position and the corrected position.

Steve Thomas suggested that 1826 and 18EU work better with four players than with five, and I've heard that about 1870. Don't feel bound by the fact that my games usually have five players. If you want to play with a different number, just ask. I am likely to accommodate the request, such as the preference I received for the 1837 game to be a four-player game. That's almost certainly what will happen. If more people sign up, they'll go onto the next list.

I need to get printing before my free time runs out. 'See you' in 2006.

BOARD 2 PIECES





1895-L20

Africa needs track.
You can give it to them.

NEW GAME

Neil Walters	26 Jersey Drive, Petts Wood, Orpington, Kent, BR5 1ER
Tim Franklin	9 Brook Walk, Witham, Essex, CM8 1DQ
Martin Butcher	20a Market Hill, Woodbridge, Suffolk, IP12 4LU

You each start with 560 RM and are looking at the Steam Tractor "Martin Luther". Behind the tractor are the five obligations.

Steam Tractor "Martin Luther"	ML	20 RM	Revenue	5 RM
Staatsbahn Obligation	STA	60 RM	Swakobmund (C11) to Windhoek (F10)	
Otavi Minen Obligation	OME	50 RM	Swakobmund (C11) to Otavi (F6)	
Südbahn Obligation	SD	40 RM	Lüderitzbucht (D18) to South Africa (H22)	
Ostbahn Obligation	OB	30 RM	Windhoek (F10) to Sambesi (O2)	
Nord-Südbahn Obligation	NS	20 RM	Windhoek (F10) to South Africa (H22)	

The price shown is the initial price. Bids may increase the actual cost. Owning an obligation gives you the option to buy the associated President's certificate. Note that you do not have to buy the obligations. If nobody wants to buy an obligation it is taken out of the game. As obligations can be bought in any order, please do not send orders that say 'buy the next available item', as this could well be meaningless.

The common approach to the bidding process is to indicate what you want to go for (or what you want to avoid) and the maximum you'll pay. Bids will be at the initial price or 5 RM above the last bid unless you advise otherwise. Some players just say 'buy whatever I'm offered', some also give a total limit on expenditure.

If anyone fancies orders like 'buy any', please let me know if you mean any one (and only one), or any (and all) that are offered to you. I've hit that particular problem before, and it an easy one to avoid once you know of it.

Once the obligations are bought or discarded, the public companies become available, in the order that the obligations are listed above. Because they come out in a fixed order I'd like to include them in the first set of orders rather than pausing after the Martin Luther and the obligations. If you have bought an obligation, just indicate whether you will exercise your option to buy the President's certificate if the situation arises. The par value will need to be set, between 60 RM and 100 RM.

Maps and tile sheets are enclosed for everyone. Note that on the reverse of the tile sheet there is an information panel explaining how to order tile lays for your companies. Please take note and let me know if you have any queries on this topic. There are two columns for tile 58. This is because one of them is reserved for hex K2, marked L on the map. You can't use all three elsewhere and make it impossible to build to Sambesi (O2).

Also note that the tile sheets use my coordinated orientation system, so they may differ from tile sheets from other sources.

Orders required for the following round	By the early deadline
Stock Round 1, starting with Neil	



1826-I17

A close field makes for
tension and a satisfying win.

GAME OVER

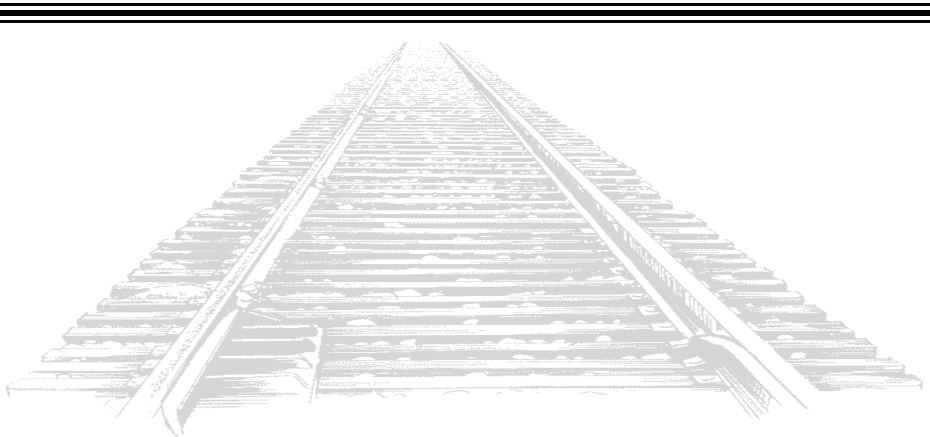
1st	Stephen Webb	F6,435	23.1%
2nd	Simon Cutforth	F5,710	20.5%
3rd	Tony Bromley	F5,353	19.2%
4th	Lionel Robbins	F5,274	19.0%
5th	Mark Stretch	F5,077	18.2%

Stephen Webb (1st): Well, I don't recall what happened when the SNCF formed but as is often the case running the Belge is a sound bedrock. I felt it was very important to get as many of Simon's Ouest as possible and I was lucky to get four. I have to admit that in the mid-game, I was worried about Tony and Lionel, so congratulations to Simon on his surge at the end. Thank you, Keith for the GMing and to my co-players for the game.

Simon Cutforth (2nd): Congratulations to Stephen. I was quite disappointed not to have won this one, as I felt I got off to a flying start, and also the SNCF formation went as well as it could have for me under the circumstances, with the Ouest working really well for me - and unfortunately for my loyal leech, depriving me of any significant advantage over him. However, the disappointing circumstances were all my own doing, as I tried to do a few things not allowed by the rules in the mid-game (stupid errors around train limits and shuffling), attempting to be really clever and manoeuvre the SNCF formation to my best advantage. I ended up driving the Grand Central into the SNCF whereas I had intended sending in the Ouest. My apologies to Keith for my mistakes in not knowing the rules as well as I thought I did, and causing a few hiccups in the process.

Lionel Robbins (4th): Well done Stephen, nicely stitched up in the north. As it happens I missed the message and was unaware that the B had bought a train from the P just before the last stock round. I'm fairly sure this would have made no difference to Stephen's win, but it might have affected the minor places.

I think my apologies for not knowing and checking the rules as well as I should have done are also in order, and here's hoping that future games of 1826 do not suffer from the reruns that this one was subject to.





1899-A18

From happy to frustrated.

GAME OVER

1st	John Shelley	\$8,057	25.2%
2nd	Lyndon Gurr	\$7,453	23.3%
3rd	Martin Butcher	\$6,494	20.3%
4th	Stephen Webb	\$5,345	16.7%
5th	Alan Harvey	\$4,617	14.5%

John Shelley (1st): Well, things just seemed to fall so nicely for me. All the time I was waiting for the iron fist that was within the velvet glove, but it never came. A slow start enabled me to get a sound basis for the 1st, and when after SR6 I was holding the priority deal so the NRC fell into my lap in SR7, I was overjoyed. A neat network could be developed quickly by the two companies working together, and then I was allowed to get the two #996 tiles for E3 and F4. I'd hoped for this, but didn't expect the FsR to let me get away with it. The first Diesel arrived and brought grief for Alan and Stephen. Once I'd shut the B&M in by placing a NRC base in E7(N) I was expecting a B&M base to appear in B8 and I spent some time working out alternatives, but to my surprise they were never needed. Alan gave me a final assist by trying to link the B&M and Sjz networks, which I closed out by putting two bases in E3 and then did a couple of promotions to complete the link and give the 1st's Diesel a good route from E9 to T4 via most of the high value stations. Thanks to all for giving an enjoyable game and also to Keith for running it.

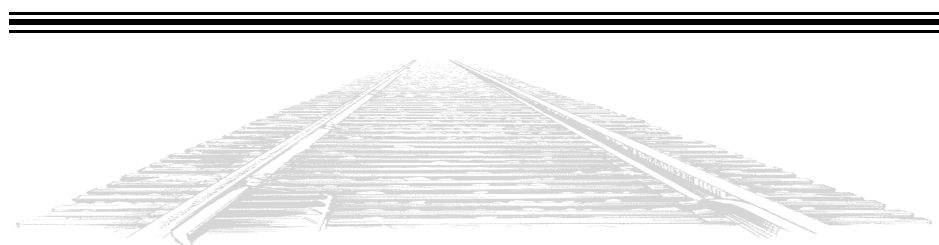
Martin Butcher (3rd): I'm not sure that I played this that well. I made a definite mistake at the end in thinking that the game would last three more ORs. Having said that, my income was quite low, so had it gone on further I think my relative position to John and Lyndon would have suffered.

I optimistically decided before the game that if I got the FSR then I would build into Inner Mongolia, even if I went bankrupt, just to see what happened.

Anyway, congratulations to John, and thanks to Keith for running the game.

Stephen Webb (4th): I agree with your comments re Mongolia - it seems just too much effort in time and cost to make the rewards worthwhile. This game has strengthened my general dislike of 1830ish xx games, especially with the additional straitjacket of being very territorial. Thanks, though, for your sterling efforts and congratulations to John on a convincing victory.

1899 seems to offer some people the kind of challenge they like, mainly in trying to beat the game and keep it going long enough to get to the end. Perhaps Martin will end up going for a Mongolian barbecue in a future game.



1800-I20

All private sell for face value, and we pause.

PRIVATES

Stock Round 1 - Private companies

Alan	Buys the Midland Terminal for \$20
Neil	Buys the Denver & Salt Lake for \$70
Alan	Buys the Rio Grande Southern for \$160, gets a 10% share in the D&RGW
Priority for the remainder if the round lies with Neil	

Cash Flow	b/f	Privates	c/f	Value	%	Certs
Alan Harvey	520	-180	340	520	50.0%	2/3
Neil Walters	520	-70	450	520	50.0%	1

Portfolio	PCs	C&S	D&RGW
Alan Harvey	MT	-	1
Neil Walters	D&SL	-	-
Bank (new)	-	10P	9P
Price	-	-	-
Bank (pool)	-	-	-
Company credit	-	-	-
Trains	-	-	-
Bank cash: \$2,930	Certificate limit: 7		Trains: 2 x '2', 1 x '3'

Tiles	Tile number/Availability							One Operating Round between Stock Rounds			
Yellow	3/1	4/2	5/2	6/2	7/1	8/2	9/2	58/2			

1800

Game I20

Referee:
Keith Thomasson

Private Companies	Cost	Revenue
1 Midland Terminal	\$20	\$5
2 Denver and Salt Lake	\$70	\$10
3 Rio Grande Southern	\$160	\$20

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Orders required for the following round

By the early deadline

SR1 - public companies



1825-E19

A lack of type '8' tiles
upsets some plans.

OR10 - OR11

OR10	Pres	Lay	Run	Pay	Notes	Price	Credit	Trains
LNWR	NW	-	-	140	No ①	82*	80	5 3
Mid	AH	38:P18:2	-	250	No	112*	260	4 4
NER	MB	3:L18:5	-	130	Yes	90*	0	5
L&YR	NW	-	-	140	Yes	112*	10	3
GNR	MB	7:M11:2	-	130	Yes ②	112*	60	3
GCR	AH	-	-	170	Yes	100*	60	5

Notes: ① £550 to the bank for a '5' train
② £100 to the bank for terrain costs

OR11	Pres	Lay	Run	Pay	Notes	Price	Credit	Trains
LNWR	NW	-	-	310	Yes	112*	80	5 3
Mid	AH	-	-	270	Yes ①	142*	220	4 4
NER	MB	7:L10:5	-	130	Yes	100*	0	5
L&YR	NW	-	-	140	Yes	126*	10	3
GNR	MB	12:L18:5	-	130	Yes	126*	60	3
GCR	AH	-	-	170	Yes	112*	60	5

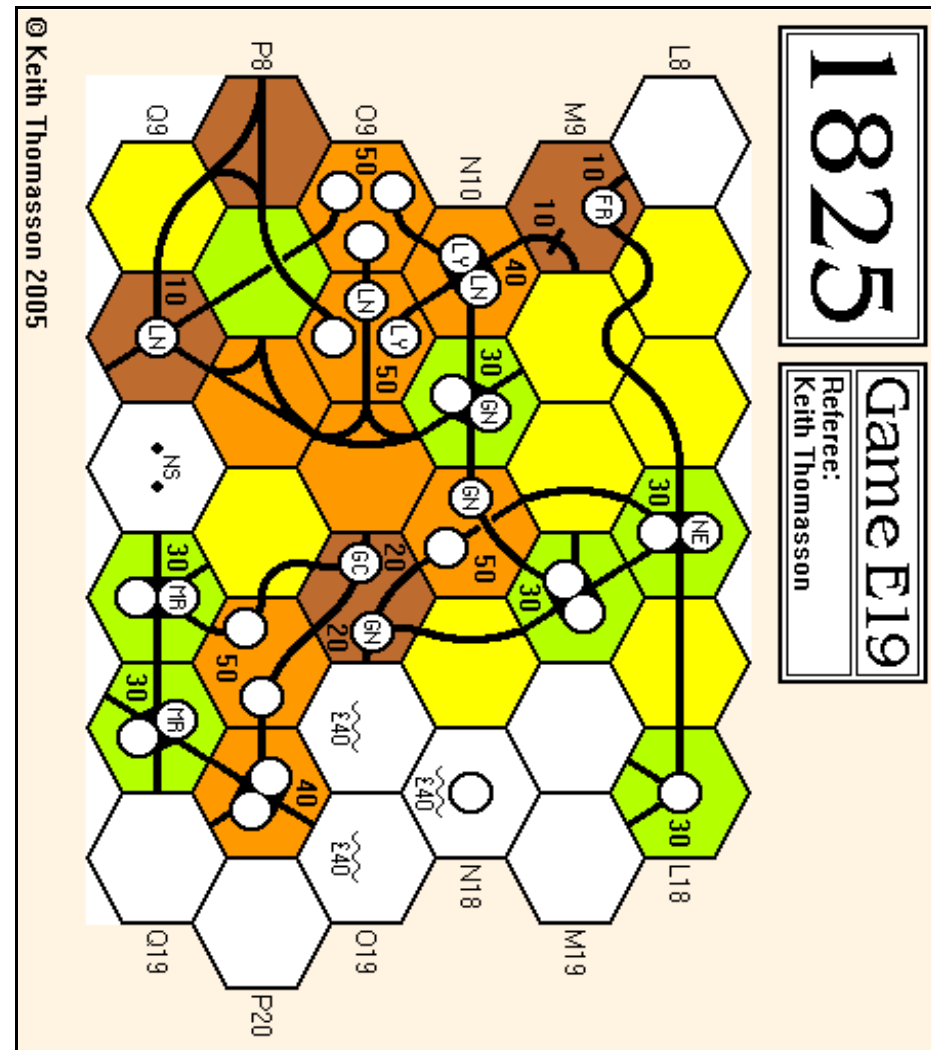
Notes: ① £40 to the bank for a token in Q17

Cash Flow	b/f	OR10	OR11	c/f	Value	%	Certs
Neil Walters	43	123	367	533	2,469	29.3*	14/15
Alan Harvey	61	171	422	654	3,057	36.3*	18
Martin Butcher	0	225	310	535	2,903	34.4*	18

Portfolio	Privates	LNWR	Mid	NER	L&YR	GNR	GCR	Fur	Staffs
Neil Walters	L&Mi	7D	1	-	6D	-	2	-	-
Alan Harvey	C&HP	2	7D	2	1	-	7D	-	-
• Martin Butcher	-	1	2	6D	-	10D	1	-	-
Bank (new)		-	-	-	-	-	-	10D	10D
Price (new)		100	82	82	71	71	71	-	-
Bank (pool)	S&D, L&Mi	-	-	3	3	-	-	-	-
Price (pool)		112	142	100	126	126	112	-	-
Company credit		80	220	0	10	60	60	-	-
Trains		5.3	4.4	5	3	3	5	[5]	[3T]
Bank cash: £2,848									
Certificate limit: 18									
Trains: 2 x 6									

Tiles	Tile number/Availability					Three Operating Rounds between Stock Rounds							
Yellow	1/1	2/1	3/1	4/1	5/2	6/2	7/-	8/-	9/3	55/1	56/1	69/2	
	114/1												
Green	12/2	14/-	15/-	16/1	18/1	19/1	20/1	23/2	24/2	25/1	26/1	27/1	
	28/1	29/1	52/2						Green/Russet			119/1	
Brown	33/-	34/-	38/1	39/-	40/1	41/-	42/1	43/1	44/1	47/1	64/1	65/-	
	66/1	67/-	68/1										

Alan purchased an NER that wasn't shown in the portfolio last time, and Martin should have been shown as buying one, which is why his brought forward cash was zero this time.



Orders required for the following rounds

By the early deadline

OR12, SR8

Adjudication can pause between rounds if requested

1825-S19

Just one round, which
sees two new '4' trains sold.

OR5

I only deducted £20 from the C&HP price when Mike sold it last time. It should have been £30 off, so his cash drops by £10.

OR5	Pres	Lay	Run	Pay	Notes	Price	Credit	Trains
LNWR	TR	25:U19:6	-	200	Yes	-	142▲	160 3 2 2 2
GWR	MH	10:X16:1	8:U13:4	260	Yes	-	160▲	300 3 2 2 2
GER	AH	8:U21:3	3:T24:5	180	Yes	-	90▲	120 3 3
LSWR	TR	2:W19:5	-	-	①	71▼	330	4
SECR	MH	6:W23:1	-	-	②	67▼	0	4 2

Notes: ① £430 to the bank for a '4' train

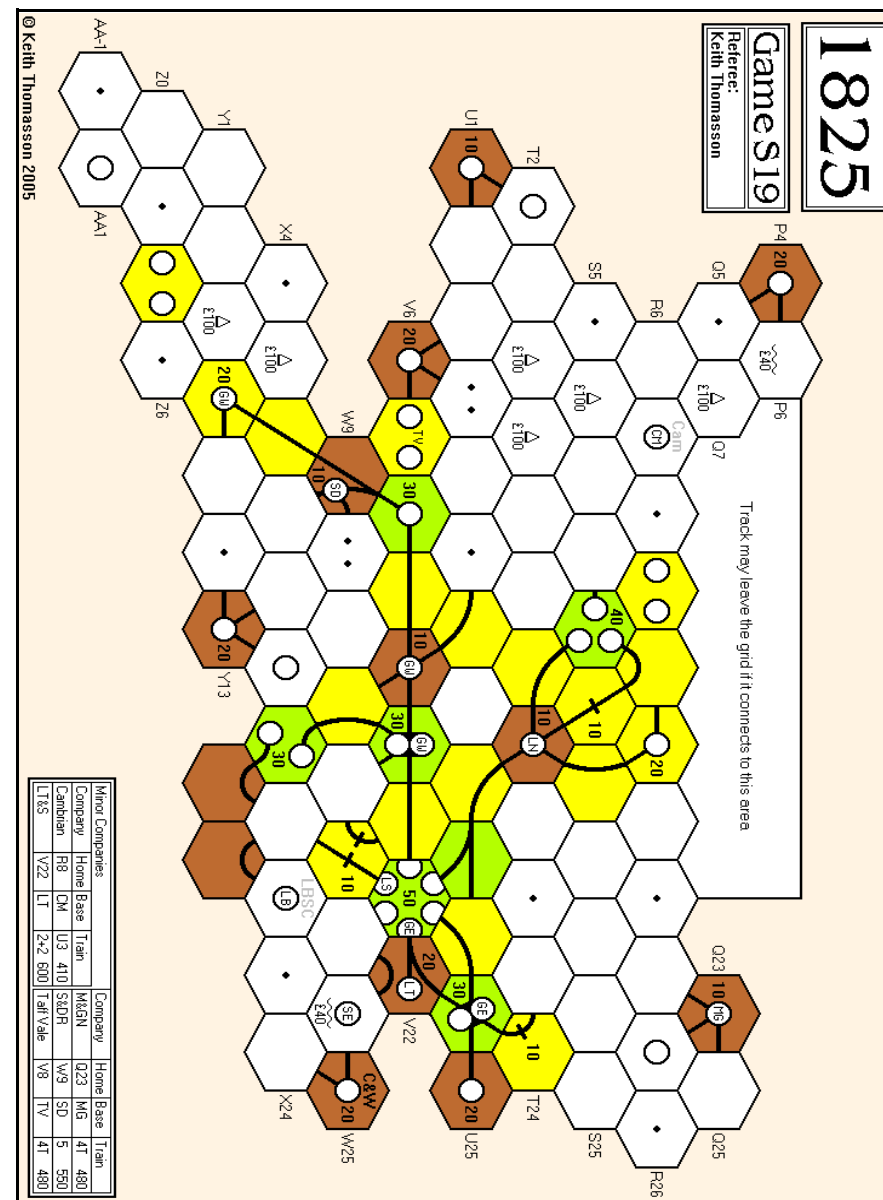
② £430 to the bank for a '4' train and £280 to the GWR for a '2' train

Cash Flow	b/f	OR5	c/f	Value	%	Certs
Tony Robbins	45	105	150	1,174	21.4▼	7/8
Mike Hutton	56	156	212	1,574	28.7▼	10
Mark Stretch	64	176	240	1,508	27.4▲	10
Alan Harvey	49	184	233	1,237	22.5▲	9

Portfolio	Privates	LNWR	GWR	GER	LSWR	SECR	LBSC	Cam	LTS	MGN	SDR	Taff
Tony Robbins	S&M	5D	-	-	4D	-	-	-	-	-	-	-
Mike Hutton	-	-	6D	-	-	6D	-	-	-	-	-	-
Mark Stretch	C&W	3	3	1	2	-	-	-	-	-	-	-
Alan Harvey	-	2	-	8D	-	-	-	-	-	-	-	-
Bank (new)		-	-	-	4	4	10D	10D	10D	10D	10D	10D
Price (new)		100	90	76	76	71	67					
Bank (pool)	C&HP		1	1	-	-	-	-	-	-	-	-
	L&M											
Price (pool)		142	160	90	71	67						
Company credit		160	300	120	330	0						
Trains		3222	322	33	4	4	2	{U3}	{2+2}	{4T}	{5}	{4T}
Bank cash: £8,255		Certificate limit: 15							Trains: 1 x '4', 3 x '5'...			

[illegible]

Alan, you commented that the tile sheet seemed to differ from your tiles. It will. I'm redoing all my tile sheets, using the same tile orientations for all games. I am not, however, planning to switch tile sheets over in the middle of a game, so during the transition period, some tile orientations will differ between tile sheets. When the transition is complete, the same tile lay will have the same orientation in all of the games I run.



Orders required for the following rounds

By the early deadline

OR6, SR5

Adjudication can pause between rounds if requested



1826-Y18

One request to pause to see what the train situation is.

OR9

OR9	Pres	Lay	Run	Pay	Notes	Price	Credit	Loans	Trains
P	LQ	87:B10:3	230	Half	①	150C	50	-	E (6)
A	PB	9:G17:6	-	-	② ③	100D	82	1	E
PO	DS	23:H8:2	-	-	④	90D	137	1	E
B	PB	88:D12:2	-	-	⑤ ⑥	90D	72	1	E
SNCF	JS	611:B12:2	380	Yes	⑦	110A	648	-	10
PL	SW	24:M15:4	260	Half	⑧	110A	896	-	10
O	LQ	43:F8:4	-	-	⑨	60F	189	2	TGV

- Notes: ① F800 to the bank for an 'E' train - '6H' trains die and the mail token removed from G9
 ② F800 to the bank for an 'E' train
 ③ F200 to the bank for two pool shares
 ④ F800 to the bank for an 'E' train, requiring one loan (▼90D)
 ⑤ F800 to the bank for an 'E' train, requiring one loan (▼90D)
 ⑥ F164 to the bank for two pool shares
 ⑦ F40 to the bank for a token in E15
 ⑧ F110 from the bank for the sale of one share
 ⑨ F1,000 to the bank for a 'TGV' train, requiring one loan (▼50F)

Cash Flow	b/f	OR9	c/f	Value	%	Certs
Peter Berlin	20	0	20	980	16.8▼	9
Stephen Webb	18	154	172	1,352	23.2▲	11
John Shelley	37	202	239	989	16.9▲	7
Lyndon Gurr	72	162	234	1,814	31.1▼	14
Don Smith	101	38	139	699	12.0▼	5

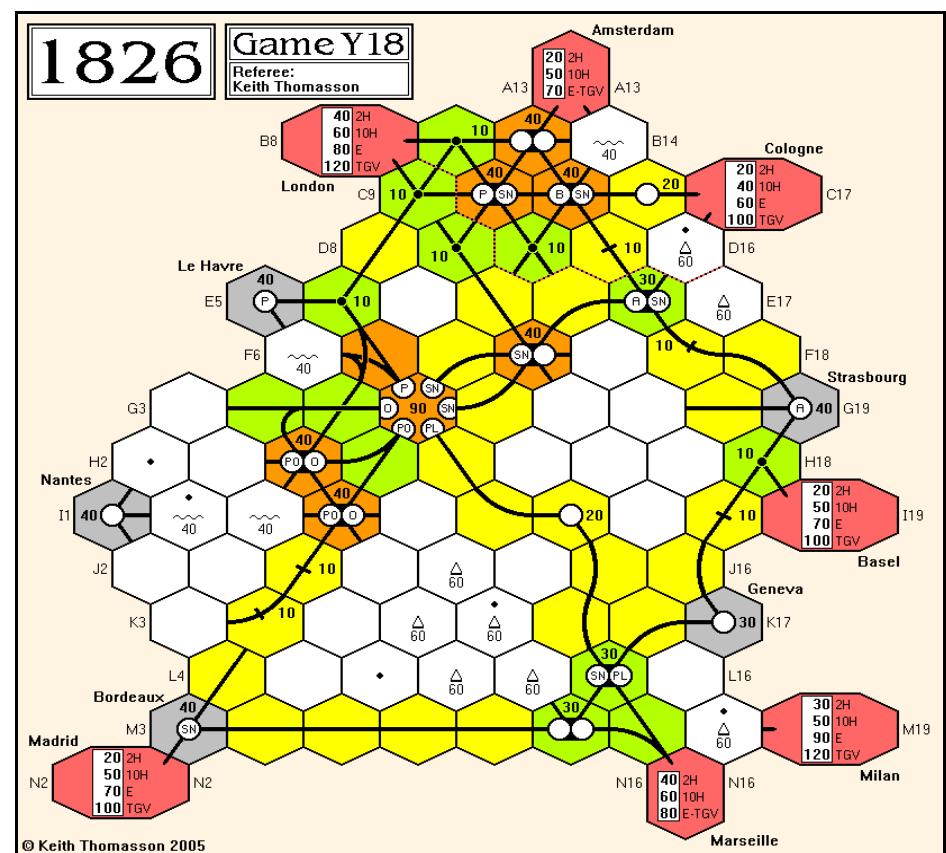
Portfolio	A	B	O	P	PL	PO	SNCF	Bonds
Peter Berlin	5P	5P	1	-	-	-	-	-
Stephen Webb	2	-	2	-	6P	-	2	-
John Shelley	-	-	1	1	-	-	5P	-
Lyndon Gurr	-	-	6P	5P	2	1	2	-
Don Smith	-	-	-	-	-	5P	1	-

Bank (new)	-	-	-	-	-	-	-	-
Bank (pool)	1	3	-	4	1	2	-	-
Treasury shares	2	2	-	-	1	2	-	10
Price	100D	82D	50F	150C	110A	90D	110A	-
Loans	1	1	2	-	-	1	-	-
Company credit	82	72	189	50	896	137	648	-
Trains	E	E	TGV	E	10	E	10	-

Bank cash: F9 122 Certificate limit: 13 Trains: TGV's
 Current operating order: P, PL, SNCF, A, PO, B, O

Four companies were left without trains when the P bought the first 'E' train, but as financial shortages are usually covered by taking out loans in this game, there is not too much carnage and disaster. The companies just take their loans and carry on with things.

Tiles	Tile number/Availability					Three Operating Rounds between Stock Rounds							
Yellow	3/2	4/4	5/2	6/1	7/4	8/6	9/11	57/3	58/4				
Green	14/3	15/2	16/1	19/1	20/-	23/5	24/4	25/3	26/1	27/-	28/1	29/1	
	87/1	88/1	141/-	142/-	143/1	203/-	204/1	514/1	619/3				
Brown	39/1	40/1	41/2	42/2	43/1	44/1	45/2	46/2	47/3	63/-	70/1	515/-	
	611/1												



Orders required for the following rounds

By the early deadline

OR10, OR11

Adjudication can pause between rounds if requested





1829-J19

Another long stock round,
a change of Receiver's duties.

OR7 - SR8

One adjustment - David sold his single Midland share at the end of the round.

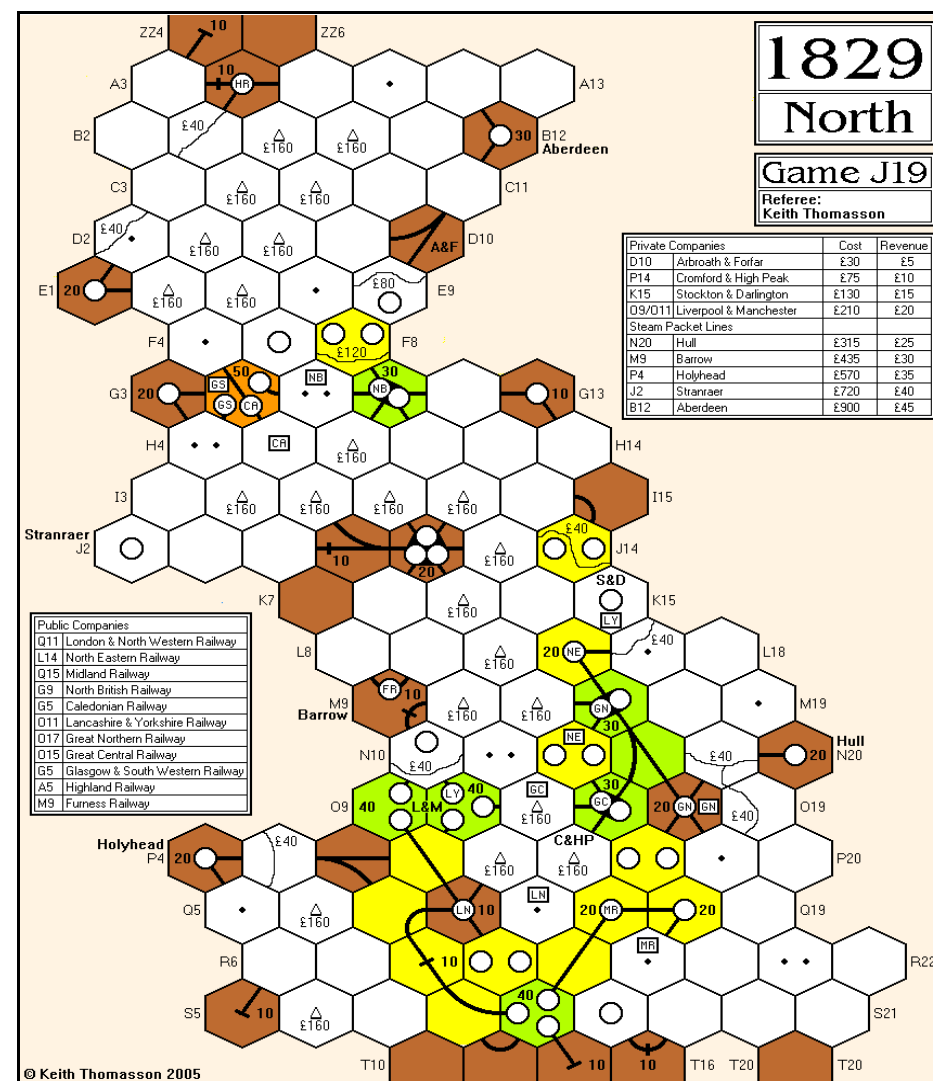
OR7	Pres	Lay	Token	Run	Pay	Notes	Price	Credit	Trains
LNWR	LR	9:R14:2	►R12	110	Yes	-	180▲	340	2 2 2
NER	LG	-	►N14	50	Yes	-	82▲	500	2 2
Mid	Rcvr	5:Q17:6	►R16	100	No	①	71▼	810	2
NBR	JS	-	►G7	-	-	②	71▼	280	3 2
Cal	Rcvr	-	►H6	-	-	③	67▼	410	3
L&YR	AH	23:N16:1	►K15	-	-	④	64▼	90	-
GNR	AH	15:M15:4	►M15	-	-	⑤ ⑥	61▼	580	3 3
GCR	DS	15:O15:5	►O13	-	-	③	58▼	310	3

Notes:

①	'2' train rented by the Receiver
②	£480 to the bank for a '2' train and a '3' train
③	£300 to the bank for a '3' train
④	£600 to the bank for two '3' trains
⑤	£40 to the bank for a token in M15
⑥	£20 to the L&YR for two '3' trains

Stock Round 8

John	Lionel	Lyndon	Alan	David
+ Cal pool	- 5 LNWR + Midland pool	- 2 L&YR {Receiver} + Cal pool	- 3 L&YR + Midland pool	+ Cal pool
- L&M private + Cal pool	+ Midland pool	+ Cal pool {John gains Dir}	+ Midland pool	+ Cal pool
+ Cal pool	+ Midland pool	+ GCR new	+ Midland pool	+ Cal pool
- C&HP private + Cal pool	+ Midland pool	- 1 Cal + GCR new	✗	+ Cal pool
- 1 NBR + Cal pool	+ Midland pool	- 1 Cal + GCR new	✗	- 4 Cal + GCR new
✗	+ L&YR pool	✗	✗	+ GSWR/Director
✗	+ L&YR pool	✗	✗	- 1 GCR + GSWR new
✗	+ L&YR pool	✗	✗	- 1 NER + GSWR new
✗	+ L&YR pool	✗	✗	- 1 GCR + GSWR new {floated}
✗	+ Cal pool	✗	✗	- 1 GSWR + GNR new
✗	+ Cal pool	✗	✗	✗
✗	+ Cal pool	✗	✗	✗
✗	+ Cal pool	✗	✗	✗
✗	+ Cal pool	✗	✗	✗
✗	✗	Priority for SR9		



Cash Flow	b/f	OR7	SR8	c/f	Value	%	Certs
Lyndon Gurr	37	30	-55	12	749	19.5▲	9
Alan Harvey	27	0	-21	6	666	17.3▼	8
David Smith	258	10	-214	54	725	18.8▼	9
John Shelley	50	30	-39	41	731	19.0▼	8
Lionel Robbins	22	55	-46	31	977	25.4▲	14

Portfolio	Privates	LNWR	NER	Mid	NBR	Cal	L&YR	GNR	GCR	GSW	High	Furn
Lyndon Gurr	-	-	7D	-	-	-	-	-	3	-	-	-
Alan Harvey	-	-	-	5D	-	-	-	5D	-	-	-	-
David Smith	A&F	-	-	-	-	-	-	1	5D	5D	-	-
John Shelley	-	-	-	-	5D	5D	-	-	-	-	-	-
Lionel Robbins	-	-	-	5	-	5	4	-	-	-	-	-
Bank (new)	Hull...	-	-	-	-	-	-	-	-	4	10P	10P
Price (par)	C&HP, S&D, L&M	100	90	82	76	71	67	64	61	58	-	-
Bank (pool)		10D	3	-	5	-	6D	4	2	1	-	-
Price (pool)		180	82	71	71	67	64	61	58	58	-	-
Company credit		340	500	720	760	710	670	640	610	580	-	-
Trains		2 2 2	2 2	2	3 2	3-	-	3 3	3	-	-	-
Bank cash: \$19,856		Certificate limit: 17					Trains: 4 x '2', 5 x '3'...					

Tiles	Tile number/Availability											Two Operating Rounds between Stock Rounds
Yellow	1/2	2/2	3/2	4/5	5/2	6/3	7/3	8/7	9/8			
Green	10/3	12/3	13/3	14/3	15/1	16/1	17/1	18/1	19/2	20/2	21/1	22/1
	23/3	24/4	25/2	26/2	27/2	28/1	29/1	30/1	31/1			

Orders required for the following rounds *By the early deadline*

OR8, OR9 *Adjudication can pause between rounds if requested*



1829-C20

Early days, simple times.

OR2 - SR3

OR2	Pres	Lay	Token	Run	Pay	Notes	Price	Credit	Trains
LNWR	DSh	9:P10:1	►P12	50	Yes	①	100▲	780	2
NER	DSm	8:W13:2	►X14	-	-	②	76▼	540	2 2

Notes: ① £40 to the bank for terrain costs
② £360 to the bank for two '2' trains

Stock Round 3

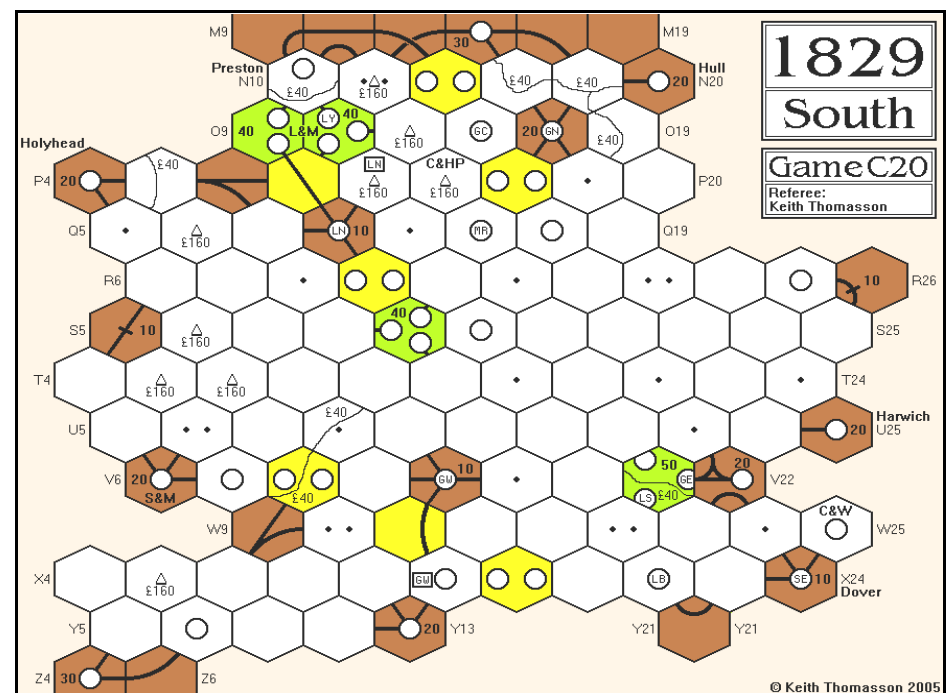
Peter	Don	Martin	David
✗	✗	✗	✗
Priority for SR4			

Cash Flow	b/f	OR2	SR3	c/f	Value	%	Certs
David Smith	45	15	0	60	594	23.5▼	6
Peter Berlin	60	30	0	90	652	25.8▲	5
Don Shailer	75	30	0	105	656	25.9▲	5
Martin Butcher	45	25	0	70	628	24.8▲	6

Portfolio	Privates	LNWR	GWR	Mid	LSWR	GNR	LBSC	GER	GCR	L&YR	SECR
David Smith	S&M	2	4D	-	-	-	-	-	-	-	-
Peter Berlin	L&M	2	2	-	-	-	-	-	-	-	-
Don Shailer	C&HP	4D	1	-	-	-	-	-	-	-	-
Martin Butcher	C&W	2	3	-	-	-	-	-	-	-	-
Bank (new)	Hull...	-	-	10D	10D	10D	10D	10D	10D	10D	10D
Price (new)		100	90	82	76	71	67	64	61	58	56
Bank (pool)		-	-	-	-	-	-	-	-	-	-
Price (pool)		100	76								
Company credit		780	540								
Trains		2	2 2								
Bank cash: £19,675		Certificate limit: 18					Trains: 4 x '2', 6 x '3'...				

Tiles One Operating Round between Share Dealing Rounds

Yellow	1/2	2/2	3/2	4/6	5/4	6/4	7/4	8/7	9/9			
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Orders required for the following rounds *By the early deadline*

OR3, SR4 *Adjudication can pause between rounds if requested*



1830-U16

Diesels - not one, but three.

OR16 - OR17

OR16	Pres	Lay	Run	Pay	Notes	Price	Credit	Trains
NYNH	NW	42:E21:3	230	Yes	-	260B▲	40	5
C&O	PB	-	360	Yes	-	260B▲	83	5 {4}
PRR	JW	-	230	Yes	-	260B▲	175	{4}
B&M	NW	61:E23:2	270	Yes	-	155C▲	63	6
CPR	PB	-	210	Yes	-	142B▲	0	6
NYC	JW	-	190	Yes	-	80F▲	337	{4}
B&O	GD	42:I5:5	-	-	① ②	50H▼	5	D
Erie	GD	-	250	Yes	-	50H▲	110	5

Notes: ① \$60 to the Erie for a '4' train
 ② \$800 and a '4' train to the bank for a Diesel - '4' trains die

OR17	Pres	Lay	Run	Pay	Notes	Price	Credit	Trains
NYNH	NW	-	230	Yes	-	280B▲	40	5
C&O	PB	-	200	Yes	-	280B▲	83	5
PRR	JW	-	-	-	①	240B▼	0	D
B&M	NW	-	270	Yes	-	170C▲	63	6
CPR	PB	-	210	Yes	-	160B▲	0	6
NYC	JW	-	-	-	②	75F▼	0	D
B&O	GD	-	290	Yes	-	60H▲	5	D
Erie	GD	-	250	Yes	-	60H▲	110	5

Notes: ① \$1,100 to the bank for a Diesel, mostly funded by \$925 from John
 ② \$1,100 to the bank for a Diesel, mostly funded by \$763 from John

Cash Flow	b/f	OR16	OR17	c/f	Value	%	Certs
Neil Walters	1,794	340	408	2,542	5,657	26.3▲	12/15
Tony Sait	1,235	317	204	1,756	4,151	19.3▲	11/12
Gareth Davies	883	303	419	1,605	3,430	15.9▼	5/16
Peter Berlin	1,441	432	294	2,167	5,462	25.3▲	13/14
John Webley	1,439	348	-1,563	224	2,844	13.2▼	13/15

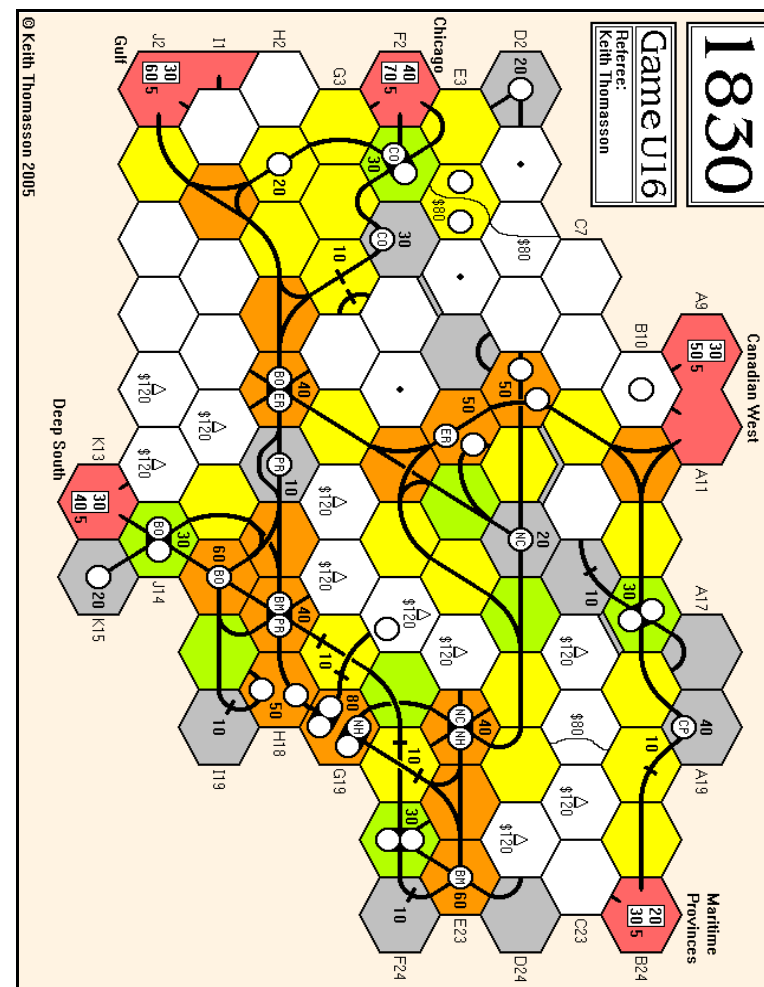
Portfolio	PRR	NYC	CPR	B&O	C&O	Erie	NYNH	B&M
Neil Walters	-	1	1	3	-	-	6P	6P
• Tony Sait	2	1	2	-	3	1	1	2
Gareth Davies	1	1	-	6P	1	7P	1	1
Peter Berlin	1	1	6P	-	6P	1	1	-
John Webley	6P	6P	1	1	-	1	1	1

Bank (new)	-	-	-	-	-	-	-	-
Price (new)	71	67	90	67	67	67	76	67
Bank (pool)	-	-	-	-	-	-	-	-
Price (pool)	240B	75F	160B	60H	280B	60H	280B	170C
Company credit	0	0	0	5	83	110	40	63
Trains	D	D	6	D	5	5	5	6

Bank cash: \$3,405 Certificate limit: 13 Trains: Diesels
 Current operating order: NYNH, C&O, PRR, B&M, CPR, NYC, B&O, Erie

John mentioned a pause, but as he could do little other than pay for Diesels from his hand, it didn't seem necessary. The alternative of buying one and train shuffling was worse.

Tiles	Tile number/Availability				Three Operating Rounds between Stock Rounds								
Yellow	1/1	2/-	3/2	4/2	7/1	8/2	9/-	55/-	56/1	57/3	58/1	69/-	
Green	14/1	15/-	16/-	18/1	19/1	20/1	23/2	24/2	25/1	26/1	27/-	28/1	
	29/1	53/2	54/1	59/2									
Brown	39/1	40/-	41/1	42/-	43/1	44/1	45/2	46/1	47/1	61/-	62/-	63/-	
	64/1	65/-	66/-	67/-	68/1	70/1							



Orders required for the following rounds *By the early deadline*
 OR18, SR10 *Adjudication can pause between rounds if requested*



1830-J18

Three train purchases, but shuffles rather than new ones.

OR7 - OR8

The garrison laid by the C&O in OR6 was not shown on the map. It is now.

OR7	Pres	Lay	Run	Pay	Notes	Price	Credit	Trains
NYC	PB	54:G19:5	100	Yes	① ②	100B▲	608	3
B&O	GD	53:I15:1	200	No	③	67E▼	233	3 3
B&M	GD	9:D22:3	110	Yes	④	76E▲	500	4
Erie	PH	-	-	-	-	67E▼	210	-
PRR	JS	23:H8:6	110	Yes	-	75F▲	189	4
NYNH	GD	8:D18:4	140	No	⑤	69G▼	189	3 3
C&O	NW	57:H4:3	110	No	-	60H▼	486	4

- Notes: ① \$80 to the bank for terrain costs
 ② \$150 to Peter B for the D&H private
 ③ \$460 to the B&M for a '3' train
 ④ \$120 to the bank for terrain costs
 ⑤ \$1 to the B&O for a '3' train

OR8	Pres	Lay	Run	Pay	Notes	Price	Credit	Trains
NYC	PB	-	140	Yes	-	112B▲	623	3
B&M	GD	24:D20:3	110	Yes	-	82E▲	500	4
PRR	JS	24:H6:6	120	Yes	-	80F▲	244	4
NYNH	GD	23:D18:3	240	Yes	-	70G▲	729	3
B&O	GD	14:J14:1	210	No	①	62E▼	0	3 3 3
Erie	PH	-	-	-	-	62E▼	760	-
C&O	NW	-	120	Yes	-	67H▲	522	4

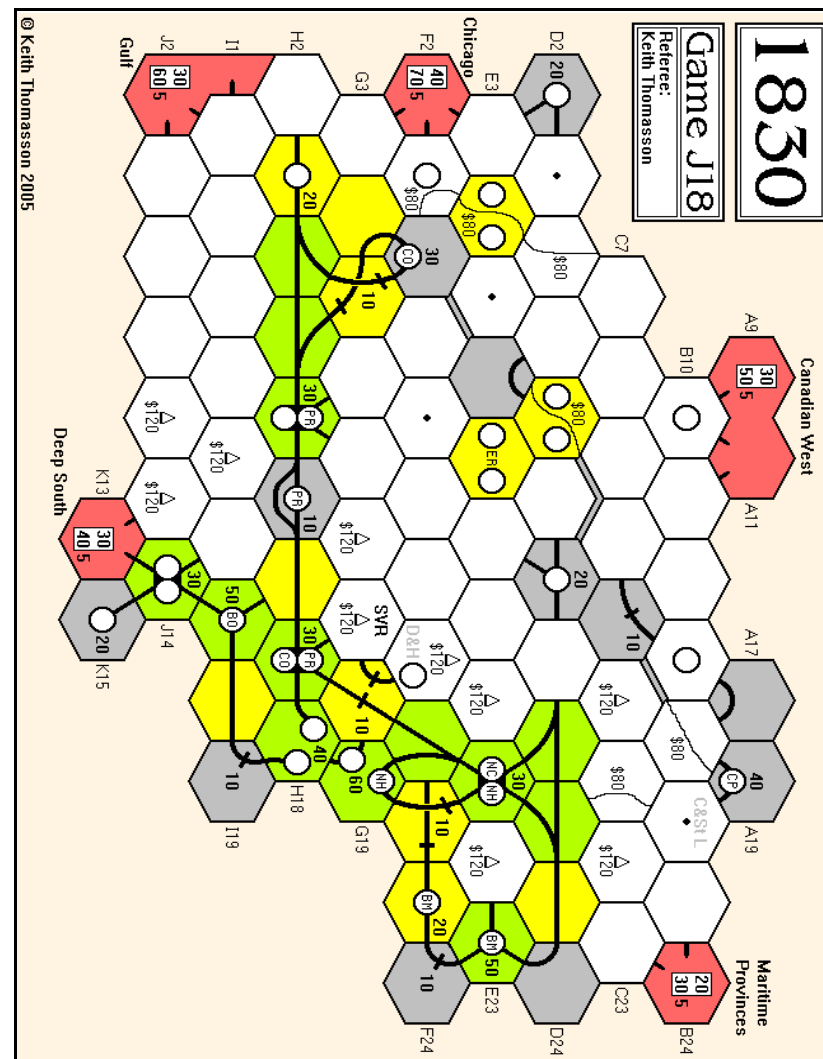
- Notes: ① \$443 to the NYNH for a '3' train

Cash Flow	b/f	OR7	OR8	c/f	Value	%	Certs
Peter Hawkins	18	11	11	40	556	12.5▼	7
Gareth Davies	24	55	151	230	1,106	24.9▲	9
Neil Walters	38	16	89	143	707	15.9▼	8
Peter Berlin	62	216	106	384	1,156	26.0▲	7
John Shelley	23	76	98	197	918	20.7▲	8

Portfolio	Privates	PRR	NYC	CPR	B&O	C&O	Erie	NYNH	B&M
Peter Hawkins	-	-	-	-	2	-	5P	-	1
Gareth Davies	-	-	-	-	3P	-	-	4P	5P
Neil Walters	SVR	1	-	-	1	6P	-	-	-
Peter Berlin	-	1	5P	-	1	-	-	1	-
John Shelley	-	6P	1	-	1	1	-	-	-

Bank (new)	-	4	10P	2	-	4	2	4
Price (new)	82	100	-	100	76	76	67	76
Bank (pool)	2	-	-	-	3	1	3	-
Price (pool)	80F	112B	-	62E	67H	62E	70G	82E
Company credit	244	623	0	522	760	729	500	
Trains	4	3	-	3 3 3	4	-	3	4
Bank cash: \$7,628	Certificate limit: 15							
Current operating order:	NYC, B&M, PRR, NYNH, C&O, B&O, Erie							

Tiles	Tile number/Availability				Two Operating Rounds between Stock Rounds								
Yellow	1/1	2/-	3/2	4/2	7/3	8/8	9/4	55/1	56/-	57/2	58/2	69/-	
Green	14/1	15/-	16/1	18/1	19/1	20/1	23/1	24/-	25/1	26/1	27/1	28/1	
	29/1	53/-	54/-	59/1									



Orders required for the following round

By the early deadline

SR7

1830-G20

Three companies started,
two of them are floated.

PUBLICS

Stock Round 1 - Public companies

Don	Roger	Stephen	Martin	Willem
+ NYNH/Pres(71)	✗	+ NYC/Pres (90)	+ PRR/Pres (76)	✗
+ NYNH new	✗	+ NYC new	+ PRR new	✗
+ NYNH new	✗	+ NYC new	+ PRR new	✗
+ NYNH new	✗	+ NYC new	+ PRR new (floated)	✗
+ NYNH new (floated)	✗	✗	✗	✗
✗	Priority for SR2			

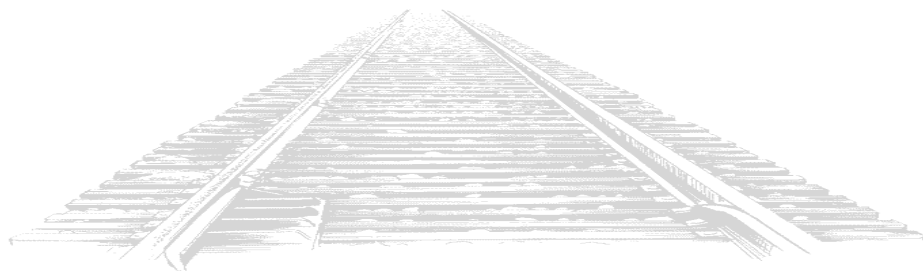
Cash Flow	b/f	Publics	c/f	Value	%	Certs
Stephen Webb	480	-450	30	480	18.1▼	4
Martin Butcher	390	-380	10	480	18.1▼	6
Willem Moene	185	0	185	531	20.1▲	3
Don Smith	440	-426	14	480	18.1▼	6
Roger Krueger	255	0	255	675	25.5▼	2

Portfolio	Privates	PRR	NYC	CPR	B&O	C&O	Erie	NYNH	B&M
Stephen Webb	-	-	5P	-	-	-	-	-	-
Martin Butcher	SVR, D&H	5P	-	-	-	-	-	-	-
Willem Moene	M&H, C&A	1	-	-	-	-	-	-	-
Don Smith	C&StL	-	-	-	-	-	-	6P	-
✗ Roger Krueger	B&O	-	-	-	2P	-	-	-	-

Bank (new)	4	5	10P	8	10P	10P	4	10P
Price (new)	76	90	-	100	-	-	71	-
Bank (pool)	-	-	-	-	-	-	-	-
Price (pool)	76D	90B	-	100A	-	-	71E	-
Company credit	760	900	-	-	-	-	710	-

Trains	-	-	-	-	-	-	-	-
Bank cash: \$10,036	Certificate limit: 15				Trains: 6 x '2', 5 x '3'...			
Current operating order:	PRR, NYNH							

Tiles	Tile number/Availability										One Operating Round between Stock Rounds	
Yellow	1/1	2/1	3/2	4/2	7/4	8/8	9/7	55/1	56/1	57/4	58/2	69/1



1830

GameG20

Reference:
Keith Thomasson

Tokens	Par
PRR	4
NYC	4
CPR	4
B&O	3
C&O	3
Erie	3
NYNH	2
B&M	2

Orders required for the following rounds

By the early deadline

OR1, SR2



1835-G18

The BaE is finally floated.

SR11

Stock Round 11

Mark	Tony	Rob	John	Willem
+ BaE new	✗	✗	✗	- 1 ByE {→236C} + BaE new {floated}
✗	+ BaE new	- 1 PrE 5% {↔} + ByE pool	✗	- 1 PrE {↔} + BaE new
✗	✗	✗	✗	- 1 PrE {↔} + BaE new
✗	✗	- 1 PrE 5% {↔} + BaE new 20%	✗	✗
✗	✗	✗	Priority for SR12	

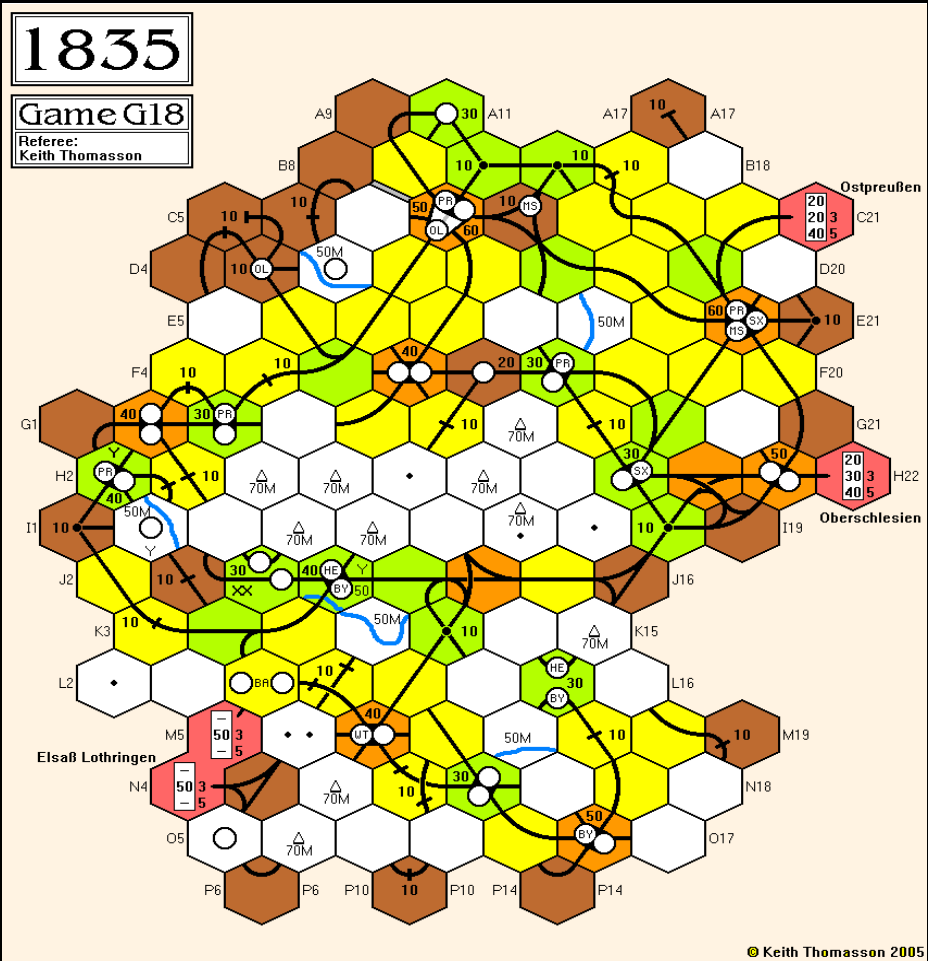
Cash Flow	b/f	SR11	c/f	Value	%	Certs	Limit
John Webley	1,925	0	1,925	4,868	21.7	13	13
Willem Moene	1,639	588	2,227	4,403	19.6	13	13
Mark Stretch	1,867	-84	1,783	5,009	22.3	13	13
Tony Sait	1,153	-84	1,069	3,611	16.1	13	13
Rob Thomasson	1,853	-114	1,739	4,562	20.3	12	12

Portfolio	PrE	ByE	SxE	BaE	WtE	HeE	MsE	OIE
John Webley	35/4	-	-	-	20/1	-	20/1	100/7
Willem Moene	-	-	-	60/5	-	100/8	-	-
Mark Stretch	-	30/3	100/9	10/1	-	-	-	-
Tony Sait	-	50/4	-	10/1	80/7	-	20/1	-
Rob Thomasson	35/4	20/2	-	20/1	-	-	60/5	-

Bank (new)	-	-	-	-	-	-	-	-
Price (new)	154	92	88	84	84	84	80	80
Bank (pool)	30/4	-	-	-	-	-	-	-
Price (pool)	290C	260B	236C	86C	98B	166A	186A	136C
Company credit	475	72	532	840	20	90	101	370
Trains	5 4 3	4+4 4	3+3 3	-	5+5	4 3+3	5 3	3+3

Bank cash: 757M Certificate limit: 12 Trains: 1 x '3', 2 x '6', 4 x '6+6'
Current operating order: PrE, ByE, SxE, MsE, HeE, OIE, WtE, BaE

Tiles	Tile number/Availability												Three Operating Rounds between Stock Rounds											
Yellow	1/1	2/-	3/-	4/-	5/3	6/3	7/7	8/5	9/1	55/1	56/-	57/2	58/2	69/2	201/2	202/2								
Green	12/1	13/2	14/-	15/-	16/2	18/1	19/2	20/2	23/2	24/2	25/2	26/2	27/-	28/1	29/2	87/1	88/1	203/1	204/1	205/1	206/1	207/1	208/2	209/1
Brown	39/1	40/1	41/2	42/2	43/-	44/2	45/1	46/2	47/2	63/1	70/1	216/2	217/2	218/2	219/1	220/-	221/-							



With just 757M in the bank, I have no qualms about announcing this next operating round as the last. Whatever you want to happen, the bank will not survive beyond the ByE, so the BaE will get to make the last move of the game. It will operate, but without a train will not have the chance to actually earn anything.

Orders required for the following rounds	By the early deadline
OR15	

1853-M18

Let's take another
look at the last report.

REVISITED

The BBCI run in OR13 was £520. I mistakenly thought K17 was blocked, so didn't get the best for the company. And the SIR did lay a tile on its home hex. It was also upgraded by the MSM and then the SIR in the next round. The MSM ran for £90 in OR13 with a mail run of £80. The SIR did £10 better on each.

What threw me on the SIR build was that the home base lay wasn't one of the first in the list, and the relevant tile number was in the range of the russet and grey tiles, so I didn't think it was a yellow tile. I should have checked more thoroughly.

The revised position is shown below. We can't easily proceed at this point because Stephen has gone off-line for a while, just after asking what the position was.

As it happens, Stephen said that as the elephant holder he is asking for another operating round. That is almost certainly going to break the bank and bring us to a close. We may not even get past the next round, as 1853 ends after the round in which the bank breaks, not at the end of the set of rounds.

Cash Flow	b/f	OR12	OR13	c/f	Value	%	Certs
Stephen Webb	395	-172	336	559	2,779	14.8▲	10
John Shelley	206	29	425	660	3,210	17.1▼	13
Lionel Robbins	693	433	670	1,796	4,898	26.0▼	12
Mike Hutton	166	344	430	940	3,064	16.3▼	10
Lyndon Gurr	492	486	699	1,677	4,861	25.8▲	13

Portfolio	EIR	GIP	NWR	BNR	BBCI	MSM	SIR	BAR
Stephen Webb	-	1	5D	-	3	-	3D	-
John Shelley	1	1	3	5D	-	5D	-	-
Lionel Robbins	5D	2	1	3	1	1	-	-
Mike Hutton	-	5D	1	-	1	4	-	-
Lyndon Gurr	4	1	-	2	5D	-	2	-

Bank (new)	-	-	-	-	-	-	5	10
Price (new)	100	96	92	88	84	80	75	70
Bank (pool)	-	-	-	-	-	-	-	-
Price (pool)	300	260	200	182	240	96	80	-
Company credit	350	240	140	260	280	80	100	-
Trains	5 4	4 4	4M 3M	5	4 3M	3M	4M	-
Bank cash: £2,568	Certificate limit: 5/13				Trains: 1 x '5', 2 x '6'			

Tiles	Tile number/Availability				Three Operating Rounds between Stock Rounds								
Yellow	Yellow tiles are available in unlimited numbers												
Green	12/1	13/2	14/1	15/1	80/1	81/2	82/3	83/3	84/2	85/2	86/2	87/-	
	88/-	89/2	90/2	91/2	92/2	93/2	94/2	95/2	96/2	97/2	98/2	99/2	
	100/1	101/2											
Brown	102/1	103/-	104/1	105/1	106/1	107/2	108/2						
Grey	109/-	110/-	111/1	112/2									

1853

Game M18
Refer: Keith Thomason

Locations

London	L1
Birmingham	B1
Manchester	M1
Cardiff	C1
Edinburgh	E1
Glasgow	G1
Leeds	L2
Sheffield	S1
Nottingham	N1
Coventry	C2
Warwick	W1
Gloucester	G2
Bristol	B2
Exeter	E2
Plymouth	P1
Truro	T1
St Austell	S2
Penryn	P2
St Ives	I1
St Erme	E3
St Austell	S3
St Erme	E4
St Austell	S4
St Erme	E5
St Austell	S5
St Erme	E6
St Austell	S6
St Erme	E7
St Austell	S7
St Erme	E8
St Austell	S8
St Erme	E9
St Austell	S9
St Erme	E10
St Austell	S10

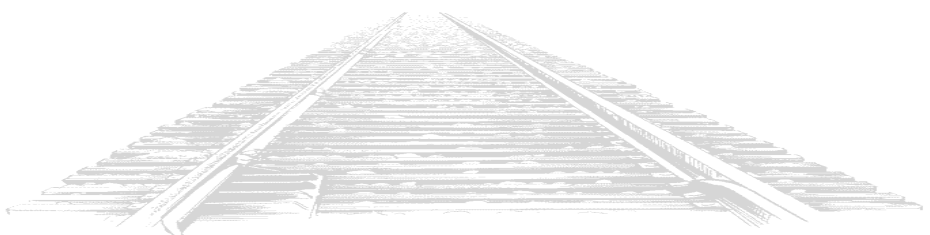
Routes

London to Birmingham	L1-B1
Birmingham to Manchester	B1-M1
Manchester to Cardiff	M1-C1
Cardiff to Edinburgh	C1-E1
Edinburgh to Glasgow	E1-G1
Glasgow to Leeds	G1-L2
Leeds to Sheffield	L2-S1
Sheffield to Nottingham	S1-N1
Nottingham to Coventry	N1-C2
Coventry to Warwick	C2-W1
Warwick to Gloucester	W1-G2
Gloucester to Bristol	G2-B2
Bristol to Exeter	B2-E2
Exeter to Plymouth	E2-P1
Plymouth to Truro	P1-T1
Truro to St Austell	T1-S2
St Austell to Penryn	S2-P2
Penryn to St Ives	P2-I1
St Ives to St Erme	I1-E3
St Erme to St Austell	E3-S3
St Austell to St Erme	S3-E4
St Erme to St Austell	E4-S4
St Austell to St Erme	S4-E5
St Erme to St Austell	E5-S5
St Austell to St Erme	S5-E6
St Erme to St Austell	E6-S6
St Austell to St Erme	S6-E7
St Erme to St Austell	E7-S7
St Austell to St Erme	S7-E8
St Erme to St Austell	E8-S8
St Austell to St Erme	S8-E9
St Erme to St Austell	E9-S9
St Austell to St Erme	S9-E10
St Erme to St Austell	E10-S10

Orders required for the following rounds

By the early deadline

OR14, OR15





1856-R18

The CA will still be
unable to start operating.

SR7

The LPS credit has been cut by \$30, because I ran for too much in OR6. It only had one '3' train, and wasn't connected to the GW home base at that time, so it's only option was a local service from B13-C14-B13 for \$90.

Stock Round 7

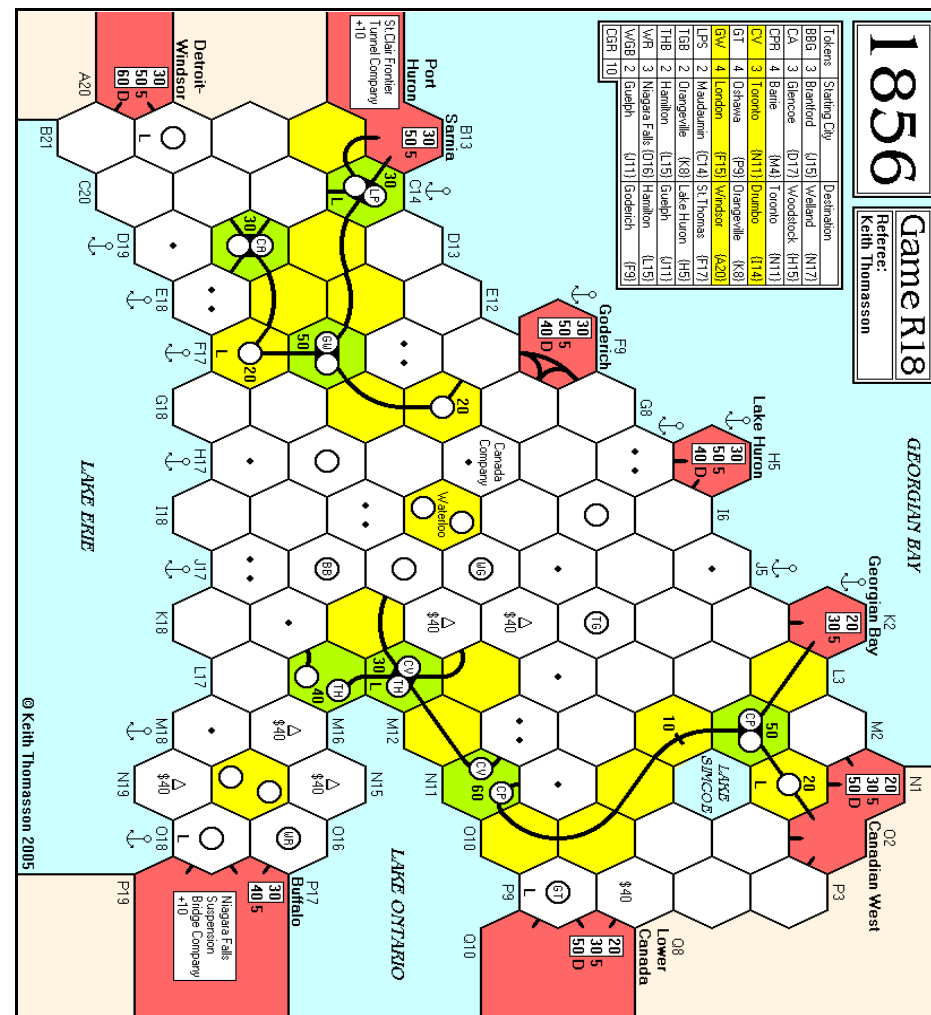
Mike	Tony	Gareth	John	Richard
✗	- 3 GW {70G} + GT/Pres {100}	+ CPR new	+ CPR new	+ CPR new
✗	+ GT new	✗	+ CV pool	+ LPS pool
✗	+ GT new	✗	✗	+ THB new
✗	+ GT new	✗	✗	+ CV pool
✗	✗	✗	✗	+ GW pool
✗	✗	✗	✗	✗
Priority for SR8				

Cash Flow	b/f	SR7	c/f	Value	%	Certs
Tony Sait	293	-275	18	658	19.7▼	5
Gareth Davies	141	-80	61	541	16.2▲	5
John Shelley	170	-160	10	630	18.9▲	6
Richard Lunn	413	-400	13	923	27.6▲	9
Mike Hutton	12	0	12	587	17.6▼	6

Portfolio	Privates	BBG	CA	CPR	CV	GT	GW	LPS	TGB	THB	WR	WGB
Tony Sait	-	-	-	-	-	5P	2P	-	-	-	-	-
Gareth Davies	GLSC	-	-	1	4P	-	-	-	-	-	-	-
John Shelley	-	-	-	6P	1	-	-	-	-	-	-	-
Richard Lunn	SCFTC	-	-	1	1	-	1	1	-	5P	-	-
✗ Mike Hutton	-	-	3P	-	-	-	-	5P	-	-	-	-

Bank (new)	10P	7	1	3	5	4	-	10P	5	10P	10P
Price (par)		75	80	80	100	75	65		100		
Bank (pool)	-	-	1	1	-	3	4	-	-	-	-
Price (pool)		75D	90E	80F	100A	70G	70F		100A		
Company credit		225	267	51	500	180	365		165		
Trains		-	4.3	4.3	-	3	4.3		3		
Bank cash: \$10,133	Certificate limit: 13				Trains: 1 x '4', 3 x '5'						
Current operating order:	THB, GT, CPR, CV, GW, LPS										

Tiles	Tile number/Availability											Two Operating Rounds between Stock Rounds		
Yellow	1/1	2/1	3/3	4/3	5/1	6/1	7/5	8/6	9/10	55/1	56/1	57/3		
	58/2	69/1												
Green	14/2	15/3	16/1	17/1	18/1	19/1	20/1	23/4	24/4	25/1	26/1	27/1		
	28/1	29/1	120/-	121/-										

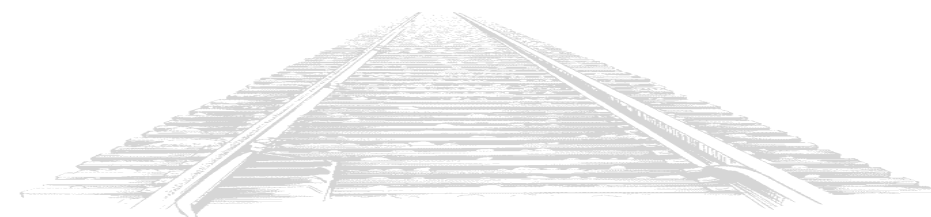


Orders required for the following rounds

By the early deadline

OR8, OR9

Adjudication can pause between rounds if requested





1856-M19

The rumours of this game's demise were premature.

OR5

I managed to miss the fact that the LPS had reached its destination, and therefore has a cash boost from escrow that made Stephen's assistance in train purchases irrelevant. A salutary lesson, and not just for me. If you're going to lay a tile that guarantees to complete your destination run, it would be oh so helpful if you could mention that in your orders. It's just one of those in 1856 - recognising that destinations can be reached is almost entirely left up to the referee's powers of observation. Or lack thereof.

OR5	Pres	Lay	Run	Pay	Notes	Price	Credit	Loans	Trains
CV	WM	120:N11:4	-	-	① ②	90A	40	100	3 3
CA	SC	9:G16:2	140	No	① ③	70F	40	400	4 3 2
GW	LG	9:H13:2	150	Yes	①	75F	90	500	3 3
LPS	SW	27:B17:1	-	-	① ④	50H	199	500	4

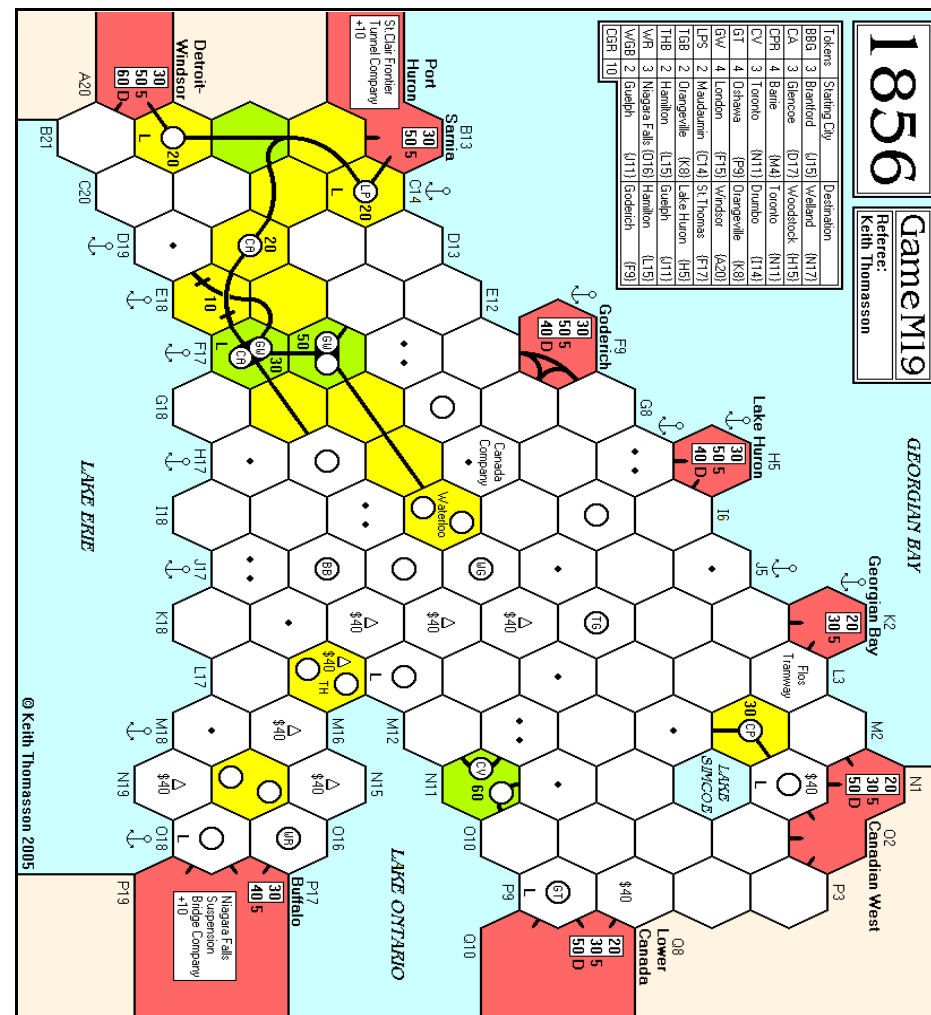
- Notes: ① Government loan secured
 ② \$450 to the bank for two '3' trains
 ③ \$350 to the bank for a '4' train - '2' trains die
 ④ \$350 to the bank for a '4' train

Cash Flow	b/f	OR5	c/f	Value	%	Certs
Stephen Webb	4	0	4	304	13.4	0/5
Willem Moene	10	15	25	455	20.0	5
Tony Sait	35	35	70	465	20.4	4
Lyndon Gurr	0	75	75	590	25.9	6
Simon Cutforth	23	15	38	463	20.3	5

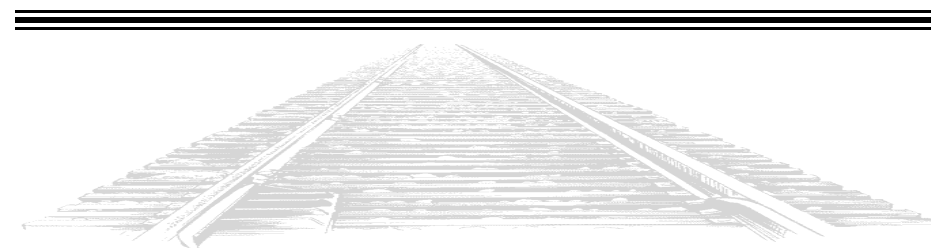
Portfolio	Privates	BBG	CA	CPR	CV	GT	GW	LPS	TGB	THB	WR	WGB
Stephen Webb	-	-	-	-	-	-	-	6P	-	-	-	-
Willem Moene	FT, CC	-	-	-	4P	-	-	-	-	-	-	-
Tony Sait	GLSC, NSFBC	-	-	-	3P	-	-	-	-	-	-	-
Lyndon Gurr	-	-	2	-	-	5P	-	-	-	-	-	-
Simon Cutforth	-	-	5P	-	-	1	-	-	-	-	-	-

Bank (new)	10P	3	10P	6	7	2	1	10P	10P	10P	10P
Price (par)		65		100	75	70	65				
Bank (pool)	-	-	-	-	-	2	3	-	-	-	-
Price (pool)		70F		90A	75D	75F	50H				
Company credit		40		40	225	90	199				
Trains		4 3		3 3	-	3 3	4				
Bank cash: \$11,194	Certificate limit: 13				Trains: 2 x '4', 3 x '5'...						
Current operating order:	CV, GW, CA, LPS										

Tiles	Tile number/Availability											Two Operating Rounds between Stock Rounds
Yellow	1/1	2/1	3/3	4/3	5/1	6/1	7/6	8/11	9/10	55/1	56/-	57/3
	58/3	69/1										
Green	14/4	15/3	16/1	17/1	18/1	19/1	20/1	23/4	24/4	25/1	26/1	27/-
	28/1	29/1	59/2	120/-	121/1							



Orders required for the following rounds	By the early deadline
OR6, SR5	Adjudication can pause between rounds if requested



1856-Y19

No new companies join the community this time.

SR3

Stock Round 3

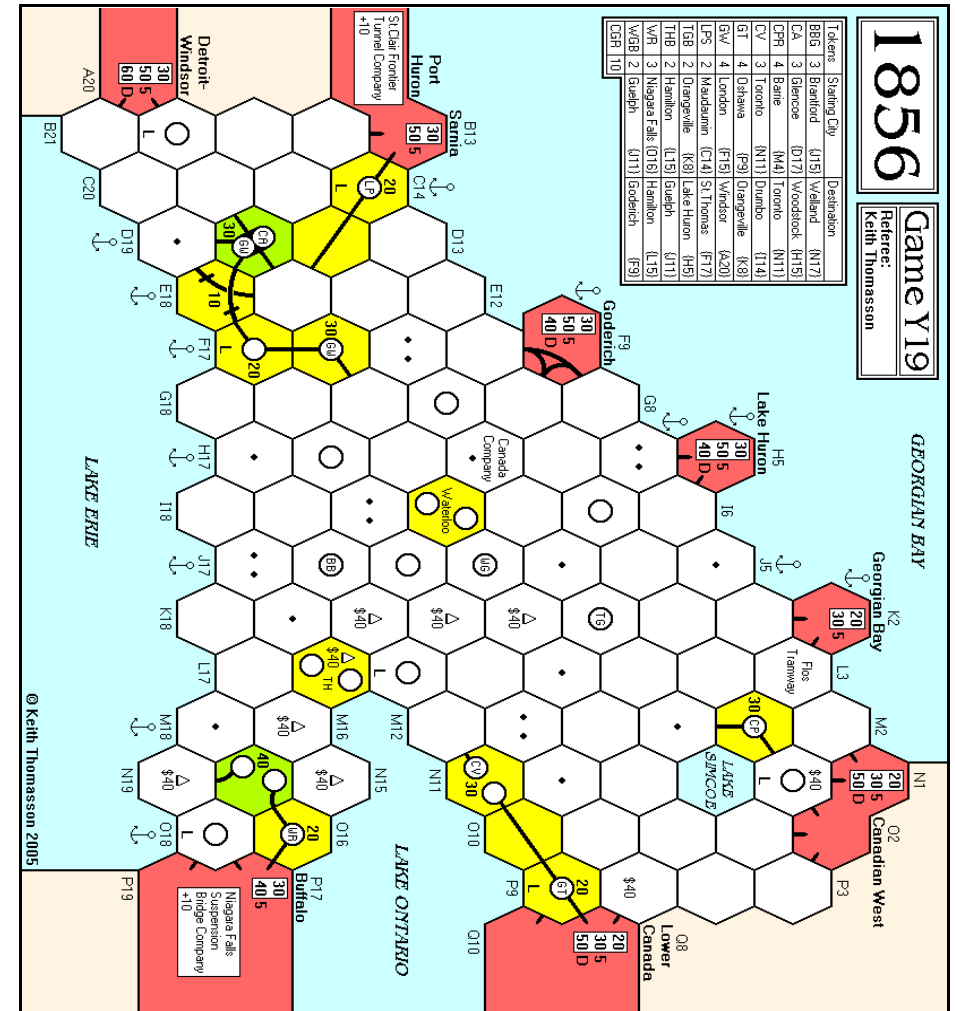
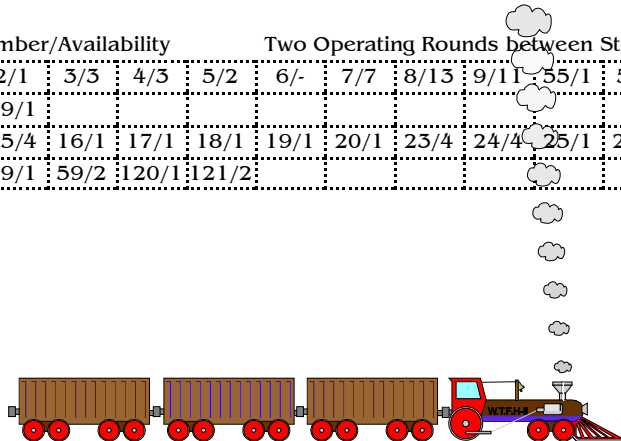
	Peter	Mike	Martin	Rob	Stephen
+ GW new	✗		+ WR new	+ GT new	✗
✗	✗		+ WR new	+ GT new	✗
✗	✗		+ CA new	+ GT new	✗
✗	✗			- 1 GT (+60G)	✗
✗	✗			+ GW new	
✗	✗				Priority for SR8

Cash Flow	b/f	SR3	c/f	Value	%	Certs
Peter Berlin	80	-65	15	345	18.2▲	5
Mike Head	45	0	45	340	18.0▲	3
Martin Butcher	258	-195	63	453	23.9▲	5
Rob Thomasson	255	-195	60	425	22.4▼	5
Stephen Webb	32	0	32	332	17.5▲	4

Portfolio	Privates	BBG	CA	CPR	CV	GT	GW	LPS	TGB	THB	WR	WGB
Peter Berlin	FT, CC	-	-	-	-	-	4P	-	-	-	-	-
Mike Head	GLSC	-	-	-	-	-	-	3P	-	-	-	-
Martin Butcher	-	-	1	-	-	-	-	-	-	-	5P	-
Rob Thomasson	-	-	-	-	-	5P	1	-	-	-	-	-
Stephen Webb	WSR	-	4P	-	-	-	-	-	-	-	-	-

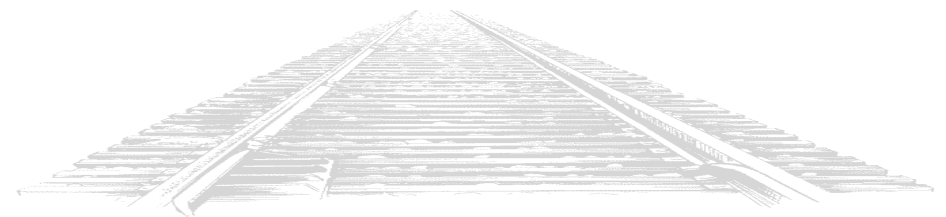
Bank (new)	10P	5	10P	10P	4	5	7	10P	10P	5	10P
Price (par)		65			65	65	75			65	
Bank (pool)	-	-	-	-	1	-	-	-	-	-	-
Price (pool)		65F			60G	65F	75D			65F	
Company credit		70			195	130	295			195	
Trains	3 2 2				2	3 2	2	2			
Bank cash: \$10,900	Certificate limit: 13				Trains: 3 x '3', 4 x '4'...						
Current operating order:	LPS, CA, GW, WR, GT										

Tiles	Tile number/Availability											Two Operating Rounds between Stock Rounds	
Yellow	1/1	2/1	3/3	4/3	5/2	6/-	7/7	8/13	9/11	55/1	56/-	57/2	
	58/3	69/1											
Green	14/4	15/4	16/1	17/1	18/1	19/1	20/1	23/4	24/4	25/1	26/1	27/1	
	28/1	29/1	59/2	120/1	121/2								



Orders required for the following rounds By the early deadline

OR3, OR4 Adjudication can pause between rounds if requested





1870-U19

A break after OR3 for
some thinking time.

OR3

OR3	Pres	Lay	Run	Pay	Notes	Price	Credit	Trains
SLSF	LQ	9:H15:3	57:H17:3	80	Yes	① ② 82D	108 3	(2 2 2)
IC	MH	57:K16:2	9:J17:2	-	-	③ 68E	220	3 3 3
SSW	MB	7:H19:5	9:I18:2	-	-	④ 68E	400	3 3
MP	JS	15:B19:2	-	180	Yes	⑤ 72F	210 4	(2 2 2)
GMO	LQ	57:M20:3	9:M18:3	-	-	⑥ 60G	80	4 4
MKT	SW	9:D7:2	8:E6:2	-	-	⑦ 50H	286	4

- Notes: ① \$60 to the bank for terrain costs
 ② \$40 to the bank for a token in H13
 ③ \$540 to the bank for three '3' trains
 ④ \$360 to the bank for two '3' trains
 ⑤ \$300 to the bank for a '4' train - '2' trains die
 ⑥ \$600 to the bank for two '4' trains
 ⑦ \$300 to the bank for a '4' train

Cash Flow	b/f	OR3	c/f	Value	%	Certs
Lyndon Gurr	33	32	65	693	26.8	3/7
Stephen Webb	41	23	64	456	17.6	2/7
John Shelley	54	108	162	594	22.9	5
Mike Hutton	3	15	18	438	16.9	5
Martin Butcher	10	10	20	410	15.8	5

Portfolio	PCS	ATSF	FW	GMO	IC	MKT	MP	SLSF	SP	SSW	TP
Lyndon Gurr	-	-	-	5P	-	-	-	4P	-	-	-
Stephen Webb	GRSC	-	-	-	-	6P	1	-	-	-	-
John Shelley	-	-	-	-	-	-	6P	-	-	-	-
Mike Hutton	GSC	-	-	-	5P	-	-	-	-	-	-
Martin Butcher	SCC	-	-	-	-	-	-	-	-	5P	-

Bank (new)	10P	10P	4	4	3	1	4	10P	4	10P
Price (par)			68	76	68	76	100		76	
Bank (pool)	-	-	1	1	1	2	2	-	1	-
Price (pool)			60G	68E	50H	72F	82D		68E	
Company credit			80	220	286	210	108		400	
Trains			4 4	3 3 3	4	4	3		3 3	

Redeemed shares: Bank cash: \$10,367 Certificate limit: 13 Trains: 1 x '4' 4 x '5'
 Current operating order: SLSF, MP, IC, SSW, GMO, MKT

Tiles	Tile number/Availability										Two Operating Rounds between Stock Rounds					
Yellow	1/1	2/1	3/3	4/6	5/-	6/-	7/8	8/15	9/17	55/1	56/1	57/1				
	58/4	69/1														
Green	14/4	15/3	16/2	17/2	18/2	19/2	20/2	23/4	24/4	25/3	26/2	27/2				
	28/2	29/2	141/2	142/2	143/1	144/1										

1870

GameU19

Referee:
Keith Thomasson

Private Companies	Cost	Revenue
1 Great River Shipping Company	\$20	\$5
2 Mississippi River Bridge Company	\$40	\$10
3 The Southern Cattle Company	\$50	\$10
4 The Gulf Shipping Company	\$80	\$15
5 St Louis San Francisco Railway	\$140	n/a
6 Missouri-Kansas-Texas Railroad	\$160	\$20

Public Companies	Tokens	Starting City	Destination
ATSF	3	Topeka (B9)	Southwest (N1)
FW	2	Fort Worth (J3)	Denver (A2)
GMO	2	Mobile (M20)	St Louis (C18)
IC	2	Jackson (K16)	Chicago (A22)
MKT	3	Kansas City (B11)	Southwest (N1)
MP	3	St Louis (C18)	Dallas (J5)
SLSF	3	Springfield (E12)	Southwest (M22)
SP	3	Southwest (N1)	New Orleans (N17)
SSW	2	Memphis (H17)	Fort Worth (J3)
TP	2	Dallas (J5)	New Orleans (N17)

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Orders required for the following rounds

By the early deadline

OR4, SR4

Adjudication can pause between rounds if requested



18EU-B19

One round only, with
a couple of absentees.

OR9

OR9	Pres	Lay	Run	Pay	Notes	Price	Credit	Trains
GS	SW	142:G6:4	570	Half	①	180B	291	8 5
FN	PB	4:C20:3	240	Yes	②	135C	155	6
RA	NW	-	270	Yes	-	122D	384	5
DR	DS	14:E6:2	-	-	③ ④	100D	0	8
RB	PB	582:D3:1	180	Yes	-	110D	1	8
BN	MF	-	290	Yes	-	110D	324	5
RP	PB	584:K14:1	-	-	⑤ ①	90C	100	8
IS	NW	-	240	Yes	-	100D	224	6

Notes: ① 800 to the bank for an '8' train
 ② 60 to the bank for terrain costs
 ③ Places a token in E6
 ④ 800 to the bank for an '8' train, partly funded by 211 from Don, requiring the sale of 1 IS (▼90D) and 1 FN (▼122D)
 ⑤ Places a token in J11

Cash Flow	b/f	OR9	c/f	Value	%	Certs
Neil Walters	97	378	475	2,219	26.2	13
Peter Berlin	121	237	358	1,540	18.2	13
Mark Frueh	33	305	338	1,792	21.2	12
Don Smith	17	91	108	888	10.5	8
Stephen Webb	37	252	289	2,021	23.9	11

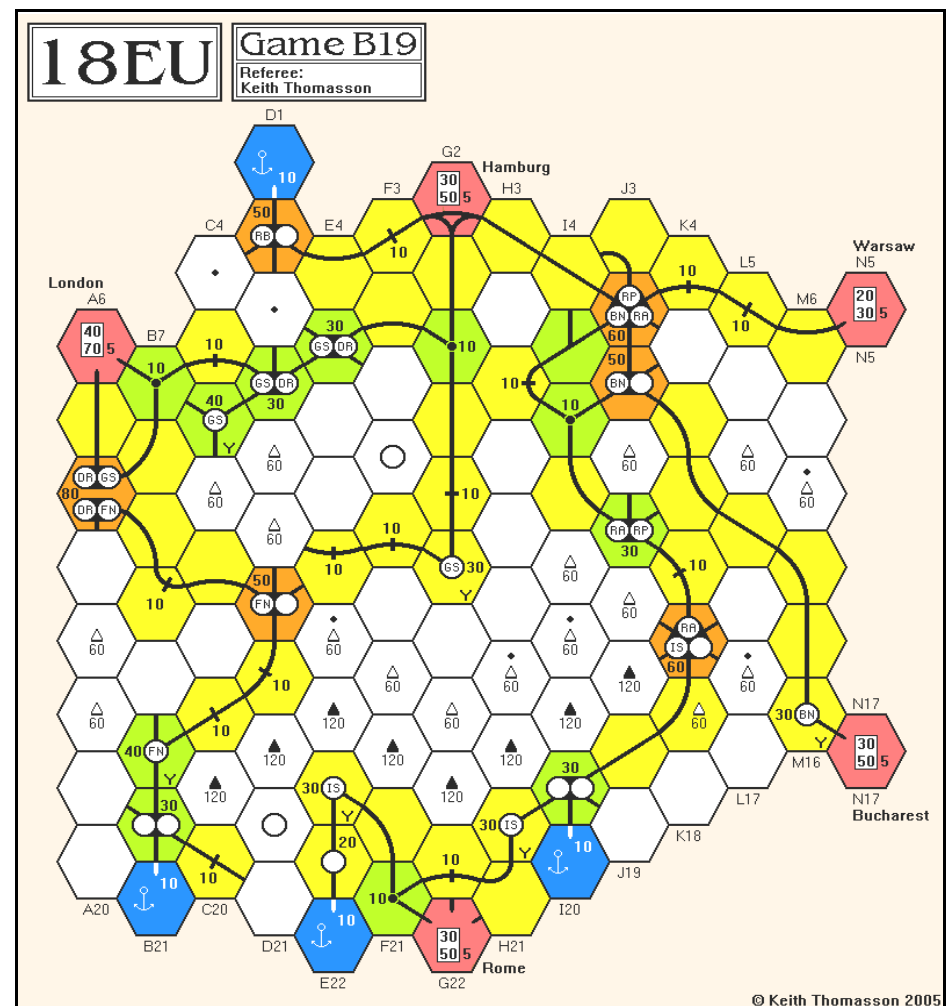
Portfolio	BN	DR	FN	GS	IS	RA	RB	RP
Neil Walters	1	-	1	1	6P	6P	-	-
Peter Berlin	-	-	5P	-	-	1	5P	5P
Mark Frueh	6P	-	1	2	1	1	1	1
Don Smith	-	6P	1	1	1	-	-	-
Stephen Webb	3	1	-	6P	1	1	-	-

Treasury	-	2	-	-	1	-	-	4
Bank pool	-	1	2	-	-	1	4	4
Price	110D	100D	122D	180B	100D	122D	110D	90C
Company credit	324	0	155	291	224	384	1	100
Trains	5	8	6	8 5	6	5	8	8
Bank cash: 8,953 Certificate limit: 13 Trains: 8 x '8' (plus 5 x Pullman)								
Current operating order GS, RA, FN, RB, BN, DR, IS, RP								

Peter, you tried on more than one occasion to upgrade a small station to a large station, for example, 58 to 14. It doesn't happen in this game.

You were also trying to upgrade tiles that had already been upgraded, and more than a few of the tile orders didn't make any sense. There may have been some simple explanation but I couldn't figure it out.

Tiles	Tile number/Availability				Two Operating Rounds between Stock Rounds							
Yellow	3/6	4/5	7/2	8/4	9/8	57/7	58/7	201/5	202/7			
Green	14/2	15/1	80/4	81/4	82/4	83/3	141/5	142/3	143/1	144/-	576/3	577/4
	578/3	579/2	580/1	581/2								
Brown	145/4	146/4	147/4	544/3	545/3	546/3	582/6	583/-	584/-		Grey	513/5



Orders required for the following rounds

By the early deadline

OR10, SR5

Adjudication can pause between rounds if requested



18KAAS-O19

The run and pay culture brings the C&O out to play.

OR5 - SR5

OR5	Pres	Lay	Run	Pay	Notes	Price	Credit	Trains
B&O	MB	53+:G9:1	170	Yes	①	100A	600	3 3
B&M	WM	9:I11:2	100	Yes	-	90B	565	3
CPR	LG	9:C17:2	110	Yes	-	70G	550	2 2 2 2
PRR	AH	14:H14:2	90	Yes	②	70G	160	3 2 2
NYNH	TS	7:G13:5	100	Yes	③ ④	68H	110	3

- Notes: ① \$40 to the bank for a token in G11
 ② Also lays 9:D16:2 courtesy of the C&StL
 ③ \$220 to Tony for the M&H private
 ④ \$80 to the bank for terrain costs

Stock Round 5

Tony	Lyndon	Alan	Willem	Martin
- 4 NYNH (+<+)	+ B&M new	+ B&O new	+ PRR pool	+ B&M new
(Pres to Lyndon)				
+ C&O/Pres (90)				
+ C&O new	+ B&M new	✗	✗	✗
+ C&O new	✗	✗	✗	✗
+ C&O new	✗	✗	✗	✗
+ C&O new (floated)	✗	✗	✗	✗
+ B&O new	✗	✗	✗	✗
✗	Priority for SR5			

Cash Flow	b/f	OR5	SR5	c/f	Value	%	Certs
Willem Moene	57	71	-70	58	738	18.8	7
Martin Butcher	96	113	-90	119	879	22.4	7
Tony Sait	89	299	-368	20	798	20.4	8
Lyndon Gurr	100	116	-180	36	760	19.4	7
Alan Harvey	85	82	-100	67	745	19.0	7

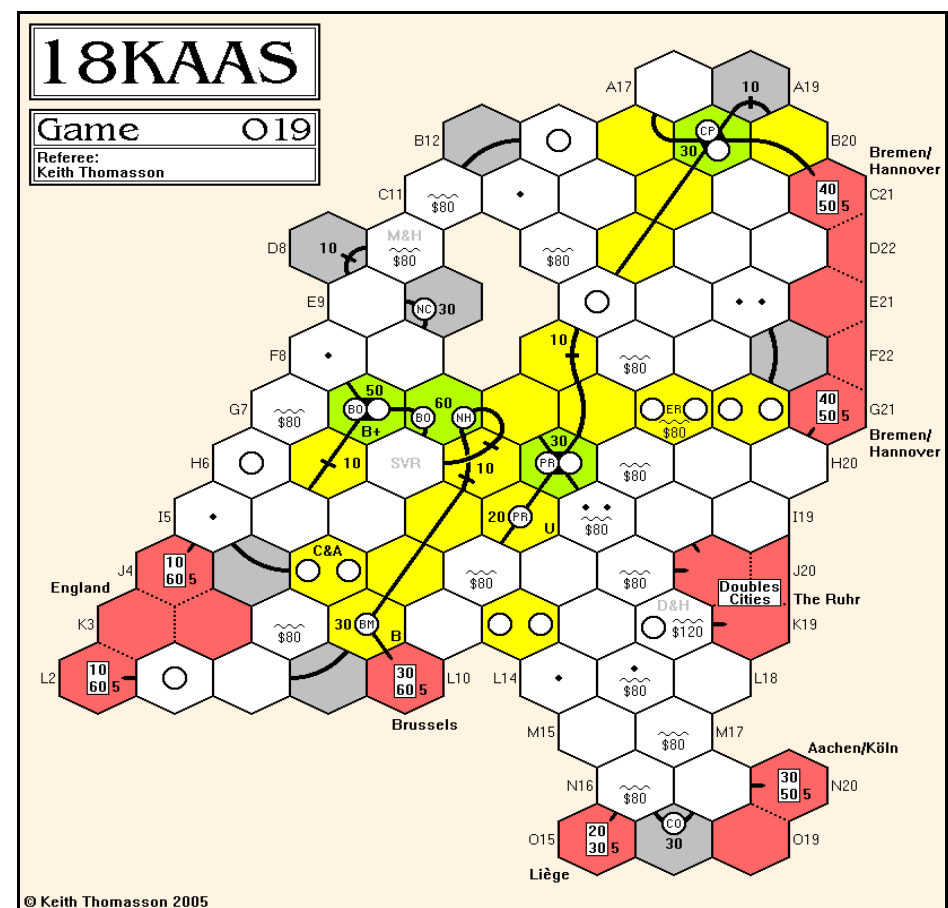
Portfolio	Privates	B&M	B&O	C&O	CPR	Erie	NYC	NYNH	PRR
Willem Moene	-	6P	-	-	1	-	-	-	1
Martin Butcher	-	1	6P	-	1	-	-	-	-
Tony Sait	-	-	1	6P	-	-	-	1	1
Lyndon Gurr	-	2	2	-	2P	-	-	3P	-
Alan Harvey	C&A	-	1	-	1	-	-	1	4P

Bank (new)	1	-	4	-	10P	10P	1	-
Price (new)	90	100	90	76	-	-	67	71
Bank (pool)	-	-	-	5	-	-	4	4
Price (pool)	90B	100A	90B	70G	-	-	68H	70G
Company credit	565	600	900	550	-	-	110	160
Trains	3	33	-	2222	-	-	3	322

Bank cash: \$8,815 Certificate limit: 1.5 Trains: 1 x '3', 4 x '4'...
 Current operating order: B&O, B&M, C&O, CPR, PRR, NYNH

Tiles	Tile number/Availability					Two Operating Round between Stock Rounds									
Yellow	1/1	2/1	3/2	4/-	7/3	8/6	9/6	55/1	56/-	57/3	58/1	69/1			
Green	14/1	15/2	16/1	18/1	19/1	20/1	23/3	24/3	25/1	26/1	27/1	28/1			
	29/1	53/1	53+/-	54/-	59/2										

Willem gained \$20 from last month, as I only gave him the face value of the SVR private when he sold it.



Orders required for the following rounds

By the early deadline

OR6, OR7

Adjudication can pause between rounds if requested

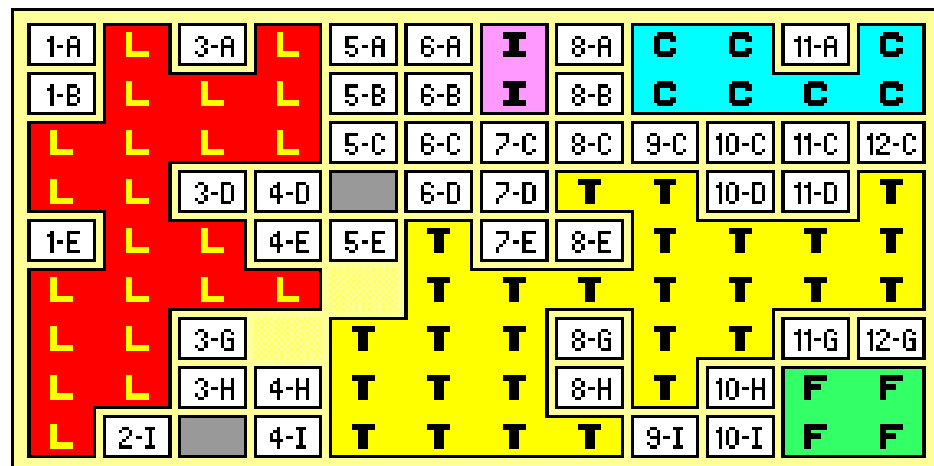


ACQUIRE 42

No mergers as time slips by.

ROUND 10

Colin 6-I Buys 3 Luxor @ £700.
 John C 1-F Buys 3 Luxor @ £800.
 Willem 12-I Buys 3 Tower @ £800.
 John M 6-H Buys 3 Luxor @ £800.
 Lyndon 8-I Buys 3 Imperial @ £400.
 Colin 1-I Buys 2 Luxor @ £800, 1 Festival @ £500.



	Lux	Tow	Ame	Fes	Wor	Con	Imp	Cash	Value
John Colledge	3	-	-	-	-	10	-	£9,100	£27,500
Willem Moene	7	10	-	7	-	1	10	£1,500	£39,900
John Marsden	8	4	-	-	-	-	-	£14,500	£32,100
Lyndon Gurr	-	10	-	-	-	9	9	£6,300	£37,100
Colin Sharpe	5	1	-	13	-	5	-	£200	£20,500
Bank Stock	2	-	25	5	25	-	6		
Chain Size	22	28	-	4	-	7	2		
Chain Value	800	800	-	500	-	800	400		

Playing sequence

John C, Willem, John M, Lyndon, Colin, John C again

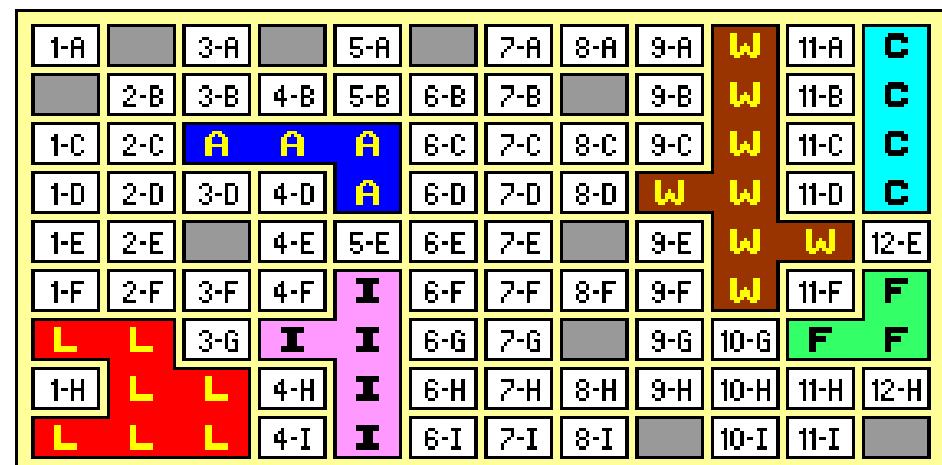


ACQUIRE 43

A merger does come, but not until the end of the round.

ROUND 6

Bob 12-I Buys 3 Tower @ £200.
 Lionel 5-I Buys 1 Imperial @ £400.
 Kevin 5-H No purchases.
 John 4-G Buys 3 Imperial @ £700.
 Tony 12-D Buys 3 Tower @ £200.
 Bob 2-H Luxor takes over Tower, bonuses for Tony (£2,000) and Bob (£1,000), Bob retains 6, John sells 3 for £600, Tony sells 9 for £1,800. Buys 3 Luxor @ £600.



	Lux	Tow	Ame	Fes	Wor	Con	Imp	Cash	Value
Bob Coull	7	6	1	-	-	5	-	£1,000	£23,200
Lionel Robbins	-	-	-	6	10	-	4	£200	£24,900
Kevin Lee	-	-	4	-	9	3	3	-	£23,700
John Colledge	4	-	-	-	-	-	7	£2,100	£19,400
Tony Wilcock	-	-	-	10	-	-	-	£5,100	£13,100
Bank Stock	14	19	20	9	6	17	11		
Chain Size	7	-	4	3	8	4	5		
Chain Value	600	-	500	400	700	600	700		

Bob hung on to his Tower stock, so when it reappears he should find himself improving his position.

Playing sequence

Lionel, Kevin, John, Tony, Bob, Lionel again





ACQUIRE 44 {SP}

Three new chains, with just
Worldwide to show up.

ROUND 3

Michael 7-I Forms Imperial, one free share. Buys 3 Imperial @ £500.
Colin 6-B Forms American, one free share. Buys 1 Tower @ £200, 2 American @ £300.
Mick 7-G Buys 3 Imperial @ £500.
John [Uses 'Take 5 Tiles' Power]
6-G Forms Festival, one free share. Buys 3 Festival @ £300.
Michael 3-I Buys 3 American @ £300.

1-A	L	L	4-A	5-A	6-A	7-A	8-A	9-A	10-A	11-A	12-A
1-B	2-B	3-B	4-B	5-B	A	A	8-B	9-B	10-B	11-B	12-B
1-C	2-C	3-C	4-C	5-C	6-C	7-C	8-C	9-C	10-C	11-C	
1-D	2-D	3-D	4-D	5-D	6-D	7-D	8-D		10-D	T	12-D
1-E	2-E	3-E	C	5-E	6-E	7-E	8-E	9-E	10-E	T	12-E
1-F	2-F	3-F	C	5-F	6-F	7-F	8-F	9-F	10-F	11-F	
1-G	2-G	3-G	4-G	5-G	F	F	8-G	9-G	10-G	11-G	12-G
1-H	2-H	3-H	4-H	5-H	6-H	7-H	I	9-H		11-H	12-H
1-I	2-I		4-I	5-I	6-I	I	I	9-I	10-I	11-I	

	Lux	Tow	Ame	Fes	Wor	Con	Imp	Cash	Value
Mick Haytack	3	3	-	-	-	-	3	£3,300	£10,000
John Colledge	4	-	-	4	-	-	-	£4,500	£13,000
Michael Graystone	3	-	3	-	-	4	4	£1,800	£18,700
Colin Sharpe	-	6	3	-	-	2	-	£3,600	£12,800
Bank Stock	15	16	19	21	25	19	18		
Chain Size	2	2	2	2	-	2	3		
Chain Value	200	200	300	300	-	400	500		
Powers used:	Mick: T5			John: T5			Michael: T5		Colin: T5

That sees the Take5 Tiles power used by everyone. It's traditionally the first power to be used. The least used power is Trade 2, and when that is used it isn't always used to its full advantage. I suspect some people think it lets you trade 2 shares for 1, when it actually allows you to do that three times, and not necessarily with the same shares.

Playing sequence

Colin, Mick, John, Michael, Colin again



ACQUIRE 45

A meagre pair of
chains to start us off.

ROUND 1

Michael 2-F Forms Festival, one free share. Buys 3 Festival @ £400.
John 4-H Buys 3 Festival @ £400.
Tony 3-A No purchases.
Kevin 7-H Forms Tower, one free share. Buys 3 Tower @ £200.
Colin 2-H Buys 3 Tower @ £200.
Michael 12-I Buys 3 Festival @ £400.

1-A	2-A		4-A	5-A	6-A	7-A	8-A	9-A	10-A	11-A	12-A
1-B	2-B	3-B	4-B	5-B	6-B	7-B	8-B	9-B	10-B	11-B	12-B
1-C	2-C	3-C	4-C	5-C	6-C	7-C	8-C	9-C		11-C	12-C
1-D	2-D	3-D	4-D	5-D	6-D	7-D	8-D	9-D	10-D	11-D	12-D
1-E	2-E	3-E	4-E	5-E	6-E	7-E	8-E	9-E	10-E	11-E	12-E
1-F	F	F	4-F	5-F	6-F	7-F	8-F	9-F	10-F	11-F	12-F
1-G	2-G	F	4-G	5-G	6-G	7-G	8-G	9-G	10-G	11-G	
1-H		3-H		5-H	T	T	8-H	9-H	10-H	11-H	12-H
1-I	2-I	3-I	4-I	5-I	6-I	7-I	8-I	9-I	10-I	11-I	

	Lux	Tow	Ame	Fes	Wor	Con	Imp	Cash	Value
Michael Graystone	-	-	-	7	-	-	-	£3,600	£10,400
John Colledge	-	-	-	3	-	-	-	£4,800	£8,000
Tony Wilcock	-	-	-	-	-	-	-	£6,000	£6,000
Kevin Lee	-	4	-	-	-	-	-	£5,400	£8,200
Colin Sharpe	-	3	-	-	-	-	-	£5,400	£7,000
Bank Stock	25	18	25	15	25	25	25		
Chain Size	-	2	-	3	-	-	-		
Chain Value	-	200	-	400	-	-	-		

Playing sequence

John, Tony, Kevin, Colin, Michael, John again





AUSTRALIAN RAILWAYS 1

Two links built, two commodities moved.

ROUND 1

Bank Loans	Acquired	Total	Interest	Retired	c/f
Marcus Pratt	+10	10	-2	-	10
Tony Wilcock	+10	10	-2	-	10
Bruce Edwards	-	-	-	-	-
Martin Butcher	-	-	-	-	-

Goods Growth

Imports to Geelong, Goods to Sydney, Food to Orange, Ore to Border Hill

Auctions	Bids:	MP	TW	BE	MB
1a: Wagga Wagga & Melbourne (8)		1	6	7	*8*
Build roll: 6 [Martin pays 2 to build]					
1b: Melbourne & Geelong (4)		1	5	6	-
		7	-	8	-
Build roll: 6 [built]		*9*	-	-	-
1c: Melbourne & Bairnsdale (6)		-	4	*5*	-
Build roll: 4 [not built]					

Commodity Movement	MP	TW	BE	MB
Income:	-	-	-	-
Tony ✗				
Marcus ✗ Timber Wagga Wagga to Geelong	1			1
Tony ✗				
Bruce ✗				
Martin ✗ Food Melbourne to Wagga Wagga				1
Market loss number: 10				
Income lost:	-	-	-	-
Income:	1	-	-	1

Marcus remains the Train Player [income 1/cash 10].

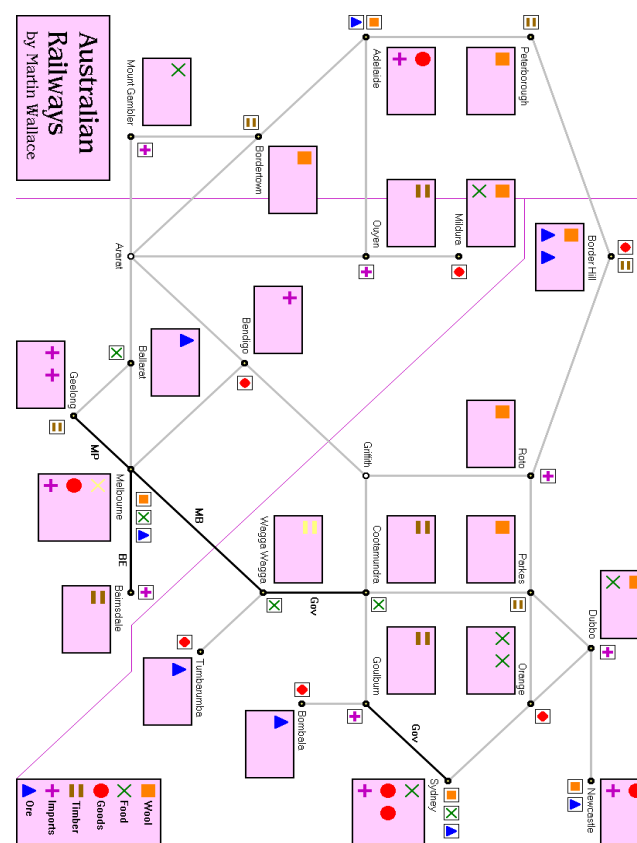
Bank Loans	Acquired	Total	Interest	Retired	c/f
Marcus Pratt	-	10	-2	-	10
Tony Wilcock	+10	20	-4	-	20
Bruce Edwards	+10	10	-2	-	10
Martin Butcher	+10	10	-2	-	10

Marcus	Goods	◇	Link 2a: Geelong & Ballarat (4)
Tony	Food	◇	Link 2b: Cootamundra & Goulburn (6)
Bruce	Goods	◇	Link 2c: Goulburn & Bombala (8)
Martin	Food	◇	Link 3a: Ballarat & Ararat (5)
Government link:		◇	Link 3b: Melbourne & Ballarat (4)
Wagga Wagga & Cootamundra		◇	Link 3c: Sydney & Orange (7)

Note that the shipped goods from Wagga Wagga and Melbourne are now shown on the map in yellow. This indicates that there are no goods of that type present, but acts as a reminder that you can place goods of those types in those locations.

Tony tried to ship Imports from Geelong to Melbourne. It didn't happen because Melbourne only accepts Wool, Food and Ore. Just as well, as he would have given points away.

Cash flow	Marcus	4	Tony	-	Bruce	6	Martin	8
Cash b/f		10		10		10		10
Initial Loans	+10	20	+10	20	-	10	-	10
Interest	-2	18	-2	18	-	10	-	10
Auctions & Builds	-9	9	-	18	-5	5	-10	0
Income	+1	10	-	18	-	5	+1	1
Acquired Loans	-	10	+10	28	+10	15	+10	11
Interest	-2	8	-4	24	-2	13	-2	9
Retired Loans	-	8	-	24	-	13	-	9
Cash c/f		8		24		13		9



Orders required

Marcus leads the playing order

Place goods, railway link bids 2a, 2b and 2c, commodity movement, loans



BATTLE! 3

No new research.

ROUND 17

Team	Research	PP	Units	M	C	A	S	E	D	P	R	B	H
Antz Marcus Pratt Explosives x 2	✖ Level 10	12	1A	3	0	5	1/0	2	3	1	3	1	3
			2A	3	1	1	1/0	0	0	0	1		
			3A	1									
			4A	3	0	1	1/0	0	1				
			6A	2	0	1	1/0	2					
			8A	1	0	0	1/0	1	1	0	0	1	1
			9A	2	0	3	1/0	1	1	0	3	0	2
Cohen Allan Stagg	✖ Level 10	13	1C	2									
			3C	1									
			4C	1	0	1	1/0						
			6C	2	0	3	2/0	1	6	1	3	0	1
Droid Joakim Spångberg	✖ Level 6	10	1D	1	4	4	1/2	2	2				
Everjoice Steve Ham	✖ Level 10	19	1E	2	2	1	0/0	0	0	1			
			2E	4	1	4	0/0	1	1	0	3	0	1
			3E	1	0	1	0/0	0	0	2			
			4E	4	1	1	1/1	1	2	2	1		
			6E	2	0	2	1/0	1	1	2	1	0	1
			7E	1									
Team Fred Peter Hawkins	✖ Level 9	13	2F	3	1	3	1/0	1	1	0	2		
			3F	0	0	1							
			5F	2	1	4	1/0	2	1	1	4	1	
			6F	0	0	0	0/0	0	0	1			
			7F										

New units: 8A.

Movement: 5C moves north to engage the Ants, while Everjoice units also move north.

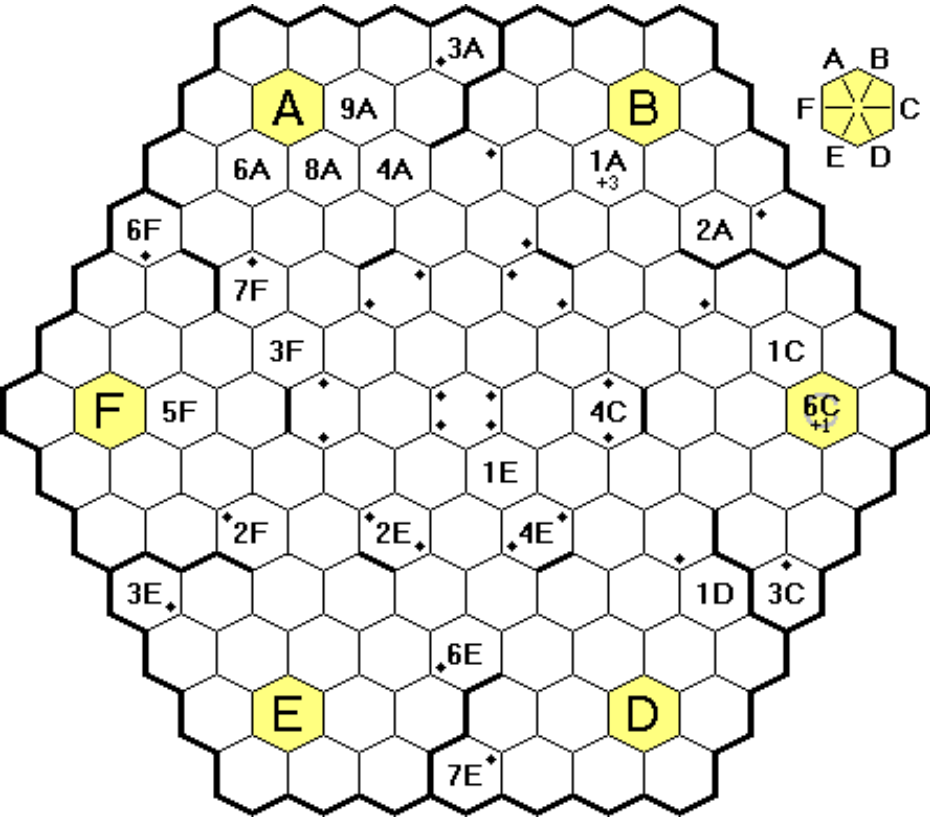
Combat: 1A→5C ⑧x2, 1A→4C ②x2, 2A→7C ②, 5C→5A ⑥, 2E→7A ⑧. Units 5A, 7A, 5C and 7C were destroyed.

Conversion: None.

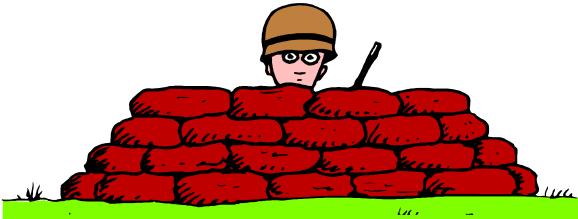
Build: None.

Steve wanted to use stored power to promote another unit. The only problem here is that if you have to send that power through a chain of other units, each of the units in the chain has to have storage capacity in order to pass the power down the chain. So the adjacent unit got the upgrade you wanted, the remote one did not.

Note that you cannot make your moves conditional on how other units move, as moves happen simultaneously. Everyone orders their moves, then they all happen together. There's no problem making moves conditional on what people have done during the production phase, as that is completed before any moves take place.



Orders required	Attribute order: MCASEDPRBHX
Production, moves, combat and conversion for round eighteen	





BREAKING AWAY 14

We can see the final result from here.

ROUND 13

Pos	Riders	New
	Dixen {1st}	
	Kamiyacho {2nd}	
	Naka-Meguro {3rd}	
	Stefanos {4th}	
120	-	
119	Eddie Stobart Rudolph Summer	3
118	Hibiya	6
117	-	
116	May	3
115	-	
114	-	
113	-	
112	-	
111	Frans Maas	3
110	Scudder	4
109	-	
108	Mercury	3
107	Spenser	4
106	-	
105	Deacon	3
104	-	
103	-	
102	-	
101	-	
100	Winter	3
	...and the rest...	

Simon Brooks (34) <i>Ditchling Beacon Bykers</i>			
A	Rudolph (6)	3	3 3 3 3
B	Donner	3	3 3 3
C	Blitzen (8)	3	3 3 5
D	Dixen (20)		First
Steve Ham (9) <i>AI Crawlers</i>			
A	Eddie Stobart (5)	3	4 5 6
B	Christian Salvesen (4)	4	5 6
C	Frans Maas	3	7 8
D	Turner of Soham	4	4 5
Richard Lunn (16) <i>Queen of the Saddle</i>			
A	Mercury (10)	3	3 3 4
B	Deacon (6)	3	3 3
C	May	3	3 3
D	Taylor	1	3 3
Jim Reader (33) <i>The Hibiya Line</i>			
A	Kamiyacho (21)		Second
B	Naka-Meguro (12)		Third
C	Hiro-o		Dropped
D	Hibiya	3	3 6
Joakim Spångberg (16) <i>Le Quattro Stagioni</i>			
A	Spring (5)	3	3 4
B	Summer (5)	3	3 8
C	Winter (2)	3	3 4
D	Fall (4)	3	4 6
Rob Thomasson (28) <i>Hard Boiled</i>			
A	Robicheaux (10)	3	3 4 6
B	Scudder (8)	4	4 7
C	Stefanos (10)		Fourth
D	Spenser	4	6 6



The final places are now certain, with *Eddie Stobart* taking 5th (8), *Rudolph* 6th (6), *Summer* 7th (4) and *Hibiya* 8th (2). For the team results, that puts *Ditchling Beacon Bykers* first with 40 points, followed by *The Hibiya Line* with 35 points and *Hard Boiled* on 28 points. Congratulations go to Simon on his third Breaking Away win.

Orders required

End-game comments, cards are a formality



BREAKING AWAY 15

Most replacement cards are a little low this time.

ROUND 6

Pos	Riders	New
56	Knizia No Trump Vulnerable	3
55	One Spade Kramer	6
54	Acol Ace Moon	8
53	Teal'c	10
52	-	
51	Wallace	3
50	-	
49	Bidford	3
48	Sankeien Eggspy Evesham Negishi Carter Stratford	4
47	Pershore	10
46	Jackson	11
45	O'Neill Bigspy Midspy Yamashita	12
44	-	
43	Hyaku Dan	3
42	-	
41	Smallspy	3

Martin Butcher <i>Designers Four</i>			
A	Knizia	1	3 14 14
B	Kramer	3	6 15
C	Moon	3	8 14
D	Wallace	3	3 10
Bruce Edwards (4) <i>Spy Game</i>			
A	Eggspy (4)	4	5 11 15
B	Bigspy	3	3 12
C	Midspy	3	6 12
D	Smallspy	3	3 15
Jim Reader (23) <i>Yokohama Parks</i>			
A	Sankeien (10)	3	3 3 4
B	Negishi (8)	4	5 5
C	Hyaku Dan	3	6 15
D	Yamashita (5)	8	10 12
Allan Stagg (6) <i>Stargate</i>			
A	O'Neill	1	3 12 15
B	Carter (6)	4	6 6
C	Teal'c	3	3 10
D	Jackson	6	10 11
Mark Stretch (5) <i>Avon Riders</i>			
A	Evesham (3)	4	5 5 11
B	Pershore (2)	5	10 14
C	Stratford	4	10 11
D	Bidford	3	8 15
Roger Trethewey (1) <i>Bridge Riders</i>			
A	Acol Ace (1)	8	9 10 12
B	One Spade	5	6 15
C	No Trump	3	12 12
D	Vulnerable	3	8 12



Hyaku Dan and *Smallspy* are going to have to get the pedal down to avoid being dropped from the game.

It looks as though they have enough in reserve to do it, although they could remain vulnerable afterwards.

Orders required

Cards for round seven





Bus Boss 286-SPN

It looks like any one from three.

ROUND 11

Spain

Round 11 Runs		BRK	BUS	SNL	TAP	RR	SPK	
36	2♠ Caceres Q♥ Albacete	① SNAIL 20 ② TAPAS 10 X BROOKS	-4					20 6 4
37	10♠ Vigo Q♣ Murcia	① BROOKS 15 ① SNAIL 15	-9	+9				24 6
38	K♥ Ciudad Real 9♦ Tarragona	① BUSSTOP 16 ② TAPAS 9 ③ RR 5 X SPOCK		+1	+3	+5	-1 -3 -5	15 6 0 9
39	7♠ Oviedo Q♦ France	① SPOCK 16 ② RR 9 ③ SNAIL 5 X BROOKS	-2	+3 +1		+3	-3 -3	22 7 -1 2
40	4♦ Logrono 9♣ Malaga	① BUSSTOP 16 ② SPOCK 9 ③ TAPAS 5 X RR			+3 +3	-6		13 9 -1 9
41	4♥ Madrid 8♣ Granada	① BUSSTOP 16 ② SPOCK 9 ③ SNAIL 5		+3			+3	22 6 2
42	J♠ Orense 2♣ Algeciras	① BUSSTOP 20 ② SPOCK 10 X BROOKS	-8	-4 +8			+4	16 6 8
43	3♣ Cadiz 2♦ Bilbao	① TAPAS 30 X RR			+7	-7		23 7
44	5♥ Burgos 10♣ Almeria	① SPOCK 13 ② BUSSTOP 8 ③ SNAIL 5 ④ TAPAS 4 X BROOKS	+6/-8 -5 -4	+5	+4		+8/-6	11 19 0 -3 3

Round 11 Routes
Buses Running On Own Kinetic Servomechanism (BROOKS) (Simon Brooks, Orange)
None.

Robertson's Routemasters (RR) (Simon Robertson, Blue)
None.

Buses Uniting Spanish Sunshine Travel Only on the Plain (BUSSTOP) (Bob Coull, Black)
None.

Transport Around Pamplona and Sevilla (TAPAS) (Jim Reader, Yellow)
None.

Some Noses Are Impossibly Large (SNAIL) (Mike Hutton, Red)
None.

Spain's Popular Overland Coach Kompany (SPOCK) (Don Shailer, Purple)
None.

Scores		Runs:	36	37	38	39	40	41	42	43	44	Routes	Score
TAPAS	242	6	-	6	-	-1	-	-	23	-3	-	-	273
SPOCK	197	-	-	9	22	9	6	6	-	11	-	-	260
BUSSTOP	173	-	-	15	-	13	22	16	-	19	-	-	258
SNAIL	189	20	6	-	-1	-	2	-	-	0	-	-	216
BROOKS	131	4	24	-	2	-	-	8	-	3	-	-	172
RR	149	-	-	0	7	9	-	-	7	-	-	-	172

Round 12 Runs	
45.	A♥ - 5♣ Madrid to Sevilla
46.	3♦ - 3♠ San Sebastian to Salamanca
47.	8♥ - A♦ Toledo to Santander
48.	4♣ - 3♥ Huelva to Madrid
49.	Q♠ - 7♥ Portugal to Zaragoza
50.	9♠ - 10♦ La Coruna to Gerona
51.	8♦ - 6♠ Barcelona to Leon
52.	K♠ - A♣ Portugal to Gibraltar

Runs

Enter up to 5



Bus Boss 290-SEA

Grubby or not, those brown buses are doing well.

ROUND 8

South East Australia

Round 8 Runs		ROLF	GRUB	SNAIL	COB	COLIN	
3	3♦ Melbourne 3♣ Peterborough	① GRUBBY 30 X COLIN	+10			-10	20 10
7	7♥ Cowra Q♦ Bairnsdale	① SNAIL 20 ② COLIN 10 X COBBER X GRUBBY	-1	+7 +3	-3	-7	10 16 3 3
10	Q♥ Wagga Wagga 10♠ Tamworth	① ROLF 16 ② GRUBBY 7 ② COLIN 7 X SNAIL	+6	-4 +4	-6 -4 -2	+4	10 7 1 12
15	4♥ Newcastle 8♣ Wilcannia	① GRUBBY 13 ① COLIN 12 ③ SNAIL 5 X ROLF	-3 -3	-9 +3		+9	19 3 2 6

17	J♥ Canberra 6♣ Adelaide	① SNAIL 20 ② COBBER 10 ✕ GRUBBY ✕ COLIN				-7 +6	-2	11 11 6 2
18	A♥ Sydney 7♣ Broken Hill	① GRUBBY 20 ② SNAIL 10				+5		25 5

Round 8 Routes

Graystone Runs Ugly Brown Buses Yet-Again (GRUBBY) (Michael Graystone, Brown)
Peterborough - Port Augusta, Yass - Albury (11)

Routes Of Legend Faraway (ROLF) (Bruce Edwards, Purple)
Wollongong - Bega (11)

Shipping Narcotics In Australian Lands (SNAIL) (Mike Hutton, Red)
Ouyen - Murray Bridge - Adelaide (12)

Canberra-Orbost Lines Into Newcastle (COLIN) (Colin Sharpe, Blue)
Geelong - Warrnambool - Mount Gambler (10)

Crazy Old Buses Bouncing on Every Road (COBBER) (Jim Reader, Yellow)
Adelaide - Port Pirie - Port Augusta (10)

Scores

	Runs:	5	7	10	15	17	18	Routes	Score
GRUBBY	21	20	5	7	19	6	25	-11	90
COBBER	67	-	3	-	-	11	-	-10	71
SNAIL	39	-	10	12	2	11	5	-12	67
COLIN	39	10	14	1	3	2	-	-10	59
ROLF	37	-	-	10	6	-	-	-11	42

Round 9 Runs

1.	5♠ - 10♦	St.George to Albury	(not yet available)
2.	9♠ - 2♣	Dubbo to Port Augusta	
4.	3♠ - 8♦	Toowoomba to Warrnambool	
8.	6♠ - A♦	Cunnamulla to Melbourne	(not yet available)
11.	4♦ - 4♣	Geelong to Port Pirie	
12.	6♥ - 9♣	Bathurst to Murray Bridge	
13.	3♥ - Q♣	Sydney to Mount Gambler	
14.	K♥ - 9♦	Bega to Hay	
16.	7♠ - J♣	Bourke to Horsham	(not yet available)
19.	6♦ - 5♣	Bendigo to Adelaide	
20.	10♥ - 4♠	Yass to Surfer's Paradise	
21.	7♦ - J♠	Echuca to Grafton	
22.	J♦ - A♠	Warragul to Brisbane	(not yet available)
23.	K♠ - 8♠	Ouyen to Nyngan	
24.	K♦ - 9♥	Orbost to Goulburn	(not yet available)
25.	5♦ - 2♥	Ballarat to Sydney	
26.	2♠ - A♠	Brisbane to Port Augusta	(not yet available)

Runs	Routes
Enter up to 5	Buy in the order Bruce, Colin, Mike, Jim, Michael



Bus Boss 292-FRA	One more round before we test the networks.	ROUND 5
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France.....
Dijon Expressways Are Rampant (DEAR) (Kevin Lee, Red)
Paris - Nancy 54 - 11 43

Garlic and Onions (GO) (Bob Coull, Black)
Clermont Ferrand - Narbonne 51 - 11 40

Bloody Useless Management (BUM) (Jim Reader, Yellow)
Lyon - Marseille 50 - 10 40

Brian's Unrestricted Society: Buses of South Somewhere (BUSBOSS)
(Brian Tappenden, Orange)
Nimes - Marseille - Nice 56 - 11 45

Graystone Runs Ugly Brown Buses Yet-again (GRUBBY) (Michael Graystone, Brown)
Toulouse - Narbonne, Orleans - Tours 56 - 12 44

Robertson's Routemasters (RR) (Simon Robertson, Blue)
Dijon - Lyon - Grenoble 54 - 12 42

Routes
Buy in the order Bob, Jim, Brian, Michael, Simon, Kevin



Bus Boss 293-NIT	Jim and Colin go for the central highway.	ROUND 1
-------------------------	-------------------------------------------	----------------

France.....
Bloody Useless Management (BUM) (Jim Reader, Yellow)
Alessandria - Piacenza - Parma 100 - 12 88

Don's Italian Greyhound Bus Yard (DIGBY) (Don Shailer, Black)
Milano - Novara - Torino 100 - 11 89

Awful Routes Meandering Around Northern Italy (ARMANI) (Steve Ham, Purple)
Padova - Mantova - Verona 100 - 12 88

Creative Operations Launched In NIT (COLIN) (Colin Sharpe, Blue)
Alessandria - Piacenza - Parma 100 - 12 88

Milano-Bologna Buses (MBB) (Martin Butcher, Red)
Novara - Milano - Bergamo - Brescia 100 - 12 88

Routes
Buy in the order Don, Steve, Colin, Martin, Jim





DISTORTION 1

Three pictures have now been identified.

ROUND 2

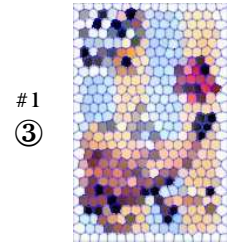
Simon Robertson continues to show his insight into these fuzzy pictures.

Players	#1	#2	#3	#4	Total
Simon Robertson	5	4	5	-	14
Allan Stagg	4	5	-	-	9
Bruce Edwards	-	4	-	-	4
Richard Lunn	-	4	-	-	4
Don Shailer	-	4	-	-	4
Steve Thomas	-	4	-	-	4

I was asked how I would have scored picture 2 for a guess of 'mountain' if it had been a picture of Mount Everest.

I would have given the score, because I wouldn't think it fair to require the specific mountain unless there was some very obvious detail.

On the subject of how precise an answer has to be, if a person is pictured, I am unlikely to want a name - but I might tell you who it is after it has been revealed.



#1
③

Wrong guesses so far

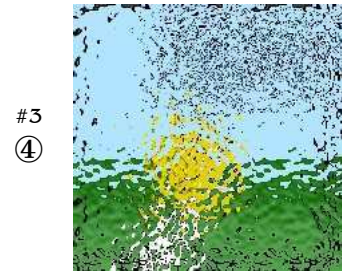
The Cat in the Hat, chicken, dog, Donald Duck, Father Christmas, fox, Goofy, Homer Simpson (twice), Madonna and Child, meerkats, owl, panda, Pinocchio, Road Runner, Tigger.



#2
③

Wrong guesses so far:

Church, Empire State Building, Gandalf, Köln Cathedral, mountain, Mount Everest (twice), pyramid, rabbit, raven, Scooby Doo, tree.



#3
④

Wrong guesses so far:

Bush of yellow flowers/bulbs, Houses of Parliament, laburnum, landscape, Monet painting, plague of locusts (twice)

#4
④

Wrong guesses so far:

Christmas tree star, Green traffic light (twice), James Bond, light bulb, The Moon, submarine

#5
⑤

#6
⑤

Orders
Tell me what you think the pictures are



PUERTO RICO 2

The shipping magnate comes out on top.

GAME OVER

1st	Lionel Robbins	53
2nd	Marcus Pratt	44
3rd	Kevin Lee	37
4th	Bruce Edwards	31

Lionel Robbins (1st): This time at least, the shipping strategy surpassed the builder plan.

Bruce Edwards (4th): Alas, I came unstuck right at the very beginning as I am not good at working out provisional orders depending on who chose which role and what to do about it - especially when the options are totally different when the Builder comes before the Mayor, not after - for example! I think I started to get things right around halfway through, but I was always struggling to have cash when the building rounds came up, and never seemed to have anything to sell in the Trader round to get more cash. Well done Lionel, I certainly would be interesting in having another go at this.

The shipping strategy doesn't seem to get used as much as others, but it can be quite effective and is probably underused.





6 NIMMT! 11

Roger is the high scorer for this round.

ROUND 6

Hand 1 (1-104)

100			
99			
90			
89			
1/12	2/2	3/1	4/6

Colin (23) takes row 3 for 2 pts, Mick (35), John (36), Roger (37) takes row 2 for 14 pts, Jim (51), Kevin (73), Michael (74), Steve (88) takes row 4 for 6 pts.

Hand 2 (1-104)

15		28	
12		25	
11		18	78
9	98	13	76
5	90	6	61
1/11	2/4	3/6	4/3

Mick (5) takes row 1 for 1 pt, John (9), Colin (11), Jim (12), Roger (15), Kevin (61) takes row 4 for 5 pts, Michael (76), Steve (78).

Hand 3 (1-84)

		17	84
		13	83
		12	79
24		11	78
22	80	5	77
1/6	2/3	3/10	4/9

Roger (13), Mick (17), Kevin (67), Colin (68), Steve (69), Michael (70), Jim (80) takes row 2 for 11 pts, John (84).

Hand 4 (1-84)

7	82	50	
8	80	16	69
6	78	15	63
4	61	10	59
1	60	9	58
1/5	2/9	3/10	4/4

Steve (7), Jim (8), John (15), Michael (16), Mick (50), Kevin (59), Roger (63), Colin (69). No penalties.

Player	Hand 1	Hand 2	Hand 3	Hand 4	Overall Score
Kevin Lee	8	7	0	1	16
Michael Graystone	0	0	8	11	19
Colin Sharpe	10	1	6	7	24
Jim Reader	8	16	0	0	24
Mick Haytack	0	2	2	21	25
Roger Trethewey	21	12	0	1	34
John Colledge	0	9	17	11	37
Steve Ham	23	12	6	10	51

Orders required

Round seven cards for each hand



DUNGEONQUEST 3

Done and dusted.

GAME OVER

1st	Martin Butcher . . .	Mordor	Survived with 400GP
2nd=	Jim Reader	Mr C Fodder	Round 18
	Roger Trethewey . .	Sir Quentin	Round 18
4th	Kevin Lee	Galahad	Round 7

Martin Butcher (Mordor, 1st): While I am happy to have won this, I'm not sure whether this is in part due to Keith's generosity in letting continue searching the room with no exits after two failed attempts.

I suppose it's meant to be a game for light relief, and the lack of any player interaction certainly doesn't help, but it just doesn't inspire me to play again. Mordor will look for a nice 2-up, 2-down, 3-under conversion, decorate it nicely with some dragon wallpaper and retire. Thanks for Keith for running the game.

Martin's point is well made, but this is only intended to be light relief here as well. It probably is a little too light at the pace we can muster.

LANCASHIRE RAILWAYS 9

Balance by intuition.

GAME OVER

1st	Stephen Webb	120
2nd	Tony Wilcock	109
3rd	Bruce Edwards	105
4th	Don Smith	52

Stephen Webb (1st): I still don't pretend to understand the checks and balances of this game, but I do enjoy it, unlike New England Railways. I managed to get a fairly close knit set of links that allowed me to keep paying myself a reasonable income. I was caught out on at least two occasions, bidding just to stop others getting things too cheaply - c'est la vie. Thanks to everyone for the game and to you for running it.

Bruce Edwards (3rd): Ah well, I'll just have to try again. I managed to pick up most of the links for Leisure goods, but then the goods appeared in the most awkward places and didn't give me any decent income routes.

I think Stephen's best round was nine, where he managed to get two very good income runs, and he never looked back from there. I was disappointed to be pipped for second place, but I think that just sums up my luck in the game! Well done, Stephen.

Loans are the tricky thing for me. You get convinced you need more cash so you take out more than one loan at a time, and just end up servicing the debt. It could be better to take a quiet round and build up your cash that way rather than getting further into debt.



DUNGEONQUEST 4

Champion of Chaos
time - two of them!

ROUND 9

	St	Ag	Ar	Lk	LP	Ring	Treasure
Kevin Lee <i>Crispin</i>	7	5	6	5	13 {16}	-	Bracelet - 120 GP
Bruce Edwards <i>Ratzinere</i>	6	6	6	5	19	None	Bracelet - 40 GP Potion
Roger Trethewey <i>Toby the Worm</i>	4	7	4	8	15	Blinding	Jewellery - 200 GP Potion
Jim Reader <i>Mr C III Jr</i>	6	4	9	4	13 {17}	Warning	Jewelled dagger - 250 GP

St=Strength ♦ Ag=Agility ♦ Ar=Armour ♦ Lk=Luck ♦ LP=Life Points ♦ { }=original Life Points

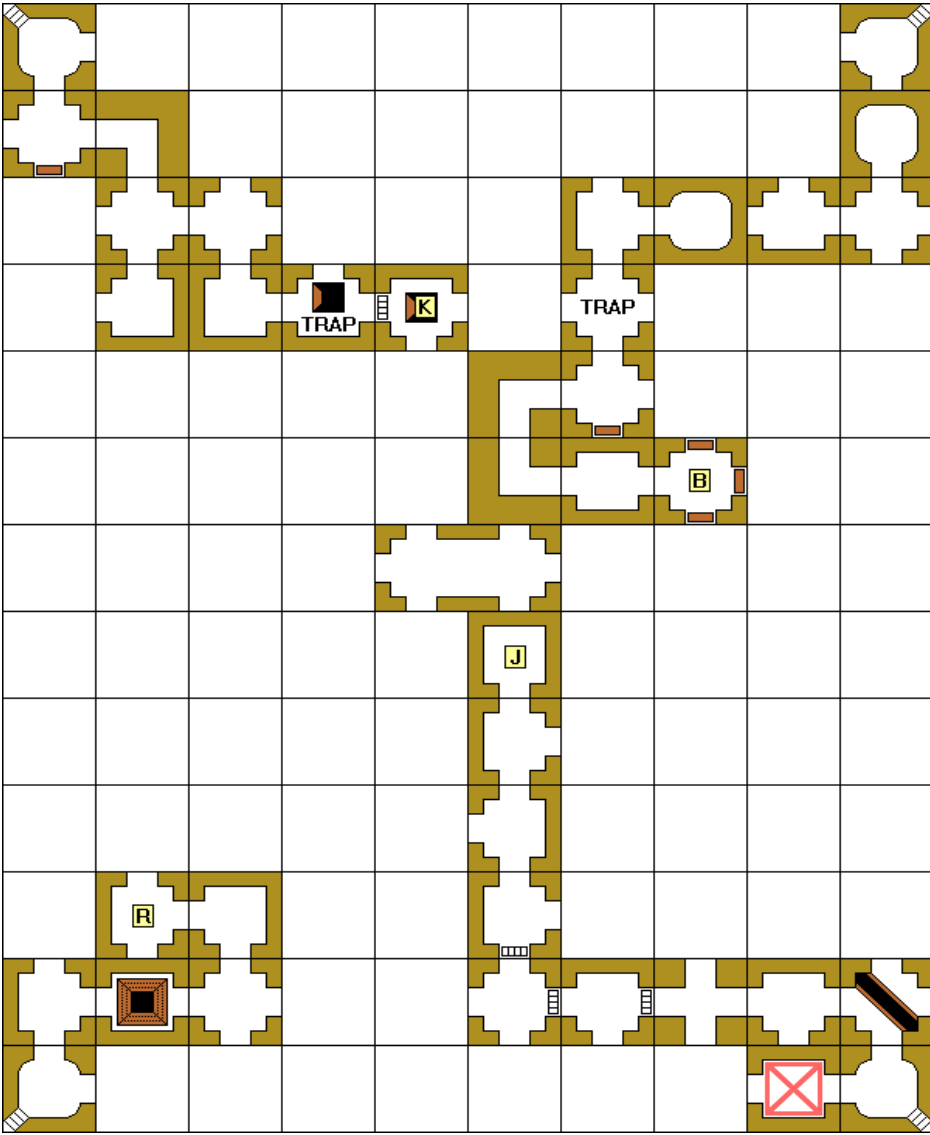
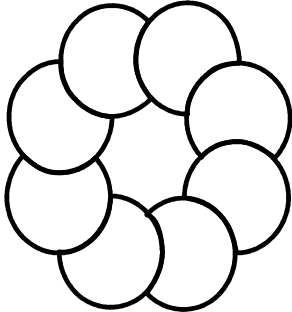
Crispin uses his Ring of Healing to restore five life points.

Ratzinere searches the adventurer's body, but finds nothing. He then moves east, and enters a room with doors to the north, east and south. It's difficult to see them clearly, due to the Champion of Chaos standing in the middle of the room. Perhaps he has something to do with that body back there...? Your choices are the usual - wait and see what it does, fight it, or run back the way you came.

Toby the Worm attacks the Mountain Troll and finds it is more of a Hill Troll. One swipe and it is down.

He then searches the room and finds a secret door. That will be to the west, then...

Mr C III Jr heads north, listening out for distant rumblings and burning smells. It would be distant - the room you enter has no other exits. It does have a Champion of Chaos, though. If you only knew what one of those smelt like you might have had some warning. Wait and see, attack or retreat?



Orders required17 rounds to go

Moves for round ten, plus round eleven if you want to try for two together



MYSTIC WOOD 2

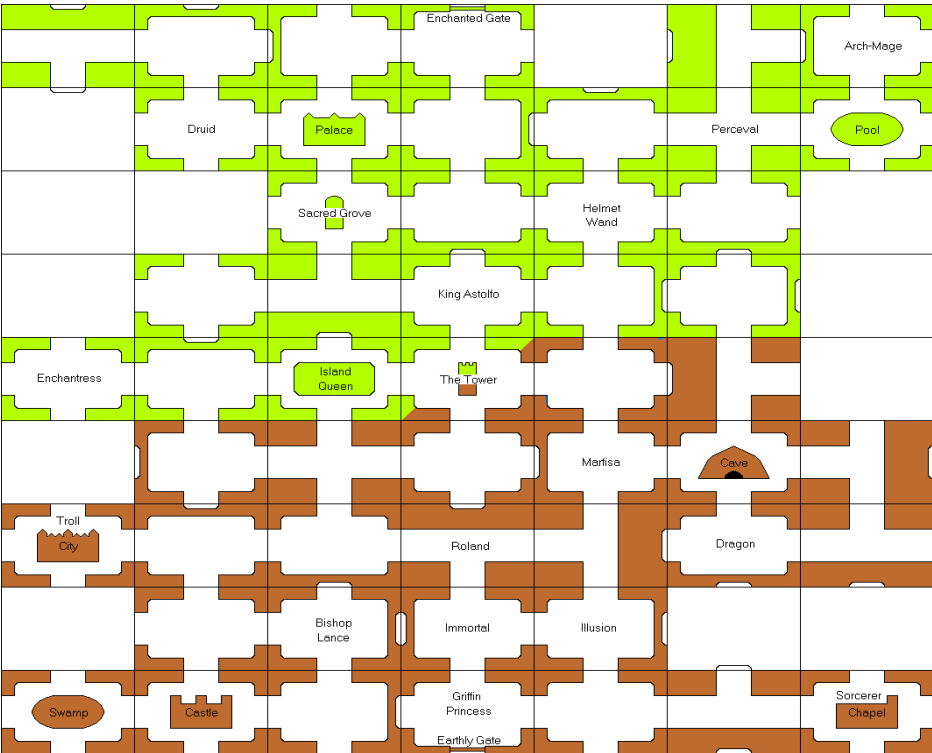
We still do just one round.

ROUND 38

- ◇ Roland moves east.
- ◇ King Astolfo goes east.
- ◇ Marfisa moves south and picks up the Shield (s1) and the Armour (s2).
- ◇ Perceval moves east.

Player	Character	Pro	Str	Quest and companions/things
Howard Bishop	Roland	2	2	<i>Leave with the Princess</i>
		1		Child (deliver to Earthly Gate) Giant-killer
Peter Berlin	King	4	4	<i>Occupy the Castle for one full turn</i>
		1	1	Friar
		1	1	Damsel (must be delivered to the Queen)
		1	1	Holy Grail
		1	1	Maiden-rescuer
Don Shaller	Marfisa	1	3	Broth-drinker
		1	2	Horse
		1	1	Shield
		1	2	Armour
Tony Wilcock	Perceval	3	1	<i>Leave with the Holy Grail</i>
		1	1	Lance
				Pilgrim (deliver to City for the Staff)

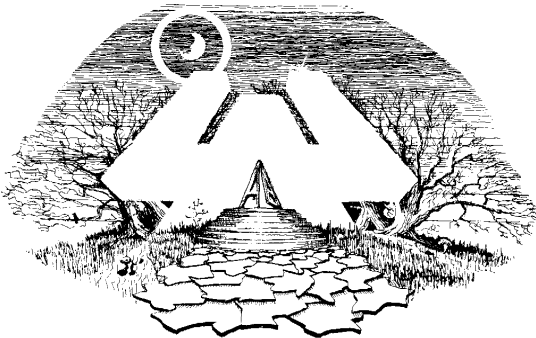
The Mystic Wind stopped us from doing more than one round last time, but nothing would have stopped us this time. Some people gave orders for three rounds, while others just moved into known territory and stopped. There should be no need to do just one round if you know where you're going, so let's see if we can speed it up a little.



Nobody is in the Tower.

Orders required

Moves for round thirty nine, and more would be welcome





MYSTIC WOOD 3

Britomart is, as they say,
unstoppable.

ROUND 23

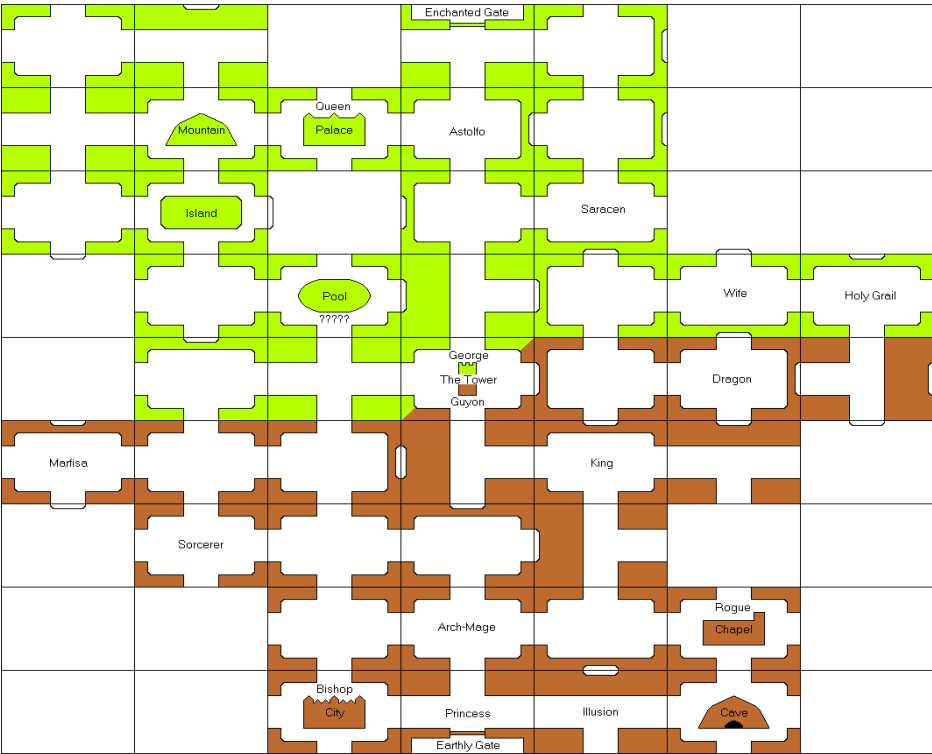
- ◇ Britomart moves north, leaves the Wood with the Prince, and wins the game.
- ◇ Marfisa moves south but finds the way is blocked.
- ◇ George lies back on the bank and admires the Tower.
- ◇ Guyon escapes from the Tower and joins George for a picnic.
- ◇ Astolfo moves east.

Player	Character	Pro	Str	Quest and companions
Bruce Edwards	Britomart	3	1	<i>Leave with the Prince</i>
			1	Sword
		3	3	Prince
Kevin Lee	Marfisa	1	3	<i>Leave with a Prowess of 6 or more</i>
		1		Bear-killer
		1		Ox-slayer
		1		Giant-killer
Jim Reader	George	1	3	<i>Slay the Dragon</i>
				Magician
				Pilgrim (deliver to City for the Staff) The Golden Bough
Michael Longdin	Guyon	2	1	<i>Spend three full turns in the cave</i>
		1	1	Friar
		1		Troll-slayer
Roger Trethewey	Astolfo	2	2	<i>Visit the four corners (NW✓)</i>
		1		Boar-slayer Crystal

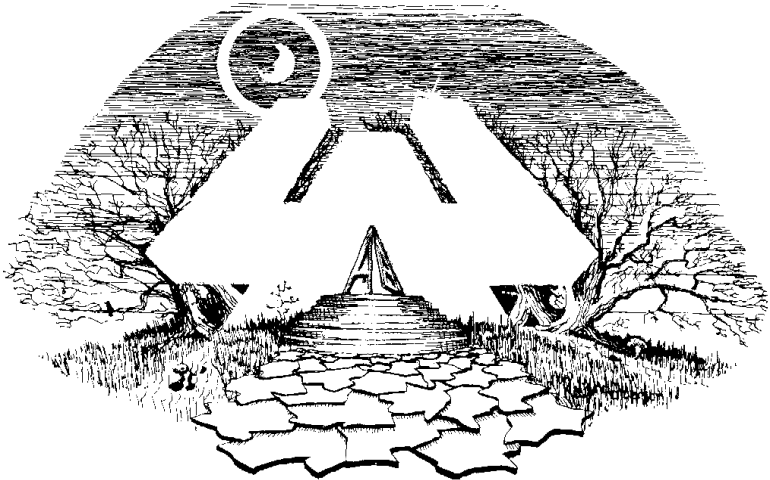
As you may have guessed from the languid actions of some players, most of the non-winners were willing to call it a day, so we close at this point.

1st	Bruce Edwards	Britomart	23 turns
	Kevin Lee	Marfisa		
	Michael Longdin	Guyon		
	Jim Reader	George		
	Roger Trethewey	Astolfo		

Congratulations to Bruce, and thanks to everyone for playing. None of the remaining players are close enough to their goals to guess how long they will take to exit the Wood, so you can all take equal standing. Comments, anyone? We'll wrap up next time as usual.



Nobody is in the Tower. Britomart has left the Wood.





NEW ENGLAND RAILWAYS 7

Low market loss
evens things out.

ROUND 9

Auctions		Bids:	DS	MB	TW	BE
9a:	Rutland, Burlington & Keene (8)		-	-	-	-
This link will never get built						
9b:	Concord & Portsmouth (7)		*8*			
Build roll: 11 (built)						
9c:	New Hampshire, Concord, etc (8)		-	-	1	2
Build roll: 8 (built)						

Commodity Movement			DS	MB	TW	BE
Income:			16	14	13	13
Martin	✗					
Don	Cotton	Hartford to Concord	4			1
Martin	✗					
Tony	Goods	Manchester to New London		1	2	1
Bruce	Goods	Springfield to Portsmouth	1	1		2
Market loss number:		4	Income lost:	-5	-4	-4
Income:			16	12	12	13

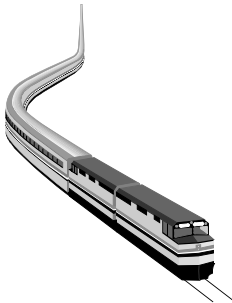
Don remains the Train Player (income 16/cash 32).

Bank Loans	Acquired	Total	Interest	Retired	c/f
Don Smith	-	40	-8	-10	30
Martin Butcher	-	10	-2	-	10
Tony Wilcock	-	30	-6	-	30
Bruce Edwards	-	30	-6	-10	20

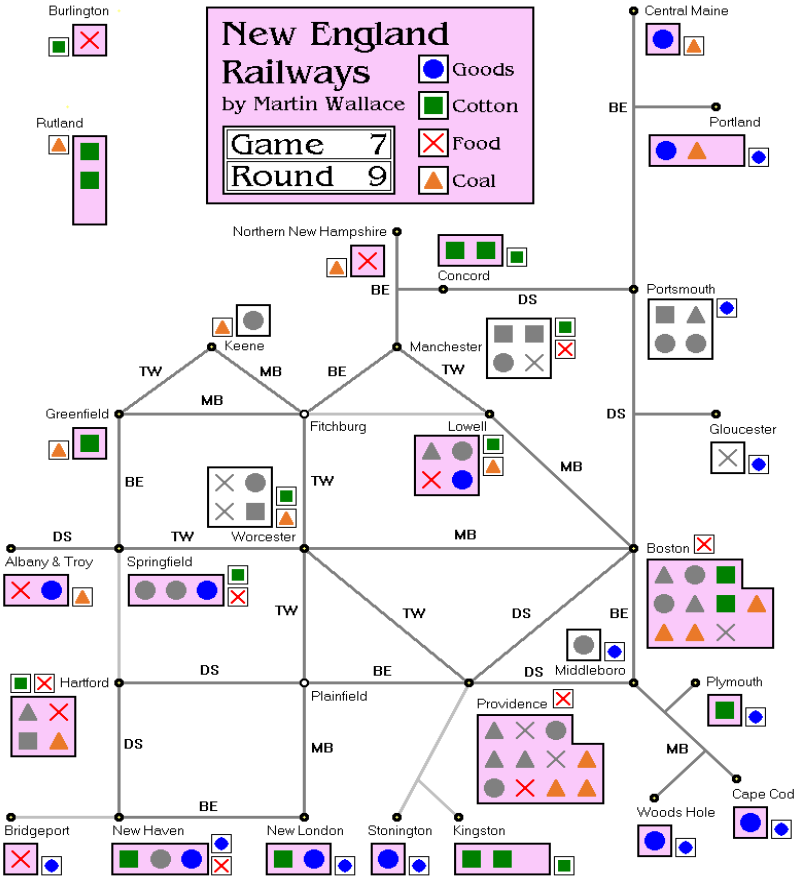
Commodity Growth and New Railway Links			
Plymouth	Cotton	◇	Link 10a: Fitchburg & Lowell (5)
New London	Goods	◇	Link 10b: New Haven & Bridgeport (7)
Providence	Coal	◇	Link 10c: Hartford & Springfield (5)
New Haven	Goods	◆	Link 11a: Kingston, Stonington & Providence (6)
New Hampshire	Food		
Lowell	Goods		

Apologies for leaving an out-of-date map in the report last time.

We get one of the more unusual situations this time, with link 9a for Rutland, Burlington and Keene attracting no interest, and thereby being removed from the game.



Cash flow	Bruce	52	Don	47	Martin	38	Tony	39
Cash b/f		16		24		6		12
Auctions & Builds	-4	12	-8	16	-	6	-	12
Income	+13	25	+16	32	+12	18	+12	24
Acquired Loans	-	25	-	32	-	18	-	24
Interest	-6	19	-8	24	-2	16	-6	18
Retired Loans	-10	9	-10	14	-	16	-	18
Cash c/f		9		14		16		18



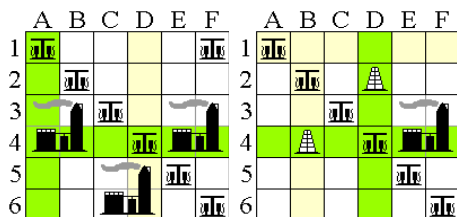
Orders required	Don leads the playing order
Railway link bids 10a, 10b and 10c, commodity movement, loans	



McMULTI 9

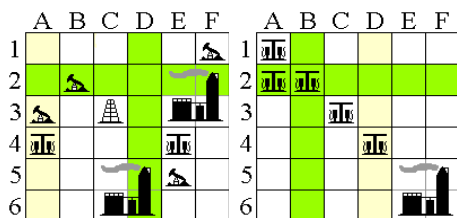
Two market moves take us to the bottom of the curve.

ROUND 10



Tony Wilcock

Mick Haytack



Mark Stretch

Martin Butcher

Actions

Tony Buys a refinery.
Rolls A-4.

Mick Buys a petrol pump.
Rolls D-4. Market moves to Recession {RP > \$68}.

Martin Rolls B-2. Market moves to Depression {RP > \$66}.

Mark Rolls D-2.

You cannot deal on both the Domestic and International markets in the same turn - it's one or the other.

Players	Dealings		{◇} = indirect hits	Stocks		
	Crude	Petrol		Crude	Petrol	Cash
Tony Wilcock	+4/D	+3/D	PP ² OR ³ {PP OR ² } {PP OR}	1	6	\$405
Mick Haytack	-3/I	+2/I	{PP OR} PP ² OR {PP}	4	4	\$492
Martin Butcher	-1/I	+6/I	{PP} PP ³ {PP ² }	2	2	\$748
Mark Stretch	-3/I	-	{PP OW} {OR OW} OR ² OW	14	3	\$562

Sell/Buy	Domestic	International		
Crude	\$11/\$12	\$6/\$8	Next retail petrol sale	\$59
Petrol	\$48/\$50	\$54/\$56	Next Oil Well conversion	\$60

Economic Climate	Purchase Price			Liquidation Value			
	Rig	Pump	Refinery	Rig	Pump	Refinery	Oil Well
Depression	4	32	50	2	18	24	20

Orders required

Liquidate/purchase assets, then open market trading and asset rolls



OUTPOST 21

The Space Stations are sorted out as the first priority.

ROUND 15

Commander Actions

Geoff Auctioned a Space Station for 120. Mark joined at 121, Willem at 124, Bruce at 125. Willem dropped out at 127, Bruce at 130, Geoff at 136. Mark got it for 136 (t:7,10 r:12,13,14 m:17 n:14,20 om:30)

► Auctioned a Space Station for 120. Willem joined at 124, Bruce at 125. Willem dropped out at 126, Bruce at 130. Geoff got it for 130 (o:3 w:6,7,30 t:44 r:12,14,15)

Mark Passed

Willem Bought three Research Factories (w:10 r:10,12,13,14,16 m:19)

► Bought three Robots (w:30)

Jim Bought one Research Factory (o:1,4 t:11 r:14)

Marcus Auctioned a Robots for 50. Bruce joined at 51 and dropped out at 80. Marcus got it for 80 (r:9 n:26 ro:45) plus a free Robot

► Bought one New Chemicals Factory (o:3 w:30 r:11 n:16)

Bruce Bought two Water Factories (o:3,5 w:7,9 m:16)

► Bought two Population Units (o:2 w:8)

PO	Name	Factories	Population	Robots	Production
1	Geoff	2o,5w,4t,3r	11 (14)	2 (11)	2w,1W,1T,3r,1om (157,15)
2	Mark	2o,4w,2t,3r,2n	8 (10)	0 (0)	1t,3r,1m,2n,2om (166,10)
3	Willem	2o,5w,5r	5 (5)	5 (10)	1w,1W,8r,1m (158,15)
4	Marcus	2o,4w,4n	8 (9)	1 (8)	1W,2r,2n,1N,1ro (224,15)
5	Jim	2o,5w,1t,4r	12 (13)	0 (0)	2o,2w,2W,1t,7r (181,20)
6	Bruce	2o,4w,4t	10 (10)	0 (0)	2o,1W,2T,4m (192,20)

PO Name Colony Cards {40 VPs required for the final phase} Victory Points

1	Geoff	HE, Nod, Rob, Lab, Eco, OP, SS	50 (435)
2	Mark	DL, HE, Nod, OL, Lab, SS, SS	46 (440)
3	Willem	DL, DL, WH, HE, Sci, Sci, Sci, OL, Rob, Rob, Lab	39 (435)
4	Marcus	WH, Nod, Sci, Rob, PC	39 (300)
5	Jim	WH, Nod, Lab, Eco, OP	35 (260)
6	Bruce	DL, WH, HE, OL, OL, Eco, OP	33 (300)

Data Library	0	Sold out	Laboratory	0	Sold out
Warehouse	0	Sold out	Ecoplants	1	(none left)
Heavy Equipment	0	Sold out	Outpost	1	(none left)
Nodule	0	Sold out	Space Station	1	(none left)
Scientists	0	Sold out	Planetary Cruiser	0	(3 more)
Orbital Lab	0	Sold out	Moon Base	3	(1 more)
Robots	0	Sold out			

Orders required

Round sixteen auctions, bids and purchases



OUTPOST 22

All the Scientist cards
have been snapped up.

ROUND 11

Commander Actions

Marcus Auctioned an Outpost for 101. Martin joined at 102. Marcus dropped out at 106. Martin got it for 106 reduced to 91 after Heavy Equipment discounts (o:2,4,5 w:7,8,9,9,30 t:8,9) plus a free Titanium Factory

- ▶ Auctioned an Outpost for 101 and got it, reduced to 61 after Heavy Equipment / Ecoplants discounts (w:4,6,9 t:9,11,11,11) plus a free Titanium Factory
- ▶ Bought three Population Units (w:5 t:10)

Willem Auctioned a Scientists for 40. Steve joined at 41, David at 42, Lyndon at 43, Jim at 44. Jim dropped out at 68, Willem at 80, David and Lyndon at 81. Steve got it for 81 (w:4,7,10,30,30)

- ▶ Auctioned a Scientists for 40. David joined at 41, Lyndon at 42, Jim at 43. Jim dropped out at 70, Willem at 79, David at 81. Lyndon got it for 81 (t:7,8,9,44 r:13)
- ▶ Auctioned a Warehouse for 30 and got it (w:30)

Steve Passed

David Auctioned a Robots for 52 and got it (w:30 n:22) plus a free Robot

- ▶ Bought one Robot (w:10)

Martin Passed

Lyndon Passed

Jim Bought three Population Units (o:1,4 w:5,6,7,7)

PO	Name	Factories	Population	Robots	Production
1	Marcus	2o,3w,3t	8 (10)	0 (0)	2o,3w,3t (57,20)
2	Martin	2o,4w,3t	7 (13)	0 (0)	1o,1W,3t (63,20)
3	David	2o,7w,1n	7 (8)	2 (7)	1o,4w,1W,2r,1n (107,15)
4	Willem	2o,8w	7 (8)	3 (7)	3o,3W (99,15)
5	Steve	2o,7w	8 (8)	0 (0)	2o,4w,1W,1r,2m (111,15)
6	Lyndon	2o,2w,5t	5 (5)	0 (0)	1t,1T,2r (80,10)
7	Jim	2o,4w	8 (8)	0 (0)	2o,1w,1W (43,10)

PO	Name	Colony Cards	{40 VPs required for the final phase}	Victory Points
1	Marcus	DL, WH, HE, HE, Eco, OP		25 (230)
2	Martin	WH, HE, Nod, OP		19 (180)
3	David	WH, Nod, Sci, Rob		19 (140)
4	Willem	DL, WH, Nod, Rob		17 (115)
5	Steve	WH, Nod, Sci, OL		16 (140)
6	Lyndon	HE, Sci, Sci		15 (110)
7	Jim	DL, DL, DL, HE, Nod		12 (100)

Data Library	0	Sold out	Orbital Lab	1	(3 more)
Warehouse	0	Sold out	Robots	1	(2 more)
Heavy Equipment	0	Sold out	Laboratory	2	(3 more)
Nodule	0	Sold out	Ecoplants	0	(4 more)
Scientists	1	(none left)	Outpost	2	(1 more)

Orders required

Round twelve auctions, bids and purchases



OUTPOST 23 {AV}

There are more
colony cards on offer.

ROUND 7

Commander Actions

Willem Bought one Titanium Factory (w:30)

Mick Auctioned a Data Library for 15 and got it (o:1,2 w:3,3,3,3)

Mick Bought one Population Unit (w:3,3,4)

David Bought two Water Factories (o:1,1,2 w:3,3,30)

Kevin Bought one Titanium Factory (o:1 w:3,3,3,4,4,4,4 t:4)

Marcus Passed

PO	Name	Factories	Operators	Colony Cards	Production	VPs
1	Mick	2o,4w	6p (8,0)	DL, DL, DL, Nod	47 11 (70)	
2	Willem	2o,4w,1t	6p (8,0)	HE, Nod	49 10 (55)	
3	Kevin	2o,3w,2t	5p (5,0)	WH, HE	49 9 (55)	
4	David	2o,7w	7p (8,0)	Nod	59 9 (25)	
5	Marcus	2o,2w,2t	5p (5,0)	HE	75 8 (30)	

PO	Name	Total Cards	Megas	Ore	Wat/Tit	Res	Mic	NC/OM	RO	MO
1	Mick	8/10	-	-	3 2 4	7	-	-	-	-
2	Willem	8/10	1	-	3 3	1	1	-	-	-
3	Kevin	6/15	-	-	1 3 5	3	-	-	-	-
4	David	8 1/2/10	1	-	2 3 4	-	-	-	-	-
5	Marcus	10/10	-	-	1 3 4	8 4	-	-	-	-

Data Library	0	Sold out	Orbital Lab	1	(2 more)
Warehouse	2	(none left)	Robots	0	(3 more)
Heavy Equipment	0	Sold out	Laboratory	0	(3 more)
Nodule	0	Sold out	Ecoplants	0	(3 more)
Scientists	1	(2 more)	Outpost	1	(2 more)

Marcus discarded o:1 o:1 to meet hand limits.

Orders required

Round eight auctions, bids and purchases



OUTPOST 24

Willem gets his second Data Library.

ROUND 2

Commander Actions

Willem Auctioned a Data Library for 15. Martin joined at 16 and dropped out at 17. Willem got it for 17 (o:2,3,4,4 w:4)

Jim Bought one Water Factory (o:3 w:7,10)

Michael Auctioned a Warehouse for 25 and got it (o:{3},{3},2 w:9,9)

Marcus Bought one Water Factory (o:2,4 w:6,8)

Lyndon Bought one Water Factory (o:3,5 w:6,7)

Mark Bought one Water Factory (o:2,5 w:5,8)

Geoff Bought one Population Unit (o:5 w:5)

Martin Bought one Population Unit (o:1,4,5)

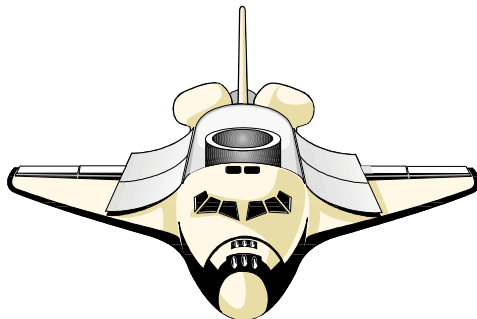
PO	Name	Factories	Operators	Colony Cards	Production	VPs
1	Willem	2o,1w	3p (5,0)	DL, DL	2o,2w (20,10)	5 (30)
2	Michael	2o,2w	3p (5,0)	WH	1o,2w (17,15)	4 (25)
3	Martin	2o,2w	4p (5,0)	-	2o,4w (34,10)	4 (0)
4	Geoff	2o,2w	4p (5,0)	-	4o,3w (33,10)	4 (0)
5	Lyndon	2o,3w	3p (5,0)	-	1o,3w (24,10)	3 (0)
6	Jim	2o,3w	3p (5,0)	-	4w (28,10)	3 (0)
7	Mark	2o,3w	3p (5,0)	-	1o,3w (24,10)	3 (0)
8	Marcus	2o,3w	3p (5,0)	-	1o,3w (24,10)	3 (0)

Data Library 1 (2 more) Heavy Equipment . . 4 (1 more)

Warehouse 1 (3 more) Nodule 2 (3 more)

Orders required

Round three auctions, bids and purchases



PUERTO RICO 3

Two +2 roles are on offer for next time.

ROUND 11

Peter is the Prospector.

Mick is the Mayor (+2).

Jim is the Builder and builds a Large Market.

Mick builds a Small Warehouse.

Allan is the Settler and digs a Quarry.

Mick plants Coffee, Jim plants Indigo (manned).

Roles

Builder	+1 Captain	+2 Craftsman	Mayor
Settler	+2 Trader	Prospector	

Quarries

None

Plantations (Fields)

Tob	Tob	Cof	Cof	Cof
-----	-----	-----	-----	-----

Trading House

Cof	Ind	Ind	-
-----	-----	-----	---

Ship Supply

4	30
---	----

Buildings

1 VP	SIP	1	SSM	1	SMA	×	HAC	2	CON	2	SWA	×
2 VPs	LIP	2	LSM	3	HOS	1	OFF	1	LMA	×	LWA	1
3 VPs	TOB	2	COF	1	FAC	1	UNI	2	HAR	1	WHA	2
4 VPs	GUI	1	RES	1	FOR	1	CUS	1	CIT	×		

Cargo Ships

5: Empty				
-	-	-	-	-

6: Corn					
✓	-	-	-	-	-

7: Tobacco						
✓	✓	✓	✓	✓	-	-

Jim

Reader

Dblns: 0

Chips: 8

Indigo plant	Tobacco storage	Hospice	Large market
Large warehouse			
Fields: Qry✓✓✓ Crn✓✓ Ind✓✓ Tob✓✓			Goods: ✕

Allan

Stagg

Dblns: 1

Chips: 5

Small indigo plant	Small sugar mill	Coffee roaster	Office
Large market	City hall		
Fields: Qry✓✓ Crn✕✕ Ind✓ Sug✓ Tob✕✕ Cof✓			Goods: ✕

Peter

Hawkins

Dblns: 1

Chips: 20

Small indigo plant	Small sugar mill	Small market	Small warehouse
Harbour			
Fields: Crn✓✓✕ Ind✓✕✕ Sug✓ Tob✕			Goods: ✕

Mick

Haytack

Dblns: 4

Chips: 6

Small indigo plant	Small sugar mill	Coffee roaster	Small market
Small warehouse	Factory		
Fields: Qry✓✓✕ Crn✓ Ind✓ Sug✓✕ Cof✓✕			Goods: ✕

Orders required

Round ten orders in the sequence Mick, Jim, Allan, Peter



PUERTO RICO 4

Time to descend on this island again.

NEW GAME

Welcome to the new Puerto Rico game. Your playing order is:

Geoff Hardingham	48 Caspian Way, Wheaton Aston, Stafford, Staffs, ST19 9PR
Jim Reader	55A Yamate-Cho, Naka-ku, Yokohama 231-0862, Japan
Stephen Webb	17 Gladwyn Close, Parkwood, Gillingham, Kent, ME8 9TQ
Kevin Lee	149 Ludlow Road, Woolston, Southampton, SO19 2ER

Roles

Builder

Captain

Craftsman

Mayor

Settler

Trader

Prospector

Quarries

8

Plantations (Fields)

Crn

Ind

Sug

Tob

Cof

Trading House

-

-

-

-

Ship

4

Supply

75

1 VP	SIP	4	SSM	4	SMA	2	HAC	2	CON	2	SWA	2
2 VPs	LIP	3	LSM	3	HOS	2	OFF	2	LMA	2	LWA	2
3 VPs	TOB	3	COF	3	FAC	2	UNI	2	HAR	2	WHA	2
4 VPs	GUI	1	RES	1	FOR	1	CUS	1	CIT	1		

Cargo Ships

5: Empty

6: Empty

7: Empty

I've reduced the building names to three letter abbreviations to save space. SIP for Small Indigo Plant, LIP for Large Indigo Plant, etc. The game just calls the latter the Indigo Plant, but the addition of 'Large' removes any possible confusion.

The Buildings table shows how many of each building are left. You'll need to refer to your copies of the game for details of cost and number of colonist spaces, as trying to show all of that would take too much room.

Geoff and Jim start with one Indigo field each, while Stephen and Kevin have Corn fields. I shall be using field instead of plantation as the web games have shown how easy it is to confuse plantation and plant.

We're ready to make a start with round one. For a four-player game you start with three doubloons each, so choose your roles and let me know what you'll do when the other players choose theirs. You'll find a summary sheet enclosed that clarifies what I'll be doing if your orders don't cover the situation you find yourselves in. Note that the default actions will not be used to replace orders that cannot be carried out for any reason.

Orders required

Round one orders in the sequence Geoff, Jim, Stephen, Kevin



RAILWAY RIVALS 1994-CY

CHITS has the best round.

ROUND 11

Cyprus

Round 11 Runs		CHITS	OLIVE	PUPPET	FETA	
25	22 Lefka 16 Limassol	① OLIVE 30 ✕ PUPPET		-6 +6		24 6
26	52 Kyrenia 14 Episkopi	① CHITS 11 ① OLIVE 10 ③ FETA 5 ④ PUPPET 4	-3 -1 +1	-1 +1	+1	14 6 4 6
27	53 Kyrenia 63 Famagusa	① CHITS 15 ① FETA 15		+3		18 12
28	25 Platres 61 Athna	① PUPPET 16 ② CHITS 9 ③ OLIVE 5	-5 +6 -6	+5		11 20 -1
29	42 Morphou 31 Paleokhoro	① OLIVE 13 ② CHITS 7 ② PUPPET 6 ④ FETA 4	+2 -2 +4	-4 -4	+4	11 5 14 0
30	34 Zyyi 46 Nicosia	① PUPPET 20 ② FETA 10 ✕ OLIVE	-5	-1 +5	+1	16 9 5

Round 11 builds
Cyprus Holidays In The Sun (CHITS) (Bob Coull, Black) None
One Lone Islander Visits Engines (OLIVE) (Bruce Edwards, Purple) None
Petopolos' Urban Place-to-Place European Transport (PUPPET) (Peter Mearns, Blue) None
Fire Engines Travel Around (FETA) (Jim Reader, Yellow) None

Scores									
	Runs:	25	26	27	28	29	30	Builds	Score
OLIVE	268	24	6	-	-1	11	5	-	313
PUPPET	233	6	6	-	11	14	16	-	286
FETA	218	-	4	12	-	0	9	-	243
CHITS	144	-	14	18	20	5	-	-	201

Round 12 Runs	
31.	26 - 35 Troodos to Larnaca
32.	33 - 64 Lefkara to Trikomo
33.	66 - 24 North East Cyprus to Pedhoulas
34.	43 - 55 Nicosia to Akanthou
35.	12 - 45 Paphos to Nicosia
36.	54 - 13 Kythrea to Kilana

Runs

Enter up to 4



RAILWAY RIVALS 2004-DK

A joyful ODE gets the best results.

ROUND 7

Dakota

Round 7 Runs

			GREAT	FEAR	ODE	YEE	GOT	
1	42 Aberdeen 15 Towner	① FEAR 16 ② GREAT 7 ② YEEHAW 7	-3	+3 +5		-5 +5		8 15 7
2	31 Grand Forks 56 Chamberlain	① GOTGT 30						30
3	36 Wahpeton 24 Dickinson/Mott	① FEAR 20 ② GREAT 10 ✗ ODE	+4/-5	+5/-4 +4	-4			15 11 4
4	45 Watertown ❶1 Montana/Wyoming	① {YEEHAW} 15 ① {ODE} 15 ✗ GOTGT			+1		-1	15 14 1
5	53 Parker/Tripp 64 Faith/Philip	① YEEHAW 16 ② ODE 9 ③ GREAT 5 ✗ GOTGT ✗ FEAR	+2	-1	+5 +3 +1	-5 -2	-3	23 0 3 3 1
6	14 Williston 23 Beach	① ODE 20 ② GREAT 10	+9/-7		+7/-9			22 8
7	66 Deadwood ❷5 Minnesota/Iowa	① YEEHAW 20 ② ODE 10			-3	+3		17 13

Round 7 builds

Graystone Railways Entertain Another Territory (GREAT) (Michael Graystone, Brown)
(P11) - Murdo; (E68) - I66 - K67. -10 (builds) +1 (FEAR) +1/-1 (ODE) -1 (GOTGT) = -10

Faulkton Expressways Are Rampant (FEAR) (Kevin Lee, Black)
(P50) - Q50 - Bowbells; (Q50) - S49; (Bowbells) - Crosby - Q44; (V19) - W20.
-10 (builds) +6 (towns) -1 (GREAT) = -5

Old Dakota Enterprise (ODE) (John Marsden, Green)
(X11) - Bismarck; (M17) - K16. -10 (builds) +1/-1 (GREAT) +1 (YEEHAW) = -9

Yellow Engines Everywhere Hollering Advance Warning (YEEHAW) (Jim Reader, Yellow)
(K52) - Bowbells. -10 (builds) -1 (ODE) = -11

Get On The Gravy Train (GOTGT) (Joakim Spångberg, Red)
None. +1 (GREAT) = +1

Scores

	Runs:	1	2	3	4	5	6	7	Builds	Score
ODE	62	-	-	4	14	0	22	13	-9	106
GREAT	65	15	-	11	-	3	8	-	-10	92
FEAR	63	8	-	15	-	1	-	-	-5	82
GOTGT	45	-	30	-	1	3	-	-	+1	80
YEEHAW	27	7	-	-	15	23	-	17	-11	78

Round 8 Runs

8.	11 - 63	Minot to Murdo/Wood
9.	22 - 41	Bismarck to Aberdeen
10.	62 - 25	Isabel/McLaughlin to Beulah/Garrison
11.	32 - ❶2	Grand Forks to Montana
12.	46 - 51	Big Stone City/Brookings to Sioux Falls
13.	33 - 16	Jamestown/Oakes to Devils Lake/Grafton
14.	54 - ❷3	Canton/Yankton to Canada

Runs	Builds
Enter up to 4	Up to 10 points excluding payments to rivals



RAILWAY RIVALS 2026-DM

Out come the special symbols.

ROUND 1

Denmark [16 points for these builds]
Trans Denmark Express (TRADE) (Tony Bromley, Red)
(København 55) - I13 - J13 - Ringsted - N11 - P12 - Skælskør - S12.
20 +12 (towns) = 32

Graystone Railways Entertain Another Territory (GREAT) (Michael Graystone, Brown)
(København 55) - J12 - J5 - Nyksbing Falster.
20 +6 (towns) = 26

100% Trains (100%) (Michael Longdin, Green)
(København) - G14 - Køge - Næstved - K10 - Vordingborg.
20 +18 (towns) = 38

Kolding Is the Most Boring Place in the Universe (KIMBPU) (Jim Reader, Yellow)
(Ålborg) - F76 - Hobro - F67.
20 +3 (towns) = 23

Brian's Trains (BT) (Brian Tappenden, Orange)
(Ålborg) - D73 - Hobro - Viborg - J64.
20 +12 (towns) = 32

If you build through a town, please name the town in your builds, not just build a long line between two hexes that happens to go through a town. The rivers aren't too clear, are they? The key seems to be that they overlay the hex borders, so if you can see a black hex border, there is no river. The last note on the map is about being able to build along the strip of land from T59 to U64, skirting the lake near Skjern. I take this to be to the west of the lake, and that the hexes T62 and T63 are impassable as they are mostly obscured by the lake.

And finally, all builds in postal Railway Rivals games are simultaneous. Everyone builds their first point, then their second, and so on, which is why there are no payments for the builds south west of København.

Builds
Up to 13 points excluding payments to rivals



RAILWAY RIVALS 2016-CZ

COLIN makes the first leap of the game.

ROUND 3

Czech Republic [14 points for these builds]

Mountains And Trees Everywhere (MATE) (Bob Coull, Green)

(Brno) - K29 - K30 - Breclav; (Jilava) - Havlickuv Brod - A60; (C71) - C72 - B72 - Zlin;

(L26) - J27 - I27 - Znojmo.

48 +12 (towns) -5 (TBD) +2 (COLIN) = 57

To Be Determined (TBD) (Steve Ham, Orange)

(Prerov) - B72 - Zlin; (G60) - G59 - E58 - Nyumburk - Melnik - E52.

27 +9 (towns) +5 (MATE) = 41

Peter's Utopian Place-to-Place European Transport (PUPPET) (Peter Mearns, Red)

(Brno) - K29 - K30 - Breclav; (F55) - Mlada Boleslav - H54 - I55 - Liberec; (Praha) - Kladno;

(H54) - H53.

48 +15 (towns) +2 (COLIN) = 65

Theophilus' Goods Vehicles (TGV) (Simon Robertson, Blue)

(K5) - L4 - Cheb; (A49) - C48 - D48 - E48 - Most; (E48) - F47 - G48 - Usti Nad;

(Jindrich Hradec) - H20.

31 +18 (towns) +3 (COLIN) = 52

Czech Overland Line Is Nifty (COLIN) (Colin Sharpe, Black)

(Praha) - B55 - C56; Leapfrog C56 - Koln; (Koln) - B58 - B59 - A60 - Havlickuv Brod - A64;

(K5) - L4.

28 -2 (MATE) -2 (PUPPET) -3 (TGV) = 21

Builds

Up to 15 points excluding payments to rivals



RAILWAY RIVALS 2028-DC

Let's head for the south west.

NEW GAME

Tim Franklin 9 Brook Walk, Witham, Essex, CM8 1DQ

Michael Graystone 2 Grovelands Road, St.Paul's Cray, Orpington, Kent, BR5 3EF

Peter Robbins Lincoln House, Creaton Road, Hollowell, Northants, NN6 8RP

Maps are enclosed for all, an updated version provided by Peter. Everyone starts at Taunton, so no time needs to be spent on where you begin your track. Well, some time, as you have to choose which direction to build out of Taunton. In the first round you may only leave Taunton through one hex, so you can't build a few hexes and then build another line out of the town. The Plymouth estuary can be bridged via the Tamar bridge, as noted on the map.

Set up and builds

Company names and colour preferences

Up to 15 points excluding payments to rivals

NEWS FROM THE ROCK

<http://www.fwtwr.com/>



This is the section that provides news of the Internet sibling of this zine.

✧ Here are the current web ratings for zine subscribers with a rating of 2.0 or more:

- Neil Walters	2.655
- Rob Thomasson	2.611
▲ Martin Butcher	2.272
▼ Roger Krueger	2.250
- Gareth Lodge	2.167
▼ Ken Maher	2.161
▼ Michael Graystone	2.132
▲ Michael Longdin	2.048
- Mick Haytack	2.009
- Bob Coull	2.000
- John Webley	2.000

✧ Completed games and winners:

Ra e510	Martin Butcher
Puerto Rico e524	Steven Mitori
Puerto Rico e539	Martin Butcher
Princes of Florence e548	Martin Butcher
Puerto Rico e551	Lew Stansby
Puerto Rico e556	Lew Stansby
Acquire e557 (Powers)	Lew Stansby
Acquire e561	Nic Chilton
Carcassonne e563	Peter Beck
Carcassonne e567	Michael Longdin
Acquire e568	Dave Burton
Sopwith e572 (No Aces)	Hugo Griffin
Acquire e573	Steven Ng
Euphrat & Tigris e574	Matthew Szyndel
Sopwith e577	Michael Graystone

✧ New games and start dates:

Euphrat & Tigris e589	Nov 27th
Acquire e590	Dec 4th
Puerto Rico e591	Dec 5th
Princes of Florence e592	Dec 8th
Puerto Rico e593	Dec 9th
Acquire e594 (Powers)	Dec 11th
Acquire e595	Dec 12th
Samurai e596	Dec 15th
Sopwith e597 (T330FR)	Dec 17th
Carcassonne e598	Dec 18th
Euphrat & Tigris e599	Dec 23rd
Puerto Rico e600	Dec 26th

PREVIEW

I'm writing an adjudicator for The Sceptre of Zavandor, as a couple of trial games I played showed how easy it was to miss the subtle detail of discounts and special features. All the data storage is done, as is the main interface. Now it is a case of making it tick.

The 1837 list has three names, and will probably go with four players rather than five, so one more will make it an 'active' list, which would currently be slotted in for a start in issue #130.



I've opened a new 1899 list, with the latest game having finished this time. You can have another go at proving that this game does not have to end in bankruptcy.

Here's the plan for new games due to start in the next three issues.

- #128: 1870, Lancashire Railways, Railway Rivals (Devon and Cornwall)
- #129: 1830, New England Railways
- #130: Railways Rivals (Devon and Cornwall)



ZINES RECEIVED

A summary of zines that I've received recently.

Date	Zine/Issue
Dec 3rd	The Abyssinian Prince 297, Counter 31, Save Your xxs For Me 23
Dec 6th	Hopscotch 223
Dec 7th	Bloodstock 185, Minstrel 283
Dec 16th	The Abyssinian Prince 298
Dec 19th	Ode 271
Dec 20th	...mais n'est-ce pas la gare? 57

RATINGS

This is the list of subscribers with a rating of 2.000 or greater. People are only included if they have completed five games.

-	David Smith	5.733
-	Simon Robertson	3.135
-	Lionel Robbins	3.100
-	Mark Frueh	3.000
-	Marcus Pratt	2.944
▼	Lyndon Gurr	2.917
-	Steve Thomas	2.615
-	Peter Hawkins	2.516
▲	Stephen Webb	2.444
-	Gareth Lodge	2.400
-	Colin Sharpe	2.314
-	Michael Graystone	2.298
-	Mike Hutton	2.296
▼	Rob Thomasson	2.177
-	John Colledge	2.043

WHO PLAYS WHAT

Peter Berlin	1826-Y18, 1829-C20, 1830-U16, 1830-J18, 1856-Y19, 18EU-B19, MW2	Peter Mearns	RR-1994-CY, RR-2016-CZ
Howard Bishop	MW2	Willem Moene	1830-G20, 1835-G18, 18Kaas-O19, Acq42, OP21, OP22, OP23, OP24
Tony Bromley	RR-2026-DM	Marcus Pratt	AR1, Battle! 3, OP21, OP22, OP23, OP24
Simon Brooks	BA14, BB-286-SPN	Jim Reader	6n11, BA14, BA15, BB-286-SPN, BB-290-SEA, BB-292-FRA, BB-293-NIT, DQ4, MW3, OP21, OP22, OP24, PR3, PR4, RR-1994-CY, RR-2004-DK, RR-2026-DM
Martin Butcher	1825-E19, 1829-DC20, 1830-G20, 1856-Y19, 1870-U19, 1895-L20, 18Kaas-O19, AR1, BA15, BB-293-NIT, McM9, NER7, OP22, OP24	Lionel Robbins	1829-J19, 1853-M18, Acq43
John Colledge	6n11, Acq42, Acq43, Acq44, Acq45	Peter Robbins	RR-2028-DC
Bob Coull	Acq43, BB-286-SPN, BB-292-FRA, RR-1994-CY, RR-2016-CZ	Tony Robbins	1825-S19
Gareth Davies	1830-U16, 1830-J18, 1856-R18	Simon Robertson	BB-286-SPN, BB-292-FRA, RR-2016-CZ
Bruce Edwards	AR1, BA15, BB-290-SEA, DQ4, LR9, MW3, NER7, OP21, RR-1994-CY	Tony Sait	1830-U16, 1835-G18, 1856-R18, 18Kaas-O19
Tim Franklin	1895-L20, RR-2028-DC	Don Shailer	1829-C20, BB-286-SPN, BB-293-NIT, MW2
Mark Frueh	18EU-B19	Colin Sharpe	6n11, Acq42, Acq44, Acq45, BB-290-SEA, BB-292-NIT, RR-2016-CZ
Michael Graystone	6n11, Acq44, Acq45, BB-290-SEA, BB-292-FRA, RR-2004-DK, RR-2026-DM, RR-2028-DC	John Shelley	1826-Y18, 1829-J19, 1830-J18, 1853-M18, 1856-R18, 1870-U19
Lyndon Gurr	1826-Y18, 1820-J19, 1853-M18, 1870-U19, 18Kaas-O19, Acq42, OP22, OP24	David Smith	1829-J19, 1829-C20, OP22, OP23
Steve Ham	6n11, Battle! 3, BA14, BB-293-NIT, RR-2016-CZ	Don Smith	1826-Y18, 1830-G20, 18EU-B19, LR9, NER7
Geoff Hardingham	OP21, OP24, PR4	Joakim Spångberg	Battle! 3, BA14, RR-2004-DK
Alan Harvey	1800-I20, 1825-E19, 1825-S19, 1929-J19, 18Kaas-O19	Allan Stagg	Battle! 3, BA15, PR3
Peter Hawkins	1830-J18, Battle! 3, PR3	Mark Stretch	1825-S19, 1835-G18, BA15, McM9, OP21, OP24
Mick Haytack	6n11, Acq44, McM9, OP23, PR3	Brian Tappenden	BB-292-FRA, RR-2026-DM
Mike Head	1856-Y19	Steve Thomas	OP22
Mike Hutton	1825-S19, 1853-M18, 1856-R18, 1870-U19, BB-286-SPN, BB-290-SEA	Rob Thomasson	1835-G18, 1856-Y19, BA14
Roger Krueger	1830-G20	Roger Trethewey	6n11, BA15, DQ4, MW3
Kevin Lee	6n11, Acq43, Acq45, BB-292-FRA, DQ4, MW3, OP23, PR4, RR-2004-DK	Neil Walters	1800-I20, 1825-E19, 1830-U16, 1830-J18, 1895-L20, 18EU-B19
Michael Longdin	MW3, OP24, RR-2026-DM	Stephen Webb	1826-Y18, 1830-G20, 1853-M18, 1856-Y19, 1870-U19, 18EU-B19, LR9, PR4
Richard Lunn	1856-R18, BA14	John Webley	1830-U16, 1835-G18
John Marsden	Acq42, RR-2004-DK	Tony Wilcock	Acq43, Acq45, AR1, LR9, McM9, MW2, NER7



OUTSIDE EDGE

FOR WHOM THE DIE ROLLS is brought to you by:
Keith Thomasson, 14 Stepnells, Marsworth, Near Tring, Herts, HP23 4NQ

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Puerto Rico 4	72	6 nimmt! 11	56	Outpost 22	68
RR-2028-DC	76	Acquire 42	40	Outpost 23 [Average]	69
*****	Acquire 43	41	Outpost 24	70	
1800-I20	7	Acquire 44 [Powers]	42	Puerto Rico 2	55
1825-E19	8	Acquire 45	43	Puerto Rico 3	71
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DEADLINES

Wednesday January 25th 2006
18xx Games - Friday January 20th

Future main deadlines: February 22nd March 22nd April 19th

E-mail orders must be sent as plain text messages. Do not send as e-mail attachments.
Unreadable submissions will be treated as No Move Received.